Choose the Right Unity Version

When you download Unity, it's possible to get it in a number of different flavours, if you will. We have different versions of Unity depending on what you're trying to do.

We have the Legacy versions, which are the old 5.6 and 2017 versions. Then we have LTS, which is currently 2018 and 2019, and LTS means Long-Term Support.

So if you're a new user, it's recommended that you download the LTS version. Basically, it's our most stable and feature-ready version for you to get started in. But we also have Alpha and Beta versions, and what that means is they might have new aspects to them that you can take advantage of that will allow you to do new things, but might not be ready to use in a full game.

We offer two main updates per year that contains new Unity features, and then we also, in between those two main updates, have smaller updates that are more focused towards bug fixing.

All features that are being developed come out in TECH stream, which will currently be versions 2020, which work on now. So TECH stream is where all of the features that we're developing in
Unity, new features, will drop, but it's considered to be an unstable version of
Unity and is therefore prototyping. You would only normally pick a Beta version of Unity or TECH stream if you're absolutely needing a feature that only exists in that version. So if you're
targeting DOTS, or high-end graphical features, or those kind of things, you might be looking at TECH stream for all of the latest technologies that are in that. But I would say the LTS versions for most people are the ones that you need to go for.