#### **Overall Test Plan**

Our approach to the testing is to test each large component to make sure that the flow of information is present. By this, we are testing to see if information can be passed to and from each component of the project. We will create test data that can be passed through each of the large components of the project to see if consistency will be there. There are three large components that will be tested, the Pi Server, the Dive Master registration and QR code generation, and the User Dive Logs with the ability to scan the QR code from the Dive Master.

### **Test Case Descriptions**

F	PS1.1	Ρi	Server Test 1	ı

- PS1.2 This test will ensure that the Pi Server can be reached by the app.
- PS1.3 This test will get a SQL query from the app and that will be stored into the database that is set up.
- PS1.4 Inputs: A made up guery that has information that the app requires.
- PS1.5 Outputs: If using MySQL functions, we can see and retrieve any information that has been passed to the database.
- PS1.6 Abnormal
- PS1.7 Whitebox
- PS1.8 Functional
- PS1.9 Unit Test
- PS1.10 Results: TBD

### PS1.1 Pi Server Test 2

- PS2.2 This test will ensure that items are being queried to the Pi SQL portion correctly.
- PS2.3 While conducting test 1, we will have to also see if the information is correct that is being passed or retrieved when using an SQL command server side. A new query will be made server side passing information to the SQL server if needed.
- PS2.4 Input: Information from server-side SQL command or from app.
- PS2.5 Output: Data that matches what was put in and for the correct columns.
- PS2.6 Whitebox
- PS2.7 Normal
- PS2.8 Functional
- PS2.8 Unit Test
- PS2.10 Results: TBD

### PS3.1 Pi Server Test 3

- PS3.2 This test will ensure that the items in the Pi SQL server are retrievable.
- PS3.3 This tests that there are no errors when trying to send information back to the app such as errors that appear in the server log.
- PS3.4 Inputs: Request from the app for information.
- PS3.5 Output: The requested information (First name, Last name, Dive Number, and Company) are sent back to the app.
- PS3.6 Normal

PS3.7	Blackbox
PS3.8	Functional
PS3.9	Unit
PS3.10	Results: TBD
DM1.1	Dive Master Test 1
DM1.2	This test will test to make sure that the UI is not messed up.
DM1.3	We will go through Dive Master information and fill it out ensuring that the parts
	can be accessed.
DM1.4	Input: Navigation filling the entries.
DM1.5	Output: No errors
DM1.6	Normal
DM1.7	Whitebox
DM1.8	Performance
DM1.9	Integration
DM1.10	Results: TBD
DM2.1	Dive Master Test 2
DM2.2	This test will ensure that it can send the information to the Pi Server to be queried.
DM2.3	We will send a series of test queries to the main SQL Pi Server and make sure that no errors are given to our app upon making the push.
DM2.4	Input: Entry information from the app.
DM2.5	Output: Entries show up in the SQL table on the Pi.
DM2.6	Normal
DM2.7	Whitebox
DM2.8	Functional
DM2.9	Unit Testing
DM1.10	Results: TBD
DM3.1	Dive Master Test 3
DM3.2	This test will ensure that the dive master can retrieve and create a barcode from
	the information from the Pi Server.
DM3.3	We will attempt to retrieve the information from one of the test data and make
	sure that a QR Code can be generated and displayed given another QR Scanner.
DM3.4	Input: Information from the Pi Server.
DM3.5	Output: A QR Code containing the information retrieved from the Pi.
DM3.6	Normal
DM3.7	Blackbox
DM3.8	Functional
DM3.9	Unit
DM3.10	Results: TBD

- DM4.1 Dive Master Test 4
- DM4.2 This test will ensure that the information from the QR code matches the queries of the Pi Server and what was put into the Dive Master information.
- DM4.3 We will make sure the Dive Master information on the QR code matches what we would be able to pull up if we pulled the data on the Pi Server.
- DM4.4 Input: QR Code
- DM4.5 Output: The information from the Dive master in readable form.
- DM4.6 Normal
- DM4.7 Blackbox
- DM4.8 Functional
- DM4.9 Unit
- DM4.10 Results: TBD

### UL1.1 User Log Test 1

- UL1.2 This will test that information on the Dive Logs can be added to the queries along with no information for where QR Code is going to scan for and fill in later.
- UL1.3 We will fill the information out on the Dive Log and ensure that something can indeed be save successfully and error free.
- UL1.4 Input: Information in the entries
- UL1.5 Output: A savable data entry to the SQL database with the signature areas as NULL or blank.
- UL1.6 Normal
- UL1.7 Whitebox
- UL1.8 Functional
- UL1.9 Unit
- UL1.10 Results: TBD

### UL2.1 User Log Test 2

- UL2.2 This test will ensure that the information can be retrieved from the queries on the phone and in readable form.
- UL2.3 We will call the information by the press of a button that can get the information from the database and display it in readable form.
- UL2.4 Input: Call for the Log entry
- UL2.5 Output: The information from the Log entry
- UL2.6 Normal
- UL2.7 Blackbox
- UL2.8 Functional
- UL2.9 Unit
- UL2.10 Results: TBD

## UL3.1 User Log Test 3

UL3.2 This test will ensure that the log can be edited later for any reason.

- UL3.3 We will test the capabilities of editing the entries by opening and changing some of the entries except for those who require information from a QR Code Scan
- UL3.4 Input: Edit button to entry and information to change
- UL3.5 Output: Updated entry in the SQL database on the phone.
- UL3.6 Normal
- UL3.7 Blackbox
- UL3.8 Functional
- UL3.9 Unit
- UL3.10 Results: TBD

### UL4.1 User Log Test 4

- UL4.2 This test will ensure that we can scan a QR Code from a Dive Master and get the required information from it for the Dive Master signature.
- UL4.3 We will be testing the ability to scan a QR code and have that information appear in the entry fields to be save later.
- UL4.4 Input: QR Code
- UL4.5 Output: Information into the fields for the Dive Master signature
- UL4.6 Normal
- UL4.7 Blackbox
- UL4.8 Functional
- UL4.9 Unit
- UL4.10 Results: TBD

### FT1.1 Full Test 1

- FT1.2 This test will be used to see if the application can work from start to finish.
- FT1.3 We will utilize two phones and have the app installed; one will be used as the Dive Master while the other as a normal User. We will see if everything works as it should as the expected results for our project.
- FT1.4 Input: Dive Master Information on one phone and User Logs in the other phone.
- FT1.5 Output: Dive Master QR Code that when scanned will fill in the information on the Users dive information.
- FT1.6 Normal
- FT1.7 Blackbox
- FT1.8 Function
- FT1.9 Integration
- FT1.10 Results: TBD

# **Test Case Matrix**

	Normal/ Abnormal	Blackbox/ Whitebox	Functional/ Performance	Unit/ Integration
PS1	Normal	Whitebox	Functional	Unit
PS2	Normal	Whitebox	Functional	Unit
PS3	Normal	Blackbox	Functional	Unit
DM1	Normal	Blackbox	Performance	Integration
DM2	Normal	Whitebox	Functional	Unit
DM3	Normal	Blackbox	Functional	Unit
DM4	Normal	Blackbox	Functional	Unit
UL1	Normal	Whitebox	Functional	Unit
UL2	Normal	Blackbox	Functional	Unit
UL3	Normal	Blackbox	Functional	Unit
UL4	Normal	Blackbox	Functional	Unit
FT1	Normal	Blackbox	Performance	Integration