# CREDIT CARD FRAUD DETECTION USING PARALLELIZED BAYESIAN NETWORK INFERENCING

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### **ABSTRACT**

The number of credit card transactions is growing, taking an ever-larger share of the worlds payment system. Improved credit card fraud detection techniques are required to maintain the viability of the worlds payment system. The aim of this Major Research project is (1) to develop a Bayesian network model that is able to predict fraudulent credit card transactions with minimal false positive predictions and (2) to reduce the processing time through the parallelization of the inferencing process. The Bayesian network was trained on credit card transaction data obtained from European cardholders for the month of September 2013. The results determined that Bayesian networks are able to be trained to predict fraudulent credit card transaction with zero false positive predictions. In addition, Bayesian network inferencing can be efficiently parallelized to reduce the overall processing time.

#### Introduction

The number of credit card transactions is growing, taking an ever-larger share of the worlds payment system. As noted by Chan et al [4], an increase in credit card transactions is leading to higher rates of stolen account numbers and subsequent losses by banks. Improved credit card fraud detection techniques are required to maintain the viability of the world's payment system. Banks have used early fraud warning systems for many years, however these systems are not sufficient in preventing all types of fraud. Advances in data mining and machine learning have opened the door for massive large scale improvements in credit card fraud detection. In addition, computing technologies have significantly improved, allowing individuals to analyze massive amounts of transactions data, Chan et al [4].

Bayesian networks (BNs) are a type of probabilistic graphical model that represent a set of random variables and their conditional probabilities in the form of a directed acyclic graph (DAG). Bayesian networks can be used to develop an inference model that is able to predict the probability of a specific event occurring. This probability is calculated using a Monte Carlo Simulation of the inference process. A Monte Carlo Simulation refers to the process of repeating the execution of an algorithm for a certain number of times in order to produce a distribution of outcomes. This distribution is then analyzed and a final probability is obtained. One of the major limitations to the Monte Carlo Simulation process is that it requires a high number of iterations to produce an accurate result.

There are two major objectives/goals for this project. The first is to develop a Bayesian network model that is able to precisely predict fraudulent credit card transactions. Ideally, this model will be able to predict fraudulent credit card transactions with minimal false positive

predictions. The second objective is to parallelize the inferencing process so that the parallel version has a run time that is faster than the non-parallel version.

#### **Literature Review**

A Bayesian network is a graphical model that captures probabilistic relationships among various features, Heckerman [5]. When used in conjunction with statistical techniques, the graphical model has several advantages for data analysis and classification. As noted by Friedman et al [6], learning Bayesian networks is often cast as an optimization problem, where the computational task is to find a structure that maximizes a statistically motivated score. Maxwell et al [7] and Gamez et al [8], mentioned that learning the structure of a Bayesian network from large dataset is known to be an NP-Hard problem. In many different domains, the application of a heuristic search has proven to be an advantageous strategy in learning Bayesian network structures. The heuristic approach is computationally efficient and, even though it does not guarantee an optimal result, many previous studies have shown that it obtains very good solutions. Optimization algorithms such as, hill climbing algorithms are quite popular because of their good trade-off between computational demands and the quality of the models learned, Gamez et al [8]. The proposed Bayesian network uses a variation of the Tree Augmented Naïve Bayes (TAN) Structure, where the root node is the predicting class. The Tree Augmented Naive Bayes (TAN) Structure is able to outperform the traditional naïve Bayes, while maintaining a low computational simplicity, Friedman et al [9].

Bayesian networks are considered to be complete models and therefore can be used to answer probabilistic queries. This process involves computing the posterior distribution of variables given evidence, and is known as probabilistic inferencing. Bayesian networks are currently being used in many different domains for probabilistic inferencing. As noted by Kirkos

et al [10], Bayesian networks are extremely effective models for predicting fraudulent financial statements and identifying associated factors. In terms of performance, Bayesian Belief networks outperform all other inferencing algorithms when working with financial data. In past studies, Maes et al [11], Bayesian networks have been used to predict fraudulent credit card transactions. However, as noted by Maes et al [11], fraud detection using Bayesian Networks is slower than other machine learning algorithms.

Researchers have been and continue to seek out incremental improvements in algorithm efficiency. As the speed at which sequential computing begins to plateau, the logical solution is to scale computing power horizontally. Hence, we see the introduction of parallel computing. In order to utilize the benefit of a parallel machine, an algorithm needs to be designed in a way that allows for multiple operations at an even step, Blelloch & Maggs [12]. Bayesian network inferencing is an example of a process that has the capabilities to be split on multiple processing cores. As noted by Madsen & Jensen [13], one way of improving the efficiency of Bayesian networks is to take advantage of the inference algorithm's available parallelism. The inference algorithm relies on a Monte Carlo simulation, which can easily be parallelized, as seen in Maigne et al [14].

Often times machine learning algorithms require a discrete feature space, as noted by Dougherty et al [3]. Bayesian networks are an example of an machine learning algorithm that requires all features to be factors, i.e. discrete variables. As noted by Dougherty et al [3], Equal Interval Width Discretization merely divides the range of observed values for a variable into k equally sized bins, where k is a user-supplied parameter. As mentioned in Kerber [15], Equal Interval Width Discretization does not utilize instance labels in setting partition boundaries, therefore it is likely that classification information will be lost by binning values that are strongly

associated with different classes into the same bin. This discretization error can be minimized by increasing the total number of bins.

## **Exploratory Data Analysis**

The first major data exploration step that was applied to the dataset was principle component analysis (PCA). PCA is a dimensionality reduction technique that is used to identify a small number of uncorrelated variables called, principles components. The goal of PCA is to represent the maximum amount of variance in a dataset with the fewest number of principle components. As noted by Bro & Smilde [1], PCA analysis is one of the most important and powerful method used in statistics. When working with Bayesian networks, PCA is an extremely valuable tool because it can be used to reduce the number of nodes in the directed acyclic graph. Each feature in the dataset corresponds to a node in the Bayesian network, therefore reducing the number of features significantly lowers the computational time of inferencing. Through experimentation, it was decided to limit the number of nodes in the network to 15, which comprise of the first 13 principle components, the class variable, and the amount variable.

The next major data preprocessing step that was applied to the dataset is feature normalization. Feature normalization or feature scaling is a data mining technique used to standardize the range of independent variables in the dataset. Feature normalization is a process that changes the characteristics of the underlying probability distributions, Davatzikos et al [2]. Each of the principle components were normalized into a range of [0,1] using the following formula:  $x_{new} = \frac{x - x_{min}}{x_{max} - x_{min}}$ 

The next step in the data preprocessing phase that was applied to the dataset was variable discretization. Feature discretization is the process of converting continuous variables into discrete variables. Many real-world classification problems exist where the continuous features

need to be transformed before a machine learning algorithm can be applied, Dougherty et al [3]. This is exactly the case when working with Bayesian networks. Bayesian networks in R are only able to function if all of the variables in the dataset are of type "factor". In order to achieve this, the variables were binned into 4 separate quadrants, ([0:0.25], [0.25:0.5], [0.5:0.75], [0.75:1]). It was determined that this discretization strategy proved to have the highest accuracy and precision. A Computational trade off exists between the number of bins and the amount of time it takes to process the data. As one increases the number of bins, model accuracy and precision also increase, however this is at the cost of computational time. In a Bayesian network, each additional bin results in an extra conditional probability calculation for each record in the model. Therefore, the idea is to find the optimal number of bins, that would result in high model accuracy and precision, while minimizing the computational time. In addition to this trade-off, when discretizing continuous variables there also exists a discretization error. Discretization error is the error that results from transforming a continuous variable into a discrete variable.

The next major data exploration step that was applied to the dataset was attempting to understand the correlations that exist between the variables. Acquiring a strong understanding of the correlations that exist in any dataset is an essential component to developing an accurate and precise machine learning classification model. In order to acquire this understating, a multiple variable correlation matrix was constructed. This matrix was used to analyze the relationships between variables and the predicting class. As one can see from figure 1, most of the variables are correlated with the class and the amount variables respectively. There does not exist any relationships between principle components, as expected.

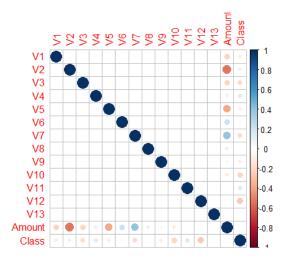


Figure 1: Multiple Variable Correlation Matrix

The last data preprocessing step that was applied was splitting the data into testing and training sets. After experimenting with various data splitting ratios, it was decided to split the data ~88% training and ~12% testing. When working with Bayesian networks in R, the training set must contain all factors levels in each of the inputted variables. Therefore, one is constrained to either include a large training set or reduce the number of bins in the dataset. Reducing the number of bins would result in a loss of accuracy and precision. In addition, due to the highly-imbalanced class distribution in the dataset, it is vital that the training set contains an adequate number of positive cases. Thus, proceeding with a large training set is a more appropriate option.

## Methodology

This section will outline the complete methodology that was followed to produce the results. The data that was used is titled "Anonymized credit card transactions labeled as fraudulent or genuine" and can be found at (<a href="https://www.kaggle.com/dalpozz/creditcardfraud">https://www.kaggle.com/dalpozz/creditcardfraud</a>). The dataset contains credit card transaction data obtained from European cardholders for the month of September 2013. The dataset contains 284807 total transactions, of which 492 are fraud cases (0.172%), and 284315 are non-fraud cases (99.828%). As one can see the dataset is highly

class imbalanced, which is typical of a credit card fraud dataset. The R statistical package is used to complete the implementation and analysis of the proposed Bayesian Network-based prediction algorithm.

As previously mentioned, learning the structure of a Bayesian network is a NP-Hard problem. In order to learn the most optimal variation of the structure, a greedy search algorithm, known as hill climbing was utilized. The hill climbing algorithm iterates through various Bayesian network structures, until it discovers the network with the highest statistically motivated score. After the structure of the network was learned, edges between any of the principle components were manually removed. In addition, edges between the amount variable and the highest correlated principle components were added, see figure 2.

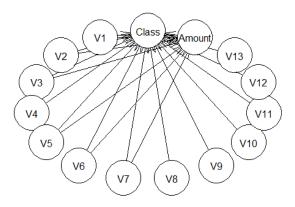


Figure 2: Bayesian Network Structure

In order to perform Bayesian network inferencing on unseen data samples, the R package "BNlearn" and the cpquery function were utilized. The cpquery function estimates the conditional probability of the event given the evidence. This function uses a Monte Carlo simulation to estimate the conditional probability value. After experimenting with different iteration values, it was determined that 20000 iterations provides an optimal result.

After computing the conditional probabilities of every unseen record in the testing set, the results were converted into binary predictions using a threshold value. After experimenting with different threshold values, it was determined that any record with a conditional probability of greater than or equal to 0.3 would be considered as fraudulent. This threshold value was determined by selecting a value that would result in zero false positive predictions.

In order to compute the 20000 thousand iterations in parallel and thus reducing overall computational time, the R packages "parallel", "doParallel", and "foreach" were utilized. The 20000 iterations of the cpquery function was executed across three processing cores (~6666 iterations per core). Three processing cores were used, because the maximum number of cores that the R program can operate with on one machine is (total number of available cores -1).

## **Results**

In order to validate the performance of the Bayesian network inferencing, a combination of a confusion matrix, Receiver Operating Curve (ROC), and the Area under the curve (AUC) were used. Since the data set is highly class imbalanced, (i.e. the majority of the classes in the dataset are non-fraudulent), the ROC curve is an appropriate validation metric. A ROC graph provides information regarding the number of fraudulent transactions correctly classified (true positive rate) and the number of genuine transactions that were incorrectly classified (false positive rate). As you can see in Table 1, the Bayesian network was able to correctly classify fraudulent transactions, while producing zero false positive predictions. As you can see from Figure 3, the model has a AUC value of 0.5968, which is greater than the baseline value of 0.50. These performance measures indicate that Bayesian networks can be used as efficient models to detect fraudulent credit card transactions.

Table 1: Confusion Matrix, Actual Classes Vs Predicted Classes

Predicted	,	
Actual	Non-Fraudulent	Fraudulent
Non-Fraudulent	34745	0
Fraudulent	50	12

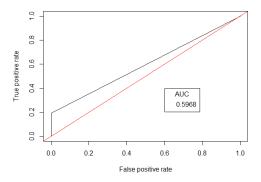


Figure 3: ROC Curve and AUC Value

In order to compare the performance of the parallelized inferencing model to the non parallelized version, the Karp-Flatt metric for various iteration values was computed. The Karp-Flatt metric is a measure to evaluate the efficiency of the algorithm parallelization. The closer the value to zero the more efficient the algorithm parallelization is. Below is the formula to calculate the Karp-Flatt Metric. Where n represents the number of machines and  $\Psi$  represents the actual speed up percentage.  $e = \frac{\frac{1}{\Psi} - \frac{1}{n}}{1 - \frac{1}{n}}$ 

As you can see from Table 2, as the number of iterations increases the Karp-Flatt metric decreases. Indicating that the algorithm parallelization is more efficient as the number of iterations increase. At the low iteration values the non-parallel version has a run time that is faster than the parallel version. This is the case because in the parallel version of the algorithm there is a cost associated to communication between computing nodes. At the low iteration values this communication cost is larger than the benefit of parallelizing the algorithm. However,

as you can see from Figure 4, the benefit of parallelization surpasses the cost of communication when the iterations values become greater than or equal to approximately 12500.

**Table 2: Karp-Flatt Metric for Various Iteration Values** 

Iterations	Non-Parallel Time (sec)	Parallel Time (sec)	Speed Up (Ψ)	Karp-Flatt Metric
300	374	472	0.79	1.39
1000	447	481	0.93	1.11
10000	612	667	0.92	1.13
15000	842	788	1.07	0.90
21000	1027	983	1.04	0.94
30000	1252	1113	1.12	0.83
45000	1768	1248	1.42	0.56
60000	2268	1572	1.44	0.54
100000	3690	2135	1.73	0.37

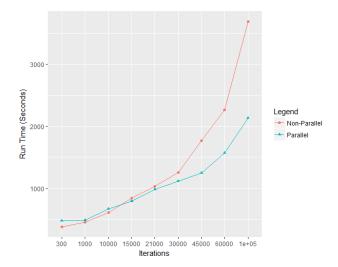


Figure 4: Time Comparison Between The Parallel Inference Model And The Non-Parallel Inference Model Conclusions and Future Work

There were two major objectives/goals for this major research project. The first was to develop a Bayesian network model that is able to predict fraudulent credit card transactions with minimal false positive predictions. The second objective was to parallelize the Bayesian network inferencing process, so that the parallel version has a run time that is faster than the non-parallel version. In conclusion, both of these objectives were successfully met, as demonstrated in the

results section. Future work should mainly focus on two specific areas, (1) explore a systematic way of achieving a trade-off between the discretization error and the number of required discrete bins and (2) increasing the number of positive predictions that the model captures.

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