

Daniel Carvalho

Internship

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SUMMARY

Highly motivated Computer Engineering student passionate about impactful software, including tools for social good and improving access to services. Interested in cybersecurity and eager to apply and expand my knowledge through new challenges.

EDUCATION

Lusófona University

2024 - Current

Undergraduate Student in Computer Engineering

Coursework: Behavior competencies, Algorithms and Data Structure, Computer Architecture.

Projects: Recreated in kotlin the famous game Connect Four with balloons and created an automatic irrigation system using ROMS.

PROGRAMMING LANGUAGES

Java ●●●●●

C ●●●●●

Kotlin ●●●●●

Python ●●●●●

PROJECTS

Connect Four Balloons

- in this version of Connect Four, you play against the computer, with the added twist of being able to explode the balloons during the game.

LANGUAGE

English

Portuguese

PASSIONS

Aspiring to develop impactful software that promotes social good and improves access to essential services.

Eager to create technological solutions that address social challenges and enhance the quality of life.