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# 1. What is a Decorator?

A **decorator** is a function that **takes another function as input and returns a new function** with enhanced behavior.

In simple terms: **You "wrap" a function to add extra functionality to it.**

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## 2. Basic Decorator Example

```
def my_decorator(func):
    def wrapper():
        print("Before the function call")
        func()
        print("After the function call")
    return wrapper

@my_decorator
def say_hello():
    print("Hello!")

say_hello()
```

Output:

```
Before the function call
Hello!
After the function call
```

---

## 3. What does `@my_decorator` mean?

This:

```
@my_decorator
def say_hello():
    ...
```

Is the same as:

```
say_hello = my_decorator(say_hello)
```

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## 4. Decorator with Arguments

You can pass arguments to the function being decorated:

```
def decorator(func):
    def wrapper(name):
        print("Before function")
        func(name)
        print("After function")
    return wrapper

@decorator
def greet(name):
    print(f"Hello, {name}!")

greet("Alice")
```

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## 5. Using `*args` and `**kwargs` in Decorators

To make your decorator work with **any number of arguments**:

```
def debug(func):
    def wrapper(*args, **kwargs):
        print(f"Calling {func.__name__} with {args} {kwargs}")
        return func(*args, **kwargs)
    return wrapper

@debug
def add(a, b):
    return a + b

print(add(3, 4))  # Output: Calling add with (3, 4) {}
                  #                          7
```

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## 6. Built-in Decorators

Python includes several built-in decorators:

Decorator	Use Case
<code>@staticmethod</code>	Declares a static method in a class
<code>@classmethod</code>	Declares a class method
<code>@property</code>	Turns a method into a read-only property

Example: `@staticmethod`

```
class Math:
    @staticmethod
    def square(x):
        return x * x

print(Math.square(5)) # 25
```

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## 7. Chaining Multiple Decorators

You can stack multiple decorators:

```
def bold(func):
    def wrapper():
        return "<b>" + func() + "</b>"
    return wrapper

def italic(func):
    def wrapper():
        return "<i>" + func() + "</i>"
    return wrapper

@bold
@italic
def text():
    return "Hello"

print(text()) # <b><i>Hello</i></b>
```

---

## 8. `functools.wraps` (Preserve Metadata)

Without it, the decorated function loses its name and docstring.

```
from functools import wraps

def my_decorator(func):
    @wraps(func)
    def wrapper(*args, **kwargs):
        return func(*args, **kwargs)
    return wrapper
```

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## □ Summary

Concept	Meaning
<code>@decorator</code>	Shorthand for <code>func = decorator(func)</code>
<code>*args, **kwargs</code>	Let decorator handle any kind of function
<code>functools.wraps</code>	Preserves original function metadata
Built-in	<code>@staticmethod</code> , <code>@classmethod</code> , <code>@property</code>

## 1. What is a Generator?

A **generator** is a special type of **iterator** that **yields items one by one** instead of returning them all at once. They are defined like functions but use `yield` instead of `return`.

## 2. Creating a Simple Generator

```
def count_up_to(n):  
    i = 1  
    while i <= n:  
        yield i  
        i += 1  
  
gen = count_up_to(5)  
for num in gen:  
    print(num)
```

Output:

```
1  
2  
3  
4  
5
```

## 3. yield VS return

return	yield
Ends the function	Pauses the function
Returns one value	Returns a generator object

`return`

Does not remember state

`yield`

Remembers where it left off

## 4. Generator Object

You can get values from a generator manually using `next()`:

```
gen = count_up_to(3)
print(next(gen)) # 1
print(next(gen)) # 2
```

## 5. Generator Expression (like list comprehension)

```
gen = (x * x for x in range(5))
print(next(gen)) # 0
print(next(gen)) # 1
```

Same as:

```
def gen_squares():
    for x in range(5):
        yield x * x
```

## 6. Why Use Generators?

☐ **Memory efficient** – Doesn't store all values in memory. ☐ **Lazy evaluation** – Generates values on the fly. ☐ **Faster for large data** – Especially in loops and pipelines.

## 7. Use Case: Reading Large Files

```
def read_lines(file):
    with open(file, 'r') as f:
        for line in f:
            yield line.strip()
```

## ☐ Summary

Concept

Explanation

`yield`

Returns a value and pauses the

Concept	Explanation
	function
Generator	Produces items one at a time (lazy)
<code>next()</code>	Moves to the next value
Generator Expr	<code>(x for x in range(5))</code>

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## □ What is a Context Manager?

A **context manager** in Python is an object that defines runtime **setup and cleanup** actions using:

- `__enter__()` → Code to run *before* the block
- `__exit__()` → Code to run *after* the block (even if there's an error)

The most common example:

```
with open("file.txt", "r") as file:  
    data = file.read()
```

□ No need to explicitly call `file.close()` — it's handled automatically.

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## □ 1. Behind the Scenes

This:

```
with open("file.txt") as f:  
    data = f.read()
```

Is similar to:

```
f = open("file.txt")  
try:  
    data = f.read()  
finally:  
    f.close()
```

---

## □ 2. Creating a Custom Context Manager (Using Class)

```
class MyManager:  
    def __enter__(self):  
        print("Entering context...")  
        return "Resource Ready"
```

```
def __exit__(self, exc_type, exc_val, exc_tb):  
    print("Exiting context...")  
  
with MyManager() as val:  
    print(val)
```

### Output:

```
Entering context...  
Resource Ready  
Exiting context...
```

---

## □ 3. Using contextlib Module (Simpler Way)

```
from contextlib import contextmanager  
  
@contextmanager  
def my_context():  
    print("Start")  
    yield "Hello"  
    print("End")  
  
with my_context() as msg:  
    print(msg)
```

---

## □ Why Use Context Managers?

Use Case	Benefit
File handling	Automatically closes files
Database connection	Auto commit/rollback
Thread locks	Ensures proper locking
Resource management	Clean & safe code

## □ 4. Another Real Example – File Writer

```
@contextmanager  
def write_to_file(filename):  
    f = open(filename, 'w')  
    try:  
        yield f  
    finally:  
        f.close()
```

```
with write_to_file("demo.txt") as f:
    f.write("Hello, world!")
```

## □ Summary

Component	Purpose
<code>with</code>	Opens and closes resources automatically
<code>__enter__()</code>	Sets up resource
<code>__exit__()</code>	Cleans up resource
<code>contextlib</code>	Create context managers easily

## □ What is a Regular Expression?

A **regular expression** (regex) is a **sequence of characters** that defines a **search pattern**. It's useful for validating emails, extracting numbers, finding patterns, etc.

## □ 1. Importing the `re` Module

```
import re
```

## □ 2. Basic Functions in `re`

Function	Description
<code>re.match()</code>	Matches pattern at the <b>beginning</b>
<code>re.search()</code>	Searches pattern <b>anywhere</b> in string
<code>re.findall()</code>	Returns <b>all matches</b> as a list
<code>re.sub()</code>	Replaces matches with another string
<code>re.split()</code>	Splits string by a regex pattern

## □ 3. Basic Regex Patterns

Pattern	Meaning	Example Match
<code>.</code>	Any character (except newline)	<code>a.c</code> matches <code>abc</code>



Patt ern	Meaning	Example Match
<code>^</code>	Start of string	<code>^Hello</code> matches <code>Hello</code> <code>world</code>
<code>\$</code>	End of string	<code>world\$</code> matches <code>Hello</code> <code>world</code>
<code>*</code>	0 or more	<code>a*</code> matches <code>aaa</code> or <code>"</code>
<code>+</code>	1 or more	<code>a+</code> matches <code>a</code> , <code>aa</code>
<code>?</code>	0 or 1	<code>a?</code> matches <code>a</code> or <code>"</code>
<code>[]</code>	Set of characters	<code>[a-z]</code> matches any lowercase letter
<code>\d</code>	Digit (0–9)	<code>\d</code> matches <code>5</code>
<code>\w</code>	Word character (a-z, A-Z, 0-9, <code>_</code> )	<code>\w+</code> matches <code>hello_123</code>
<code>\s</code>	Whitespace	<code>\s</code> matches space, tab, etc.
<code>`</code>	<code>`c</code>	<code>dog</code> matches <code>scator</code> at <code>dog`</code>
<code>()</code>	Group	<code>(\d+) - (\d+)</code> matches <code>123-456</code>

## 4. Examples

`re.match()` – Start of string

```
import re

result = re.match(r"Hello", "Hello world")
print(result.group()) # Hello
```

`re.search()` – Anywhere in string

```
result = re.search(r"world", "Hello world")
print(result.group()) # world
```

`re.findall()` – Find all matches

```
result = re.findall(r"\d+", "My numbers are 123 and 456")
print(result) # ['123', '456']
```

`re.sub()` – Replace matches

```
result = re.sub(r"\d+", "X", "ID 123, Code 456")
print(result) # ID X, Code X
```

## □ 5. Grouping with `()` and `groups()`

```
match = re.search(r"(\d+)-(\d+)", "Phone: 123-456")
print(match.group(0)) # 123-456
print(match.group(1)) # 123
print(match.group(2)) # 456
```

## □ Summary

Function	Use
<code>re.match</code>	Match from start
<code>re.search</code>	Match anywhere
<code>re.findall</code>	List of all matches
<code>re.sub</code>	Substitute
<code>re.split</code>	Split by regex

## □ Tip

Always use **raw strings** for regex:

```
r"\d+" # Correct
"\d+" # Less readable
```

We'll briefly cover:

1. **NumPy** – Numerical computing
2. **Pandas** – Data analysis
3. **Matplotlib** – Plotting and visualization
4. **Other Mentionable Libraries** (Scikit-learn, Requests, etc.)

## □ 1. NumPy (Numerical Python)

**Used for:** Working with arrays, matrices, and numerical operations.

```
import numpy as np

arr = np.array([1, 2, 3])
print(arr + 5) # [6 7 8]
print(np.mean(arr)) # 2.0
```

## Key Features:

- Fast operations on large arrays
  - Broadcasting
  - Linear algebra, FFT, and more
- 

## □ 2. Pandas

**Used for:** Data manipulation, analysis, and tabular data handling.

```
import pandas as pd

data = {'Name': ['Alice', 'Bob'], 'Age': [25, 30]}
df = pd.DataFrame(data)

print(df.head())          # View top rows
print(df['Age'].mean())    # 27.5
```

## Key Objects:

- Series: 1D labeled array
  - DataFrame: 2D labeled data structure (like Excel)
- 

## □ 3. Matplotlib

**Used for:** Creating plots and charts.

```
import matplotlib.pyplot as plt

x = [1, 2, 3]
y = [4, 5, 6]

plt.plot(x, y)
plt.title("Simple Line Plot")
plt.show()
```

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## □ 4. Seaborn (built on Matplotlib)

**Used for:** High-level visualizations, like box plots, heatmaps, etc.

```
import seaborn as sns
import pandas as pd

tips = sns.load_dataset("tips")
```

```
sns.boxplot(x="day", y="total_bill", data=tips)
plt.show()
```

---

## □ 5. Scikit-learn

**Used for:** Machine learning (classification, regression, clustering).

```
from sklearn.linear_model import LinearRegression
model = LinearRegression()
model.fit(X_train, y_train)
predictions = model.predict(X_test)
```

---

## □ 6. Other Useful Libraries

Library	Purpose
<code>requests</code>	HTTP requests (API calls)
<code>beautifulsoup4</code>	Web scraping
<code>openpyxl</code>	Reading/writing Excel files
<code>os / shutil</code>	File system operations
<code>math</code>	Math functions like <code>sqrt</code> , <code>log</code>
<code>random</code>	Random number generation

## □ Summary Table

Library	Purpose
NumPy	Fast array and math operations
Pandas	DataFrames and data analysis
Matplotlib	Basic plotting
Seaborn	Statistical visualization
Scikit-learn	Machine learning models
Requests	API calls, HTTP requests