

Assignments-2 on gdb

- a> Consider the program in folder assign2.
 - a. Put a breakpoint in 1st executable line of the innermost loop.
 - b. If you run and continue ,how many times it is supposed to stop at breakpoint 1?
 - c. How will you continue so that it stops at 1000th iteration of innermost loop ?
 - d. How you can condition your breakpoint , so that the loop stops at every 1000th iteration of innermost loop ?
 - e. Put a breakpoint in the 1st line of outermost loop.
 - f. Disable breakpoint “1”
 - g. Add a command to breakpoint 2 so that it prints the value of “i” at each hit.
 - h. Delete breakpoint 2.