

How to generate AWGN noise in Matlab/Octave(without using in-built awgn function)

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1 Introduction

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2 AWGN - the in-built function

Matlab/Octave communication toolbox has an inbuilt function named - *awgn()* with which one can add an Additive Gaussian White Noise to obtain the desired *Signal – to – NoiseRatio* (SNR). The main usage of this function is to add AWGN to a clean signal (infinite SNR) in order to get a resultant signal with a given SNR (usually specified in dB). This usage is often found in signal processing/digital communication applications. For example, in Monte Carlo simulations involving modeling of modulation/demodulation systems, the modulated symbols at the transmitter are added with a random noise of specific strength, in order to simulate a specific E_b/N_0 or E_s/N_0 point.

The function $y = \text{awgn}(x, \text{SNR}, 'measured')$, first measures the power of the signal vector x and then adds white Gaussian Noise to x for the given SNR level in dB. The resulting signal y is guaranteed to have the specified SNR.

3 Custom function to add AWGN noise

If you do not have the communication toolbox, or if you would like to mimic the in-built AWGN function in any programming language, the following procedure can be used.

- 1) Assume, you have a vector x to which an AWGN noise needs to be added for a given SNR (specified in dB).
- 2) Measure the power in the vector x [1]

$$E_s = \frac{1}{L} \sum_{i=0}^{L-1} |x[i]|^2; \text{ where } L = \text{length}(x) \quad (1)$$

3) Convert given SNR in dB to linear scale (SNR_{lin}) and find the noise vector (from Gaussian distribution of specific noise variance) using the equations below

$$\text{noise} = \begin{cases} \sqrt{\frac{E_s}{\text{SNR}_{lin}}} * \text{randn}(1, L) & \text{if } x \text{ is real} \\ \sqrt{\frac{E_s}{2 * \text{SNR}_{lin}}} * [\text{randn}(1, L) + j * \text{randn}(1, L)] & \text{if } x \text{ is complex} \end{cases}$$

- 4) Finally add the generated noise vector to the signal x

$$y = x + \text{noise} \quad (2)$$

3.1 The custom function

The custom function written in Matlab, that mimics the *awgn* function is given below. It can be easily ported to Octave.

```
%Function to add AWGN to the given signal
%Authored by Mathuranathan Viswanathan
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%is licensed under a Creative Commons Attribution-NonCommercial-ShareAlike 4.0
5 %International License.
%You must credit the author in your work if you remix, tweak, and build upon
%the work below
function [y,n] = add_awgn_noise(x,SNR_dB)
    %[y,n]=awgn_noise(x,SNR) adds AWGN noise vector to signal 'x' to generate a
10 %resulting signal vector y of specified SNR in dB. It also returns the
    %noise vector 'n' that is added to the signal x
    L=length(x);
    SNR = 10^(SNR_dB/10); %SNR to linear scale
    Esym=sum(abs(x).^2)/(L); %Calculate actual symbol energy
15 N0=Esym/SNR; %Find the noise spectral density
    if(isreal(x)),
        noiseSigma = sqrt(N0); %Standard deviation for AWGN Noise when x is real
        n = noiseSigma*randn(1,L); %computed noise
    else
20         noiseSigma=sqrt(N0/2); %Standard deviation for AWGN Noise when x is complex
        n = noiseSigma*(randn(1,L)+1i*randn(1,L)); %computed noise
    end
    y = x + n; %received signal
end
```

Listing 1: *add_awgn_noise.m*: Custom function to add AWGN noise to a signal vector

3.2 Comparison and Testing

Let's cross check the results obtained from the above function with that of the standard in-built *awgn* function in Matlab. Testing and comparison is done using two test waveforms - 1) sawtooth waveform (represented by a vector containing only real numbers) , 2) A complex sinusoidal waveform (vector having both real and imaginary part). The testing below is done for SNR=5 dB. Users are advised to test the function for various ranges of SNRs.

Test code is shown next and the results for sawtooth waveform (the input signal x is a vector of real numbers) are shown in Figures 1 and 2. Test of linearity in Figure 2 indicates that the results from the custom function matches with that of the in-built function.

```
SNR_dB = 5; %Signal to noise ratio in dB
t = 0:1:10; %time base
x = sawtooth(t); % Create sawtooth signal.

5 %Method 1: using custom function 'add_awgn_noise'
rng('default'); %set the random generator seed to default (for comparison only)
%If the seed above is not set, the results may vary from run-run
y_custom = add_awgn_noise(x,SNR_dB); %our custom function

10 %Method 2:Using in-Built Function (needs comm toolbox)
rng('default'); %set the random generator seed to default (for comparison only)
y_inbuilt = awgn(x,SNR_dB,'measured'); % Add white Gaussian noise.

%Plotting results
15 figure; subplot(1,2,1);
plot(t,x,'b',t,y_custom,'r') % Plot both signals.
legend('signal','signal with noise');
xlabel('timebase'); ylabel('y_{custom}');
title('custom add\_awgn\_noise function')

20 subplot(1,2,2); plot(t,x,'b',t,y_inbuilt,'r') % Plot both signals.
legend('signal','signal with noise');
xlabel('timebase'); ylabel('y_{inbuilt}');
```

25

```

title('Inbuilt awgn function')
%check for visual linearity between custom function and AWGN inbuilt function
figure; plot(y_inbuilt,y_custom); %check for linearity between custom function and AWGN
inbuilt function
title('output of custom function Vs in-built awgn fn');
xlabel('y_{inbuilt}'); ylabel('y_{custom}');

```

Listing 2: Test code for comparison with inbuilt awgn command

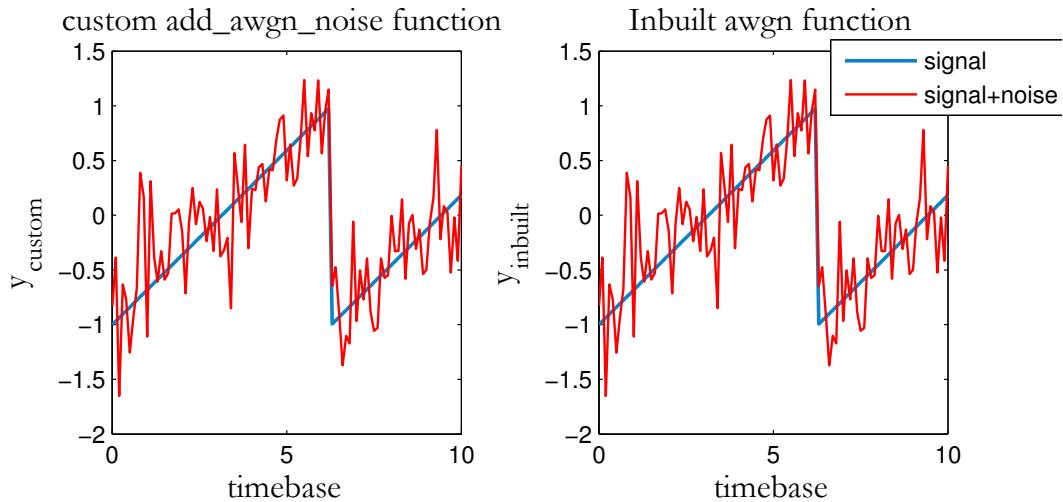


Figure 1: Sawtooth waveform with AWGN noise generated using custom method and Matlab's in-built method

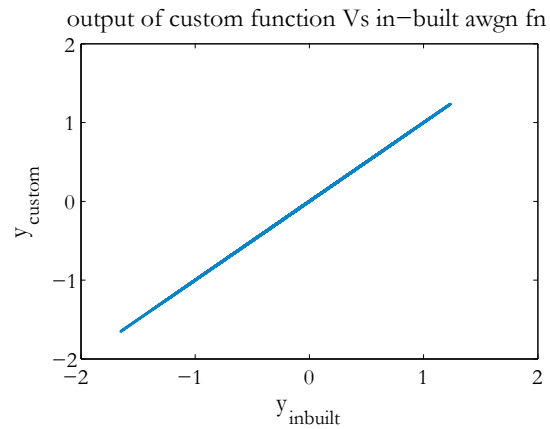


Figure 2: Output from add_awgn_function Vs inbuilt awgn function

Test code is shown next and the results for a complex sinusoidal waveform (the input signal x is a vector of complex numbers) are shown in Figures 3 and 4. Test of linearity in Figure 4 indicates that the results from the custom function matches with that of the in-built function.

```

SNR_dB = 5; %Signal to noise ratio in dB
t = 0:pi/8:6*pi;%time base
x = sqrt(2)*(sin(t)+1i*sin(t)); % Create complex sinusoidal signal.

```

```

5 %Method 1: using custom function 'add_awgn_noise'
rng('default'); %set the random generator seed to default (for comparison only)
%If the seed above is not set, the results may vary from run-run
y_custom = add_awgn_noise(x,SNR_dB); %our custom function

10 %Method 2:Using in-Built Function (needs comm toolbox)
rng('default'); %set the random generator seed to default (for comparison only)
y_inbuilt = awgn(x,SNR_dB,'measured'); % Add white Gaussian noise.

%Plotting results
15 figure; subplot(1,2,1);
plot(t,abs(x),'b',t,abs(y_custom),'r') % Plot both signals.
legend('signal','signal with noise');
xlabel('timebase'); ylabel('y_{custom}');
title('custom add\_awgn\_noise function')

20 subplot(1,2,2); plot(t,abs(x),'b',t,abs(y_inbuilt),'r') % Plot both signals.
legend('signal','signal with noise');
xlabel('timebase'); ylabel('y_{inbuilt}');
title('Inbuilt awgn function')

25 %check for visual linearity between custom function and AWGN inbuilt function
figure; plot(abs(y_inbuilt),abs(y_custom));
title('output of custom function Vs in-built awgn fn');
xlabel('|y_{inbuilt}|'); ylabel('|y_{custom}|');

```

Listing 3: Test code for comparison with inbuilt awgn command

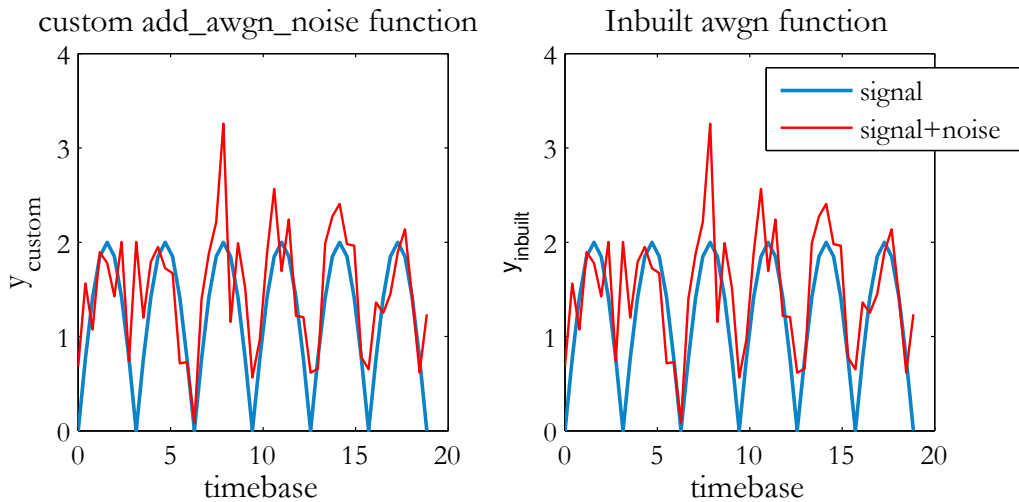


Figure 3: Complex Sinusoidal waveform with AWGN noise generated using custom method and Matlab's in-built method

References

- [1] Mathuranathan Viswanathan, *Power and Energy of a signal*, gaussianwaves.com, December 2013

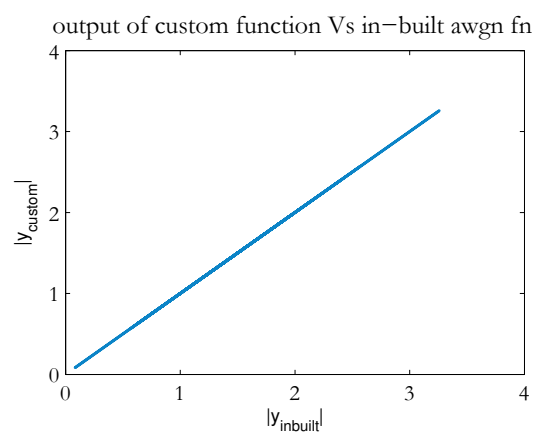


Figure 4: Output from add_awgn_function Vs inbuilt awgn function