

**Social Networks**  
**Triggering Dynamics**  
**Human Economics of Time**  
**Emotions and Politeness**

*Course 3*

Open Collaboration and Peer Production  
( i290m )

*“What gets measured gets managed”*

*i.a. Lord Kelvin*

# “6 Course” Menu

*Predicting social ties*

*Social factors of politeness*

*Time critical mobilization*

*Viral epidemics in social networks  
and open collaboration*

*Economics of time*

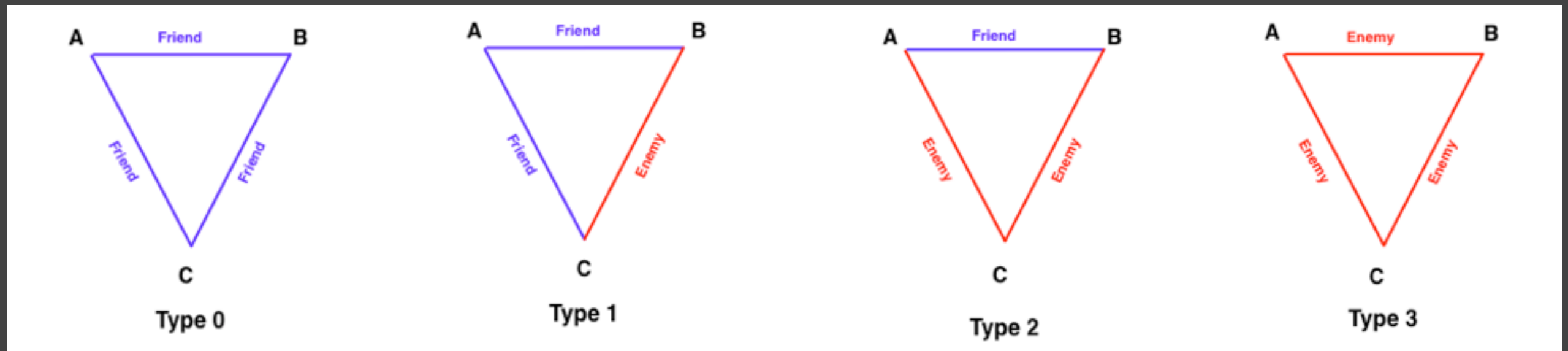
# Predicting positive (negative) social links

Two major social theories on test bed  
*balance theory*

“the enemy of my friend is my enemy,” “the friend of my enemy is my enemy,”

*status theory*

a positive  $(u, v)$  link indicates that  $u$  considers  $v$  to have higher status



Leskovec, J., Huttenlocher, D. & Kleinberg, J. Predicting positive and negative links in online social networks. In Proceedings of the 19th international conference on World wide web, WWW '10, 641-650 (ACM, New York, NY, USA, 2010)

# Predicting positive (negative) social links

## Machine Learning

- 7 network features

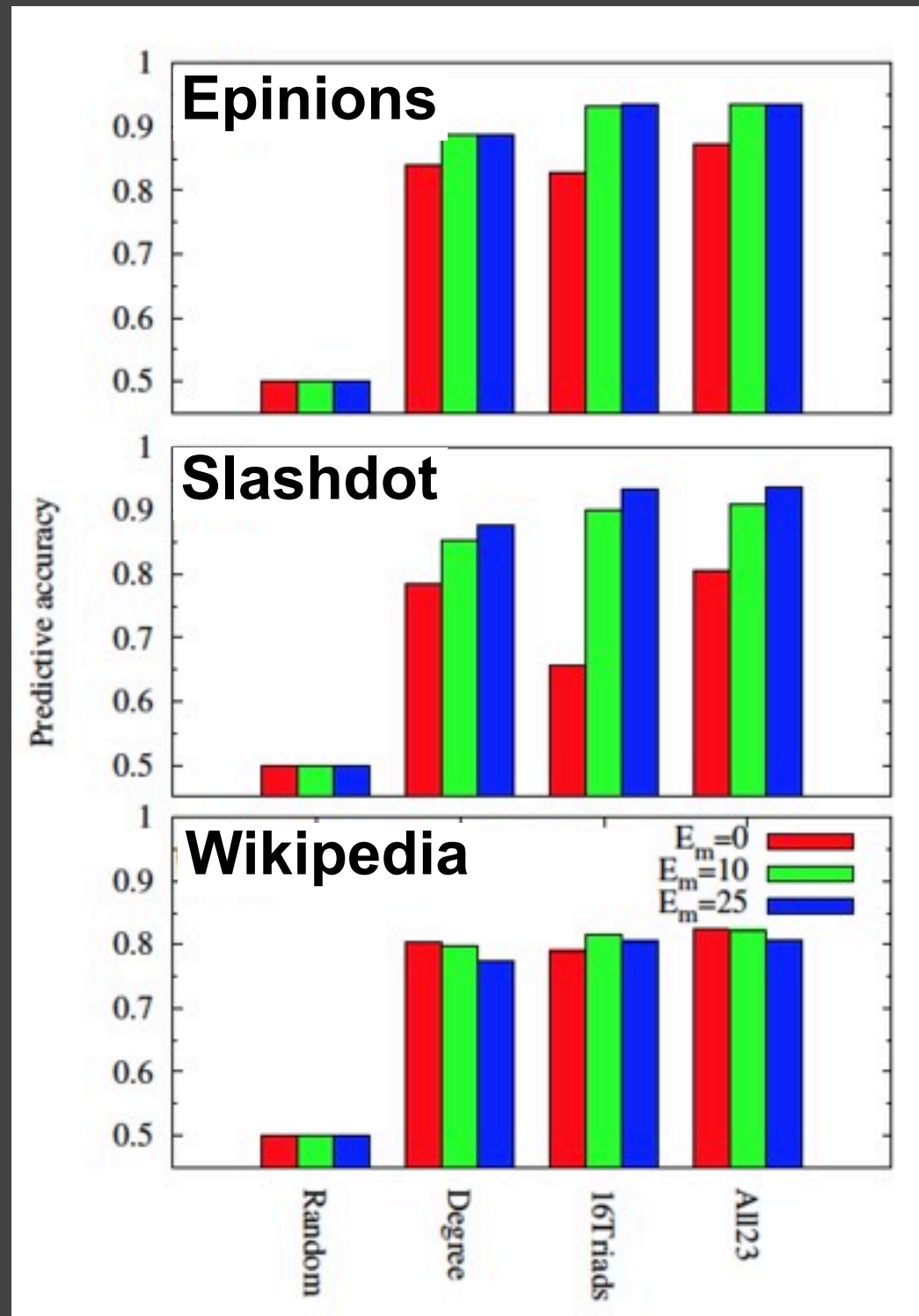
*number of common neighbors  $w$  of  $u$  and  $v$*

*+ and - directed edges (in- & out-degree)*

- 16 distinct triad types

Logistic regression model

$$P(+|x) = \frac{1}{1 + e^{-(b_0 + \sum_i^n b_i x_i)}}$$



# Predicting positive (negative) social links

Feature	Balance theory	Epinions	Slashdot	Wikipedia
const	0	0.4321	1.4973	0.0395
pp	1	0.0470	0.0395	0.0553
pm	-1	-0.1154	-0.2464	-0.1632
mp	-1	-0.2125	-0.3476	-0.1432
mm	1	-0.0149	-0.0262	-0.0465

Feature	Status theory	Epinions	Slashdot	Wikipedia
const	0	-0.6873	-1.3915	-0.3039
$u < w < v$	1	0.1165	0.0463	0.0258
$u > w > v$	-1	-0.1002	-0.114	-0.1941
$u < w > v$	0	0.0572	0.1558	0.0300
$u > w < v$	0	-0.0064	0.0382	0.0543

Leskovec, J., Huttenlocher, D. & Kleinberg, J. Predicting positive and negative links in online social networks. In Proceedings of the 19th international conference on World wide web, WWW '10, 641-650 (ACM, New York, NY, USA, 2010)

# Politeness in open collaboration

*Detect and measure politeness (& rudeness)*

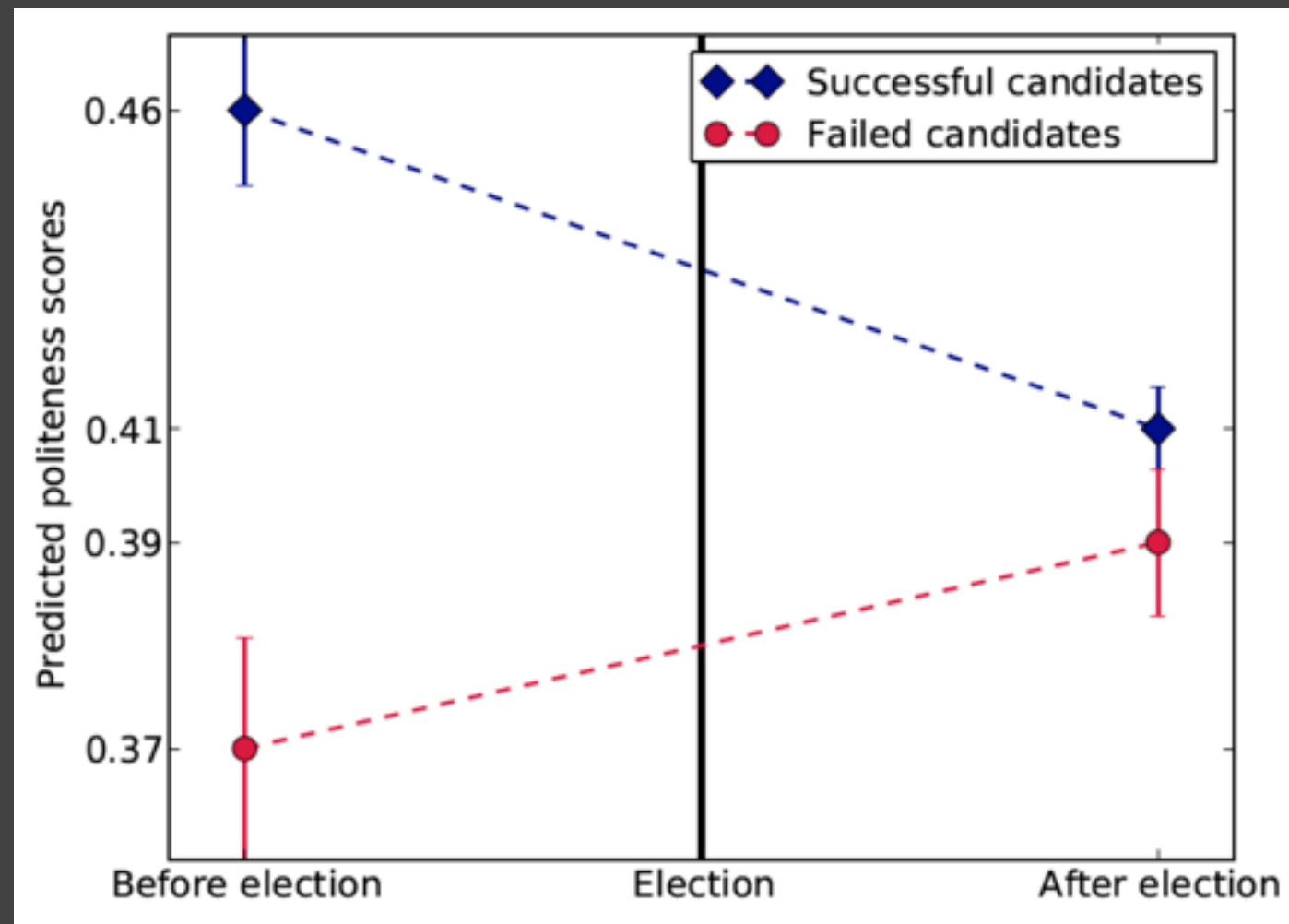
*Refine sociolinguistic theories of politeness*

*Relation between politeness and social factors*

PL name	Politeness	Top quartile
Python	0.47***	23%
Perl	0.49	24%
PHP	0.51	24%
Javascript	0.53**	26%**
Ruby	0.59***	28%*

Danescu-Niculescu-Mizil, C., Sudhof, M., Jurafsky, D., Leskovec, J. & Potts, C. A computational approach to politeness with application to social factors. In Proceedings of ACL (2013).

# Politeness & power



Danescu-Niculescu-Mizil, C., Sudhof, M., Jurafsky, D., Leskovec, J. & Potts, C. A computational approach to politeness with application to social factors. In Proceedings of ACL (2013).



# Politeness & power

Role	Politeness	Top quart.
Question-asker	0.65***	32%***
Answer-givers	0.52***	20%***

Reputation level	Politeness	Top quart.
Low reputation	0.68***	27%***
Middle reputation	0.66***	25%
High reputation	0.64***	23%***

Danescu-Niculescu-Mizil, C., Sudhof, M., Jurafsky, D., Leskovec, J. & Potts, C. A computational approach to politeness with application to social factors. In Proceedings of ACL (2013).

# Time Critical Social Mobilization



## • MIT Red Balloon Challenge Team

<http://archive.darpa.mil/networkchallenge/>

# California Proposition 30 (Nov 2012) Awareness

## Be One of the 50 Most Influential People

### California Prop 30: Temporary Taxes for Education

Everyone in California, from students to CEO's, should know about Proposition 30 on the November 2012 Ballot. If passed, Prop 30 will increase sales tax by 0.25% and incrementally increase income tax on households earning more than \$250,000. If not passed, a multi-billion dollar cut in state funding to education at all levels will be triggered automatically.

Can you be one of the most influential people in spreading awareness on this important issue? Enter your email address to participate in this research study - we'll send you a custom web link to this page to share with your friends and family. *You can always check on your progress by resubmitting your email.*

[About this project and privacy policy](#)

## Be One of the 50 Most Influential People

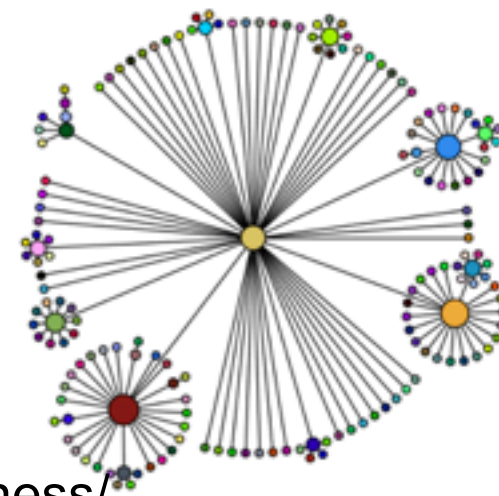
890 participants so far!

Clicking confirms that you are over 18 years old. We won't share your email with anyone and will only send you one email if you are among the 50 Most Influential People by the date of the election.

## Learn More

- [Summary and Analysis](#)
- [Arguments and Rebuttals](#)
- [Ballotpedia article](#)
- [MapLight, Voter's Edge California](#)
- [Yes on Prop 30](#)
- [Stop Prop 30](#)
- [Join the Discussion on Prop 30](#)
- [About this project](#)

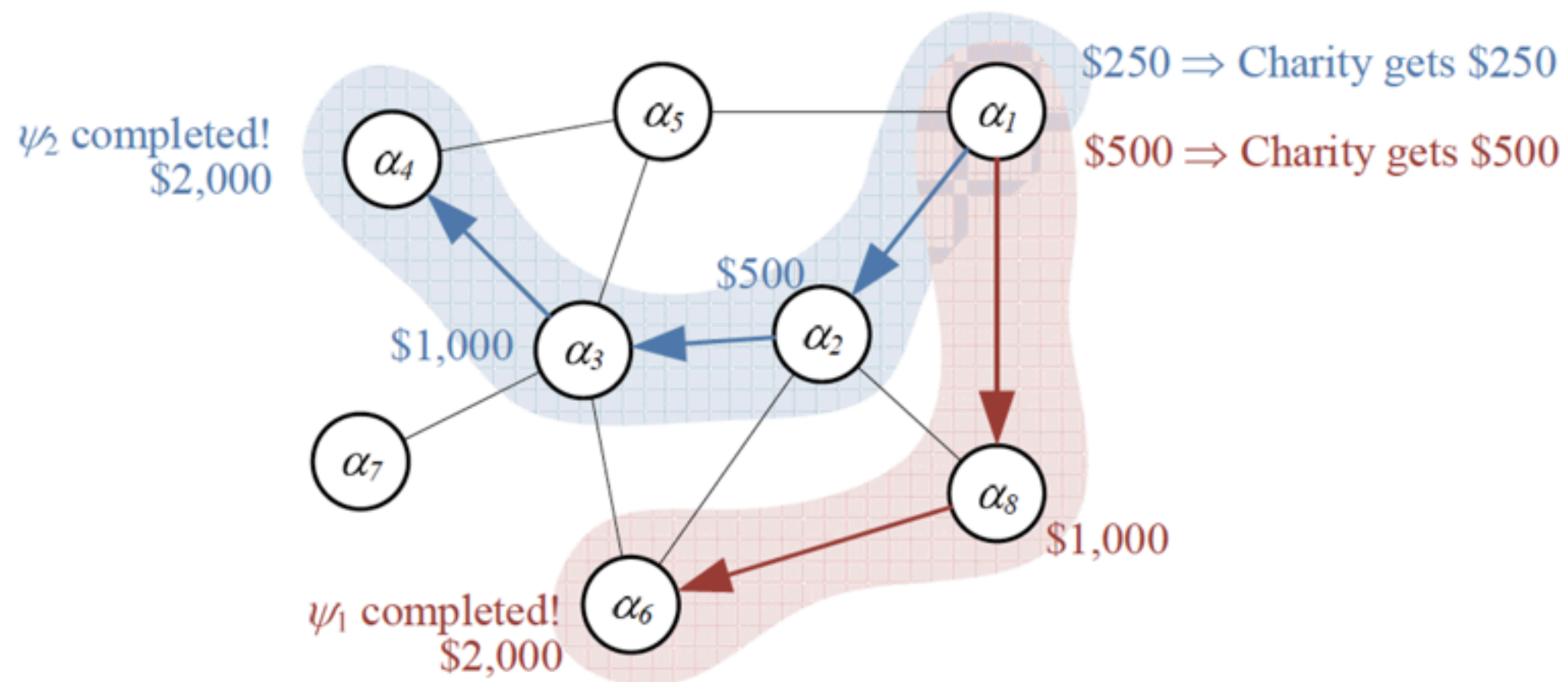
You can visualize your influence on an anonymous graph



<http://opinion.berkeley.edu/ca-prop-30-awareness/>



# Time critical social mobilization

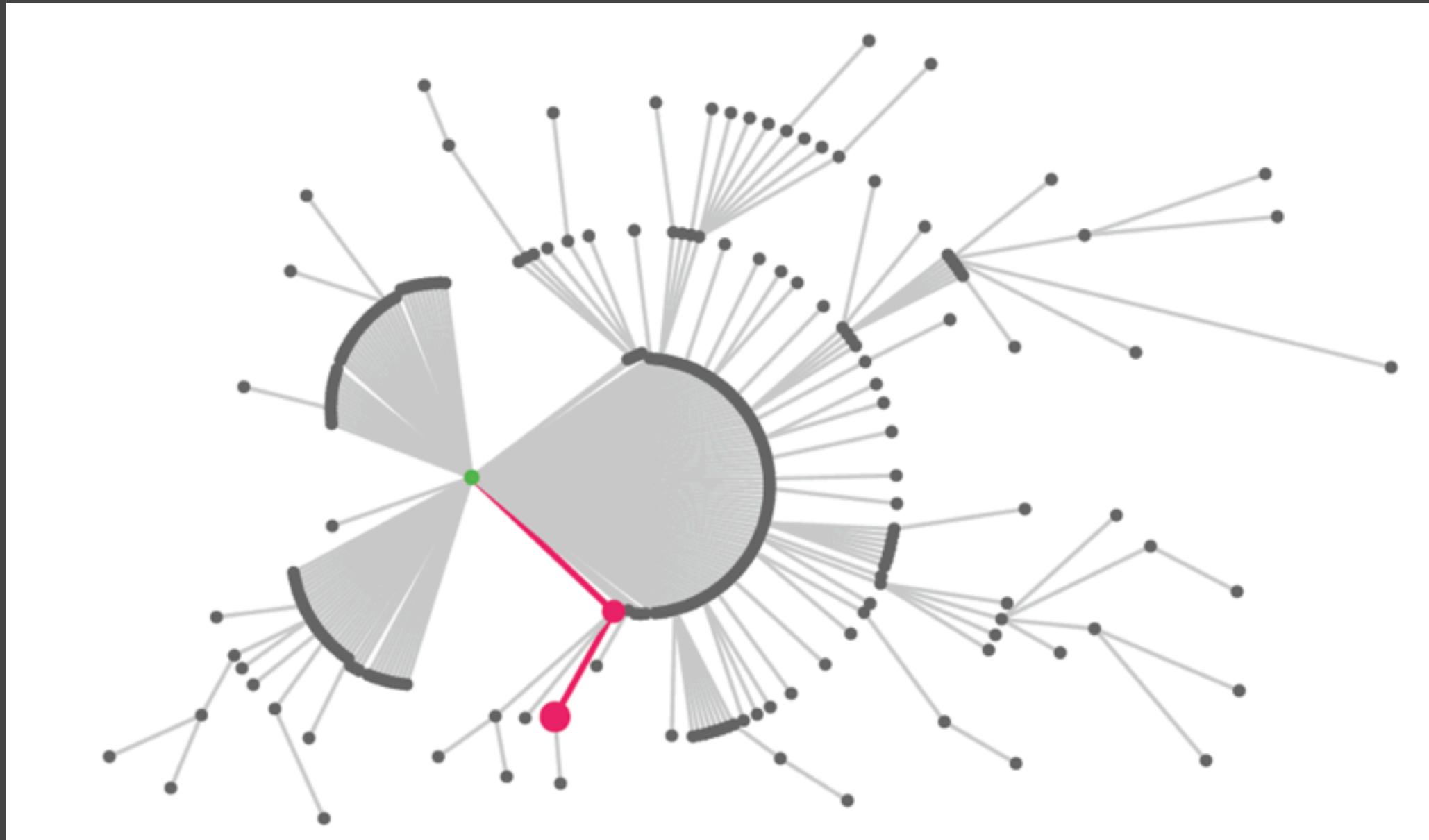


**recursive incentive network  
always within budget :-)**

**NB: Game theoretical demonstration for the success  
of the model in supplementary online material (SOM)**

Pickard, G. et al. Time-Critical social mobilization. Science 334, 509-512 (2011).

# Successful Cascade



Pickard, G. et al. Time-Critical social mobilization. Science 334, 509-512 (2011).

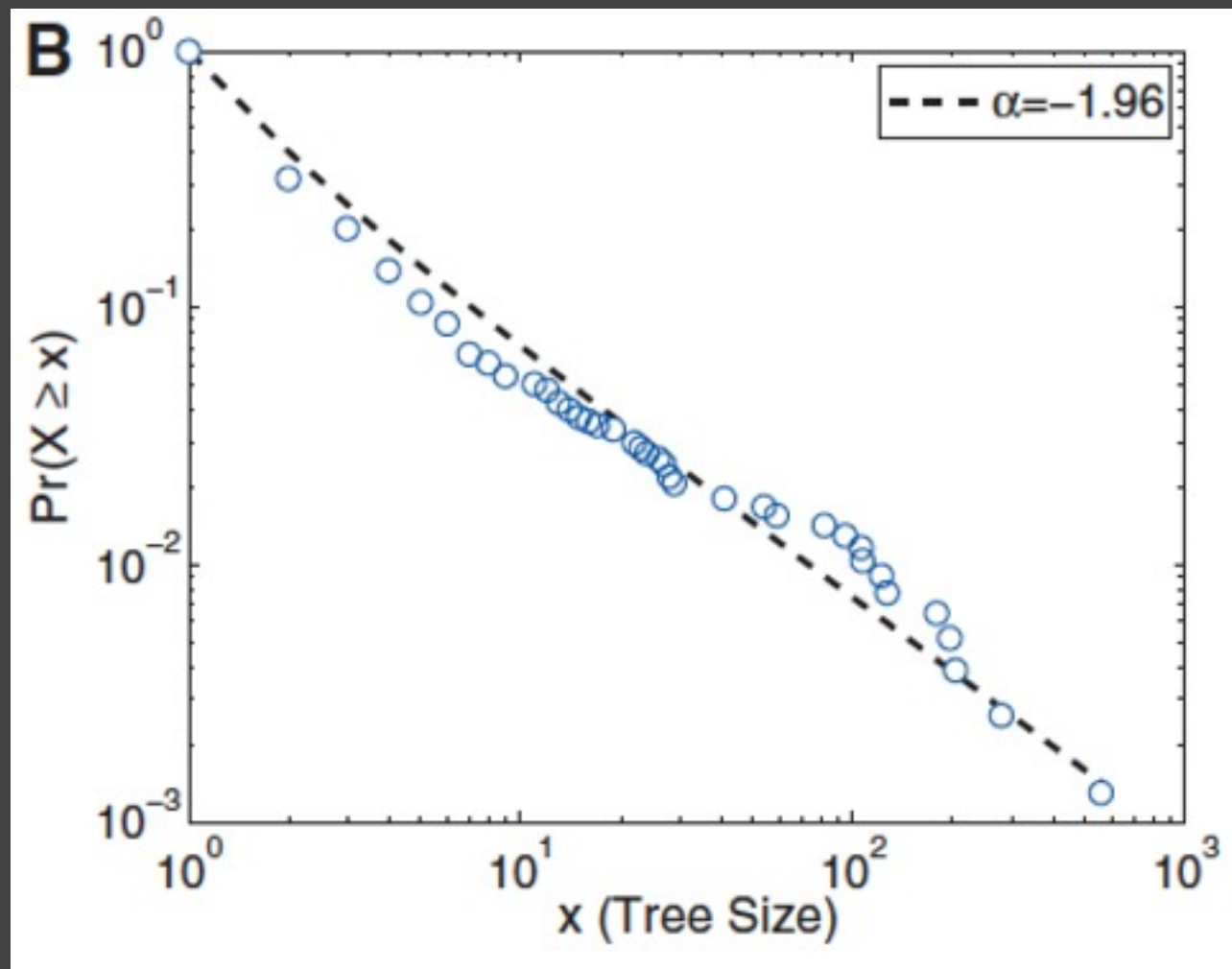
# Unsuccessful cascades



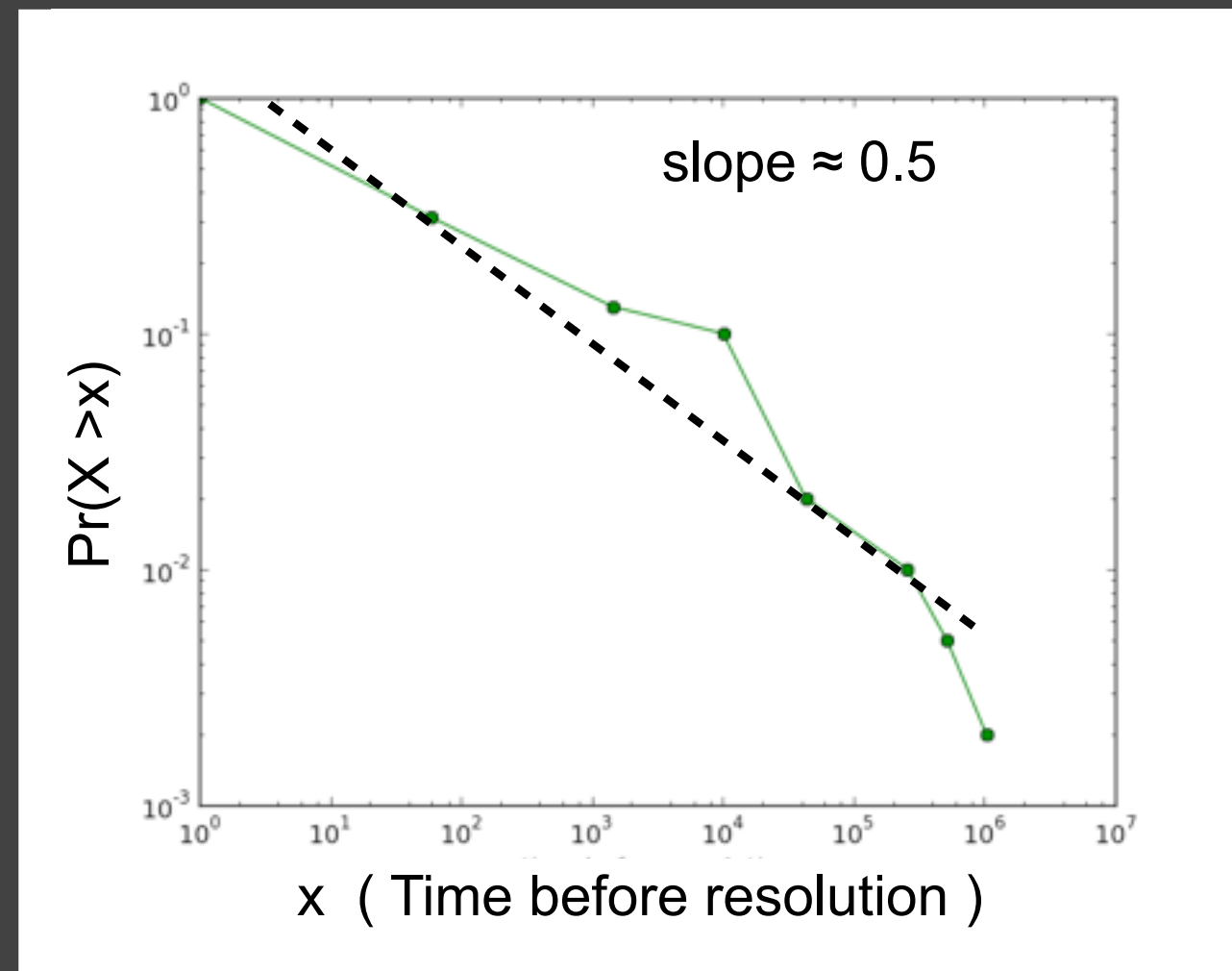
Pickard, G. et al. Time-Critical social mobilization. Science 334, 509-512 (2011).

The ( *music* ) sound  
of  
social epidemics

# Cascades size as a measure of success



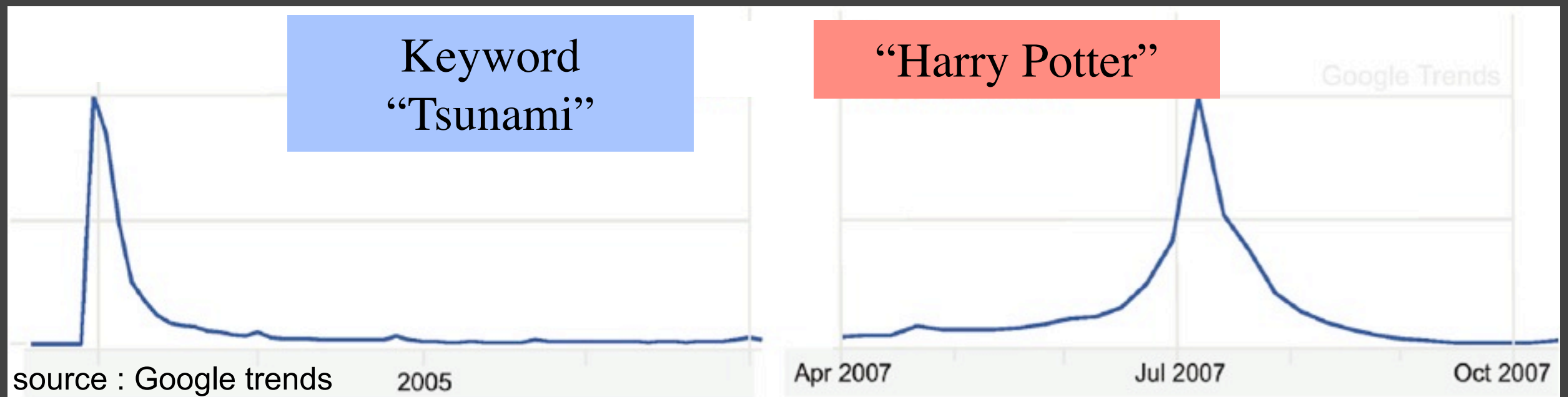
MIT Red Balloon  
Challenge Team



Stackoverflow



# Social epidemics



Crane, R. & Sornette, D. Robust dynamic classes revealed by measuring the response function of a social system. Proceedings of the National Academy of Sciences 105, 15649-15653 (2008).

# Social epidemics

## Triggering model

$$\boxed{\lambda(t)} = \boxed{V(t)} + \boxed{\sum_{i, t_i \leq t} \mu_i \phi(t - t_i)}$$

**Total Activity**      **Exogenous Activity**      **Endogenous Activity**

Crane, R. & Sornette, D. Robust dynamic classes revealed by measuring the response function of a social system. Proceedings of the National Academy of Sciences 105, 15649-15653 (2008).

# Social epidemics

## Key results

exogenous shock

$$A_{\text{bare}}(t) \approx \frac{1}{(t - t_c)^{1+\theta}}.$$

exogenous shocks  
*close or at criticality*  $\langle \mu \rangle \approx 1$

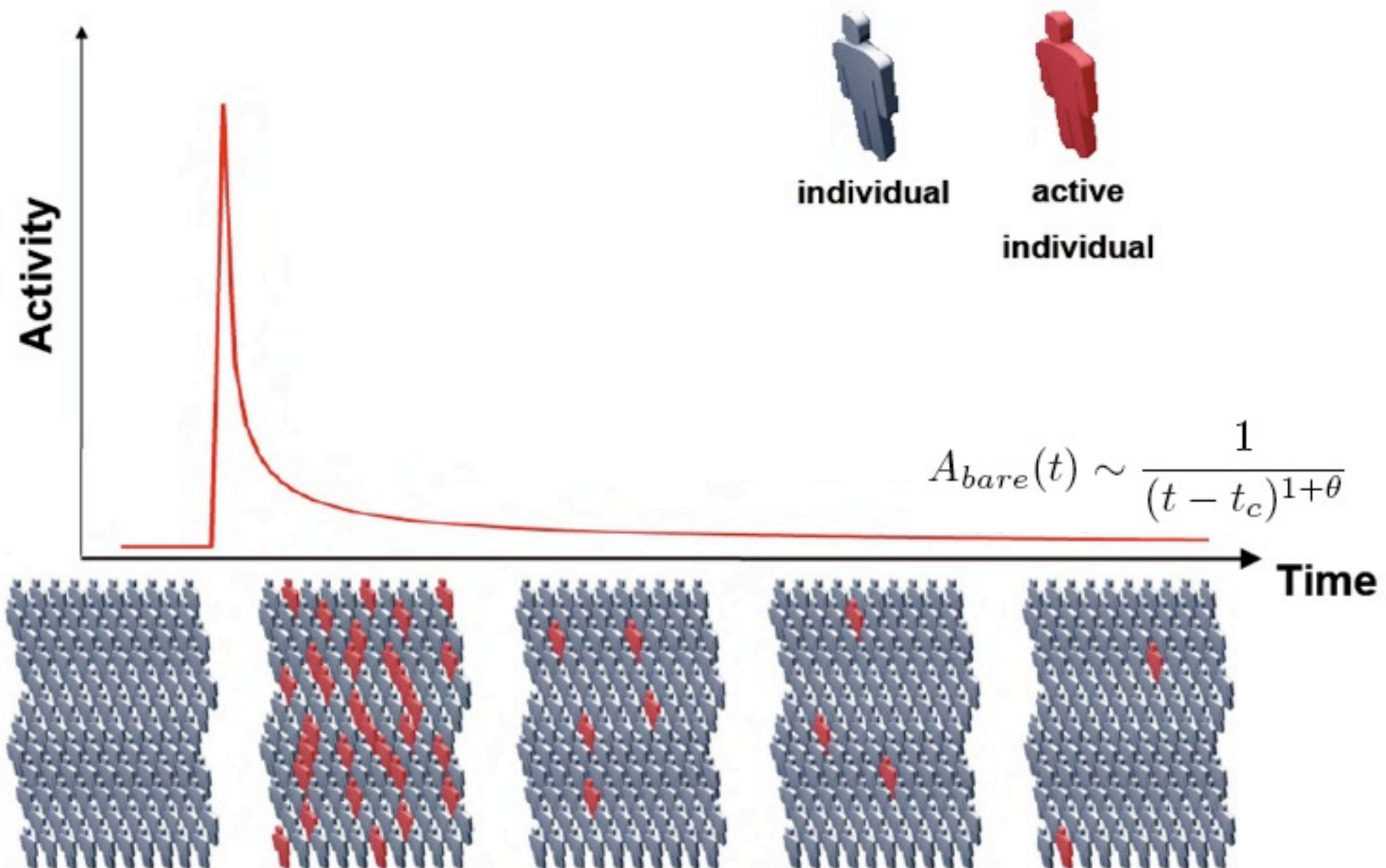
$$A_{\text{ex}-c}(t) \approx \frac{1}{(t - t_c)^{1-\theta}}.$$

endogenous shocks  
*close or at criticality*  $\langle \mu \rangle \approx 1$

$$A_{\text{en}-c}(t) \approx \frac{1}{|t - t_c|^{1-2\theta}}.$$

Crane, R. & Sornette, D. Robust dynamic classes revealed by measuring the response function of a social system. Proceedings of the National Academy of Sciences 105, 15649-15653 (2008).

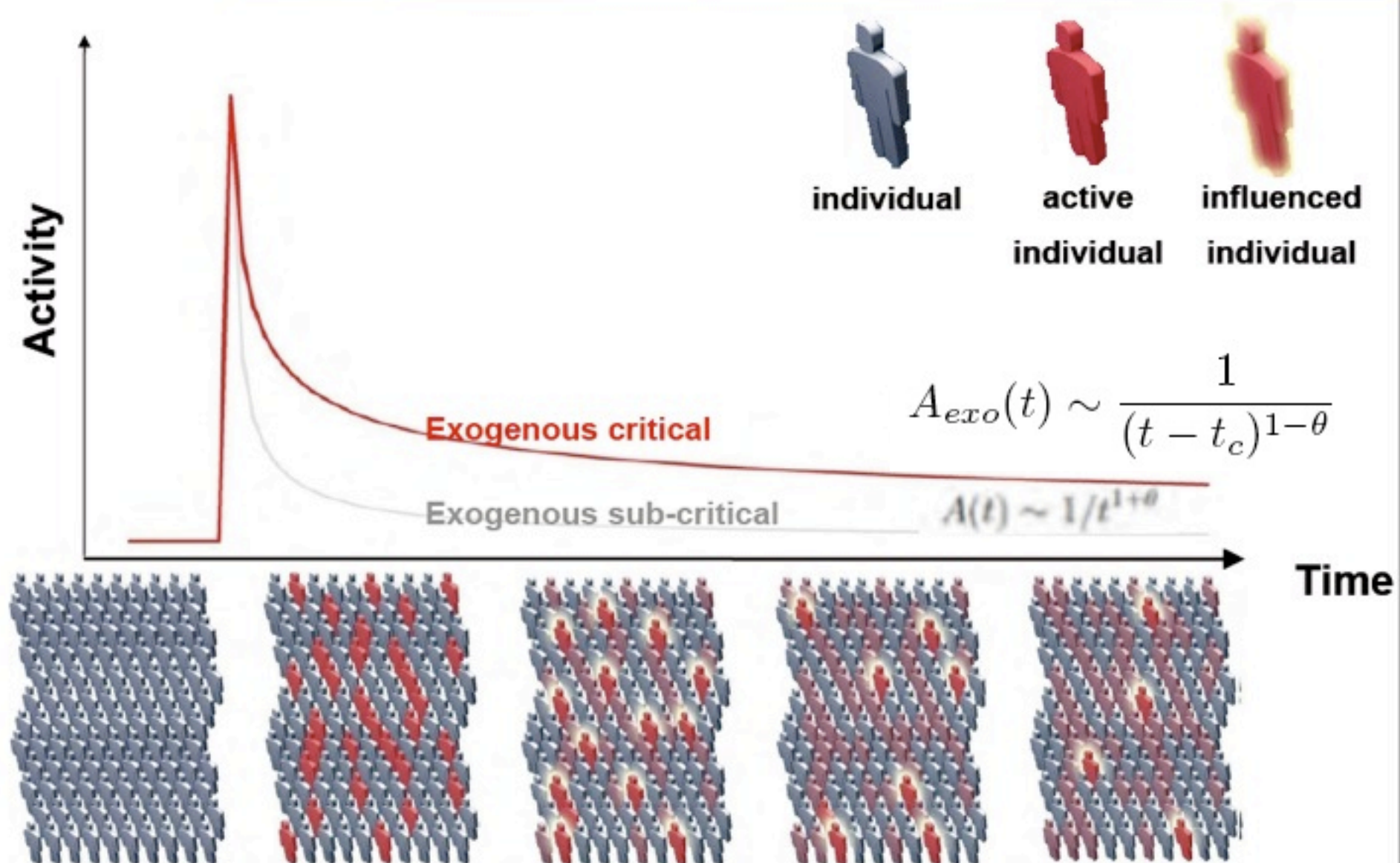
## Exogenous sub-critical (no spreading)



Crane, R. & Sornette, D. Robust dynamic classes revealed by measuring the response function of a social system. Proceedings of the National Academy of Sciences 105, 15649-15653 (2008).

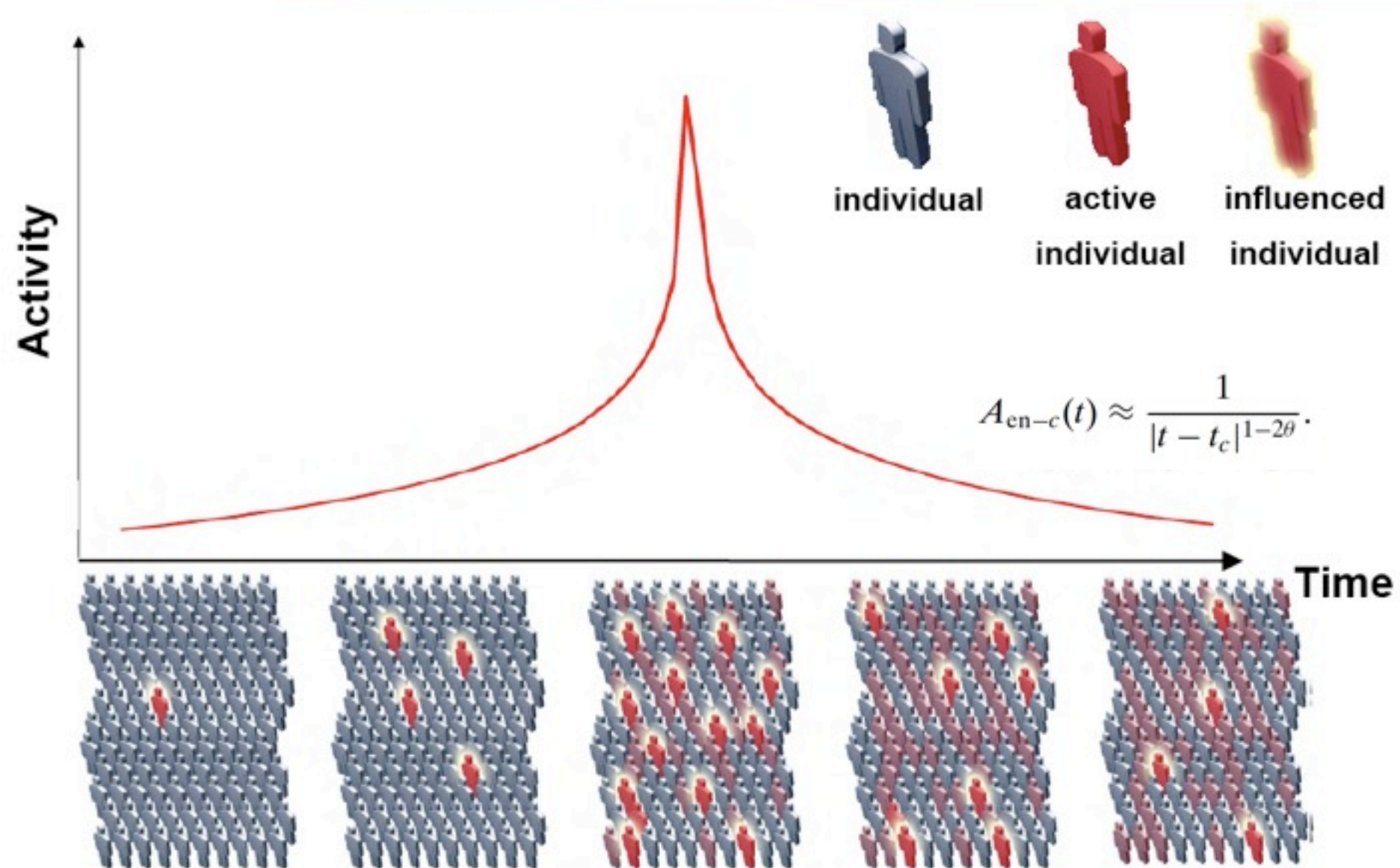


## Exogenous critical (spreading)



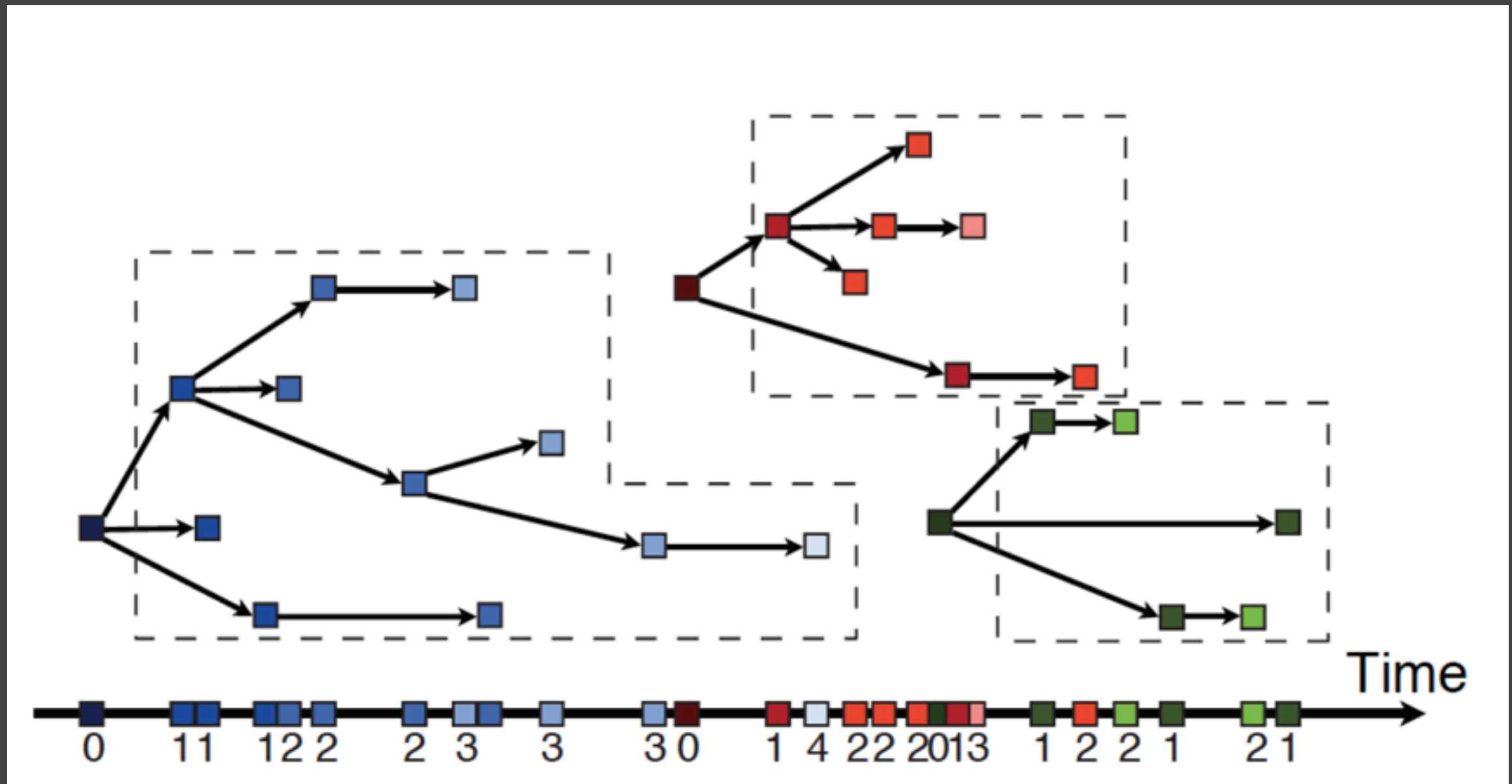
Crane, R. & Sornette, D. Robust dynamic classes revealed by measuring the response function of a social system. Proceedings of the National Academy of Sciences 105, 15649-15653 (2008).

## Endogenous critical (spreading)



Crane, R. & Sornette, D. Robust dynamic classes revealed by measuring the response function of a social system. Proceedings of the National Academy of Sciences 105, 15649-15653 (2008).

# Cascades size as a measure of success



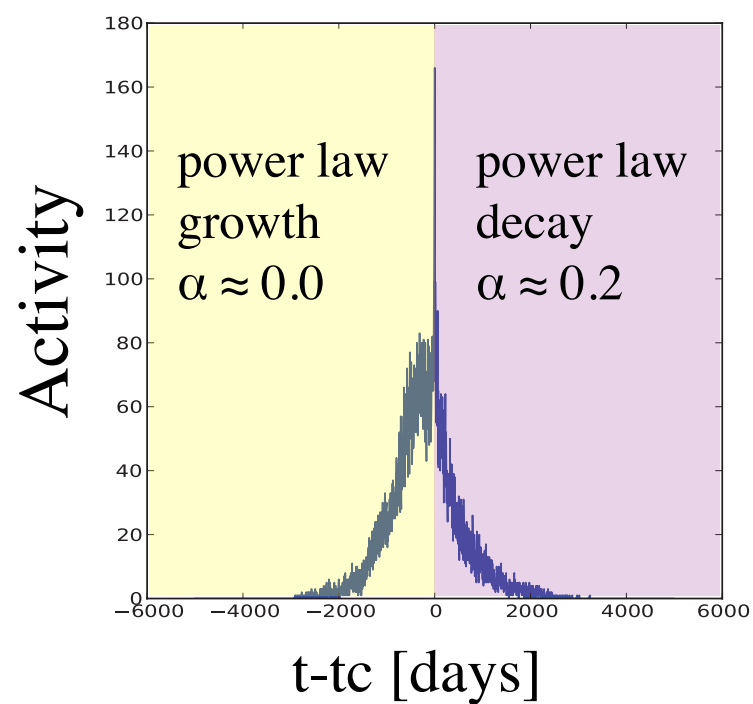
borrowed from Filiminov and Sornette (2013)

**It's complicated :-)**

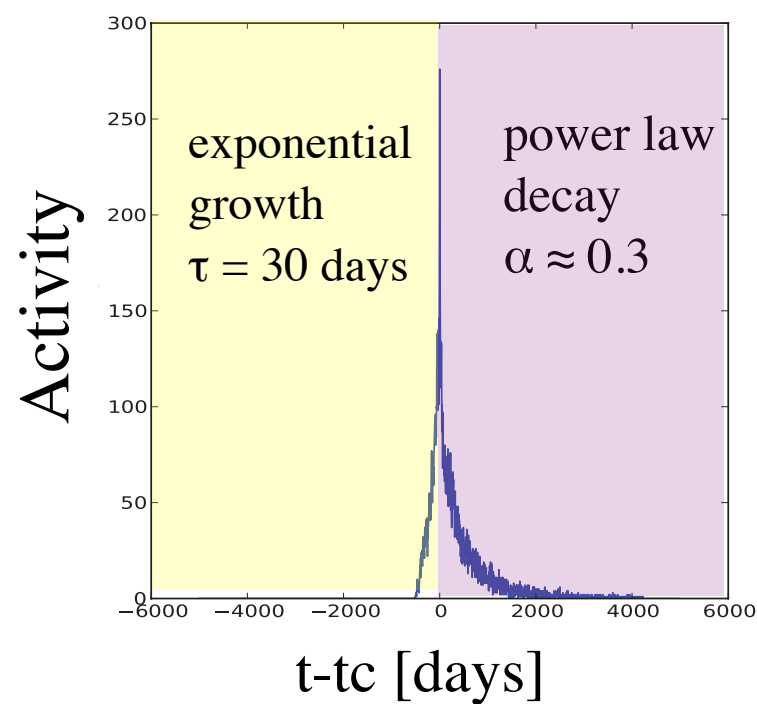
**Why do we care ?**



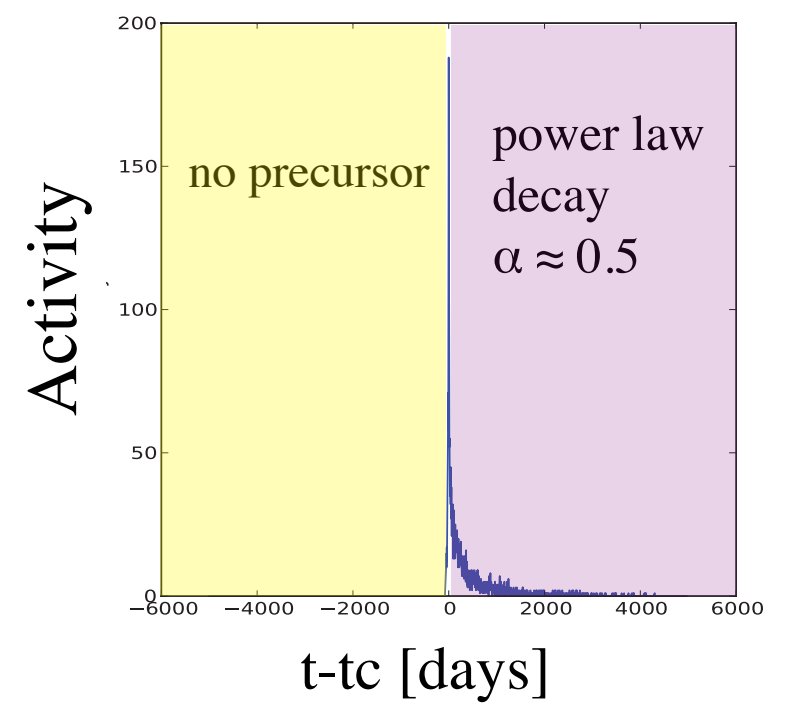
# Social epidemics in open collaboration



**Endogenous Crit.**  
(530 devs)



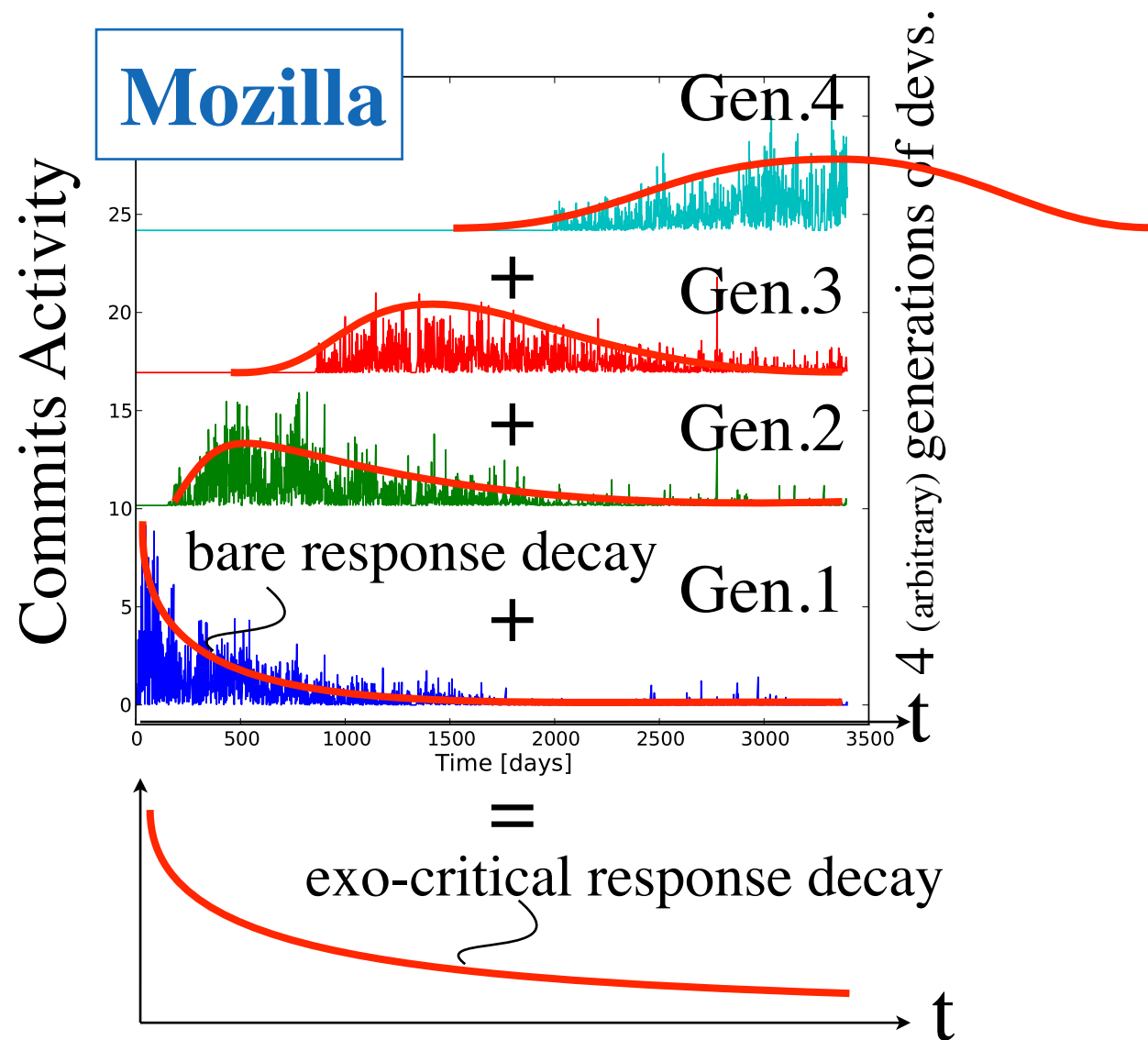
**Supercritical Growth**  
(1091 devs)



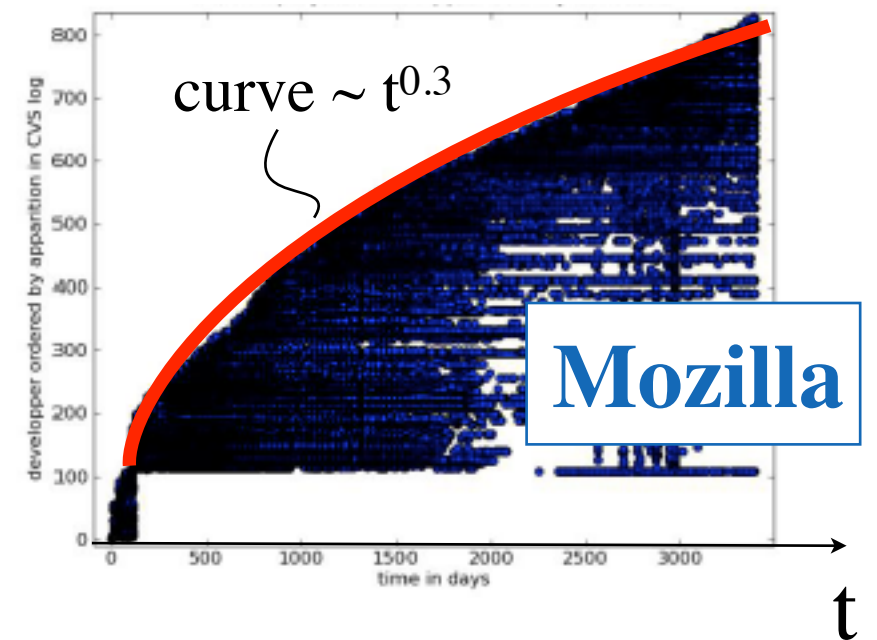
**Exogenous Crit.**  
(2562 devs)

Classification of developers  
by their exo/endogenous ( critical ) contributions

# Social epidemics in open collaboration

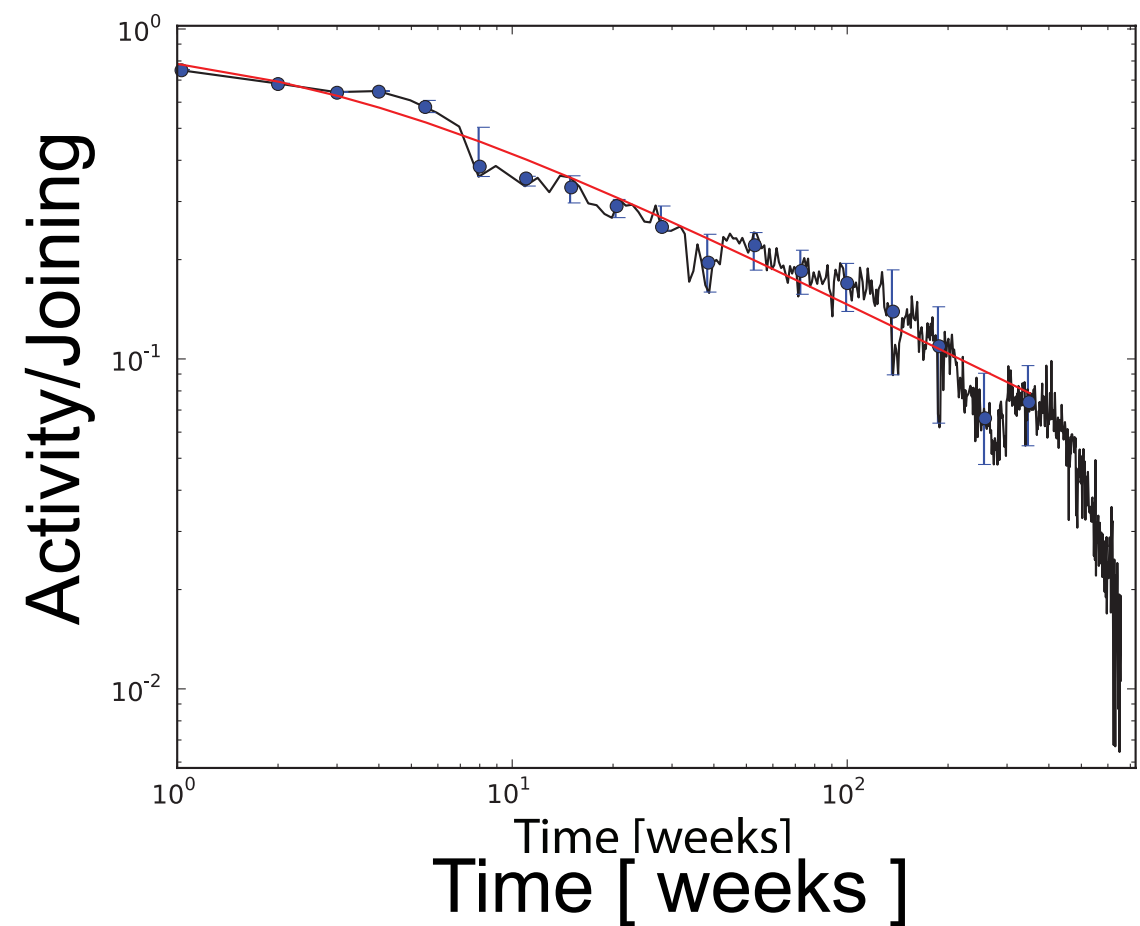
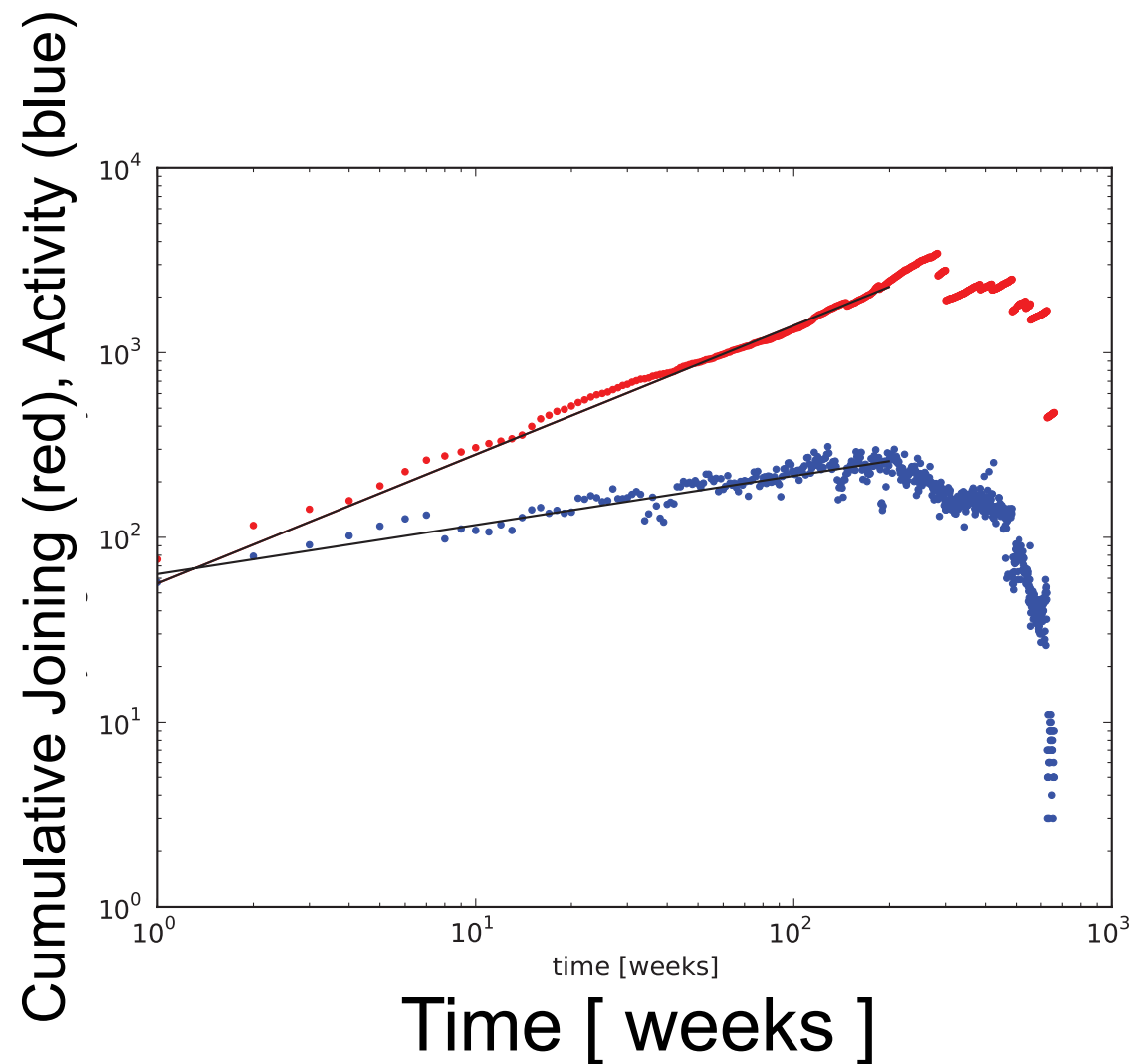


Cumulative Number  
of Developers



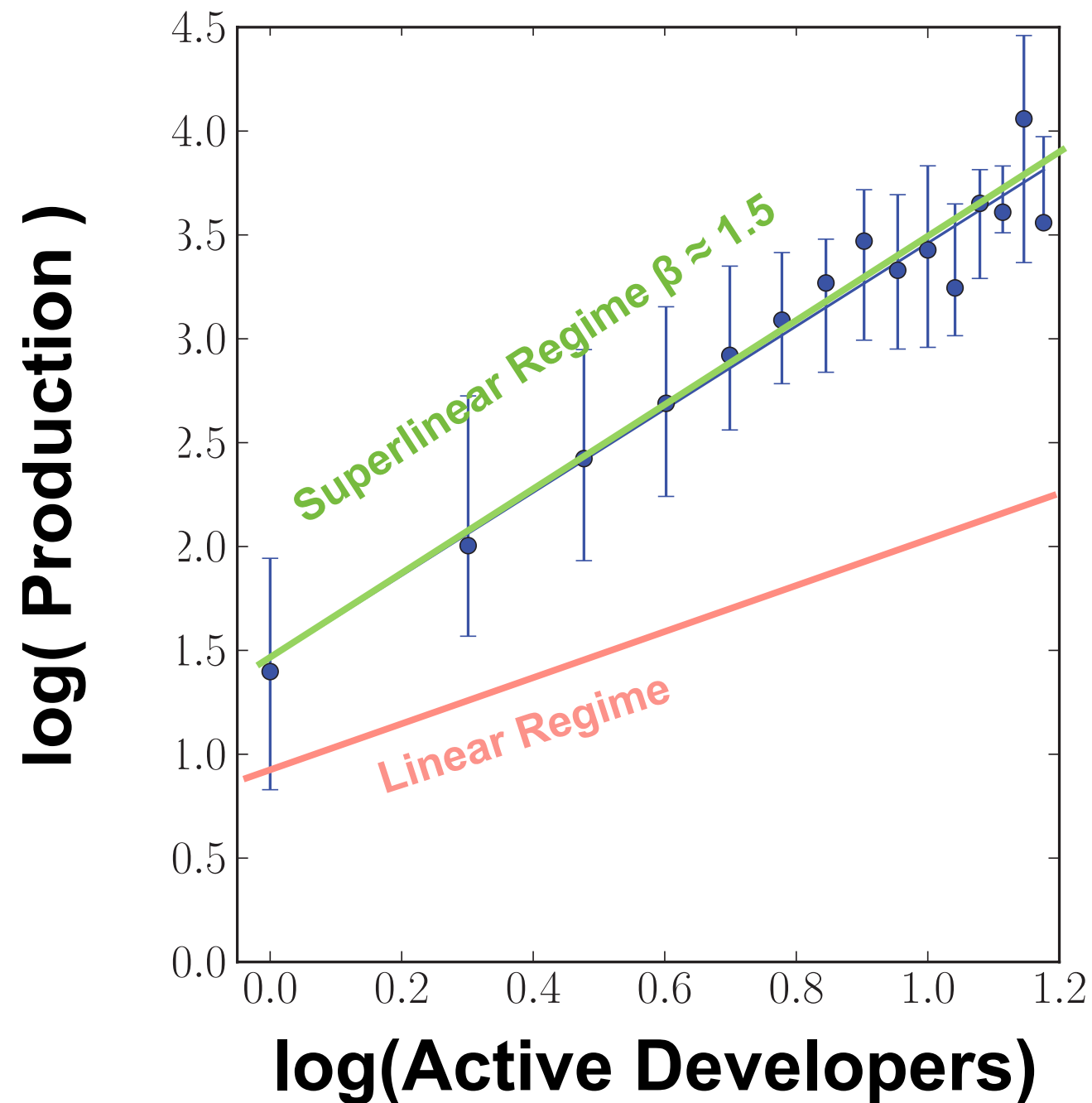
Prediction of coarse grained  
generation-by-generation dynamics

# Social triggering in open collaboration



Long-term aging of open collaboration projects

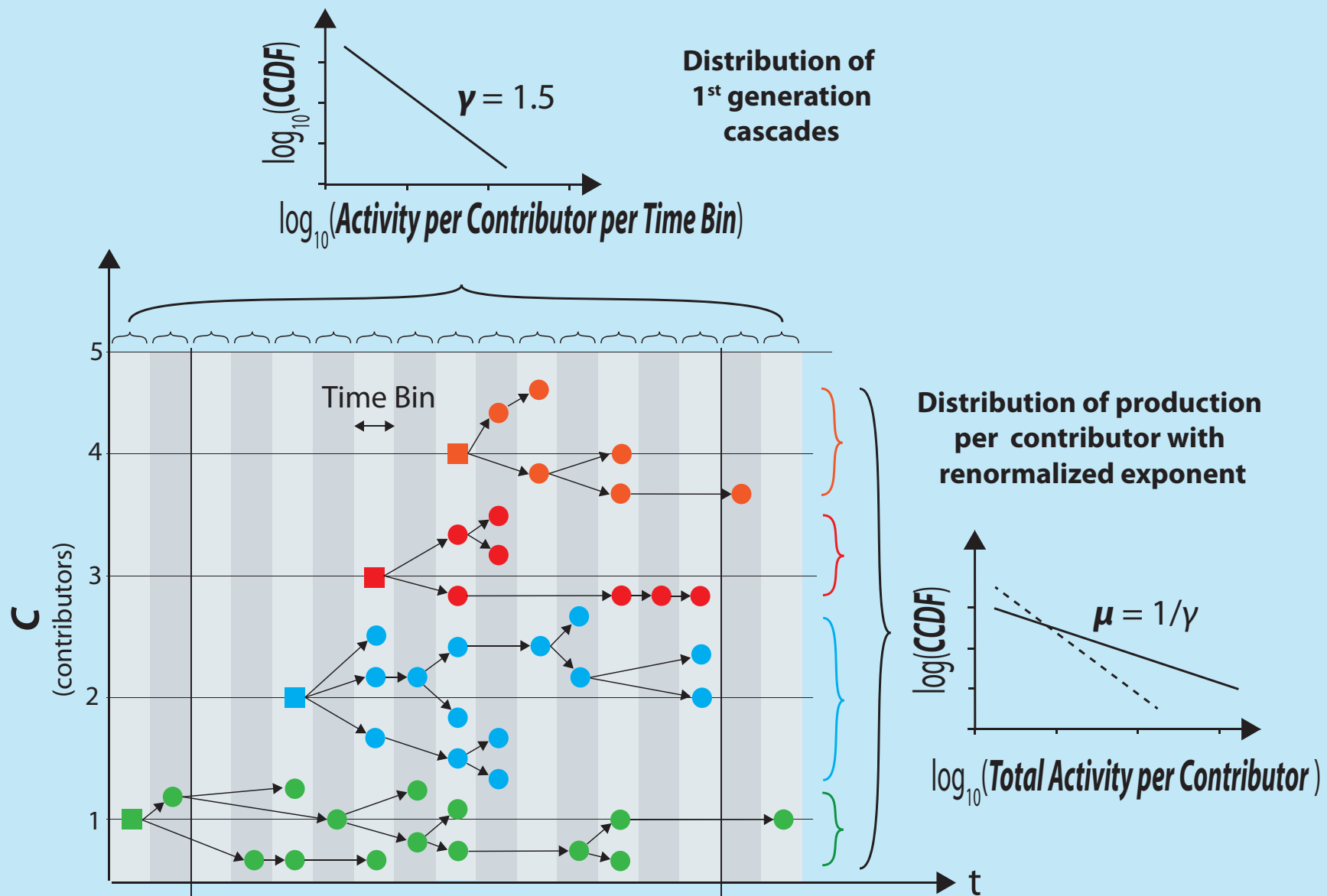
# Superlinear Productivity : $1 \oplus 1 \approx 2.8$



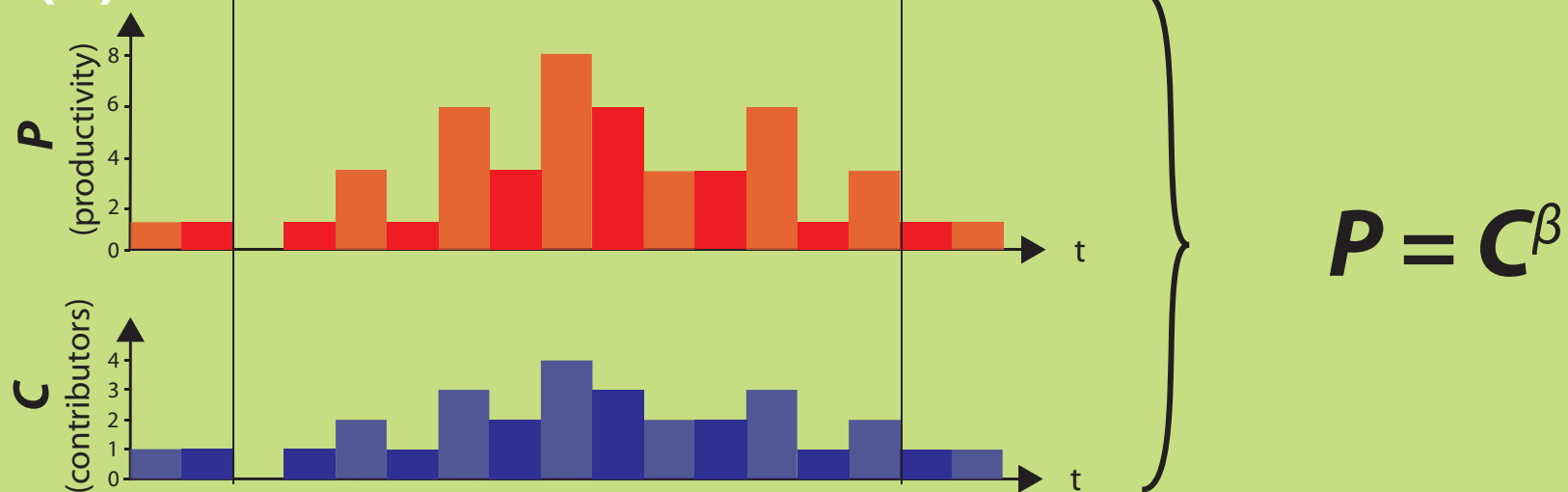
Maillart, T. , D. Sornette, A. Saichev, G. Ghezzi, *working paper* (2013)

# Superlinear Productivity : $1 \oplus 1 \approx 2.8$

(A)

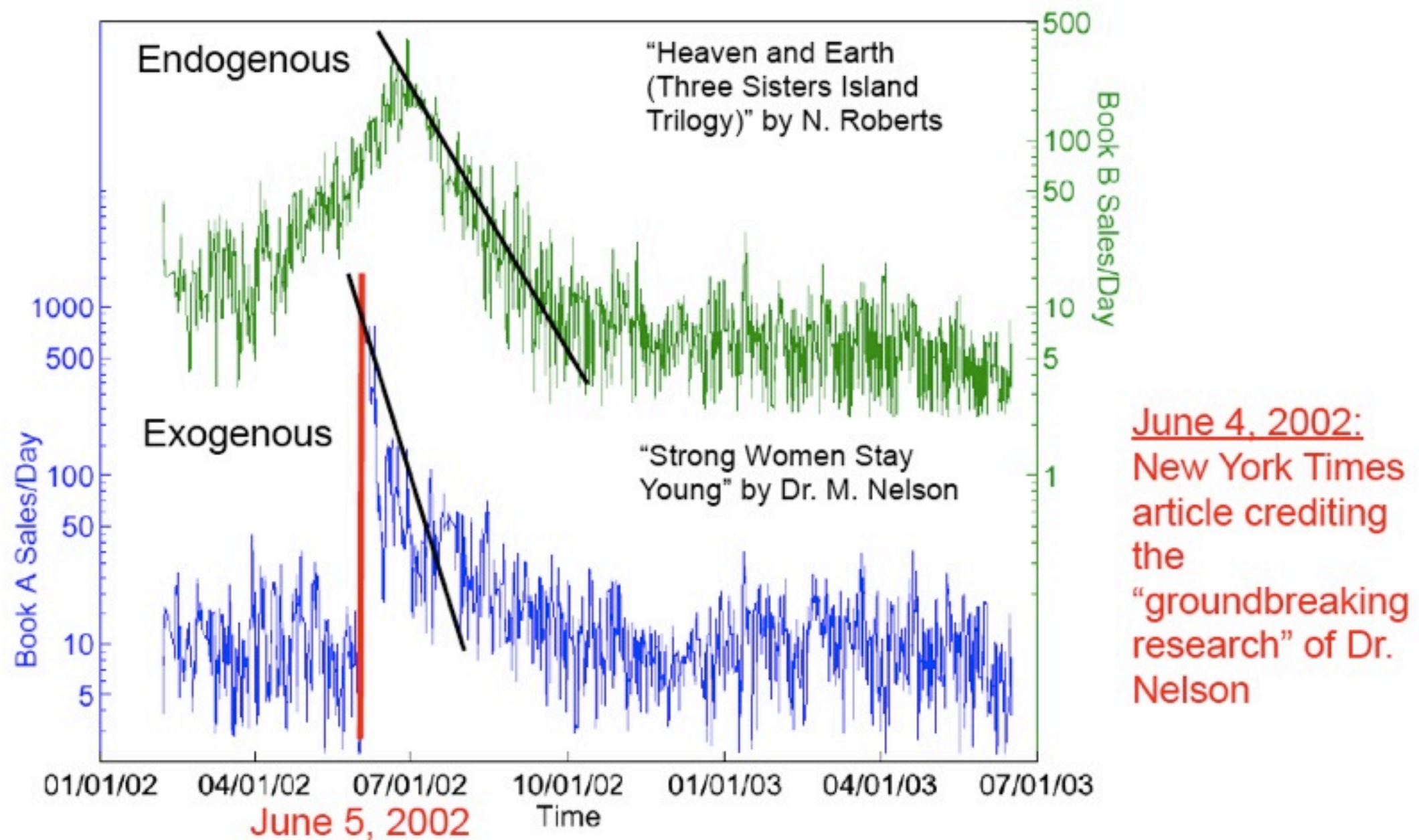


(B)



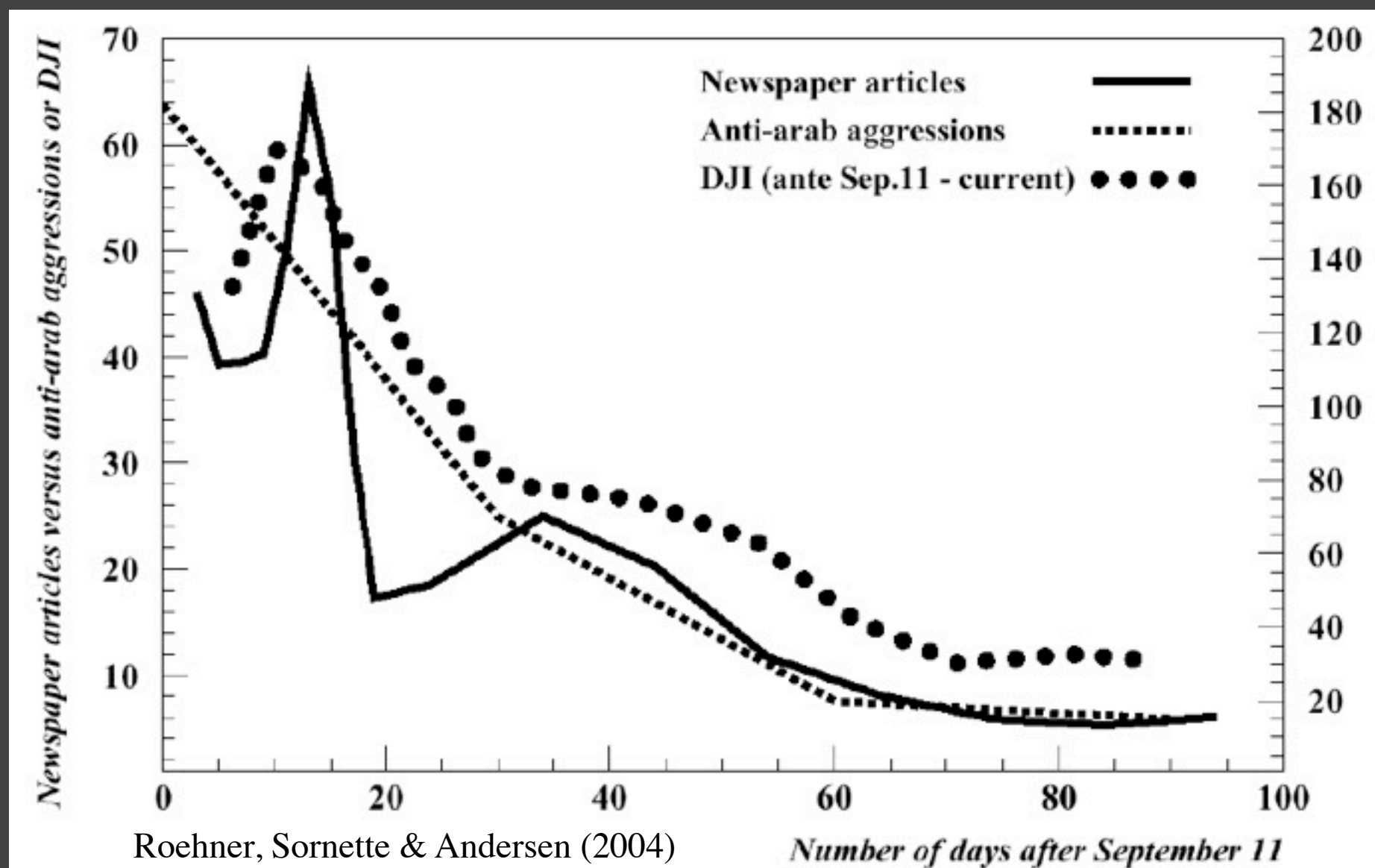
# Other examples of social epidemics

## Book sales



# Other examples of social epidemics

## Political shocks





Laws of social dynamics  
apply very well to  
open collaboration :-)



# Applications

Reverse engineer social structures

Quantify triggering dynamics

Find what determines cascades

Machine learning

...

In a nutshell,  
measure and manage !

**Lab 3 ( Tu 9/24 )**

**“Hunting Social Epidemics”**

# Economics of Time

**Time is scarce**

**Time cannot be stored**

**Money can't buy time**



# Waiting Times in Human Dynamics

## Priority Queueing :

### *Models :*

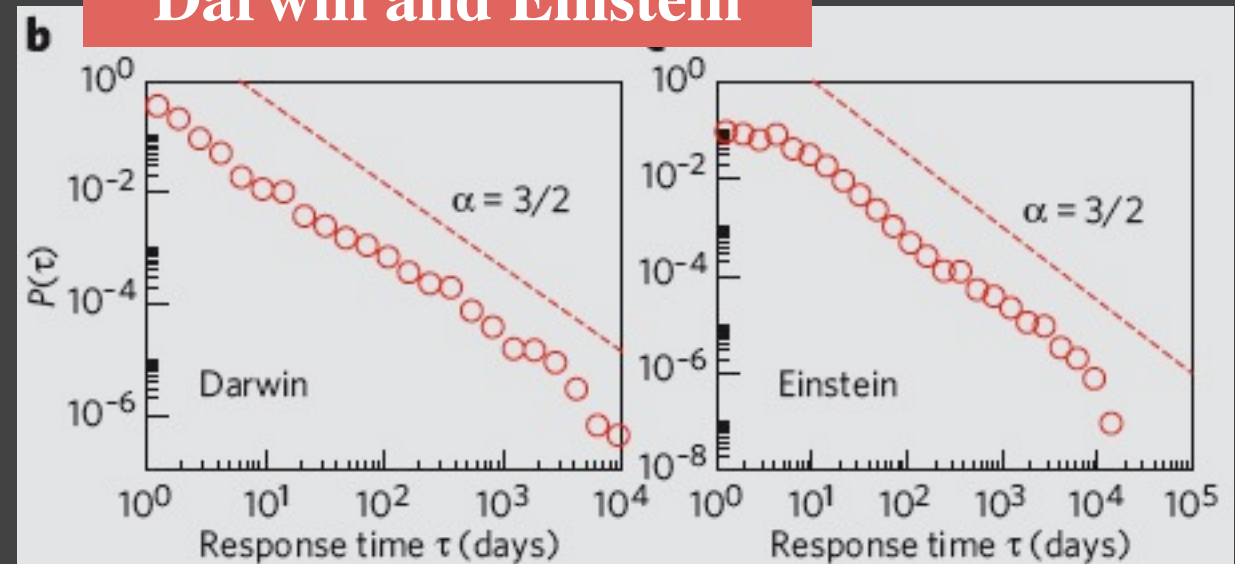
- Cobham (1954)
- Barabasi (2005)
- Grinstein & Linkser (2006,2008)
- Saichev & Sornette (2010)

### *Empirical Evidence :*

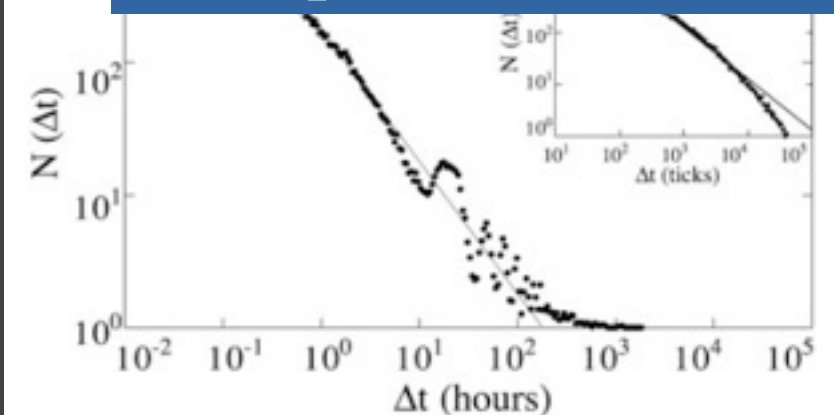
- Oliveira & Barabasi (2005)
- Eckmann (2004)
- Crane et al. (2010)
- Maillart et al. (2011)

⇒ **Human timing also governs all human interactions !**

## Replies to Letters by Darwin and Einstein



## Replies to Emails



# Priority Queueing Model

## a. least priority task

- no matter what task prioritization strategy
- a task is always least urgent compared to some others

## b. input / output task flows

$$\beta := \langle \tau \rangle - \langle \eta \rangle \text{ with}$$

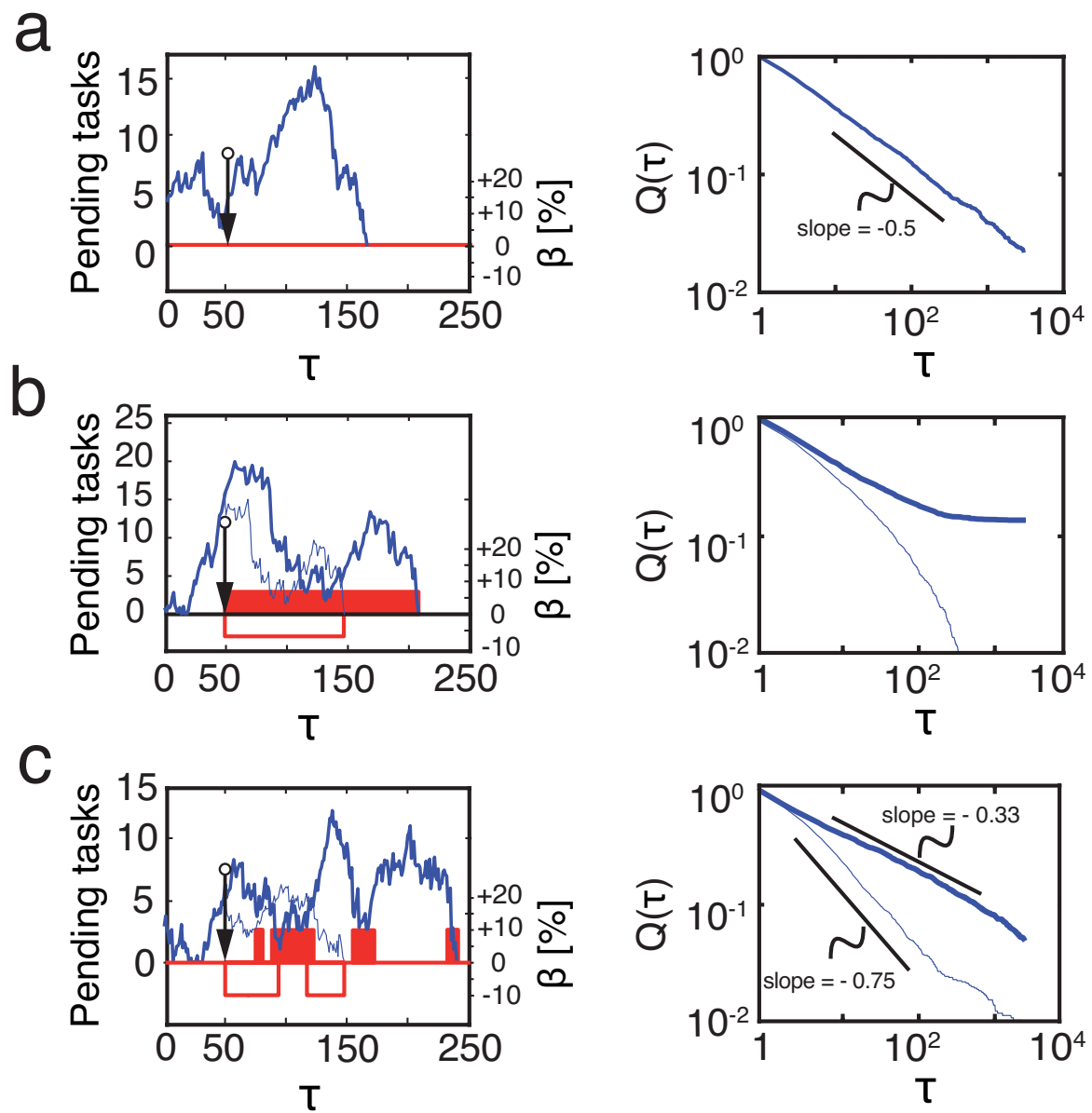
$\langle \tau \rangle$ : average rate of performing tasks

$\langle \eta \rangle$ : average rate of tasks entry

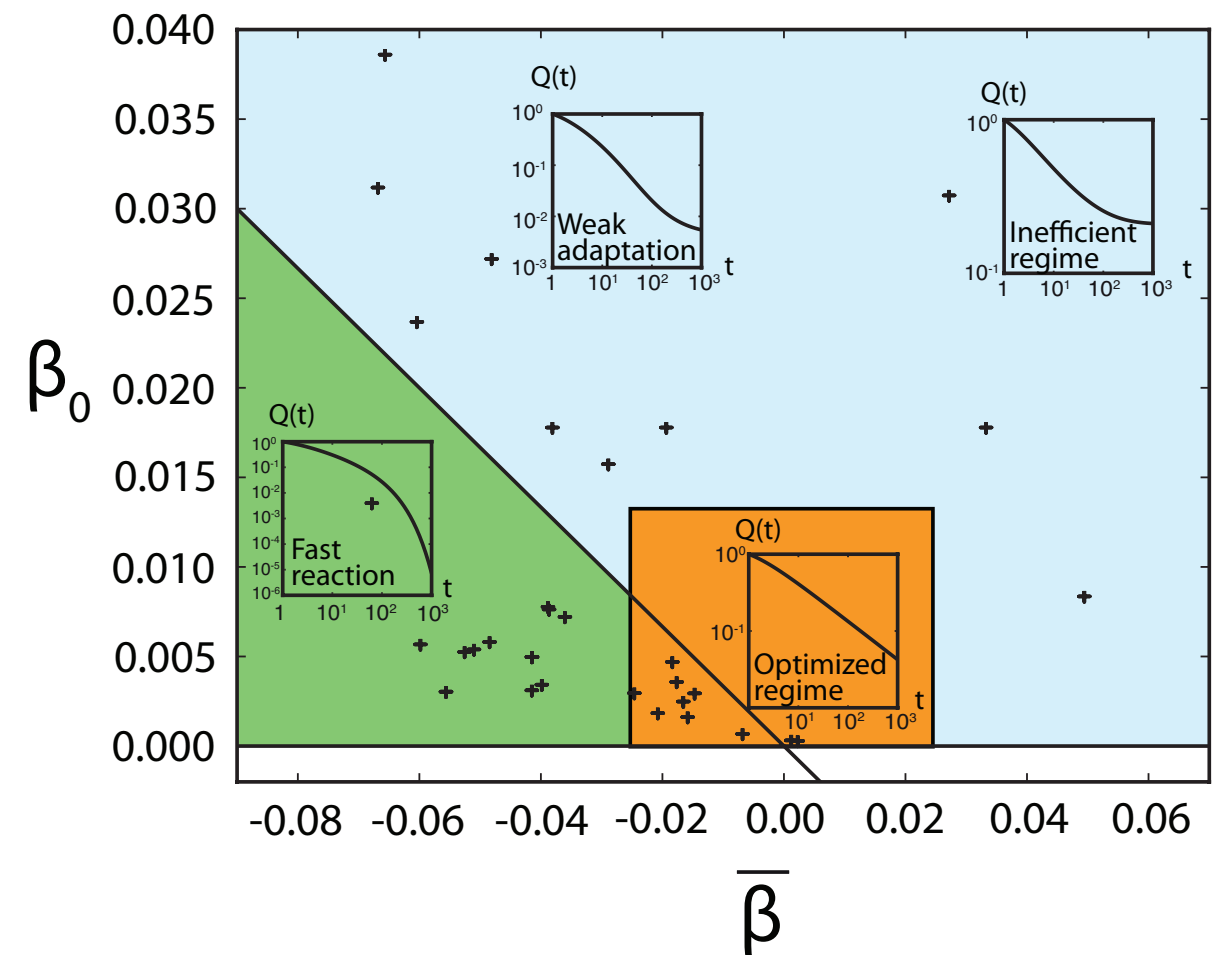
**$\Rightarrow$  First return problem of a Wiener process**

# Priority Queueing Model

## Simulations



## Empirical Results



**Browser Updates**

# Economics of Time

## Wealth

## Time

available wealth  $W \rightarrow$  available time  $T$

consumption spends  $c$  units of wealth  $\rightarrow$  solving a task consumes time  $\tau$

utility from consuming  $c : u(c) \rightarrow$  gain from solving a task taking time  $\tau : u(\tau)$

total utility  $U$  of consuming over  $T$  periods :  $\rightarrow$  total utility  $U$  from solving  $N$  tasks during time  $T$

$$U = \int_0^T u(c_t) e^{-\rho t} dt \rightarrow U = \sum_{i=1}^{N(T)} u(\tau_i)$$

$$\text{budget constraint } \int_0^T c(t) dt \leq W \rightarrow \text{time budget } \sum_{i=1}^{N(T)} \tau_i \leq T .$$

## Time Utilization

$$\kappa = \frac{1}{T} \sum_{i=1}^{N(T)} \tau_i \quad \langle \kappa \rangle = \frac{1}{T} \sum_{i=1}^{N(T)} \langle \tau_i \rangle = \frac{N}{T} \langle \tau \rangle = \frac{\langle \tau \rangle}{\langle \eta \rangle} = 1 + \frac{\beta}{\langle \eta \rangle}, \quad \text{for } \kappa < 1 (\beta < 0),$$

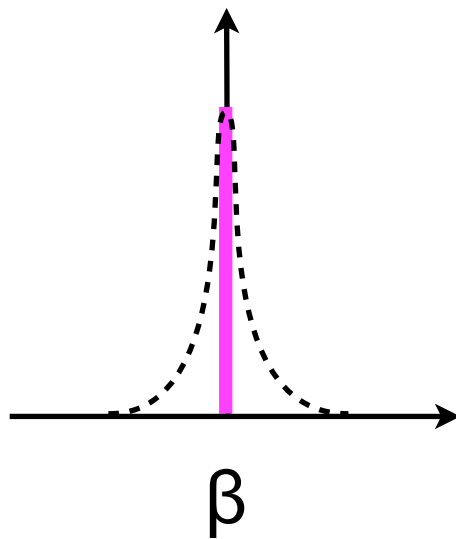


# Economics of Time

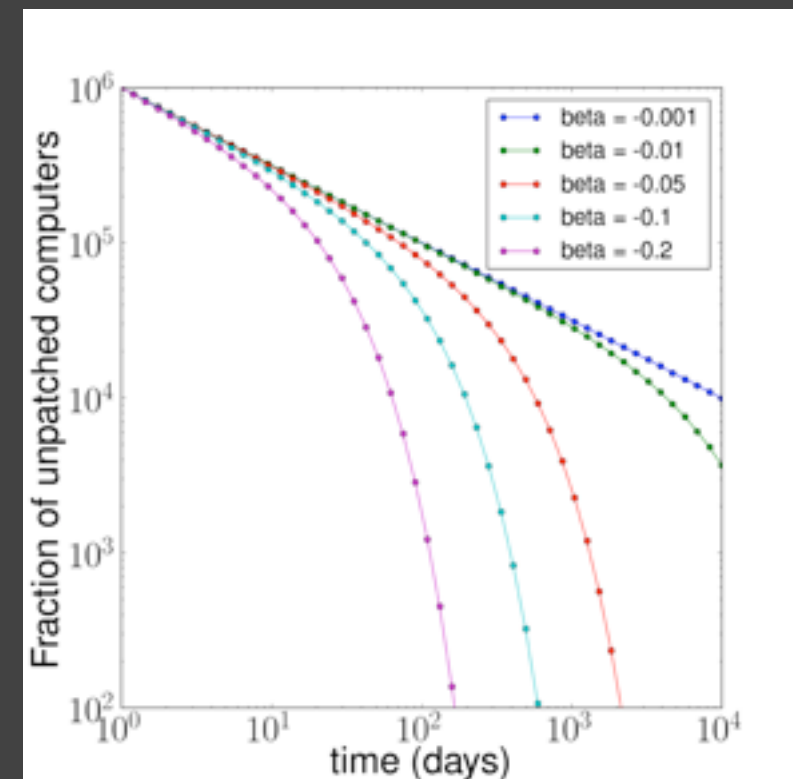
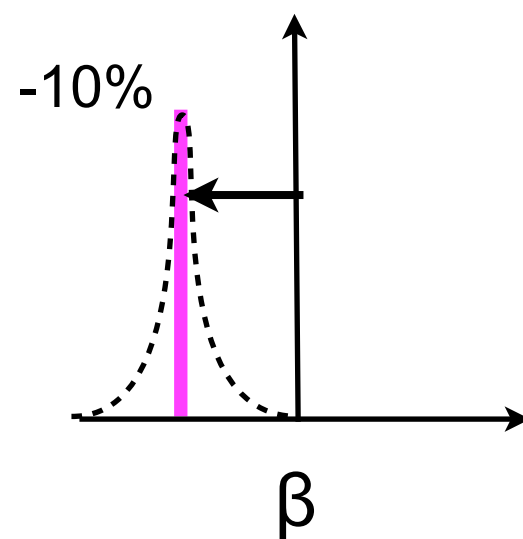
## Policy question :

- can we make people execute a given task “faster” ?
- i.e. in a way that it would “sub-optimal” for them, but better for society ?

Optimized  $\beta = 0$



Time Deficit  $\beta = -10\%$



## Research Question :

- Is it possible to test *Economics of Time* in a lab experiment ?