## PANIMALAR ENGINEERING COLLEGE

#### **Department of Electronics and Communication**

#### **Engineering IOT Assignment**

**Topic:** Assignment on home automation using Arduino

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### **Coding:**

```
#include <Servo.h>
const int light = 6;
int DistanceValue = 0;
int LDRValue = 0;
double temp;
int tempin = A1;
#define fan 5
long readUltrasonicDistance(int triggerPin, int echoPin)
 pinMode(triggerPin, OUTPUT); // Clear the trigger
 digitalWrite(triggerPin, LOW);
  delayMicroseconds(2);
  // Sets the trigger pin to HIGH state for 10 microseconds
  digitalWrite(triggerPin, HIGH);
  delayMicroseconds(10);
  digitalWrite(triggerPin, LOW);
  pinMode(echoPin, INPUT);
  // Reads the echo pin, and returns the sound wave travel time in
microseconds
  return pulseIn(echoPin, HIGH);
Servo servo 4;
Servo servo 9;
void setup()
{
  // Giving Fan Current ….Making Fan Pin 9 For Output
  pinMode (fan,OUTPUT);
 pinMode(light, OUTPUT);
 pinMode(A0, INPUT);
  servo_4.attach(4, 500, 2500);
  servo 9.attach(9, 500, 2500);
```

```
void loop()
 temp = 0;
  temp =analogRead(tempin);
  temp = (double) temp/1024;
  temp = temp * 5;
  temp = temp - 0.5;
  temp = temp * 100;
                     //Convert Temperature
  if (temp <20) {
   analogWrite(fan,0); //Fan Off
  else if (temp<=20) {</pre>
    analogWrite(fan, 51); //Fan Speed 20%
  else if (temp \le 25) {
    analogWrite(fan, 102); //Fan Speed 40%
  else if (temp<=30) {
   analogWrite (fan, 153); //Fan Speed 60%
  else if (temp \le 49) {
   analogWrite(fan,200);
                            //Fan Speed 80%
  else if (temp>=50) {
    analogWrite(fan, 255); //Fan Speed 100%
  DistanceValue = 0.01723 * readUltrasonicDistance(11, 11);
  LDRValue = analogRead(A0);
  if (LDRValue \geq 550) {
    servo 4.write(90);
    analogWrite(light,0);
  else {
    servo 4.write(0);
   analogWrite(light, 255);
  if (DistanceValue <= 300) {
    servo 9.write(90);
    delay(100); // Delay a little bit to improve simulation performance
  }
  else {
    servo 9.write(0);
    delay(100); // Delay a little bit to improve simulation performance
  }
}
```

# Output:

