

My journey in nano "Big-data"  
by  
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# Content

- Introduction to User Profiling
- Handle massive events
- Suggestion Feed
- User Segmentation

# Introduction to User Profiling

# Technical Requirement

- HYPEBEAST has  $> 3M$  MAU
- Semi-realtime user profiling for Suggestion Feed
- User segmentation

# Challenges

- No existing solution
  - Even we can pay
- High traffic, with semi-realtime profiling
- Need integration with existing Wordpress

# Simple User Profile

- Just Key-Value pairs
- Higher the value, more interest on the category
- For example:

```
{  
  "Nike": 1345.543,  
  "Adidas": 5456.873  
}
```

# Natural Decay of the values

- All love will decay
  - 3 years ago I love BR, now I love CI
- Natural decay is used, due to simplicity
- Problem: What is the optimum half-life?

# Final User Profile

- No “optimum” half-life, thus we store values of multiple half-life

```
{  
  "Nike": {  
    "30": 1345.543,  
    "180": 1654.87,  
    "360": 3902.654  
  },  
  "Adidas": {  
    "30": 6546.43,  
    "180": 8435.432,  
    "360": 10254.65  
  }  
}
```



# Physical Storage

- Instead of storing `<"userA", "Nike", 30, 1345.543>` as a row in database.....
- The user profile can be represented as a json
  - Json is a string~
- For each user, we store ONE row in table `user_profile`
  - Database schema:  
`<userId, jsonString, lastUpdateTime>`

# Physical Storage, Reasoning

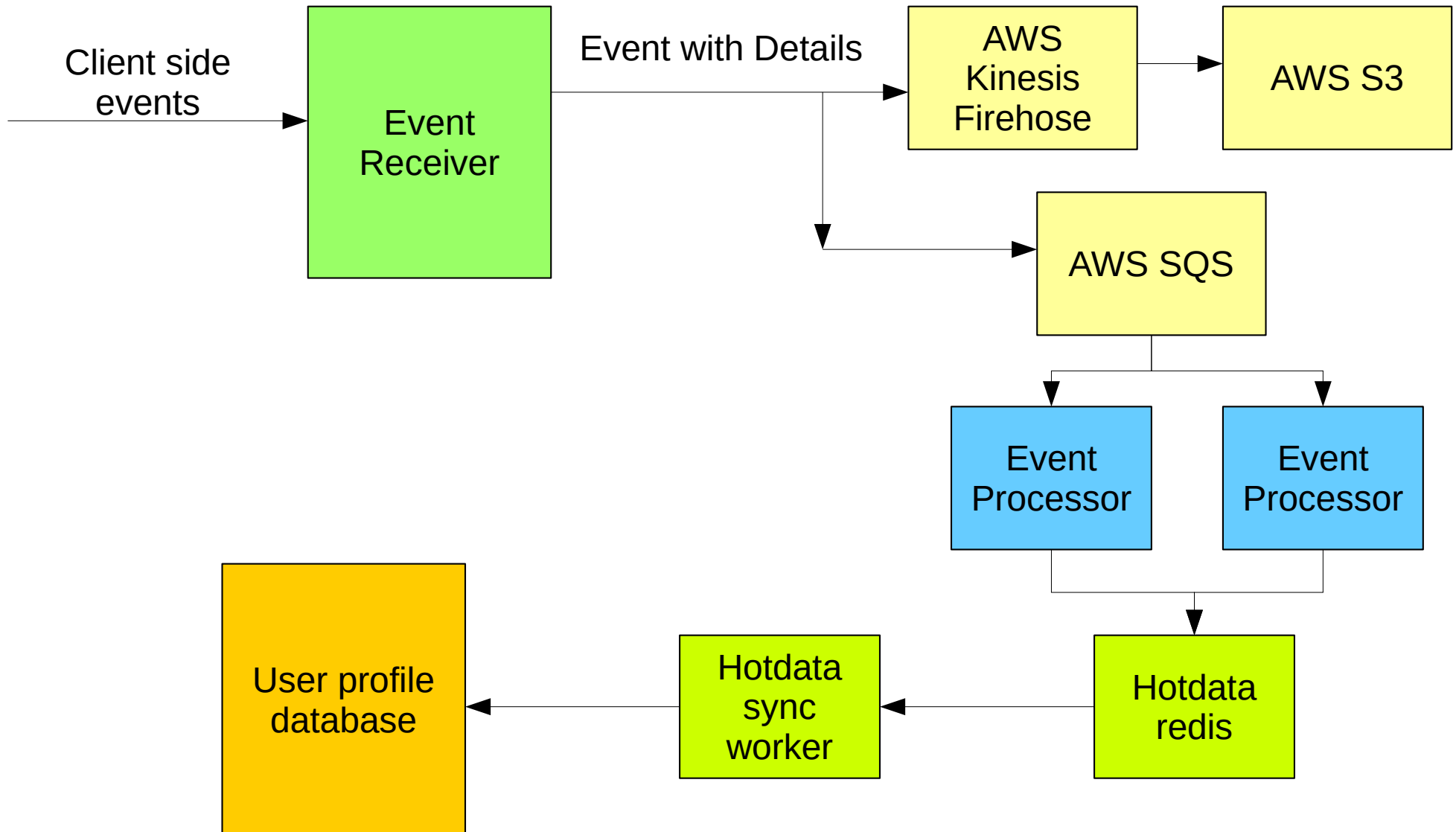
- Suggestion Feed needs whole user profile
  - semi-realtime performance
- User Segmentation needs part of user profile
  - For example:  
Find all user with "Nike"(30 day half-life) > 1000
  - Not realtime
  - Low data freshness requirement
- Store the user profile as one json, means we can get the user profile by ONE logical Random disk IO

# Deferred profiles decay

- Instead of update the profiles daily, perform natural decay when the profile is read
- Disk IO at database is hard to scale, but not the CPU at application server

Handle massive events

# High level system design



# High level system design 1

- Event Receiver
  - 1<sup>st</sup> tier write buffering
  - unified interface to receive client-side events
  - Input validation and verification
  - Add event details for successive process
  - Pack multiple events to one SQS Message to save money
- Amazon Firehose and S3
  - Store the events for future data mining

# High level system design 2

- Amazon SQS
  - 2<sup>nd</sup> tier of write buffering, providing unlimited queue
  - Distributes the events to Event Processors
- Event Processor
  - Get user profile from database
    - If not exists in redis
  - Update the profile and then put into redis
- Hotdata sync worker
  - Put the dirty user profile from redis back to database
  - For design simplicity, single instance and single thread

# Write Aggregation

- Prerequisite
  - The Write is clustered, not random  
i.e. if one record is updated, it is likely to be updated again very soon
  - If some system component crash, some data loss can be tolerated
- Benefits
  - Reduce database write operation
  - Database Write is independent of traffic



# Write Aggregation in HYPEBEAST

- User will web surfing in our website for a short period
  - i.e. client side events are highly clustered
- If hotdata redis crashed, the data loss is acceptable
- Hotdata sync worker will pick the oldest hotdata in redis first
  - No need to use Sorted Set in redis
  - Pick Top N out of random 100 algorithm is good enough

# Optimistic lock

- Two worker may process event of same user
- Need concurrency control to avoid race condition
- Much better performance
  - 1 operation vs 3 operations in pessimistic lock
  - The collision rate is very low

# Suggestion Feed

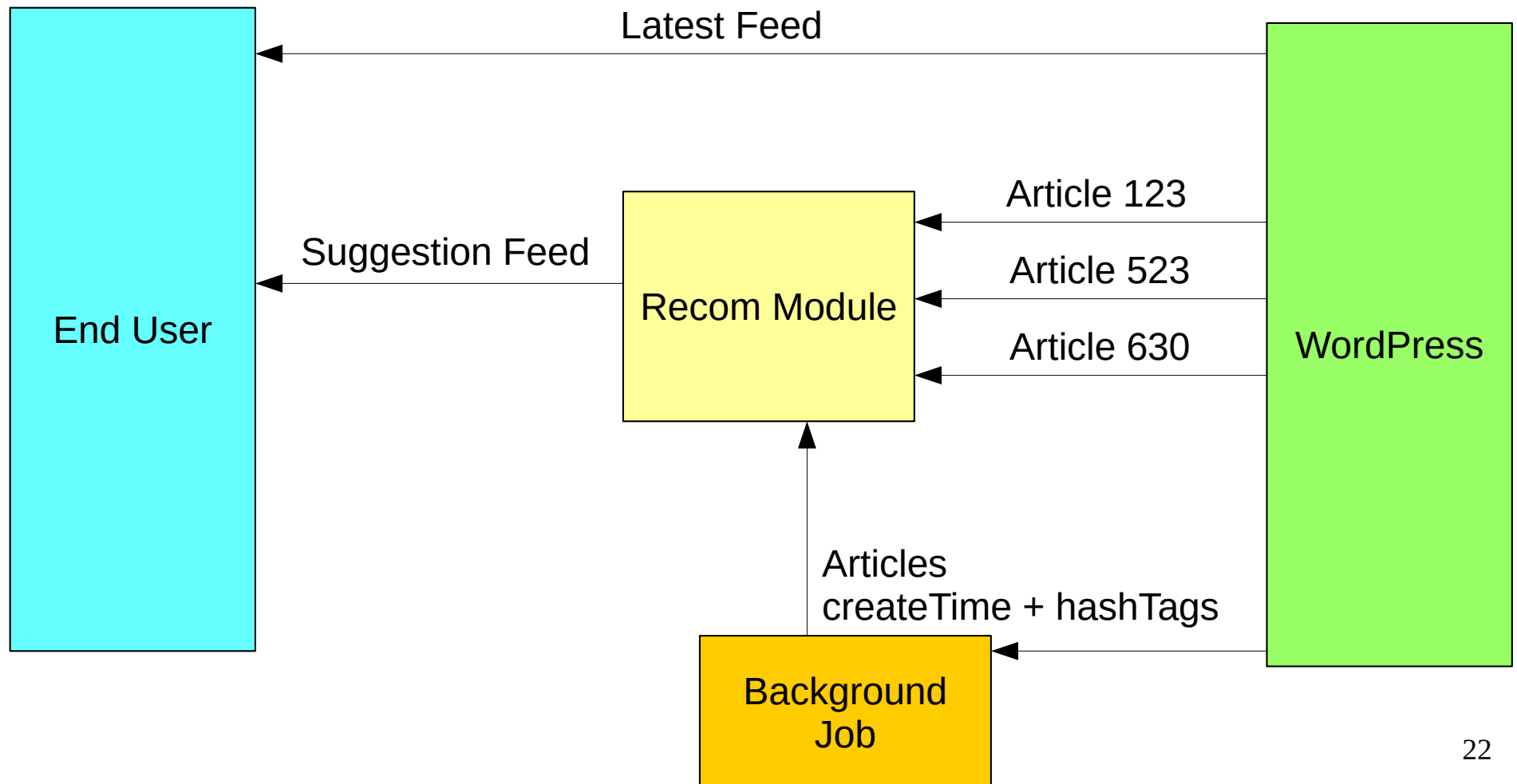
# Suggestion Feed

- The articles is stored in Wordpress
- use hashtag to calculate the matchness of the article with user profile
  - We have no linguistic experts
  - We picked ~1000 popular tags
  - Need manual(a.k.a. 工人智慧 ) tag merging
    - "Nikes" vs "Nike"
    - "iphone 7" vs "iphone"

# Integration with Wordpress

- Latest Feed is provided by Wordpress
- Suggestion Feed should be 100% format compatible with Latest Feed
  - Minimize client side development
  - Keep single piece of code
  - future-proof

# High level system design



# Suggestion Feed workflow

- Recom Module query all articles within X days in local database
- For each candidate article, the hashTags are matched against the user profile to build a score
- For the top N article, Recom Module perform HTTP Request to get back the article content
- Recom Module uses string concatenation of the articles, to simulate the Wordpress Feed format

# Suggestion Feed Performance

- All data is cached
  - The user profile, the article content, the article score.....
  - Performance is MUCH more important then data freshness
  - "softcache" library to avoid disaster of cache miss in hot data
- If multiple articles have cache miss, the HTTP Request is performed in multi-thread



# User Segmentation

# User Segmentation

- A reporting module to answer
  - The histogram of user interest on "Nike"
  - The list of user with "Nike" score  $> 500$

# Performance consideration

- In Phase 1, no index available
  - always need full-table scanning
- The json processing for massive user account takes time
  - Multi-thread can help
  - Bottleneck is database network IO and disc IO
- Need sophisticated reporting database, but not enough development time
  - Maybe ElasticSearch?

End~

