Game Over View

Problem

Creating a class called Game Over View that take one argument:

1. Maze result must be either “win” or “lose”

The class has public method display\_ message (). Display\_ message () prints the outcome of the maze game. If “win”, then print “You won the game, Congratulations!”. If lose, then print “you lost.”

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Test Plan

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| Class definition | 010A | The class is called Game Over View |
| init | 020A | The constructor takes one argument |
| init | 020B | The constructor checks if maze\_result is ‘win’ or ’lose’ (ValueError otherwise) |
| display\_message() | 030A | Display\_result() displays the result according to the condition: ‘win’ or ‘lose’ |