

* Views -

- considered as a virtual table
- SQL statement stored in database

* Creating views

```
CREATE VIEW view_name AS  
    Select col1, col2, ...  
    from table_name
```

Select + from
view_name

- Where [condition];
- multiple tables can be included.

* With check option

```
Create view view_name as  
    select statement  
    with check option;
```

- used to ensure all updates & inserts satisfy the conditions in the view definition
- if not satisfied returns error → error code 1369, check option failed

* MySQL Programming

→ Stored programs

- ① Procedures - Perform series of SQL statement based on certain inputs & conditions
- ② Functions - perform calculation based on given input & return the result
- ③ Triggers - perform additional task on execution of DML statements.

⇒ Why programming in DB

- to bundle several SQL statements together
- Centralized business logic
- Hide complexity of implementation details.

⇒ Sections of generic program

① Declaration

② Code execution

③ Exception handling



Stored procedure

- used to execute bunch of SQL statements based on inputs (optional) & may or may not return any value
- can be nested
- Creating a procedure

create procedure procedure-name [(parameters)
(optional)]

Begin

declarations &

Executions

End //

Delimiter ;

* Why procedure?

- increases the performance of the application's
- reduces traffic between application & db server
- reusable & secure

* Procedure Parameters

① IN parameters

- used to define parameters that expect the input from calling program
- default parameter type
- e.g.

Delimiter ::

create procedure get-student (IN var1 INT)

Begin

logic

End

delimiter ;

CALL get-student (4);

② OUT parameters

- used to return the result to calling program.

- delimiter ::

create procedure max-marks (OUT highest INT)

begin

select max(marks) into highest from student

end ::

delimiter ;

call max-marks (@M);

select @M;



③ INOUT parameters -

- combination of IN & OUT parameters
- calling program may pass the argument & stored

procedure can modify it & pass the new value back to the calling program

- delimiter & ;
create procedure display-marks (INOUT var1 INT)

begin

select marks into var1 from student where

stud_id = var1;

end & ;

delimiter ;

set @zm = '3';

call display-marks (@zm);

select @zm;

* Flow control statements

① loop

[begin-label:] LOOP

statement-list

END LOOP [end-label].

- implements simple loop constructs

- enables repeated execution of statement-list

- statements are repeated until loop is terminated.

② while

[begin-label:] WHILE search-condition DO

statement-list

END WHILE [end-label].

statement list within a WHILE statement is repeated as long as the search-condition expression is true.

③ Repeat

```
[begin-label :] REPEAT  
    statement_list  
    UNTIL search-condition  
END REPEAT [end-label]
```

The statement list within a REPEAT statement is repeated until the search-condition expression is true. repeat enters the loop atleast once.

* Conditional statements.

① IF & IF-ELSE-THEN

```
IF search-condition THEN statement_list  
[ELSEIF search-condition THEN statement_list]  
[ELSE statement_list]
```

```
END IF
```

If a given search-condition evaluates to true, the corresponding THEN or ELSEIF clause statement_list executes. If no search-condition matches, the ELSE clause's statement_list executes.

Each statement_list consists of one or more SQL statements, an empty statement_list is not permitted.

② CASE statement

CASE case_value

WHEN when_value THEN statement_list

[WHEN when_value THEN statement_list] ..

[ELSE statement_list]

END CASE

OR

CASE

WHEN search-condition THEN statement_list

[WHEN search-condition THEN statement_list] ..

[ELSE statement_list]

END CASE.

❖ Loop constructs -

① ITERATE

iterate_label

ITERATE can appear only within loop, repeat & while statements. ITERATE means 'start the loop again'

② LABEL

leave_label

Used to exit the flow control construct

that has given label. If the label is for the outermost stored program block, leave exists the program

LEAVE can be used with BEGIN...END or loop constructs (loop, repeat, while)

* CURSORS

- used to handle result set inside a stored procedure
- allows cursor user to iterate a set of rows returned by a query & process each row individually.

⇒ Types

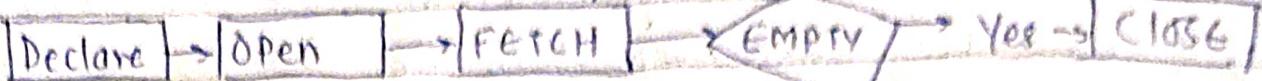
① Read-only : ~~you~~ cannot be used to update the data in underlying table through the cursor

② Non-scrollable - you can only fetch rows in the order determined by the select statement.
→ rows cannot be fetched in reverse order
→ rows cannot be skipped or cannot jump to a specific row in result set.

③ Asensitive & insensitive cursor :-

- An asensitive cursor ~~if insen~~ points to actual data
- Insensitive cursor uses a temporary copy of the data.
- An asensitive cursor performs faster than an insensitive cursor.
- Any change made to the data from other connections will affect the data that is being used in an asensitive cursor.
- MySQL cursor is a sensitive.

No



→ declaring a cursor

→ be must be after any variable declaration

Declare cursor_name cursor for select-statement;

→ Opening a cursor

OPEN cursor-name;

initializes result set for the cursor



→ Fetch

used to fetch retrieve the next row pointed by the cursor & move the cursor to the next row in the result set

Fetch cursor-name INTO variables list

→ Close

deactivate the cursor & release the memory

CLOSE cursor-name;

→ When cursor reaches end of result set, it

will not be able to get the data & a condition will be raised: Handler used to handle this condition.

DECLARE CONTINUE HANDLER FOR NOT FOUND SET

finished = 1;

★ Triggers

- named database object
- A Trigger is defined to activate when a statement inserts, updates or deletes rows in the associated table.
- special type of stored procedure that is invoked automatically in response to an event
- cannot be directly called directly like stored procedure.
- is automatically called
- Two types
 - (1) Row-level trigger
 - (2) Statement level trigger.

* MySQL doesn't support statement-level triggers.
supports only row level triggers only

Why triggers -

- helps in enforcing business logic
- validate data before insertion & updation (selective)
- increases the performance
- reduces the client side code
- easy to maintain

Limitations -

- difficult to troubleshoot from client side
- cannot use NOT NULL, UNIQUE, CHECK & FOREIGN KEY constraints for simple validations.

* Creating a trigger

Create triggers trigger-name
(AFTER | BEFORE) (INSERT | UPDATE | DELETE)
ON table_name FOR EACH ROW

BEGIN

- variable declarations

- trigger code

END;

⇒ two keywords

OLD & NEW

Trigger Event	OLD	NEW
INSERT	No	Yes
UPDATE	Yes	Yes
DELETE	Yes	No

* Functions -

Delimiter \$\$

create function function_name (param1, param2...)

Returns datatype

(NOT) DETERMINISTIC

BEGIN

statements

END \$\$

Delimiter ;

	Simple View	Complex View
→ No. of tables	1	more than one
→ Use of group functions	No	Yes
→ DML operations	can be performed directly	not always cannot be applied directly
→ INSERT, UPDATE, DELETE operations	possible	
→ NOT NULL columns	are not included	can be included
→ Group by , distinct	does not contain	contains
→ Association application	not needed	needed because of multiple tables

	Procedure	Function
→ Returns	no, one or multiple values	single value
→ supported parameters	in, out, inout	only in
→ Can call	Function, Triggers	nothing
→ Exception handling	Yes	No
→ Used in select statement	Yes	No
→ Temporary tables	we can be used	cannot be used
→ Used	For performing B2	for computations
→ Join clause	cannot be used in	can be used in join clause

★ Error handling & Exceptions

```
Declare {continue | exit} { handler  
for {SQLSTATE} sqlstate_code | MySQL error  
code | condition_name }  
handler action
```

① Handler type -

- Exit : When an exit handler fires ; the currently executing block is terminated
- Continue : Execution continues with the statement following the one that caused the error to occur

② Handler condition (SQLSTATE, MySQL error code, named condition)

- MySQL error code : Error number which is associated with each error
- SQLSTATE : An ANSI-standard SQLSTATE code will have same value regardless of the underlying database
- Condition_name → used to trap exception with user defined or inbuilt names.
e.g. SQLEXCEPTION, SQLWARNING & NOT FOUND

③ Handler action

- SET l_error = 1;

* naming exceptions

Declare condition_name Condition For \$SQLSTATE
sqlstate_code|MySQL_error_code\$;

e.g. Declare duplicate record CONDITION for
SQLSTATE '23000';
↓ OR
1062

We may have implemented generic exception handling using following code

```
DECLARE continue HANDLER FOR sqlexception;
```

However to know what was the Mysql Error Code or Error Message we need extra code effort which is as following

```
delimiter #
DROP PROCEDURE p_diag_demo#
CREATE PROCEDURE p_diag_demo(p_deptno INT,p_dname
VARCHAR(20),p_loc VARCHAR(20))
BEGIN
    DECLARE err_code INT;
    DECLARE err_msg VARCHAR(2000);
    DECLARE raised_error INT;

    DECLARE EXIT HANDLER FOR SQLEXCEPTION
    BEGIN
        -- Exception handler block
        GET DIAGNOSTICS CONDITION 1 err_code =
MYSQL_ERRNO, err_msg = MESSAGE_TEXT;

        SELECT raised_error,err_code,err_msg;
    END;

    INSERT INTO dept(deptno,dname,loc)
VALUES(p_deptno,p_dname,p_loc);

END#
```

```
call p_diag_demo(30,'SALES','PUNE');
```

In this program the statement "GET DIAGNOSTICS" will try to interact with the memory area which is maintaining the information regarding raised exception. In our code we are using this statement to fetch the information like

```
-- Exception category (raised_error = NUMBER)
-- MySQL Error Code (raised_error err_code =
MYSQL_ERRNO)
-- MySQL Error Message (err_msg = MESSAGE_TEXT)
```

Information which we can retrieve are as follows

```
NUMBER : Return Condition Area number
RETURNED_SQLSTATE : Return ANSI SQLSTATE code
which is related to caught exception
MESSAGE_TEXT      : Return Error Message which is
related to caught exception
MYSQL_ERRNO       : Return MySQL Error code which
is related to caught exception
```

Raising our own exception

```
-----
```

```
SIGNAL SQLSTATE sqlstate_code|condition_name [SET
MESSAGE_TEXT=string_or_variable];
```