ChatScript Analytics Manual

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Your bot has been written and debugged and released. You are getting log files from users. What can you learn from them? That's the job of the analytics tools.

Components of a log file

A typical log file will have one or more "Start" lines and some number of "Respond" lines.

Start: user:test bot:rose ip: rand:3089 (~introductions) 0 ==> Hello, I'm Rose. When:Jan15': Build1:Jan15'16-16:23:39 0:Jan15'16-17:03:44 F:0 P:0 Why:~introductions.1.0.~control.7.0 Respond: user:test bot:rose ip: (~introductions) 1 where do you live ==> I'm not from around Why:~no_task.0.0.~control.21.0=MAIN

A "start" line shows conversation initiation. After Start, the line contains the user name, the bot name, the IP address (using a default configuration). Then the current value of the random seed and what topic it ended in in parens and the volley count. That completes the input side. The ==> indicates the upcoming outputs side. You see the startup message it issued (eg Hello, I'm Rose.). Then a datestamp of when this was issued, followed by the CS engine version, the date stamps when build0, build1, and build2 were created. F: and P: are specially volley markers for reconstructing conversations. And Why tells you the rule tags of the rule and possibly the reuse prior rule that immediately generated the output. The respond log entry shows you similar information, the only difference being that immediately before the ==> is the actual input from the user.

The Abstract

Looking at your entire source script is tedious. It's extensive and hard to read. If you want to see what you've got in a reasonable overview, you need :abstract. It can do a variety of tasks.

:abstract

This prints out a view of the entire topic system showing its structure (gambits, rejoinders, responders) as well as conditions on gambits and normal text content of everything, but omits actual code complexity. It is useful for seeing what will be said in response to sample input (if you use the #! and #! x commands on rules. E.g

```
Topic: ~introductions[]
t: ( $old %input=0 %hour<12 $name ) Good morning, .
t: ( $old %input=0 %hour>11 %hour<18 $name ) Good afternoon, .
t: ( $old %input=0 %hour>18 $name ) Good evening, .
t: Where do you live?
     a: "Fukushima" => I've heard of _0. Were you born there?
     a: "I live in Japan" => I've visited Japan.
     a: "I live in California" => That's where I live!
     a: "Libya" => I would have thought you lived in Japan, not _0 .
     a: "Earth" => Yes, we all live on Earth.
     a: "Mars" => I don't believe you.
t: What do you do for a living?
u: "Am I welcome here?" => Of course you are welcome.
s: "I'm back" =>
 [ Where did you go? ]
 [ Where have you been? ]
 [ I'm glad. ]
s: "Knock" => Who's there?
```

While :abstract primary does topics, you can get it to do fact data as well. It will attempt to call a function `abstract_facts(), so if you define that, you can do whatever you want for abstracting facts.

```
:abstract ~topicname
```

Calling :abstract with a topic will limit it to doing just that topic.

```
:abstract 100 ~topicname
```

If you want to adjust output of yours that would be too long for something like a phone screen, you can ask :abstract to show you all rules whose output would likely exceed some limit (here 100). Again with a topic name restricts it to that topic and without the name it does the entire system.

```
:abstract censor ~mywords
```

will note all output which contains any words in mywords. Of course regular uses may also appear. The censor command looks for any words referred to by the concept given.

```
:abstract pretty
```

will prettyprint topics.

:abstract canon

will prettyprint and rewrite patterns using the canonical form of words.

:abstract nocode

will not display rules that only have code output You can do all topics in a file by naming the file name instead of the topicname. Don't use the full path, just the actual name of the file.

Views over User Logs - :trim

If you get a lot of user logs (say thousands), reading through them becomes a chore. The logs have a bunch of excess information and are in a bunch of different files. This is where :trim comes in, making it easier to see things. :trim assumes all files in the LOGS directory are user logs and will process them in some manner. It will normally put its output in TMP/tmp.txt. Your first argument to trim can also be just the name of a user (whose log file will be in USERS/log-xxx.txt) or if that doesn't exist then it is the directory to use, or you can use the name of a log file within the USERs directory (the name should begin "log-" and not include the directory and need not include the .txt suffix). E.g.,

:trim c:\FULLLOGS 6

a directory to read all files within

:trim log-bob 6

named log file with .txt defaulted

:trim bob 6

user with logfile log-bob.txt in USERS

:trim n

Trim will read every file and generate output depending on the integer code given it. The codes are:

n	description
0	puts the
	what the
	user said,
	followed by
	what the
	chatbot said,
	on single
	lines,
	removing all
	the excess
	junk.
1	similar to 0 ,
	but puts
	what the
	chatbot said
	first, and
	what the
	user said
	after. This
	is useful for
	seeing all
	the
	responses
	users have
	made and
	can be
	aggregated
	to figure out
	what clever
	rejoinders

n	description
2	similar to 0
	(user first),
	but puts the
	name of the
	topic the
	chatbot
	ended in
	before either.
	You can see
	the flow of
	topics better
	with this
	view.
3	similar to 2
	(topic
	shown), but
	puts what
	the chatbot
	said before
	the user.
4	puts the
	user and
	chatbot on
	separate
	lines,
	indenting
	the chatbots
	line. Easier
	to read.
5	similar to 3,
	but indents
	the user
	instead of
	the chatbot.

n	description
6	only lists the users inputs. This is good for creating
	a file that can recreate a user's experience,
	if you want to recreate it for
	debugging or regression.
7	display rule responsible for output. Analogous to :why, it shows the rule tag, the sample input comment if there is one, the rule type
	and pattern, the input from the user and the output from
	the chatbot. If the rule doing the output was
	the target of a local ^reuse (same topic), then
	the data about the

rule comes from the calling rule, not the output rule. $\mid 8 \mid$ puts the user and chatbot on separate lines, indenting the chatbots line and prefixes it with the topic generating the response. Easier to read and debug. $\mid 11 \mid$ puts the

timestamp and user on first line and and chatbot on second line, indenting the chatbots line.

Normally trim displays everything. But with an optional 3rd argument nooob, you can omit out-of-bands data from output. E.g.,

:trim bob 6 nooob

You can separately choose to trim input and output oob using a numeric bits, where 1 is input and 2 is output (the same as noob) and 3 is both

:trim 11 looks like this:

Jan25'17-13:49:21 when is the help desk open?

The Helpdesk is available Monday through Friday from 7:00AM to 7:00PM Pacific