Online Picture Management

Objective:

Online Picture Management is an online application to be built as a A social-networking website that is to share Photos.

Users of the System:

- 1. Admin
- 2. User

Functional Requirements:

- Should provide a common platform where people can Share photos.
- Should provide for automatic tagging of pictures and categorise them.
- Should have the ability to tag social discipline violators using their UID
- Authenticity for adding users is utmost important for such a website.
- Definitely one should not be allowed to have more than one profile, validation of user should be done using email id.
- The image should be in an encrypted format.

While the above ones are the basic functional features expected, the below ones can be nice to have add-on features:

- ➤ There are lot of freeware & open source applications available for many social functions. The team is expected to search & leverage these to the maximum.
- Multi-factor authentication for the sign-in process

Output/ Post Condition:

- Reports for users
- Reports for Site admin..the operational reports to make the site better in future

Non-Functional Requirements:

Security	 App Platform –UserName/Password-Based Credentials Sensitive data has to be categorized and stored in a secure manner Secure connection for transmission of any data
Performance	 Peak Load Performance Online Picture Management-< 3 Sec Admin application < 2 Sec Non Peak Load Performance
Availability	99.99 % Availability
Standard Features	 Scalability Maintainability Usability Availability Failover
Logging & Auditing	 The system should support logging(app/web/DB) & auditing at all levels

Monitoring	 Should be able to monitor via as-is enterprise monitoring tools
Cloud	 The Solution should be made Cloud-ready and should have a
	minimum impact when moving away to Cloud infrastructure
Browser	• IE 7+
Compatible	 Mozilla Firefox Latest – 15
	 Google Chrome Latest – 20
	Mobile Ready

Technology Stack

Front End	Angular 7+ Google Material Design Bootstrap / Bulma
Server Side	Spring Boot Spring Web (Rest Controller) Spring Security Spring AOP Spring Hibernate
Core Platform	OpenJDK 11
Database	MySQL or H2

Platform Pre-requisites (Do's and Don'ts):

- 1. The angular app should run in port 8081. Do not run the angular app in the port: 4200.
- 2. Spring boot app should run in port 8080.

Key points to remember:

- 1. The id (for frontend) and attributes(backend) mentioned in the SRS should not be modified at any cost. Failing to do may fail test cases.
- 2. Remember to check the screenshots provided with the SRS. Strictly adhere to id mapping and attribute mapping. Failing to do may fail test cases.
- 3. Strictly adhere to the proper project scaffolding (Folder structure), coding conventions, method definitions and return types.
- 4. Adhere strictly to the endpoints given below.

Application assumptions:

1. The login page should be the first page rendered when the application loads.

- 2. Manual routing should be restricted by using AuthGaurd by implementing the canActivate interface. For example, if the user enters as http://localhost:4200/signup or http://localhost:4200/home the page should not navigate to the corresponding page instead it should redirect to the login page.
- 3. Unless logged into the system, the user cannot navigate to any other pages.
- 4. Logging out must again redirect to the login page.
- 5. To navigate to the admin side, you can store a user type as admin in the database with a username and password as admin.
- 6. Use admin/admin as the username and password to navigate to the admin dashboard.

Validations:

- 1. Basic email validation should be performed.
- 2. Basic mobile validation should be performed.

Project Tasks:

API Endpoints:

USER			
Action	URL	Method	Response
Login	/login	POST	true/false
Signup	/signup	POST	true/false
Get All image – Home	/image	GET	Array of image
Add Comment	/image/{id}	POST	Comment added to Image
Get Image By Id	/image/{id}	GET	Image Details
Delete Comment	/comment/delete	DELETE	Comment Deleted
Update Comment	/comment/update/{id}	PUT	Comment Updated
ADMIN			
Action	URL	Method	Response
Get All User	/admin	GET	Array of Users
Add User	/admin/add User	POST	User added
Delete User	/admin/delete/{id}	DELETE	User deleted
User Edit	/admin/userEdit/{id}	PUT	Save the Changes
Get All Image	/admin/image	GET	Array of Images
Delete Image	/admin/image/{id}	DELETE	Image deleted
Image Edit	/admin/imageEdit/{id}	PUT	Save the Changes
Get All Comment	/admin/comment	GET	Array of Comments

Frontend:

<u>User:</u>

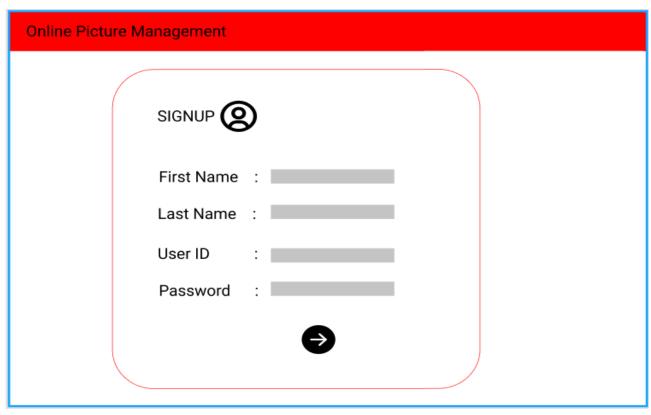
Login:

Output Screenshot:

Online Picture Management	
LOGIN Username : Password :	

Signup:

Output Screenshot:



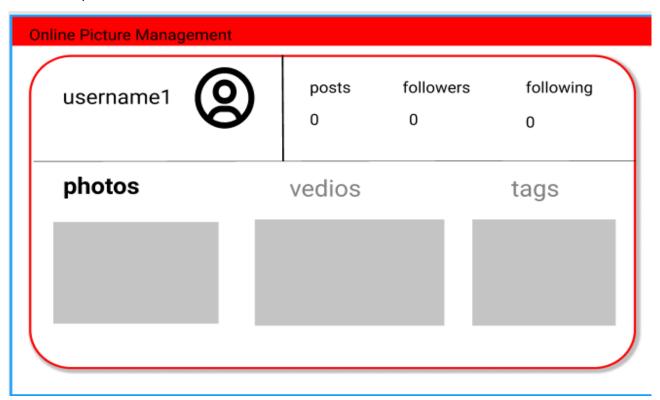
Home:

Output Screenshot:



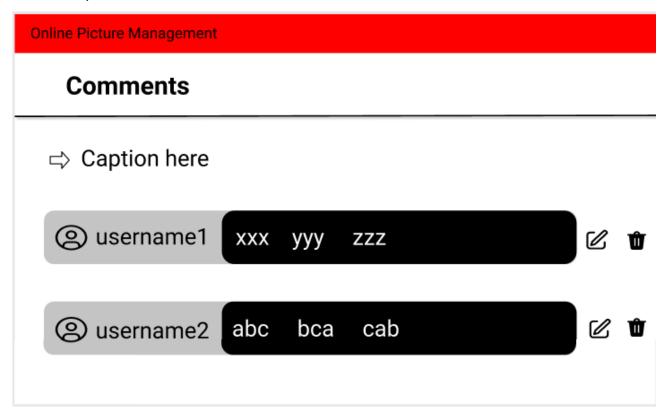
Profile:

Output Screenshot:



Comments:

Output Screenshot:



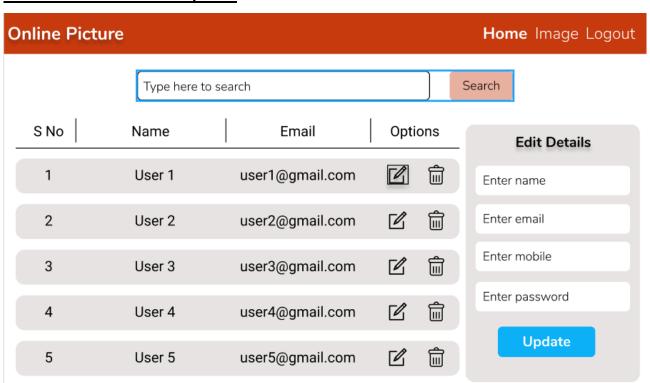
Admin:

Home:

Output Screenshot:

Backend:

Class and Method description:



Model Layer:

- 1. UserModel: This class stores the user type (admin or user) and all user information.
 - a. Attributes:
 - i. email: String
 - ii. password: String
 - iii. username: String
 - iv. mobileNumber: String
 - v. active: Boolean
 - vi. role: String
 - b. Methods: -
- 2. LoginModel: This class contains the email and password of the user.
 - a. Attributes:
 - i. email: String
 - ii. password: String
 - b. Methods: -
- 3. ImageModel: This class stores the details of the product.
 - a. Attributes:
 - i. imageld: String
 - ii. imageName: String
 - iii. image: Blob
 - 3 - -
 - iv. imageTag: String
 - v. comments: CommentModel
 - b. Methods: -
- 4. CommentModel: This class stores the cart items.
 - a. Attributes:
 - i. commentld: String
 - ii. Comment: String
 - iii. userld: UserModel

b. Methods: -

Controller Layer:

- 5. SignupController: This class control the user signup
 - a. Attributes: -
 - b. Methods:
 - i. saveUser(UserModel user): This method helps to store users in the database and return true or false based on the database transaction.
- 6. LoginController: This class controls the user login.
 - a. Attributes: -
 - b. Methods:
 - i. checkUser(LoginModel data): This method helps the user to sign up for the application and must return true or false
- 7. UserController: This class controls the add/edit/update/view User.
 - a. Attributes: -
 - b. Methods:
 - List<UserModel> getUser(): This method helps the admin to fetch all User from the database.
 - ii. List< UserModel > getOnlineUser(): This method helps to retrieve all the online user from the database.
 - iii. UserModel userEditData(String id): This method helps to retrieve a user from the database based on the user id.
 - iv. userEditSave(UserModel data): This method helps to edit a user and save it to the database.
 - v. userDelete (String id): This method helps to delete a user from the database.
- 8. ImageController: This class helps in adding product to the cart, deleting the Image from the cart, updating items in the cart.
 - a. Attributes: -
 - b. Methods:
 - i. addImage(Blob image): This method helps the user to add the image to the database.
 - ii. ImageModel showImage(String id): This method helps to view the image.
 - iii. deletelmage (String id): This method helps to delete a image from the database
 - iv. updateImage(String id): This method helps to update a image from the database.

- 9. CommentController: This class helps in adding, deleting, updating the comment.
 - a. Attributes: -
 - b. Methods:
 - i. addComment(String Id): This method helps the user to add the Comment to the database.
 - ii. deleteComment(String id): This method helps to delete a Comment from the database.
 - iii. updateComment(String id): This method helps to update a Comment from the database.