

Practical no : 1

Aim. Implement Linear search to find an item in the list.

Theory :

Linear Search

Linear Search is one of the simplest searching algorithm in which targeted item is sequentially matched with each item in the list.

It is worst searching algorithm with worst case time complexity. It is a force approach. On the other hand in case of an ordered list, instead of searching the list in sequence a binary search is used which will start by examining the middle term.

Linear search is a technique to compare each and every element with the key element to be found, if both of them matches the algorithm returns that element found and its position is also found.



1) Unsorted:
Algorithm:

Step 1: Create an empty list and assign to a variable.

Step 2: Accept the total no. of elements to be inserted into the list from the user say n.

Step 3: Use for loop for adding the elements into the list.

Step 4: Print the new list.

Step 5:- Accept an element from the user that to be searched in the list.

Step 6:- Use for loop in a range from 0's to the total no. of elements to search the elements from the list.

Step 7: Use if loop that the elements in the list is equal to the element accepted from user.

Step 8:- If the element is found then print the statement that the element is found along with element's position.

Coding

```
print("linear search")
a = []
n = int(input("enter a range:"))
for s in range(0, n):
    s = int(input("enter a no:"))
    a.append(s)
print(a)
c = int(input("enter search no:"))
for i in range(0, n):
    if (a[i] == c):
        print("found at position", i)
        break
    else:
        print("not found")
```

Output

linear search
 enter a range: 5
 enter a no: 4
 [4]
 enter a no: 5
 [4, 5]
 enter a no: 7
 [4, 5, 7]
 enter a no: 8
 [4, 5, 7, 8]
 enter a no: 9
 [4, 5, 7, 8, 9]
 enter a Search no: 8
 Found at position: 3

SortedCoding :-

```

point("linear search")
a = []
n = int(input("enter a range:"))
for s in range(0, n):
    s = int(input("enter a no:"))
    a.append(s)
a.sort()
print(a)

c = int(input("enter search no:"))
for i in range(0, n):
    if (a[i] == c):
        point("found at position", i)
        break
else:
    point("not found")

```

Output:-

```

linear search
enter a range: 5
enter a no: 4
[4]
enter a no: 8
[4, 8]
enter a no: 9
[4, 8, 9]
enter a no: 8
[4, 8, 8, 9]
enter a no: 6
[4, 6, 8, 8, 9]
enter search no: 9
found at position 4

```

Sorted:Algorithm:

step 1: Create an empty list and assign to a variable

step 2: Accept the total no. of element to be insert into the list from the user say 'n'.

step 3: Use for loop for adding the element into the list

step 4: Sort the list to sort the accepted element and assign in increasing order in the list.

step 5: Point the new list. Use if statement to give the range in which the element is found in given range then display "Element not found".

Step 6:- Then use else statement if element is not found in range then satisfy the given condition

step 7: Use for loop in range from 0 to the total no. of element to be searched before doing this accept an search no from user using Input statement

step 8: Use another if loop to point that the element is not found if the element which is accepted from user is not their in the list

Output of given algorithm.

Aim:- Implement Binary Search to find an searched no in the list.

Theory:-

Binary Search:

Binary Search is also known as Half interval search, logarithmic search or binary chop is a search algorithm that finds the position of a target value within a sorted array if you are looking for the number which is at the end of the list then you need to search entire list in linear search, which is time consuming. This can be avoided by using Binary fashion search.

Algorithm:-

Step1:- Create Empty list and assign it to variable.

Step2:- Using Input method, accept the range of given list.

Step3:- Use for loop add elements in list using append() method.

```

print ("Binary Search")
a = []
n = int(input("enter the range:"))
for b in range(0,n):
    b = input("enter no:")
    a.append(b)
a.sort()
print(a)

s = input("enter number to searched:")
if (s <= a[0] or s >= a[n-1]):
    print("element not found:")
else:
    f = 0
    l = n - 1
    for i in range(0,n):
        m = int((f+l)/2)
        print(m)
        if (s == a[m]):
            print("element found at:", m)
            break
        else:
            if (s < a[m]):
                l = m - 1
            else:
                f = m + 1

```

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Output

Binary Search

enter a range: 5

enter no: 4

['4']

enter no: 5

['4', '5']

enter no: 6

['4', '5', '6', '6']

enter no: 8

['4', '5', '6', '6', '8']

enter number to searched 4

0

element found at: 0

✓✓✓

Step 4: Use `sort()` method to sort the accepted element and assign it in increasing ordered list point the list after sorting

Step 5: Use `if` loop to give the range in which element is found in given range then display a message "Element not found".

Step 6: Then use `else` statement, if statements is not found in range.

Step 7: Accept an argument & key of the element that element has to be searched

Step 8: Initialize first to 0 and last to last element of the list as array is starting from 0 hence it is initialized 1 less than the total count.

Step 9: Use `for` loop & assign the given range.

~~Step 10: If statement in list and still the element to be searched is not found then find the middle element(m)~~

~~Step 11: Else, if the item to be searched is still less than middle term then~~

Initialize last(h) = mid(m)-1

Else
Initialize first(l) = mid(m)-1

Step 12: Repeat - till you found the element stick the input of above algorithm.

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Practical no: 3

Bubble sort.

Aim: Implementation of Bubble sort program on given list:

Theory: Bubble sort is based on the idea of repeatedly comparing pairs of adjacent elements and then swapping their position if they exist in the wrong order, this is the simplest form of sorting available. In this, we sort the given element in ascending and descending order by comparing two adjacent elements at a time.

Algorithm:

Step 1: Bubble sort algorithm starts by comparing the first two elements of any array and swapping if necessary.

Step 2: If we want to sort the elements of array in ascending order then first element is greater than second then we need to swap the element.

Coding:

```
print("Bubble sort")
a = []
b = int(input("Enter the range:"))
for s in range(0, b):
    s = input("enter no:")
    a.append(s)
print(a)

n = len(a)
for i in range(0, b):
    for j in range(n-i):
        if a[i] < a[j]:
            temp = a[j]
            a[j] = a[i]
            a[i] = temp
print("Elements after sorting:", a)
```

Step 3: If the first element is then smaller than second element then we do not swap the elements

Step 4: Again second & third elements are compared and swapped if it is necessary and this process goes on until the last and second last element is compared and swapped

Step 5: If there are n elements to be sorted then the process mentioned above should be repeated $n-1$ times to get the required result.

Step 6: Display the output of the above algorithm of bubble sort stepwise.

Output

Bubble Sort

enter the range: 5

enter no: 4

[4]

enter no: 8

[4, 8]

enter no: 2

[4, 8, 2]

enter no: 3

[4, 8, 2, 3]

enter no: 1

[4, 8, 2, 3, 1]

Sorted array [1, 2, 3, 4, 5]

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Practical no: 4

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Aim:- Implement Quick sort to sort the given list.

Theory: The quick sort is a Recursive algorithm based on the divide and conquer technique.

Algorithm:-

Step1: Quick sort first selects a value, which is called pivot value, first element serve as our first pivot value. Since we know that first will eventually end up as last in that list.

Step2: The partition process will happen next. It will find the split point and at the same time move other items to the appropriate side of the list either less than or greater than pivot value.

Step3: Partitioning begins by locating two position markers — let's call them leftmark & rightmark at the beginning and end of remaining items in the list. The goal of the partition process is to move items that are on wrong side with respect to pivot value while also converging on the split point.

Coding:

```

def quicksort(alist):
    help(alist, 0, len(alist)-1)
def help(alist, first, last):
    if first < last:
        split = part(alist, first, last)
        help(alist, first, split-1)
        help(alist, split+1, last)
def part(alist, first, last):
    pivot = alist[first]
    l = first + 1
    r = last
    done = False
    while not done:
        while l <= r and alist[l] <= pivot:
            l = l + 1
        while alist[r] >= pivot and r >= l:
            r = r - 1
        if r < l:
            done = True
        else:
            temp = alist[l]
            alist[l] = alist[r]
            alist[r] = temp
    temp = alist[first]
    alist[first] = alist[r]
    alist[r] = temp
    return r
  
```

```

x = int(input("enter a range to sort: "))
alist = []
for b in range(0, x):
    b = int(input("enter elements: "))
    alist.append(b)
n = len(alist)
quicksort(alist)
print(alist)

```

Output

```

enter a range of list: 5
enter element: 8
enter element: 4
enter element: 2
enter element: 9
enter element: 7
[2, 4, 7, 8, 9]
qsort = [5]
qsort = [5]
[2, 4] tail = qsort
[7, 8, 9] tail
qsort = [5]
tail = [2, 4]
[7, 8, 9] tail = qsort
[5] tail + [2, 4] tail
qsort = [5]
8 results

```

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step: We begin by incrementing leftmark until we locate a value that is greater than the p.v. we then decrement rightmark until we find value that is less than the pivot value. At the point we have discovered two items that are out of place with respect to eventual split point.

step: At the point where rightmark becomes less than leftmark we stop. the position of rightmark is now the split point.

step: The pivot value can be exchanged with the content of split point and p.v is now in place.

step: In addition all the items to left of split point are less than p.v & all the items to the right of split point are greater than p.v. The line can be invoked recursively on the two halves.

step: The quicksort function invokes a recursive function quicksorthelper

step: quicksort helper begins with same based as the merge sort.

step: If length of the list is less than 0 or equal to one, it is already sorted.

step: If it is greater, then it can be partitioned and recursively sorted.

step: The partition function implement the process described earlier

step: Display and stick the coding and output of above algorithm.

Practical :- S -

Aim: Implementation of stacks using Python list

Theory: A stack is a linear data structure that can be represented in the real world in the form of a physical stack or a pile. The elements in the stack are added or removed only from one position, i.e., the topmost position. Thus the stack works on the LIFO (Last In, first Out) principle as the element that was inserted last will be removed first. A stack can be implemented using array as well as linked list. Stack has three basic operations: push, pop, peek. The operations of adding and removing the elements are known as Push & Pop.

Algorithm:

Step 1: Create a class stack with instance variable times

Step 2: Define the init method with self argument. Initialize the initial value and then initialize to an empty list.

Code

```
print("Akash Sharma")
class stack:
    global tos
    def __init__(self):
        self.l = [0, 0, 0, 0, 0]
        self.tos = -1
    def push(self, data):
        n = len(self.l)
        if self.tos == n - 1:
            print("stack is full")
        else:
            self.tos = self.tos + 1
            self.l[self.tos] = data
    def pop(self):
        if self.tos < 0:
            print("stack is empty")
        else:
            k = self.l[self.tos]
            print("data = ", k)
            self.tos = self.tos - 1
    def peek(self):
        if self.tos < 0:
            print("stack empty")
        else:
            a = self.l[self.tos]
            print("data = ", a)
```

s.stack()

```
>>> Akash Sharma
>>> s.l
[0, 0, 0, 0, 0]
>>> s.push(10)
>>> s.push(20)
>>> s.push(30)
>>> s.push(40)
>>> s.l
[10, 20, 30, 40, 0]
>>> s.peek()
data = 40
>>> s.pop()
Method stack.pop of --main-- stacks object.
data = 40
>>> s.l
[10, 20, 30, 0, 0]
```

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step1: Define methods push and pop under the class stack

step2: Use if statement to give the condition that if length of given list is greater than the range of list then point stack is full

step3: Or Else point statement as insert the element into the stack and initialize the values

step4: Push method used to insert the element but pop method used to delete the element from the stack.

step5: If in pop method, value is less than 1 then return the stack is empty or else delete the element from stack at topmost position

step6: Assign the element values in push method to and point the given value is popped.

step7: ~~Attach the input & output of above algorithm~~

step8: first condition checks whether the no. of element is zero while the second case whether top is assigned any value. If top is not assigned any value then can be stored that stack is empty

Practical:- 6

Aim:- Implementing a Queue using Python List

Theory: Queue is a linear data structure which has 2 references front and rear. Implementing a queue using Python list is the simplest as the python list provides inbuilt functions to perform the specified operations of the queue. It is based on the principle that a new element is inserted after rear and element of queue is deleted which is at front. In simple terms, a queue can be described as a data structure based on first in first out FIFO principle.

Queue(): creates a new empty queue

Enqueue(): Insert an element at the rear of the queue and similar to that of insertion of linked using tail

Dequeue(): Returns the element which was at the front. The front is moved to the successive element. A dequence operation cannot done if the queue is empty.

Code:-

Class

Queue:

global r

global f

def __init__(self):

self.r = 0

self.f = 0

self.l = [0, 0, 0, 0]

def add(self, data):

n = len(self.l)

if self.r < n:

self.l[self.r] = data

self.r = self.r + 1

print("Element inserted ...", data)

else:

print("queue is full")

def remove(self):

n = len(self.l)

if self.f < n:

print(self.l[self.f])

self.l[self.f] = 0

print("elements deleted...")

self.f = self.f + 1

else:

print("queue is empty")

Q = Queue()

Output:-

```
>>> Q.add(10)
element insert .. 10
>>> Q.add(20)
element insert.. 20
>>> Q.add(3)
element insert.. 3
>>> Q.add(4)
queue is full
>>> Q.remove()
10
element deleted.
```

✓

Algorithm:-

Step1: Define a class Queue . and assign global variable
other define init() method with self argument in
init(), assign or initialize the init value with the
help of self argument.

Step2: Define a empty list and define enqueue()
method within 2 argument , assingn the length of
empty list.

Step3: Use if statement that length is equal to rear.
then Queue is full or else insert the element in
empty list or display that Queue element added
successfully and increment by 1!

Step4: Define deQueue() with self argument
under this use if statement that front is
equal to length of list then display Queue is
empty or else give that front is at zero and
using that delete the element from front side
and increment it by 1.

Step5: Now call the Queue () function and give
the element that has to be added in the
empty list by using enqueue () and print the
list after adding and some for deleting and
display the list after deleting the element
from the list.

Practical: no 7

Ques: Program on Evaluation of given string by using stack in python environment ie postfix.

Theory:-

The postfix expression is free of any parenthesis. First we took care of the position of the operations in the program. Given postfix expression can easily be evaluated using stack because the expression is always from left to right in postfix.

Algorithm:-

Step1: Define evaluate as function then create an empty stack in python.

Step2: Convert the string to a list by using the string method split.

Step3: Calculate the length of string and print it.

Step4: Use for loop to assign the range of string to give conclusion using if statement.

Step5: Scan the taken list from left to right. If taken is an operand, convert it from string to an integer and push the value into 'p'.

Code:

```
def evaluate(s):
    k = s.split()
    n = len(k)
    stack = []
    for i in range(n):
        if (k[i].isdigit()):
            stack.append(int(k[i]))
        elif (k[i] == '+'):
            a = stack.pop()
            b = stack.pop()
            stack.append(int(b) + int(a))
        elif (k[i] == '-'):
            a = stack.pop()
            b = stack.pop()
            stack.append(int(b) - int(a))
        elif (k[i] == '*'):
            a = stack.pop()
            b = stack.pop()
            stack.append(int(b) * int(a))
        else:
            a = stack.pop()
            b = stack.pop()
            stack.append(int(b) / int(a))
    return stack.pop()

s = "8 6 9 * +"
x = evaluate(s)
```

ap

Output:

[8]

[8, 6]

[8, 6, 9]

[8, 15]

[120]

The evaluated value is: 120.

✓
 $(8 + 6) * 9$
 $(8 + 6) * 9 = 14 * 9$
 $14 * 9 = 120$
 $120 = 120$

step 6: If the token is an operation *, /, +, -, or it will need to operand. pop the 'p' twice. The first pop is the 2nd operand and second pop is the first operand.

step 7: Perform the arithmetic operator, push the result back on the m

step 8: When the output expression has been completely processed, the result is on the stack. pop the p and return the value.

step 9: point the result of storing after the evaluation of postfix

step 10: Attach output and input of above algorithm.

✓
120 / now

Practical no: 8

Q:- Implementation of single linked list by adding the nodes from last position.

Theory:- A linked list is a linear data structure which stores the elements in a node in a linear fashion but not necessarily contiguous. The individual element of the linked list called a Node. Node comprises of 2 parts

① Data ② Next. Data stores all the information w.r.t the element of the linked example name, address, etc whereas next refers to the next node. In case of longer list, if we add / remove any element from the list, all the elements of list has to adjust itself every time we add, it is very tedious task so linked list is used to solving this type of problems.

Algorithm:-

Step1: Traversing of a linked list means visiting all the nodes in the linked list in order to perform some operation on them.

Step2: The entire linked list can be accessed through the first node of the linked list. The first node of the linked list is referred by the Head pointer of the list.

```
Class node:  
global data  
global next  
def __init__(self, item):  
    self.data = item  
    self.next = None
```

```
Class linkedlist:  
global s  
def __init__(self):  
    self.s = None  
def addL(self, item):  
    newnode = node(item)  
    if self.s == None:  
        self.s = newnode  
    else:
```

```
        head = self.s  
        while head.next != None:  
            head = head.next  
        head.next = newnode
```

```
def addB(self, item):  
    newnode = node(item)  
    if self.s == None:  
        self.s = newnode
```

```
    else:  
        newnode.next = self.s  
        self.s = newnode
```

```
def display(self):  
    head = self.s  
    while head.next != None:  
        print(head.data)  
        head = head.next  
    print(head.data)
```

84. def delete(self):

```
    if self.s == None:
        print("List is empty")
```

```
    else:
        head = self.s
```

```
        while True:
```

```
            if head.next == None:
```

```
                d = head
```

```
                head = head.next
```

```
            else:
```

```
                d.next = None
```

```
                break
```

```
s = linkedlist()
```

```
s.addL(50)
```

```
s.addL(60)
```

```
s.addL(70)
```

```
s.addL(80)
```

```
s.addB(40)
```

```
s.addB(30)
```

```
s.addB(20)
```

```
s.display()
```

Output

20

30

40

50

60

70

80

top3. Thus, the entire linked list can be traversed using the node which is referred by the head pointer of the linked list.

top4. Now that we know that we can traverse the entire linked list using the head pointer, we should only use it to refer the first node of list only.

steps: We should not use the head pointer to traverse the entire linked list because the head pointer is our only reference to the 1st node in the linked list, modifying the reference of the head pointer can lead to changes which we cannot revert back.

steps: We may lose the reference to the 1st node in our linked list and hence most of our linked list. So in order to avoid making some unwanted changes to the 1st node, we will use a temporary node to traverse the entire linked list.

steps: We will use this temporary node as a copy of the node we are currently traversing. Since we are making temporary node a copy of current node the datatype of the temporary node should also be Node.

steps: Now that current is referring to the first node, if we want to access 2nd node of list we can defer it to the next node of the 1st node.

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step 9: But the 1st node is referred by current. So we transverse to 2nd node as $h = h.\text{next}$.

step 10: Similarly we can transverse rest of nodes in linked list using same method by while loop.

step 11: Our concern now is to find termination condition for the while loop.

step 12: The last node in the linked list is referred the tail of linked list since the last node of linked does not have any next node. the value of the next field of the last node is None

step 13: So we can refer the last node of linked list self.s = None

step 14: We have to now see how to start transversing the linked list & how to identify whether we reached the last node of linked list or not.

step 15: Attach the ~~code~~ coding or input and output of above algorithm.

CodeMerge sort

```

def sort(arr, l, m, r):
    n1 = m - l + 1
    n2 = r - m
    L = [0] * (n1)
    R = [0] * (n2)
    for i in range(0, n1):
        L[i] = arr[l+i]
    for j in range(0, n2):
        R[j] = arr[m+j]
    i = 0
    j = 0
    k = l
    while i < n1 and j < n2:
        if L[i] <= R[j]:
            arr[k] = L[i]
            i += 1
        else:
            arr[k] = R[j]
            j += 1
        k += 1
    while i < n1:
        arr[k] = L[i]
        i += 1
        k += 1
    while j < n2:
        arr[k] = R[j]
        j += 1
        k += 1
def mergesort(arr, l, r):
    if l < r:
        m = int((l+(r-1))/2)
        mergesort(arr, l, m)
        mergesort(arr, m+1, r)
        sort(arr, l, m, r)
    
```

Practical 9:

Aim:- Implementation of Merge sort.

Theory:- Like Quicksort Mergesort is a Divide and Conquer algorithm. It divides input array in two halves, calls itself for the two halves and then merges the two sorted halves. The merge() function is used for merging two halves. The merge(arr, l, m, r) is key process that assumes that arr[l..m] and arr[m+1..r] are sorted and merges the two sorted sub-arrays into one.

Algorithm:-

- 1) Define the sort (arr, l, m, r):
- 2) Stores the starting position of both parts in temporary variables
- 3) Checks if first part comes to an end or not
 - a) checks if second part comes to an end or not
 - b) checks which part has smaller element

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6) Now the real array has elements in sorted manner including both parts.

7) defines the current array in 2 parts

8) sort the 1st part of array

9) sort the 2nd part of array

merge the both parts by comparing element of both the parts.

```
arr = [  
    print(arr)  
n = len(arr)  
mergesort(arr, 0, n-1)  
print(arr)
```

Output

~~[12, 23, 34, 56, 78, 45, 86, 48, 42]~~
[12, 23, 56, 34, 42]

~~[12, 11, 13, 5, 6, 7]~~

~~[5, 6, 7, 11, 12, 13]~~

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Practical A

Code:-

```

point("Sharma Akash")
set1 = set()
set2 = set()
for i in range(8, 15):
    set1.add(i)
for i in range(1, 12):
    set2.add(i)
print("set1:", set1)
print("set2:", set2)
print("\n")
set3 = set1 | set2
print("Union of set1 and set2: set3", set3)
set4 = set1 & set2
print("Intersection of set1 and set2: set4", set4)
print("\n")
if set3 > set4:
    point("set3 is superset of set4")
elif set3 < set4:
    point("set3 is subset of set4")
else:
    point("set3 is same as set4")
if set4 < set3:
    point("set4 is subset of set3")
sets = set3 - set4
print("elements in set3 and not in set4: sets")
print("\n")
if set4.isdisjoint(sets):
    point("set4 and sets are mutually exclusive")

```

Topic: Implementation of sets by using Python.

Algorithm:

Step 1: Define two empty set as set1 and set2 now use for statement providing the range of above 2 sets.

Step 2: Now add() method used for adding the element according to given range. Then print the sets after adding

Step 3: Find the union and intersection of above 2 sets by using & (and), | (or) method. print the sets of union and intersection as set3 & set4

Step 4: Use If statement to find out the subset and superset of set3 and set4 display the above set.

Step 5: Display that element in set3 is not in set4 using mathematical operation

Step 6: Use isdisjoint to check that anything is on element is present or not. If not then display that is is Mutually Exclusive event.

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Use `clear()` to remove or delete the sets and print the set after clearing the element present in the set.

`sets.clear()`

`print("after applying clear, sets is empty set:")`

Output:

Sharma Akash

`set1: {8, 9, 10, 11, 12, 13, 14}`

`set2: {1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11}`

Union of set1 and set2: `set3: {1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14}`

Intersection of set1 and set2: `set4: {8, 9, 10, 11}`

set3 is superset of set4

set4 is subset of sets

elements in set3 and not in set4: `set5: {1, 2, 3, 4, 5, 6, 7, 12, 13, 14}`

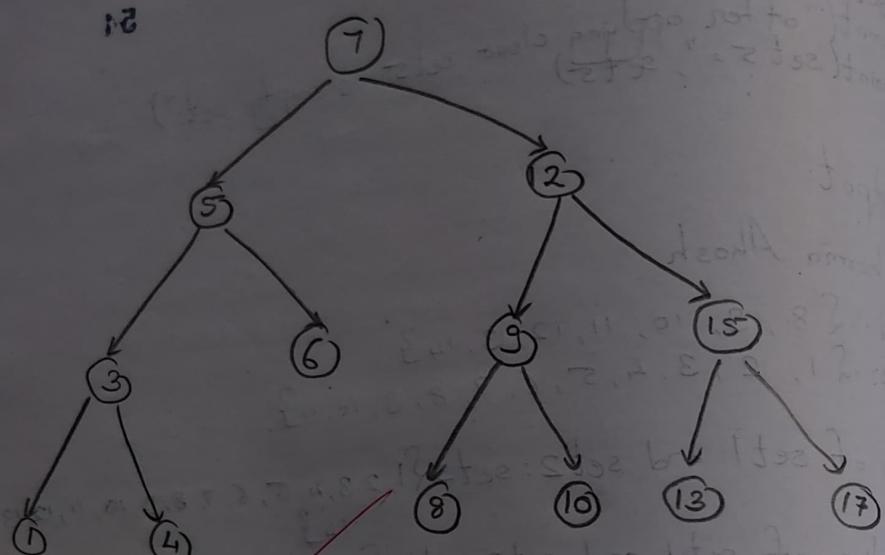
set4 and set5 are mutually exclusive

after applying clear, set5 is empty set:

`set5 = set()`

my
obj now

Practical : 11



Aim: Program based on Binary Search Tree by implementing Inorder, Preorder & Postorder Transversal

Theory: Binary Tree is a tree which supports maximum of 2 children for any node within the tree. Thus any particular node can have either 0 or 1 or 2 children. There is another identity of binary tree that it is ordered such that one child is identified as left child and other as right child.

→ Inorder: i.) Transverse the left subtree. The left subtree in turn might have left & right subtrees.

ii.) Visit the root node.

iii.) Transverse the right subtree and repeat it.

→ Preorder: i.) Visit the root node.

ii.) Transverse the left subtree. The left subtree in turn might have left and right subtree.

iii.) Transverse the right subtree repeat it.

→ Postorder: i.) Transverse the left subtree. The left subtree in turn might have left & right subtrees.

ii.) Transverse the right subtree repeat it.

iii.) Visit the root node.



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Algorithm:-

- Step1: Define class node and define init() method with 2 arguments. Initialize the value its this method.
- Step2: Again, Define a class BST that is Binary Search Tree within init() method with self argument and assign the root is None
- Step3: Define add() method for adding the node
Define a variable p that p=node(value)
- Step4: Use If statement for checking wheather the root is none then use else statement for if no is less than the main node then put or arrange that is leftside.
- Step5: Use while loop for checking the node is less than or greater than the main node and break the if it is not satisfying.
- Step6: Use If statement within that else statement for checking that node is greater than main root then put it into rightside
- Step7: After this leftsubtree & rightsubtree , repeat this method to arrange the node according to Binary Search Tree

*Binary Tree *

class Node:

global r

global l

global data

def __init__(self):

self.l = None

self.data = l

self.r = None

class Tree:

global root

def __init__(self):

self.root = None

def add(self, val):

if self.root == None:

self.root = Node(val)

else:

newNode.data = Node(val)

h = self.root

while True:

if newNode.data < h.data:

if h.l == None:

h.l = h.l

else:

h.l = newNode

print(newNode.data, "added on left of", h.data)

break

else:

if h.r == None:

h.r = h.r

else:

h.r = newNode



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```

point(newnode.data, "added on right of", back)

def preorder(self, start):
    if start != None:
        print(start.data)
        self.preorder(start.l)
        self.preorder(start.r)

def inorder(self, start):
    if start != None:
        self.inorder(start.l)
        point(start.data)
        self.inorder(start.r)

def postorder(self, start):
    if start != None:
        self.inorder(start.l)
        self.inorder(start.r)
        print(start.data)
    
```

Output

5 added on left of 7
 12 added on right of 7
 3 added on left of 5
 6 added on right of 5
 9 added on left of 12
 15 added on right of 12
 1 added on left of 3
 4 added on right of 3
 8 added on left of 9
 10 added on right of 9
 13 added on left of 15
 17 added on right of 15

preorder	inorder	postorder
7	1	
5	3	
3	4	
1	5	
4	6	
6	7	
7	8	
8	9	
9	10	
10	12	
12	13	
13	15	
15	17	
17	1	

Step: Define Inorder(), Preorder() & Postorder() with root is none and action that is all

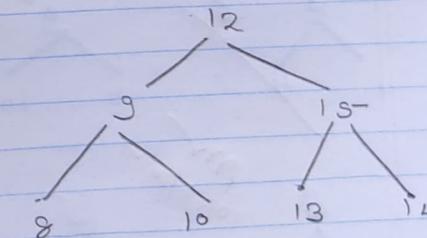
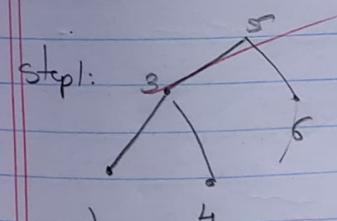
Step: In Inorder, else statement used for giving that condition first left root and then right node

Step: for Preorder, we have to give condition in else that first root, left and then right node.

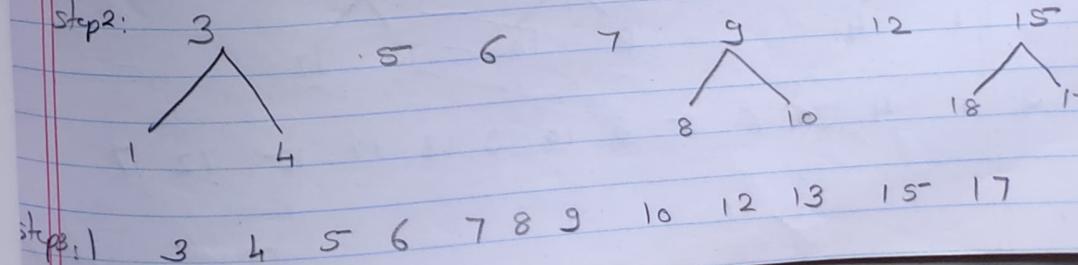
Step: for Postorder, In else part, assign left then right and then go for root node

Step: Display the output and input of above Algorithm.

Inorder : (LVR)



Step2:

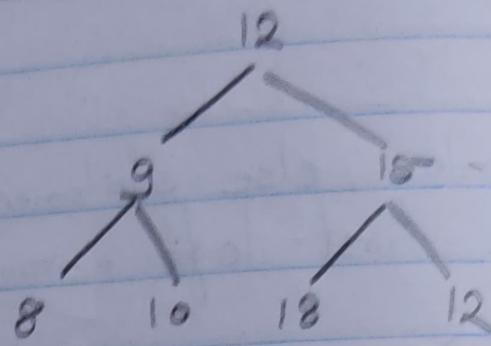
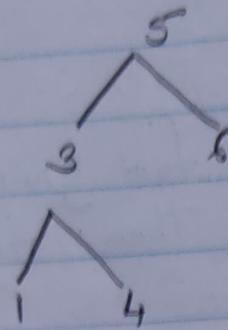


Step3: 1 3 4 5 6 7 8 9 10 12 13 15 17

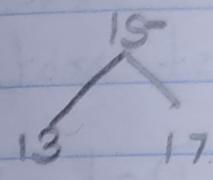
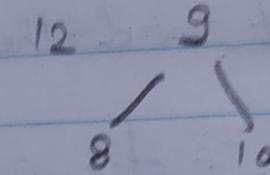
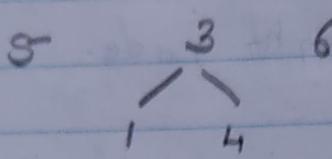
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Preorder (VLR)

Step 1: 7



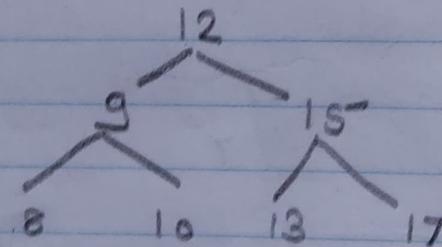
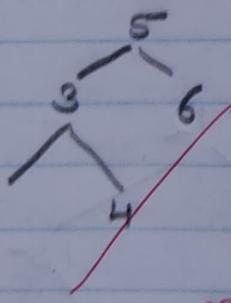
Step 2:



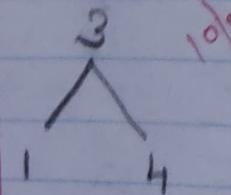
Step 3: 7 5 3 1 4 6 12 9 8 10 15 13 17

Postorder (LRV)

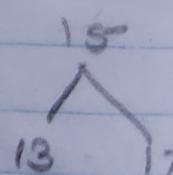
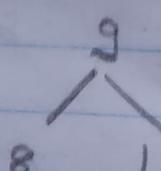
Step 1:



Step 2:



5



Step 3: 1 4 3 6 5 8 10 9 13 17 15 12 7