

SYNCHRONOUS-UP-COUNTER

AIM:

To implement 4 bit synchronous up counter and validate functionality.

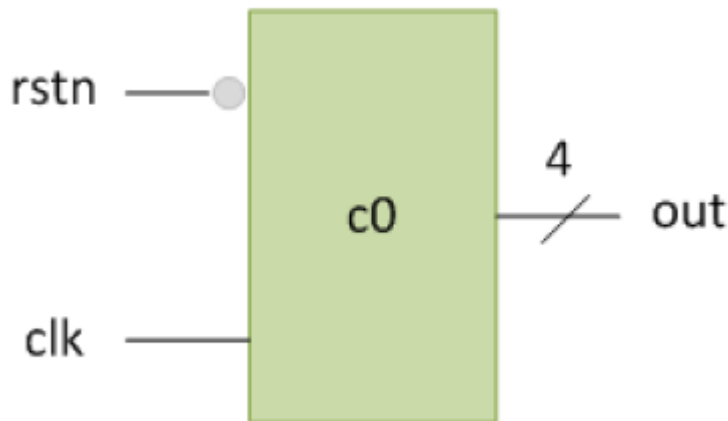
SOFTWARE REQUIRED:

Quartus prime

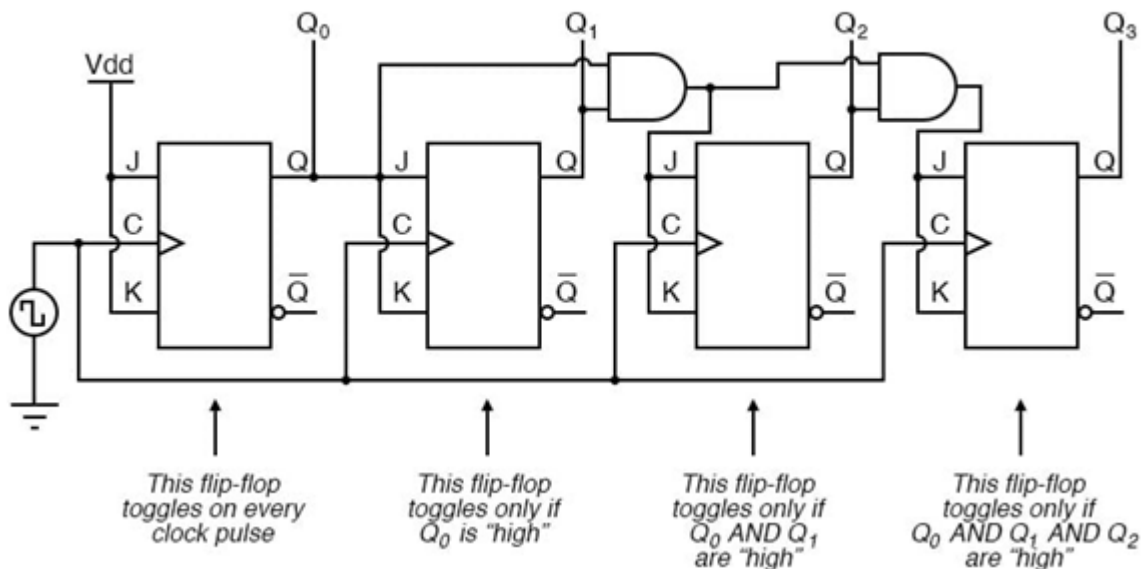
THEORY

4 bit synchronous UP Counter

If we enable each J-K flip-flop to toggle based on whether or not all preceding flip-flop outputs (Q) are "high," we can obtain the same counting sequence as the asynchronous circuit without the ripple effect, since each flip-flop in this circuit will be clocked at exactly the same time:



A four-bit synchronous "up" counter



Each flip-flop in this circuit will be clocked at exactly the same time. The result is a four-bit synchronous "up" counter. Each of the higher-order flip-flops are made ready to toggle (both J and K inputs "high") if the Q outputs of all previous flip-flops are "high." Otherwise, the J and K inputs for that flip-flop will both be "low," placing it into the "latch" mode where it will maintain its present output state at the next clock pulse. Since the first (LSB) flip-flop needs to toggle at every clock pulse, its J and K inputs are connected to Vcc or Vdd, where they will be "high" all the time. The next flip-flop need only "recognize" that the first flip-flop's Q output is high to be made ready to toggle, so no AND gate is needed. However, the remaining flip-flops should be made ready to toggle only when all lower-order output bits are "high," thus the need for AND gates.

Procedure

1.Type the program in Quartus software.

2.Compile and
run the program.

3.Generate the RTL schematic and save the logic diagram.

4.Create
nodes for inputs and outputs to generate the timing diagram.

5.For different input
combinations generate the timing diagram.

PROGRAM

/* Program for flipflops and verify its truth table in quartus using Verilog programming.

```
module deproj11(out,clk,rst);
```

```
input clk,rst;
```

```
output reg [3:0]out;
```

```
always @ (posedge clk)
```

```
begin
```

```
    if(rst)
```

```
        out<=0;
```

```
    else
```

```
        out <= out+1;
```

```
end
```

```
endmodule
```

Developed by:

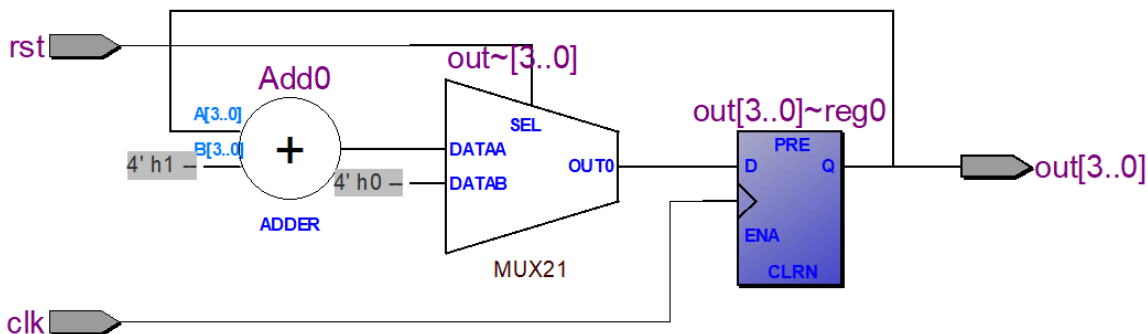
AKASH M

RegisterNumber:

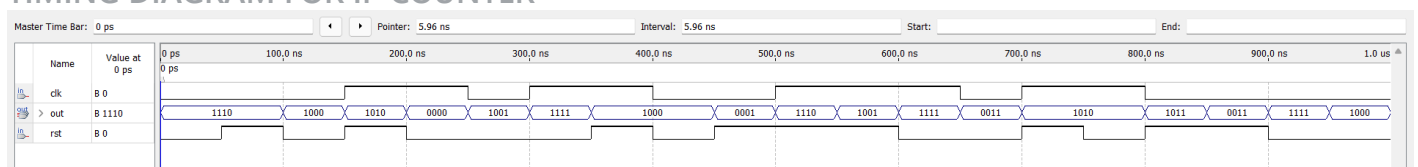
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*/

RTL LOGIC UP COUNTER



TIMING DIAGRAM FOR IP COUNTER



RESULTS

Thus, the JK Flip-Flop is designed, and its functionality is validated using the truth table and timing diagrams