Online Food Dilevery App

Name of the app: FoodAtDoor

Domain of the project : Android Development

Project Goal: Just a project to apply my android skills in making app based on real life and sharping my skill by learning more and more.

Detailed Description:

Overview:

An android app made in kotlin through which users can make their account and enjoy their online delivered food within minutes. No need to go outside or making dishes in this busy life. Just pay online and enjoy food.

Environmental Used:

Room Library Volley Recycler View Fragments Kotlin & xml (Language) Android Studio(IDE) Custom Api Firebase Database Firebase Storage

1. Frontend: xml to design layout of each activity and to define constant strings placed in layouts.

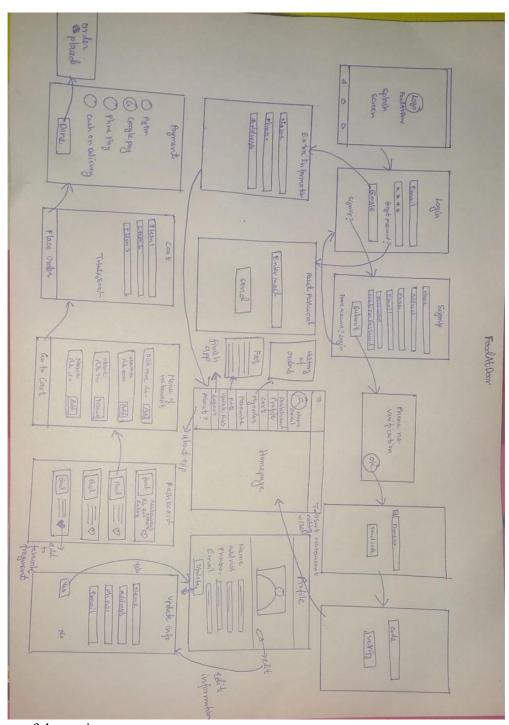
2.Backend: Kotlin for working of each activity so that user can interact with app.

Firebase Authentication for authenticating users (via email,phone and google signIn)

Firebase database for storing user information

Firebase Storage for storing Users ProfilePic.

Project Flow:



Key Features of the project:

Users can see list of restaurant and their menu ,can place order for food of their own choice. User will also get phone no. of restaurant who will be responsible for delivering the item. User can pay online via paytm, phonepe ,google Pay while ordering or can also pay on deliver.

Individual

Anju Kumari kumarianju.3346@gmail.com