



FAKULTÄT FÜR
INFORMATIK

Selected Topics in Image Understanding

Project Presentation 3

Wagner, Schnell, Mayer

Prof. Dr.-Ing. Klaus Tönnies
Summer Semester 2018

Concept

1

SVM



PCA



HOG



2

SVM



VGG16



10-fold cross validation



Configurations

- Manual, step-by-step parameter Optimization

HOG

- All objects fill the entire image and are oriented in same way
- Edges are good features
- Suggested in the lecture

PCA

- Reduce number of dimensions of feature space
- Avoid overfitting
- Commonly used

SVM

- Often used before neural networks became popular
- Non-generative model was sufficient

Adjustments: HoG parameters changed to reduce computation time

- On the web one can find recommendations for the parameters used to create the HoG features
- We made adjustments to speed up the calculations:
 - Size of the cells: 25x25 pixels
 - Size of the normalization blocks: 3x3

Adjustments: Class scatter as SVM class weights

- After receiving a 30-dimensional feature space with the help of PCA, compute the covariance matrix for each class
- Use the determinant of the covariance matrix to determine the weight of each class: A larger determinant corresponds to more scatter within a class and, thus, the class is weighted less

- Formula: $w_i = 1 - \frac{c}{\max_j \sqrt[n]{|\Sigma_j|}} \sqrt[n]{|\Sigma_i|}$
 - w_i : Weight of each class
 - Σ_i : Covariance matrix of each class
 - n : Size of the feature space (30)
 - c : Threshold that defines lowest possible class weight (0.5)

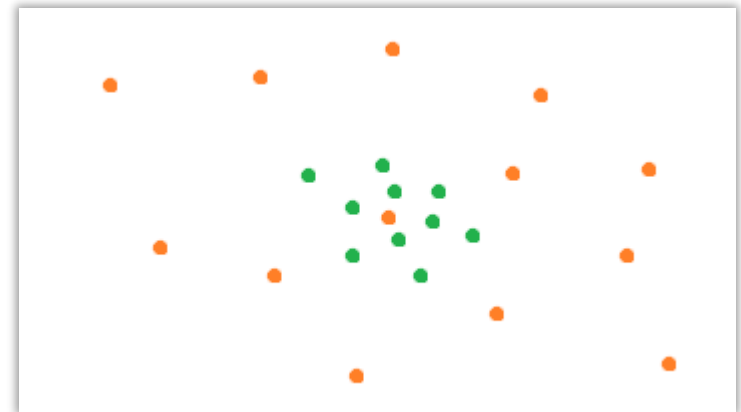


Figure: Two classes with low/high class scatter

Alternative Approach: Transfer Learning

- Use weights of pre-trained Convolutional Neural Network (VGG16 trained on ImageNet dataset)
- Extract first fully connected layer of the network for each image (4096 dimensions) and use it as the feature vector
- Direct use of linear SVM for classification without dimensionality reduction leads to 90% accuracy but is computationally expensive

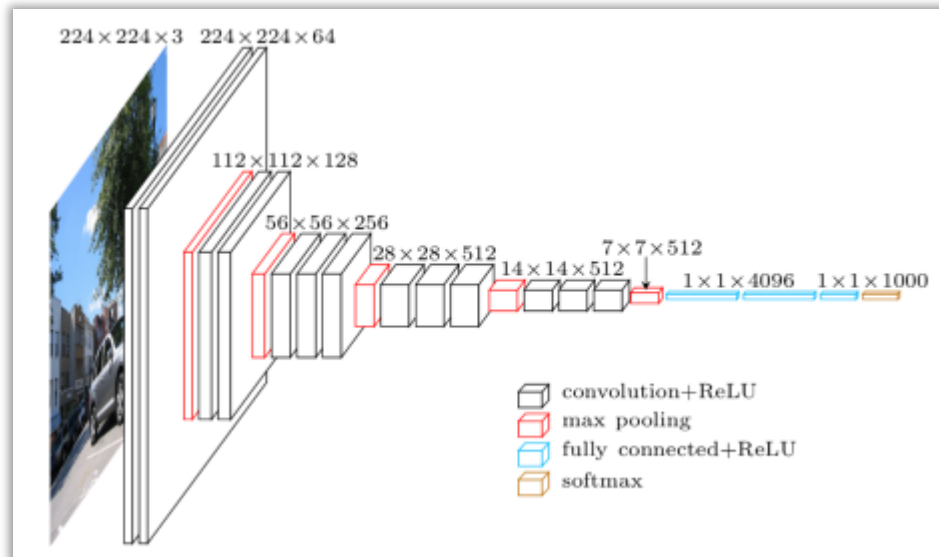


Figure 1: Architecture of the VGG16 model (taken from <http://www.cs.toronto.edu/~frossard/post/vgg16/>)

Results

There are huge differences in recognizing the different classes:

- cannon, crocodile, mayfly close to 0% accuracy
- accordion, airplanes, leopards, motorbikes close to 100% accuracy

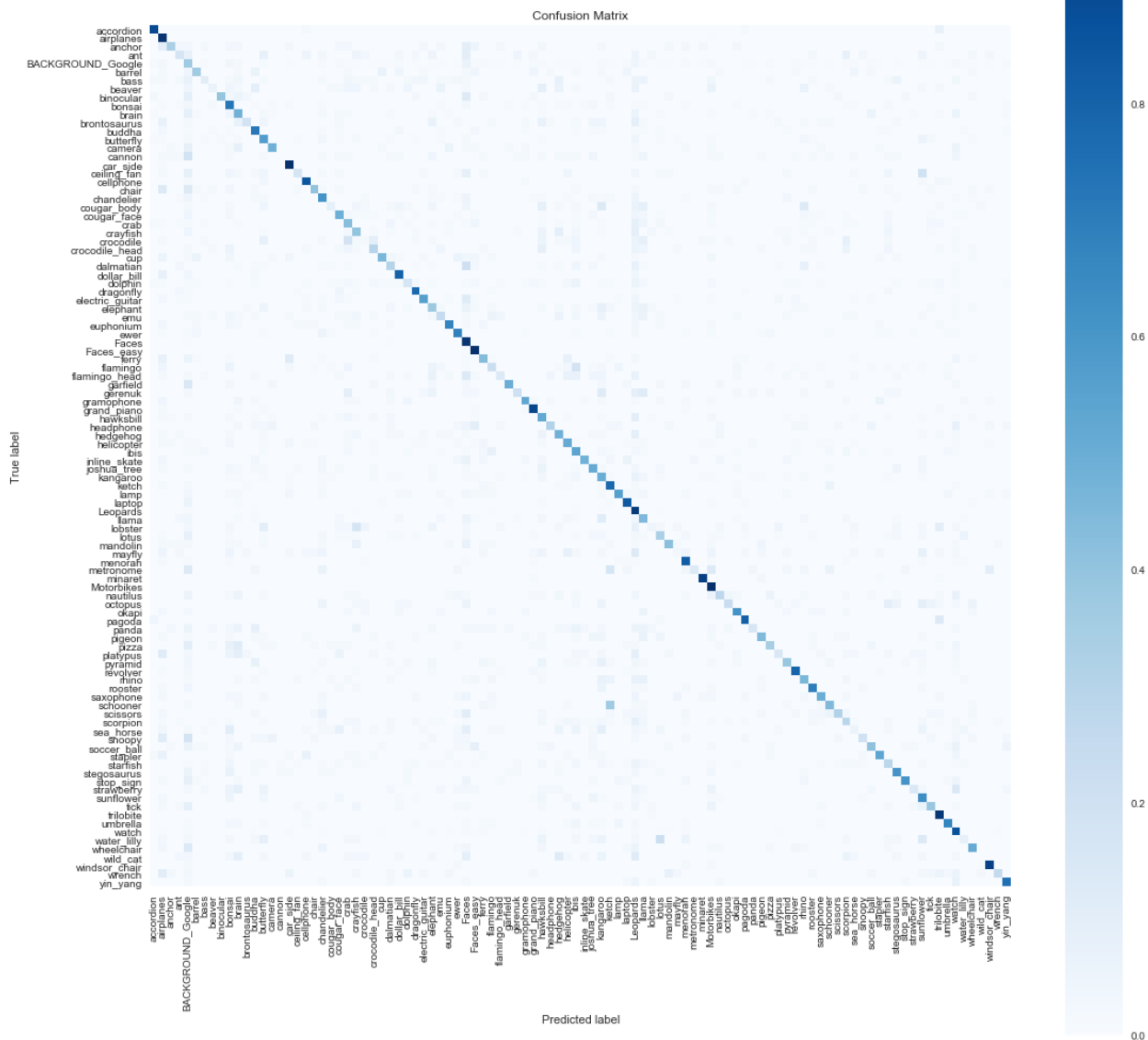
Further Findings:

- Google_Background has maximal class scatter
- Huge standard deviation for some classes (e.g. inline_skate)
- Bigger categories have higher accuracies

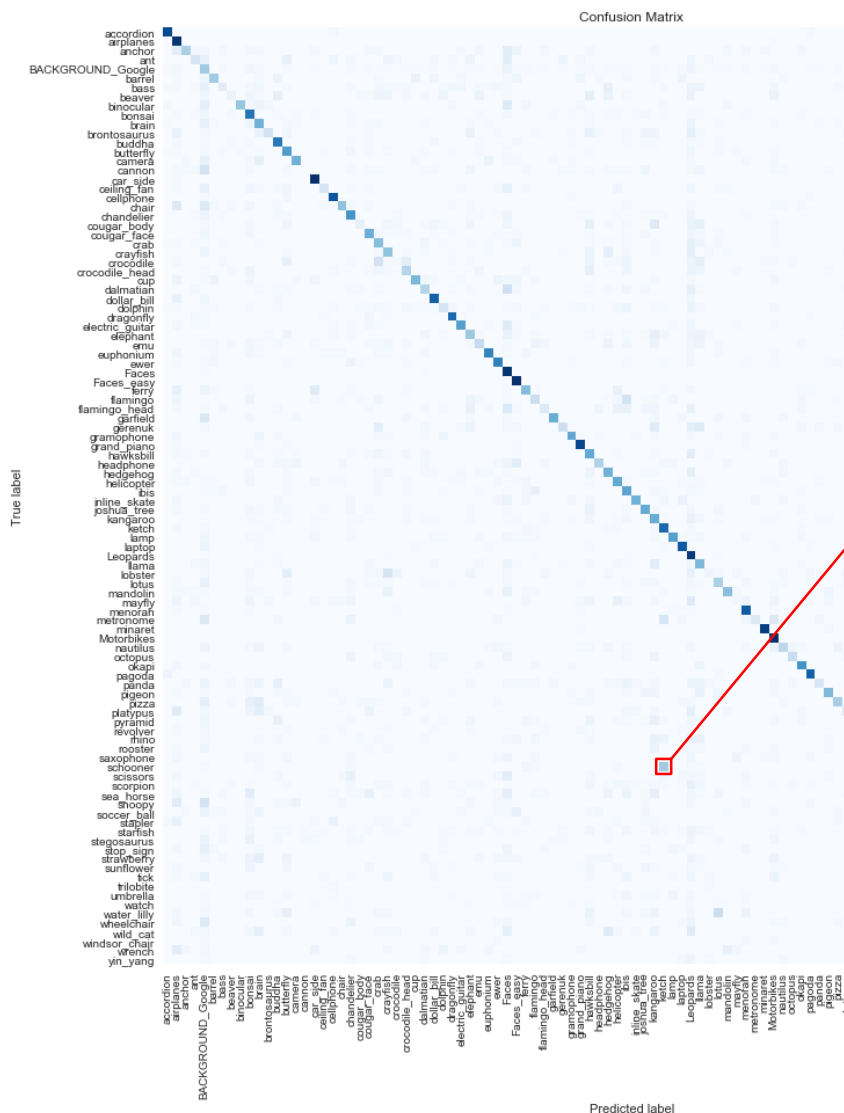
Measure	HOG & PCA & SVM	Transfer Learning
Minimum	56,2	
Mean	64,4	90
Maximum	67,7	

Accuracy in percent

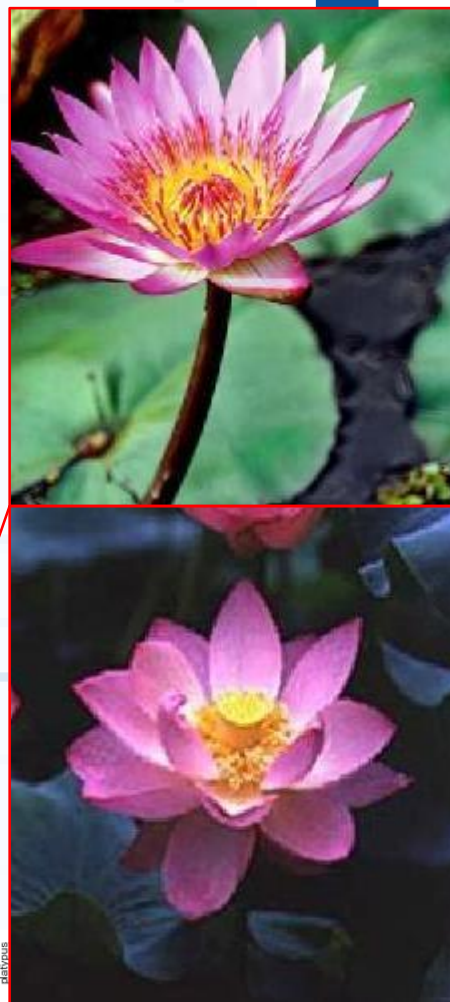
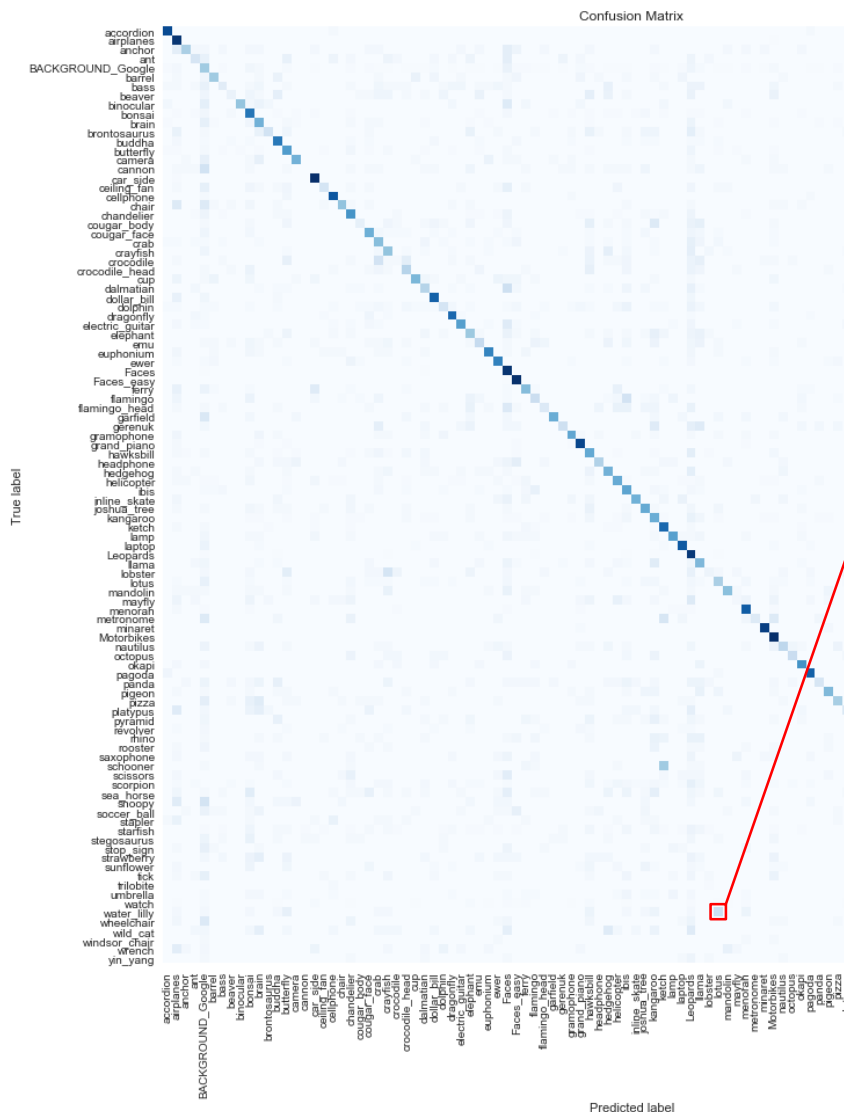
Results HOG & PCA & SVM



Problems



Problems



Possible Improvements

- Use scikit grid search to test all “meaningful” parameter combinations
- Combine multiple classifiers
- Use fine-tuning or additional trainable layers for the transfer learning approach

Thank you for your attention!