# INTERNATIONAL INSTITUTE OF INFORMATION TECHNOLOGY BANGALORE

BASIC COMPUTATIONAL TOPOLOGY SM 402

# **BCT** Implementation Assignment

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## Group 1

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#### **Problem Statement**

Given any input simplicial complex (up to 3-dimensional), compute  $\beta_0$  using the boundary matrix method.

## Algorithm

We have used the formula given below in our code to calculate  $\beta_0$ :

$$\beta_0 = \dim(H_0(K)) = \dim(C_0(K)) - \dim(Im(\partial_1)) \tag{1}$$

In our program we take vertices, edges and faces (it is redundant) as input. We then create a matrix corresponding to the linear transformation  $\partial_0$  and them compute  $dim(Im(\partial_1))$ , i.e. the  $rank(\partial_1)$ .

As we also know  $C_0(K)$  is the vector space of 0-chains  $\implies dim(C_0(K)) = \text{number of vertices}$ .

By using all the above facts we can easily calculate  $\beta_0$  for a simplicial complex.

#### Implementation Steps

- 1. First we ask for input from user. From here we get the number of vertices in the input simplicial complex, i.e.  $dim(C_0(K))$ .
- 2. In the next step we create the matrix corresponding to  $\partial_0$  using the edges of the input.
- 3. In the last and the final step we calculate  $\beta_0$  using equation 1.

#### Steps to run the code

- 1. Open the terminal.
- 2. Enter the command "pip3 install sympy".
- 3. Enter the command "python3 topo.py".
- 4. Enter the number of vertices, edges and faces respectively.
- 5. Enter the vertices.
- 6. Enter the edges.
- 7. Press Enter to get the final result.

**NOTE:**- Here we have not taken faces as input since faces do not play any role in calculation of  $\beta_0$ .

#### GitHub Link

Please visit this for an example based explanation.

https://github.com/KaranjitSaha/TOPOLOGY-PROJECT

#### Demo Results

Figure 1: Testcase 1:- a tetrahedron

Figure 2: Testcase 2:- a square and a line segment

Figure 3: Testcase 3:- two line segments

Figure 4: Testcase 4:- four line segments

#### References

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1. http://web.cse.ohio-state.edu/~wang.1016/courses/788/Lecs/lec7-qichao.pdf
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- 3. https://jeremykun.com/2013/04/10/computing-homology/
- 4. https://jeremykun.com/2014/01/23/fixing-bugs-in-computing-homology/
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