

React Basics

🖱️ 1. Handling Events in React

React uses camelCase for events (like onClick, onChange, etc), and you pass a **function**, not a string.

Example:

```
const ClickMe = () => {  
  const handleClick = () => {  
    alert("You clicked the Bat Button! 🦇");  
  };  
  
  return <button onClick={handleClick}>Click Me</button>;  
};
```

No onclick="..." like HTML. It's all JS baby.

🔥 You can also use inline functions:

```
<button onClick={() => console.log("Inline click!")}>Click</button>
```

🔗 2. Conditional Rendering

React lets you show/hide stuff based on conditions. Options:

✅ Ternary operator:

```
const isHero = true;  
return <h1>{isHero ? "I'm Batman" : "I'm Bruce Wayne"}</h1>;
```

✅ && operator (show if true):

```
{isHero && <p>This is the Batcave</p>}
```

✅ if statements (outside JSX):

```
let message;  
if (isHero) {
```

```
    message = "Justice.";
  } else {
    message = "Normal life.";
  }
  return <h1>{message}</h1>;
```

3. List Rendering with .map()

Let's say you got a list of names:

```
const heroes = ["Batman", "Superman", "Wonder Woman"];
```

```
return (
  <ul>
    {heroes.map((hero, index) => (
      <li key={index}>{hero}</li>
    ))}
  </ul>
);
```

Why the key prop?

React needs it to **track** each item uniquely when updating the DOM.

Better than using index? Yup — if you have unique IDs, use those instead.

4. Forms & Controlled Components

In React, form inputs are **controlled** by state. That means the input value is tied to useState.

Example: Controlled input

```
import { useState } from "react";

const Form = () => {
  const [name, setName] = useState("");

  const handleSubmit = (e) => {
    e.preventDefault(); // stop page reload
    alert(`Hello, ${name}!`);
  };
};
```

```

return (
  <form onSubmit={handleSubmit}>
    <input
      type="text"
      value={name}
      onChange={(e) => setName(e.target.value)}
      placeholder="Enter your name"
    />
    <button type="submit">Submit</button>
  </form>
);
};

```

🧠 The input is **"controlled"** because React is in charge of its value via state.

🧠 5. useState Hook (Refresher)

You've already touched it, but let's flex a bit more:

```
import { useState } from "react";
```

```

const Counter = () => {
  const [count, setCount] = useState(0);

  return (
    <div>
      <p>📊 Count: {count}</p>
      <button onClick={() => setCount(count + 1)}>Add</button>
      <button onClick={() => setCount(count - 1)}>Subtract</button>
      <button onClick={() => setCount(0)}>Reset</button>
    </div>
  );
};

```


So you just hit:

- Events ✅
- Conditions ✅
- Loops ✅
- Forms ✅

- State 

React foundations: **solid af.**

Time to Quizz

Yooo 

No pressure, just vibes and brain gains  

⚡ Quiz Time: React Edition (Level: Sidekick Hero)

Q1. What's the correct way to handle a button click in React?

- A. `<button onclick="handleClick()">Click</button>`
- B. `<button onClick={handleClick}>Click</button>`
- C. `<button click="handleClick()">Click</button>`
- D. `<button onclick={handleClick()}>Click</button>`

Q2. You want to show the text “**Welcome back!**” *only if* `isLoggedIn` is true. Which one works?

- A. `return isLoggedIn ? <p>Welcome back!</p> : null;`
- B. `if (isLoggedIn) return <p>Welcome back!</p>;`
- C. `return isLoggedIn && <p>Welcome back!</p>;`
- D. All of the above

Q3. You have a state like this:

```
const [text, setText] = useState("");
```

What happens when you type into this input?

```
<input value={text} onChange={(e) => setText(e.target.value)} />
```

- A. Nothing

- B. It crashes
- C. The state updates with your input
- D. The input becomes read-only

Q4. You're rendering a list with `.map()`. What's the main reason for using a key prop?

- A. To display index numbers
- B. For styling
- C. For React to track changes efficiently
- D. To sort the list

Q5. In React, which hook is used to **store and update** component data?

- A. `useEffect()`
- B. `useContext()`
- C. `useMemo()`
- D. `useState()`