Game View

Problem

Creating a class called Game View that take one argument:

1. Maze: nested list that represents our maze

The class has public method display\_maze(). Display\_maze() display our maze.

The class has public method display\_move\_options(). Display\_move\_options() display move options for the users.

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Test Plan

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| Class definition | 010A | The class is called Game View |
| init | 020A | The constructor takes one argument |
| init | 020B | Maze must be an instance of list |
| display\_maze() | 030A | Display\_maze() displays maze |