

## **SSL Seminars**

### **Five-month internship in partnership with ISAE-Supaero**

#### ***Calibration and Fusion of Stereoscopic and Time-of-Flight Cameras for Zero Gravity Targets Inspection***

Gabriel Urbain - Graduate student - ISAE Supaero – France

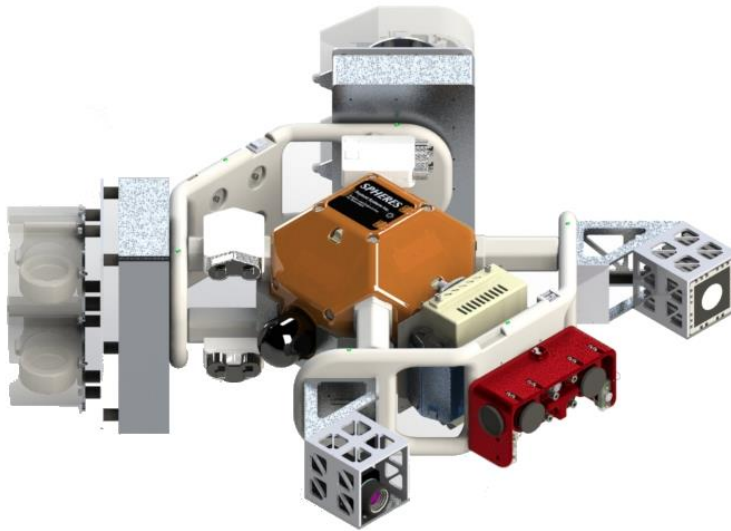
**Wednesday, October 29th 2014**

# Overview

- **Introduction**
- **Sensors Features and Acquisition**
  - Time-of-Flight Camera (Optical Range Finder)
  - Stereoscopic Cameras (VERTIGO)
  - Thermocam
- **Calibration Algorithm**
  - ORF calibration
  - Stereo calibration
  - System calibration
- **Fusion Algorithm**
- **Conclusions and Perspectives**



# Introduction



**INSPECT is an extension of SPHERES intending to test pieces of hardware inside the ISS prior to moving into the vacuum of space**

# Introduction

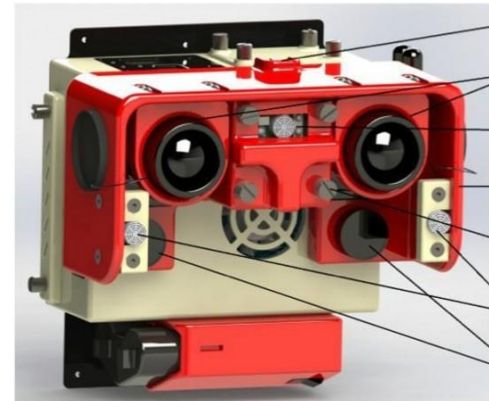
**INSPECT adds two cameras to VERTIGO: a thermocam and an Optical Range Finder to perform Visual Navigation.**



Thermocam



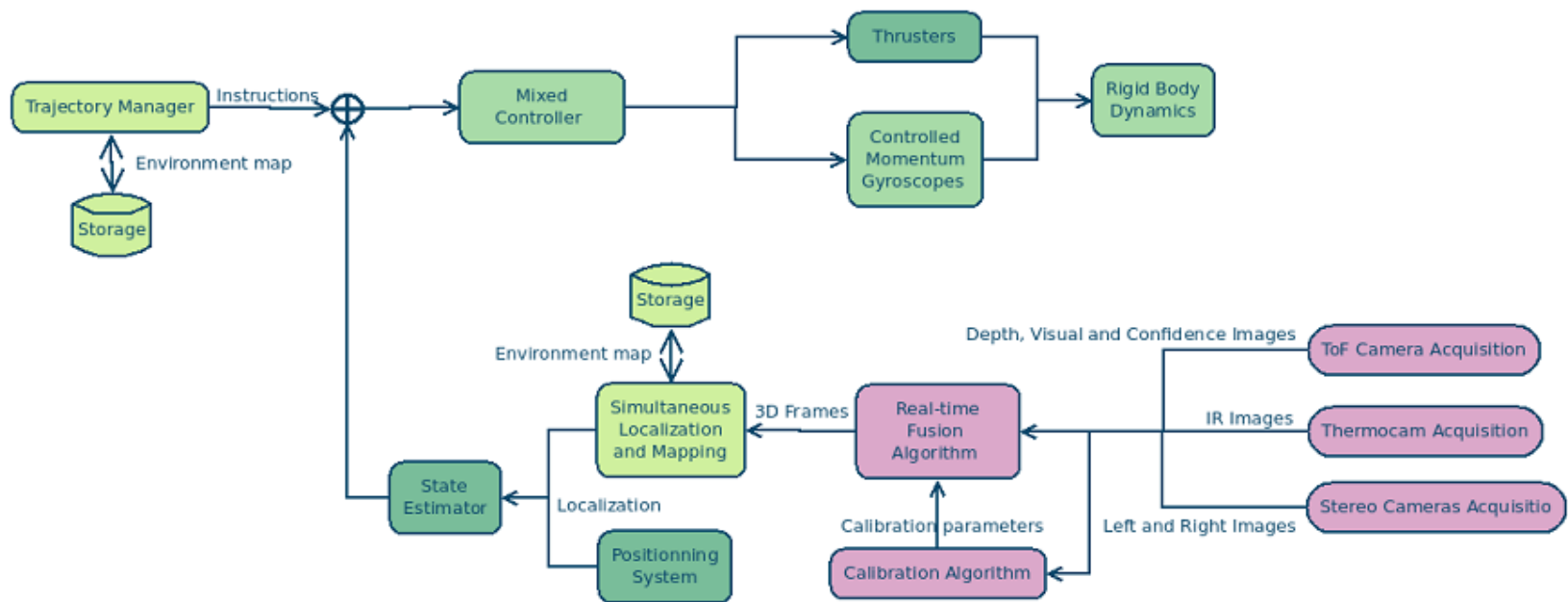
Optical Range Finder or  
Time-of-Flight Camera



Stereoscopic Cameras of  
the VERTIGO Goggles

# Introduction

Computer Vision enables Simultaneous Localization and Mapping.



# Overview

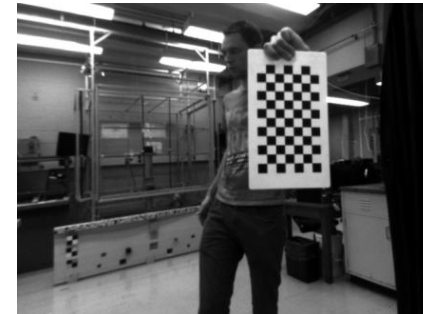
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- Conclusions and Perspectives



# Sensors Features and Acquisition

## VERTIGO goggles:

Feature	Value
Frequency Domain	717nm dominant (visible)
Resolution	752x480 pixels
Pixel Size	6 $\mu$ m
FoV	35°x35°
Output Data	10 bits monochrome



Two images are captured synchronously

Stereo Cameras

uEye API

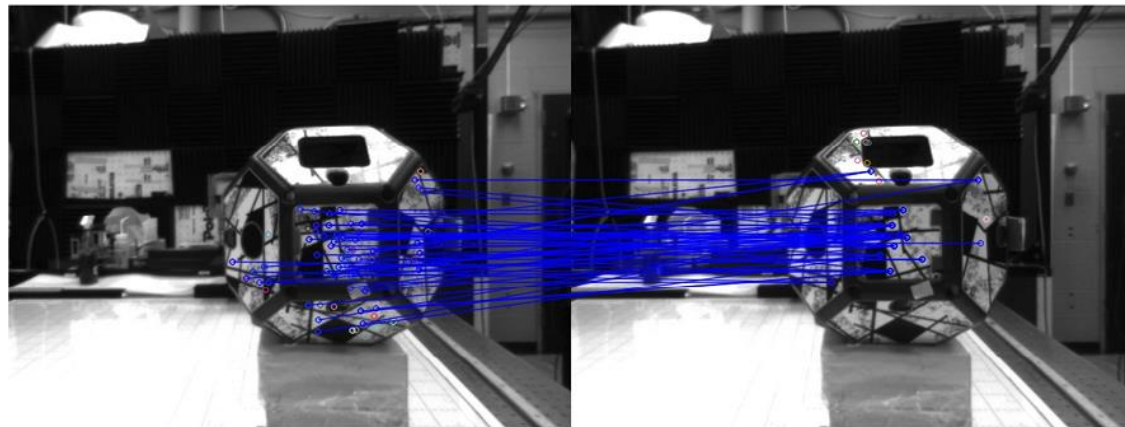
Feature Detection  
and matching

Optional: Aggregation  
and Optimization

Triangulation

# Sensors Features and Acquisition

VERTIGO goggles:



Stereo Cameras

uEye API

Feature Detection  
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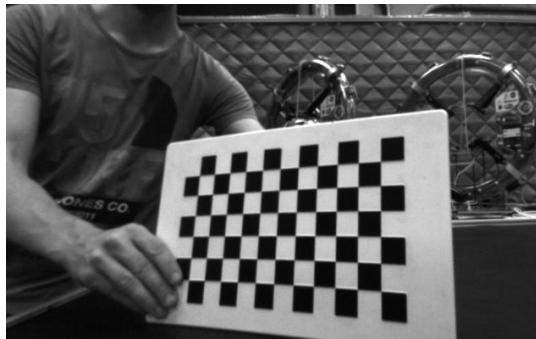
Optional: Aggregation  
and Optimization

Triangulation



# Sensors Features and Acquisition

**VERTIGO goggles:**



**Low-textured objects lead to bad stereo 3D estimations**

Stereo Cameras

uEye API

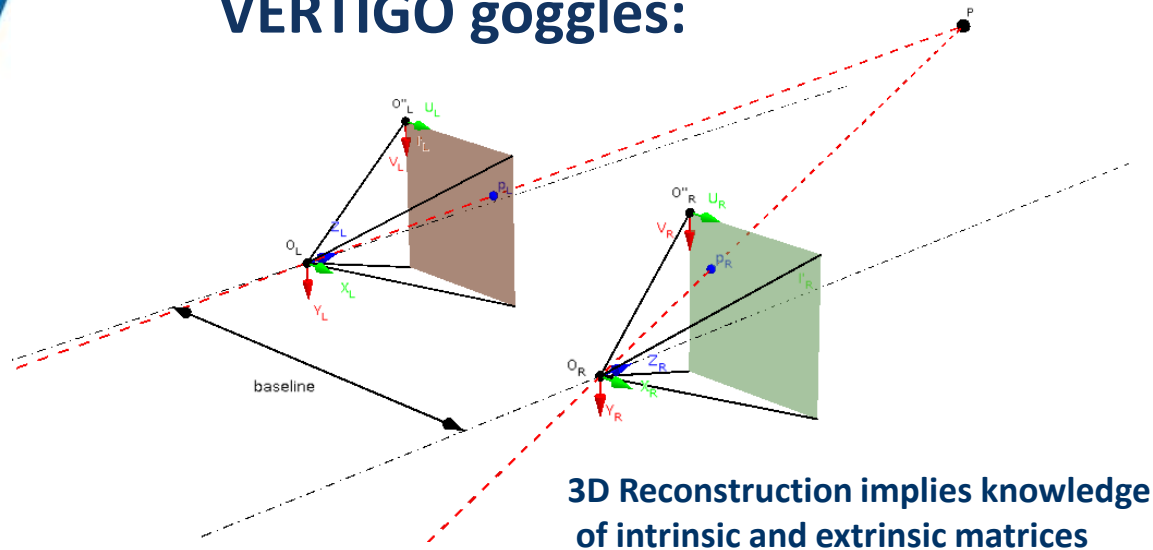
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# Sensors Features and Acquisition

VERTIGO goggles:



$$\begin{pmatrix} u_L \\ v_L \\ 1 \end{pmatrix} = K_L * M_L * \begin{pmatrix} x \\ y \\ z \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} u_R \\ v_R \\ 1 \end{pmatrix} = K_R * M_R * \begin{pmatrix} x \\ y \\ z \\ 1 \end{pmatrix}$$

$$\Rightarrow \begin{cases} z = \frac{\text{baseline}}{u_L - u_R} \\ x = \frac{(u_L - c_U) * z}{f} \\ y = \frac{(u_L - c_V) * z}{f} \end{cases}$$

Stereo Cameras

uEye API

Feature Detection  
and matching

Optional: Aggregation  
and Optimization

Triangulation

# Sensors Features and Acquisition

ORF:

Feature	Value
Frequency Domain	850nm (far IR)
Resolution	176x144 pixels
Pixel Size	40 $\mu$ m
FoV	69°x55°
Output Data	14 bits depth, 16 bits visual, 16 bits confidence



Three images are captures in the same time: depth, visual, confidence

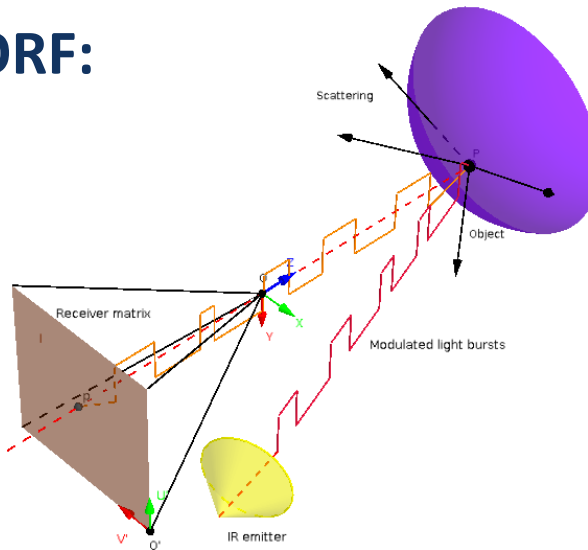
ORF Camera

MESA-Imaging API

3D Reconstruction

# Sensors Features and Acquisition

ORF:



Three images are captures in the same time: depth, visual, confidence

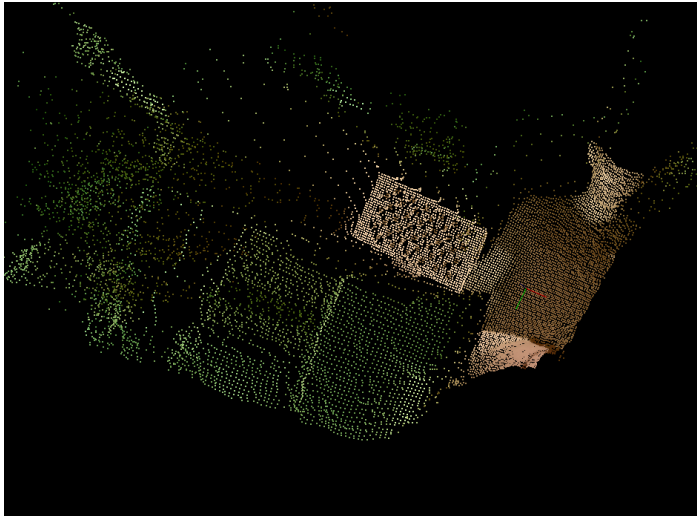
ORF Camera

MESA-Imaging API

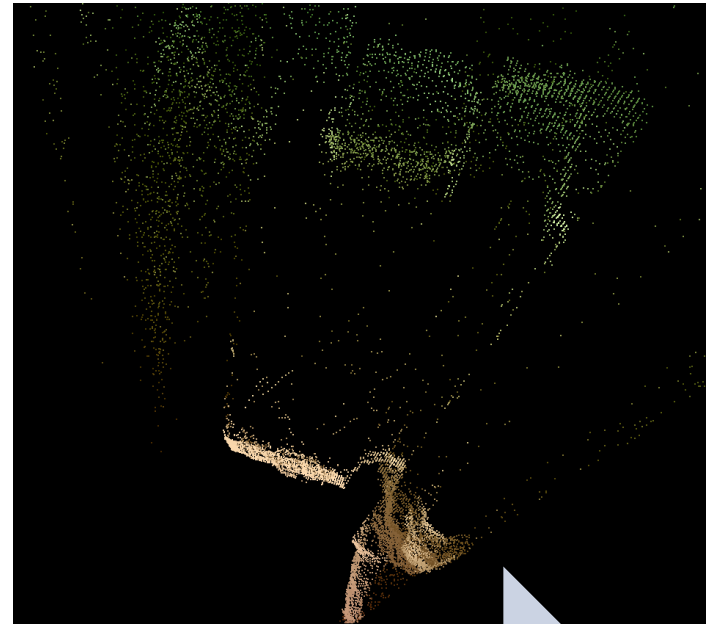
3D Reconstruction

# Sensors Features and Acquisition

ORF:



ORF Camera



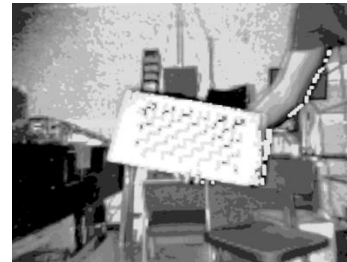
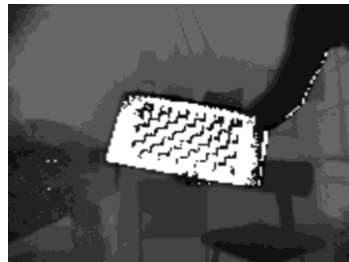
MESA-Imaging API

3D Reconstruction

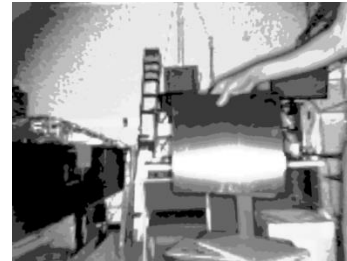
# Sensors Features and Acquisition

## ORF:

ORF is motion sensitive



ORF is material sensitive



ORF Camera

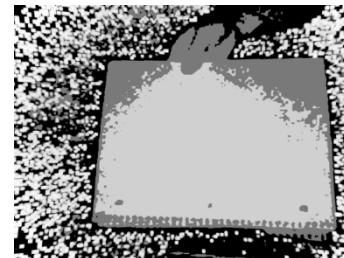
MESA-Imaging API

3D Reconstruction

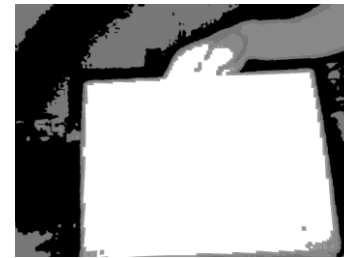
# Sensors Features and Acquisition

## ORF:

ORF is exposure sensitive



ORF is range sensitive



ORF Camera

MESA-Imaging API

3D Reconstruction

# Sensors Features and Acquisition

## Thermocam:

Feature	Value
Frequency Domain	7.5 – 13 $\mu\text{m}$ (near IR)
Resolution	80x64 pixels
Pixel Size	50 $\mu\text{m}$
FoV	44°x36°
Output Data	8 bits monochrome



The thermocam provides data diversity but with a low resolution



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# Calibration Algorithm

## ORF Calibration (intrinsic):

Intrinsic parameters  $\theta_T^i$  correspond to intrinsic matrix:

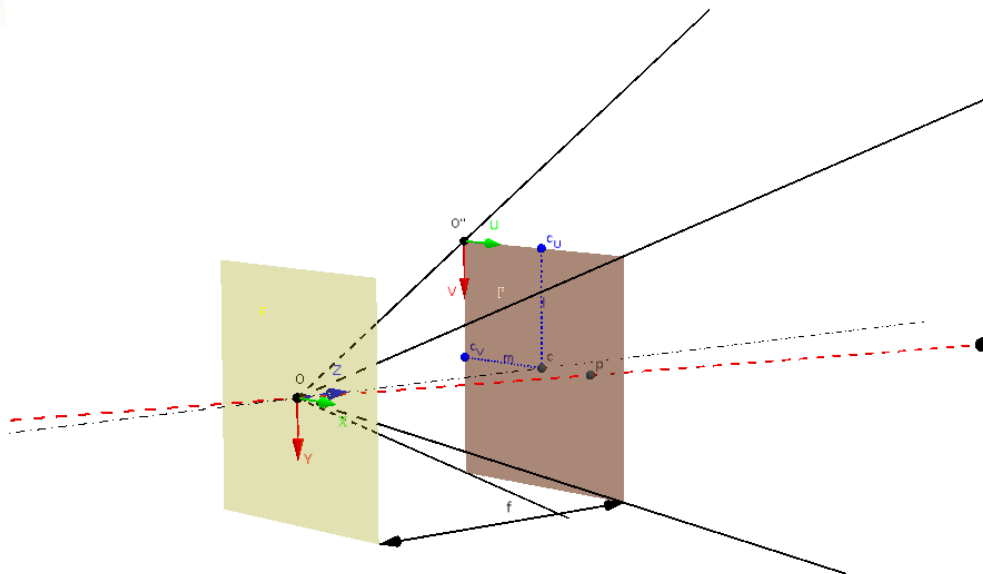
$$K_T = \begin{pmatrix} f_U & s_{UV} & c_U \\ 0 & f_V & c_V \\ 0 & 0 & 1 \end{pmatrix}$$

and distortion coefficients :

$$k_1, k_2, k_3, k_4, k_5$$

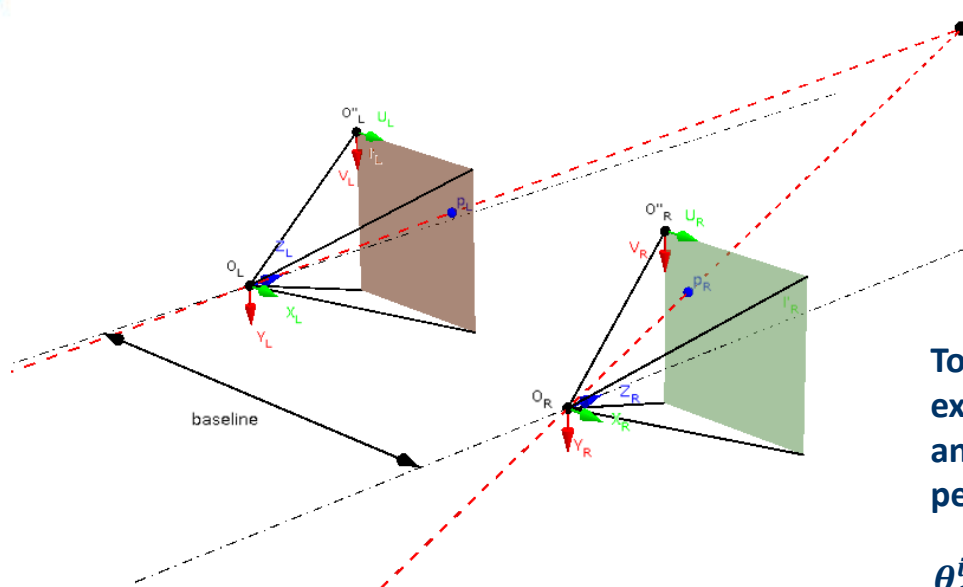
To compute extrinsic parameters,  $m$  checkerboard corners are projected and an iterative minimization process is performed:

$$\theta_T^i = \arg \min \left\{ \sum_{i=0}^m \left\| \mathcal{F}(\hat{\theta}_T^i) - p_T^i \right\|^2 \right\}$$



# Calibration Algorithm

## VERTIGO Calibration (intrinsic + extrinsic):



Extrinsic parameters correspond to the transformation matrix:

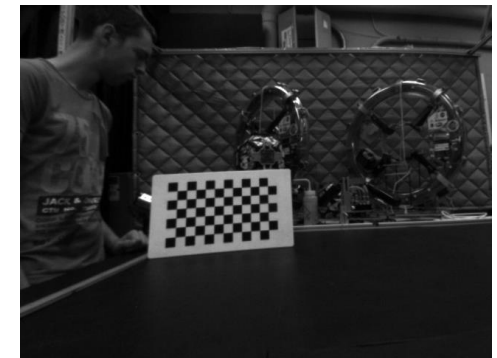
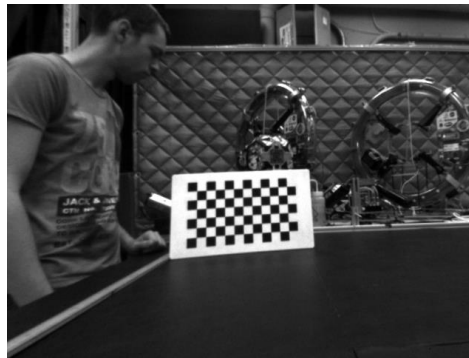
$$M_{LR} = \begin{pmatrix} r_{X^L X^R} & r_{X^L Y^R} & r_{X^L Z^R} & t_{X^L X^R} \\ r_{Y^L X^R} & r_{Y^L Y^R} & r_{Y^L Z^R} & t_{Y^L Y^R} \\ r_{Z^L X^R} & r_{Z^L Y^R} & r_{Z^L Z^R} & t_{Z^L Z^R} \end{pmatrix}$$

To compute stereo parameters (intrinsic + extrinsic),  $m$  checkerboard corners are projected and an iterative minimization process is performed:

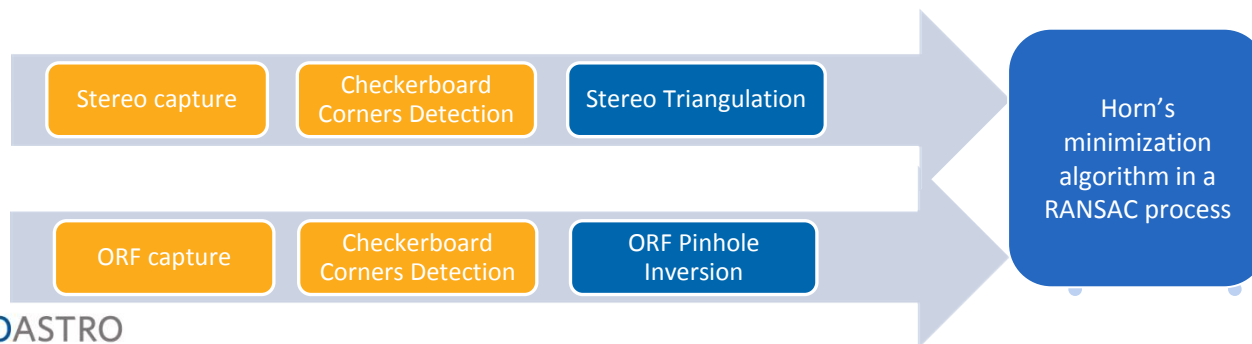
$$\theta_{stereo}^i = \arg \min \left\{ \sum_{i=0}^m \left\| \mathcal{F}(\hat{\theta}_{stereo}^i) - \begin{pmatrix} p_L \\ p_R \end{pmatrix} \right\|^2 \right\}$$

# Calibration Algorithm

## HALO Calibration (extrinsic):



Three sets of points are deduced:  $p_T^i = \begin{pmatrix} u \\ v \end{pmatrix}_T^i$   $p_L^i = \begin{pmatrix} u \\ v \end{pmatrix}_L^i$   $p_R^i = \begin{pmatrix} u \\ v \end{pmatrix}_R^i$

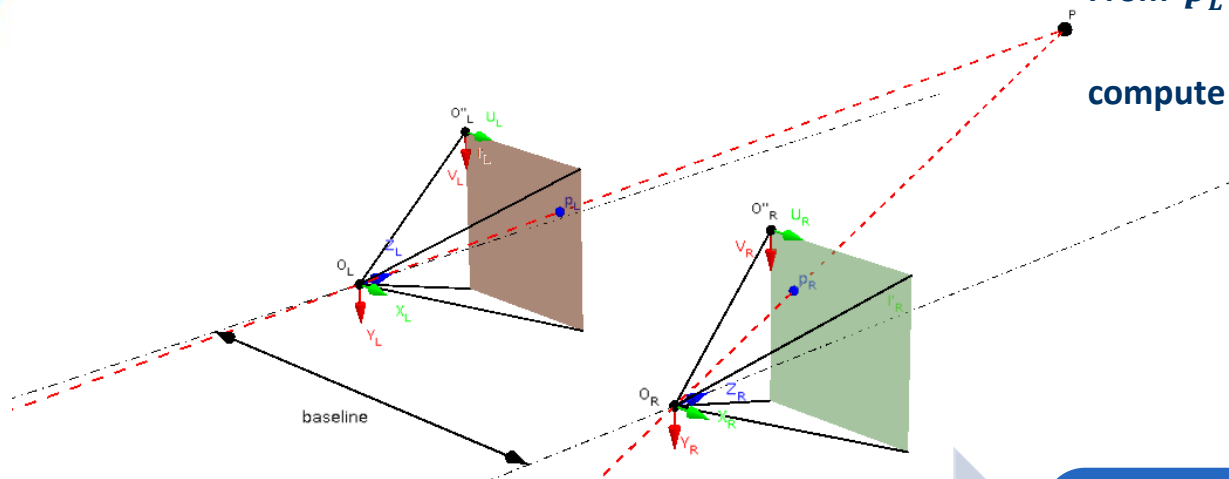


# Calibration Algorithm

## HALO Calibration (extrinsic):

From  $p_L^i = \begin{pmatrix} u_L \\ v_L \end{pmatrix}^i$  and  $p_R^i = \begin{pmatrix} u_R \\ v_R \end{pmatrix}^i$ , we compute 3D points  $P_{stereo}^i = \begin{pmatrix} x_L \\ y_L \\ z_L \end{pmatrix}$ :

$$\begin{cases} z_L = \frac{t_{RL}}{u_L - u_R} \\ x_L = \frac{(u_L - c_U)z_L}{f} \\ y_L = \frac{(v_L - c_V)z_L}{f} \end{cases}$$



Stereo capture

Checkerboard  
Corners Detection

Stereo Triangulation

Horn's  
minimization  
algorithm in a  
RANSAC process

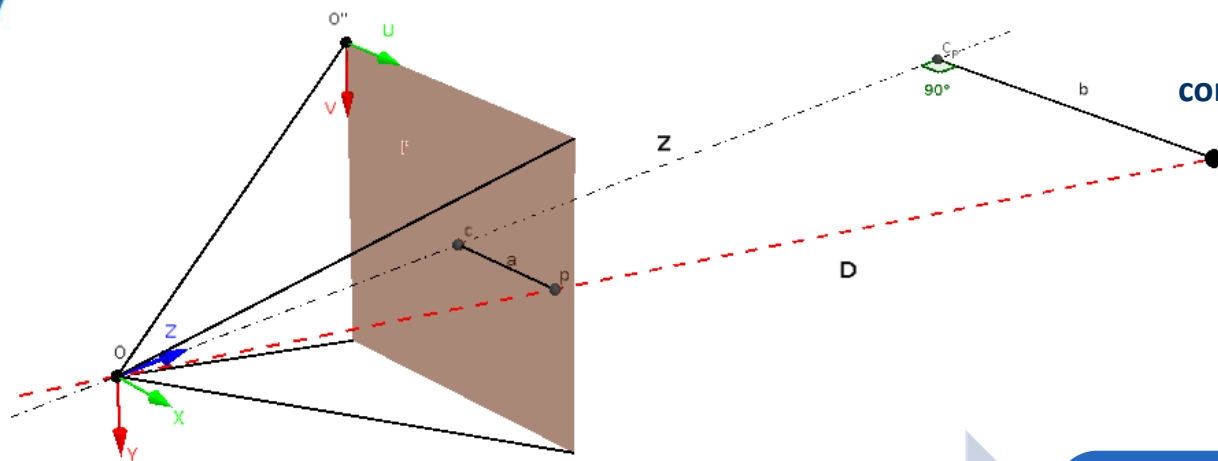
ORF capture

Checkerboard  
Corners Detection

ORF Pinhole  
Inversion

# Calibration Algorithm

## HALO Calibration (extrinsic):



From  $p_T^i = \begin{pmatrix} u_T \\ v_T \end{pmatrix}^i$  and  $d_T^i$ , we compute 3D points  $P_T^i = \begin{pmatrix} x_T \\ y_T \\ z_T \end{pmatrix}$ :

$$\begin{cases} x_T = \frac{u_T - c_U}{z_T} f \\ y_T = \frac{v_T - c_V}{z_T} f \\ \frac{f}{z_T} = \frac{a}{b} \\ d_T^2 = z_T^2 + b^2 \end{cases}$$

Stereo capture

Checkerboard  
Corners Detection

Stereo Triangulation

Horn's  
minimization  
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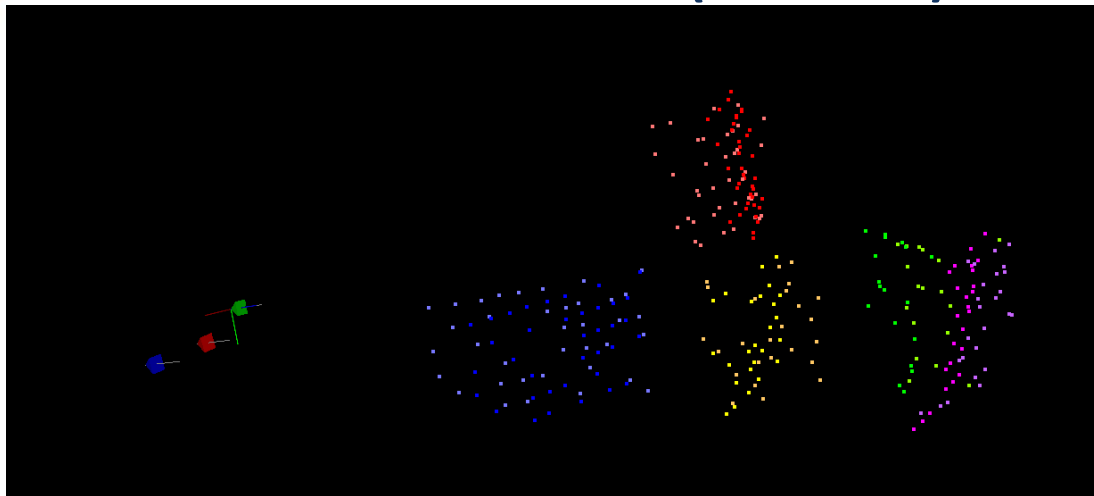
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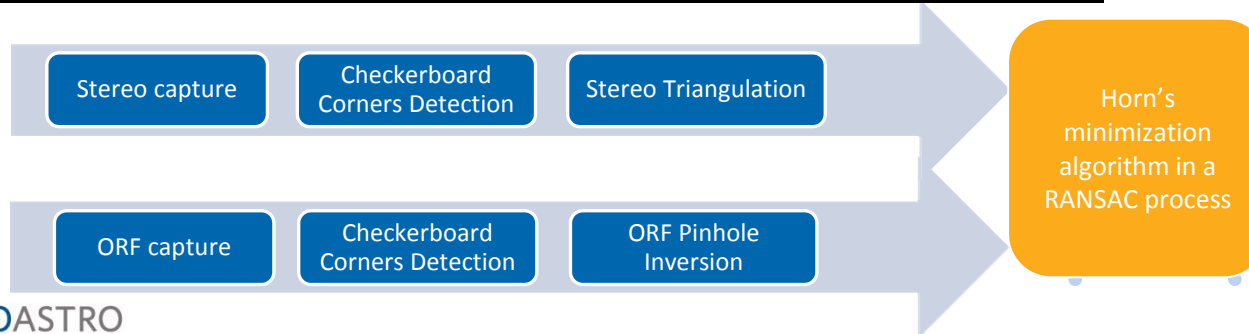
# Calibration Algorithm

## HALO Calibration (extrinsic):



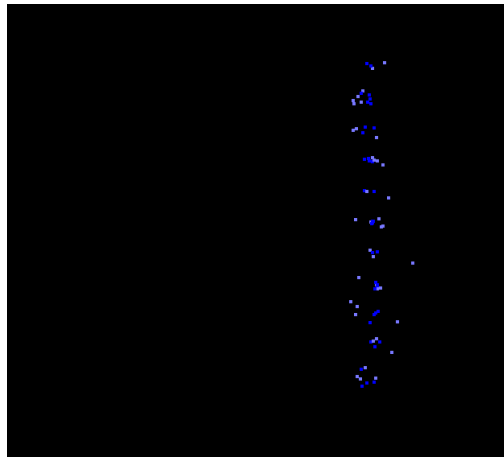
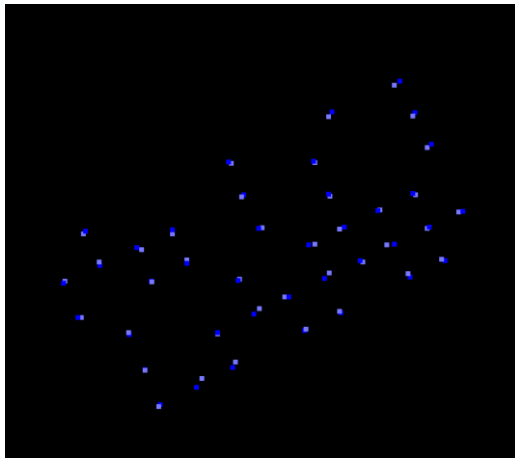
The minimization process is:

$$M_{LT} = \arg \min \left\{ \sum_{i=0}^m \left\| P_T^i - \hat{M}_{LT} * P_L^i \right\|^2 \right\}$$



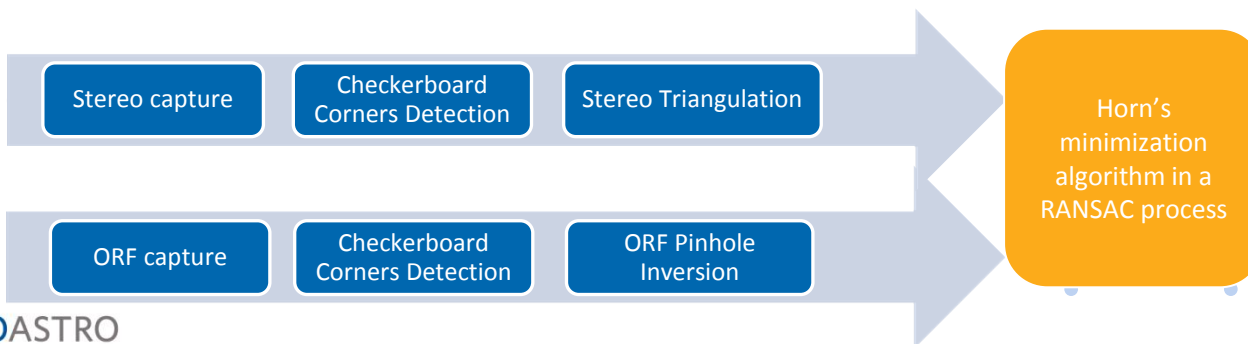
# Calibration Algorithm

## HALO Calibration (extrinsic):



The minimization process is:

$$M_{LT} = \arg \min \left\{ \sum_{i=0}^m \left| \left| P_T^i - \hat{M}_{LT} * P_L^i \right| \right|^2 \right\}$$





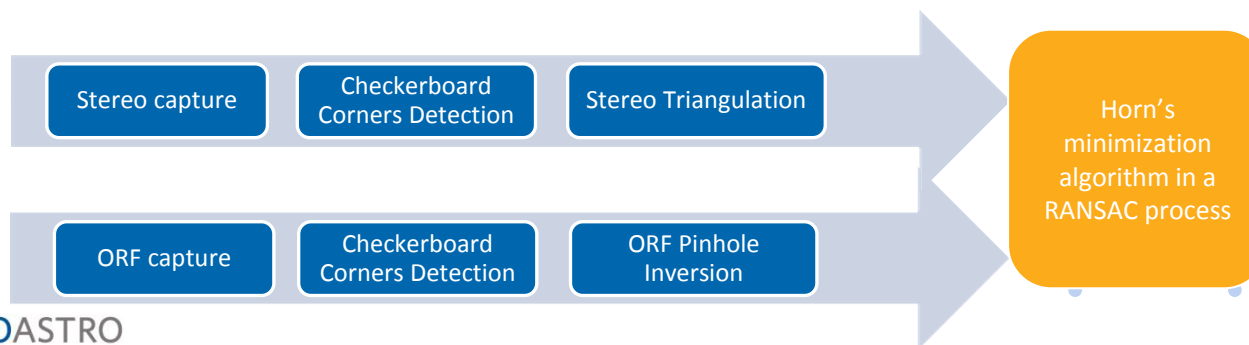
# Calibration Algorithm

## HALO Calibration (extrinsic):

Translation axis	CAD Model	Calib with RANSAC	Calib without RANSAC
X	16.09 cm	16.6 cm	14 cm
Y	2.01 cm	0.77 cm	-0.67 cm
Z	4.74 cm	5.89 cm	8.46 cm

The minimization process is:

$$M_{LT} =$$
$$\arg \min \left\{ \sum_{i=0}^m \left\| P_T^i - M_{LT} * P_L^i \right\|^2 \right\}$$



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- Conclusions and Perspectives



# Fusion Algorithm

Goals of multi-sensor data fusion:

For this algorithm:

- Increase *accuracy*
- Increase *certainty*
- Increase *completeness*
- Increase *representation*

# Fusion Algorithm

Goals of multi-sensor data fusion:

For a future algorithm:

- Increase *accuracy*
- Increase *certainty*
- Increase *completeness*
- Increase *representation*

# Fusion Algorithm

ORF Depth



ORF Confidence

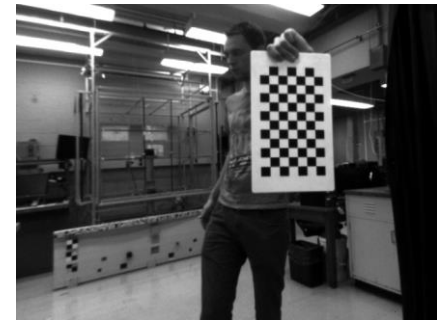
ORF Visual



Stereo Left



Stereo Right



Acquisition

Determination of Points  
Framed by all Sensors

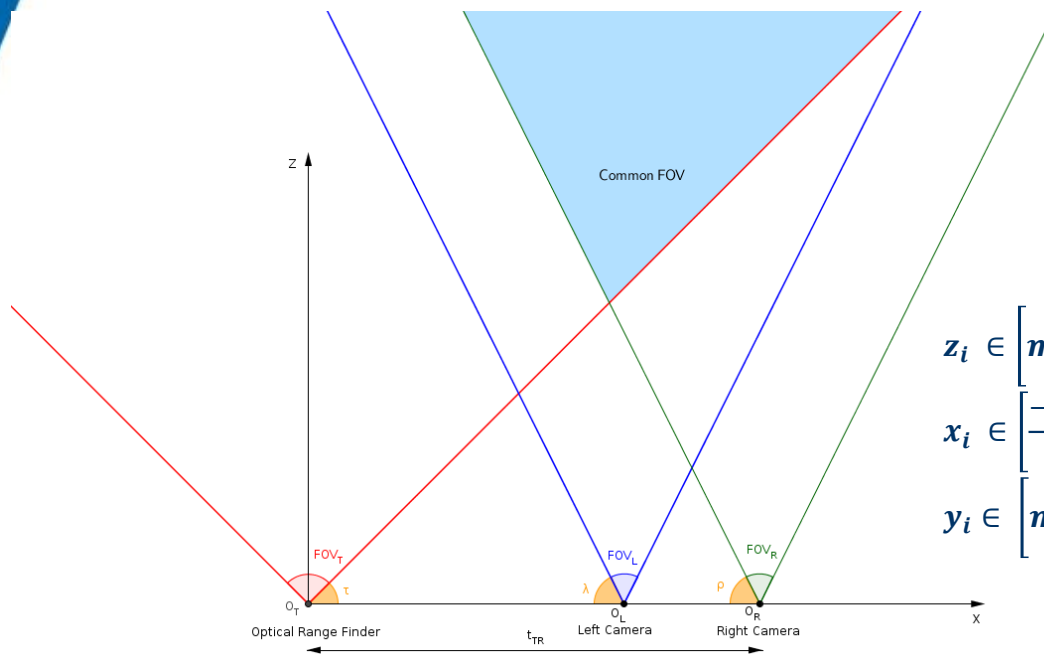
ORF Noise Model

Noise Interval  
Discretization

Stereo projection

Probability  
maximization

# Fusion Algorithm



$$z_i \in \left[ \min \left( \frac{t_{TR} \tan(\rho) \tan(\tau)}{\tan(\rho) + \tan(\tau)}, range_{min} \right); range_{max} \right]$$

$$x_i \in \left[ \frac{-z_i - t_{TR} \tan(\rho)}{\tan(\rho)}; \frac{z_i}{\tan(\tau)} \right]$$

$$y_i \in \left[ \min \left( \frac{-z_i}{\tan(\rho)}, \frac{-z_i}{\tan(\tau)} \right); \min \left( \frac{-z_i}{\tan(\rho)}, \frac{-z_i}{\tan(\tau)} \right) \right]$$

Acquisition

Determination of Points  
Framed by all Sensors

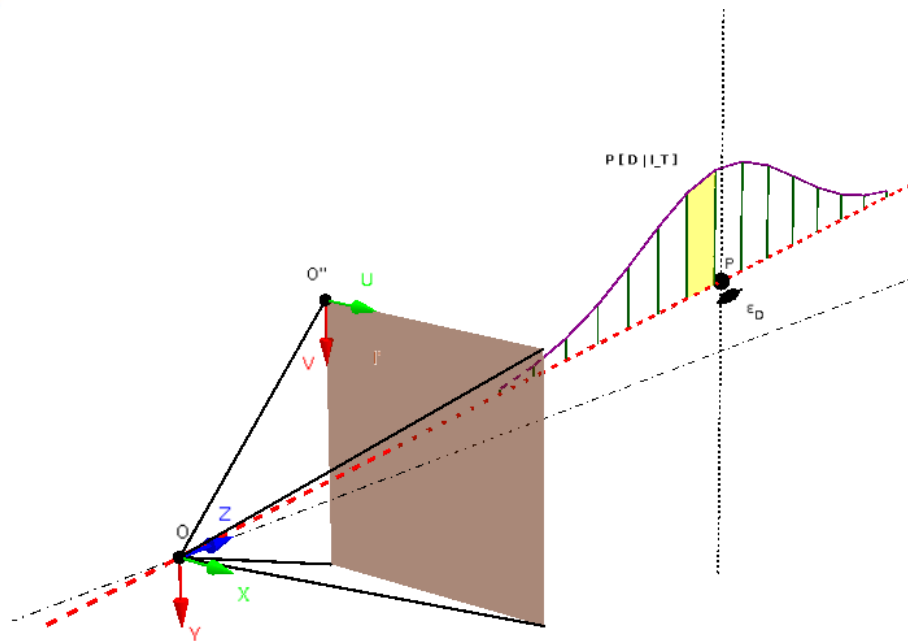
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# Fusion Algorithm



For each 3D point constructed by the ORF, ORF noise can be reduced to a Normal with variance  $\sigma_w$  including:

- Thermal noise with variance  $\sigma_t$
- Scattering noise with variance  $\sigma_s$

Acquisition

Determination of Points Framed by all Sensors

ORF Noise Model

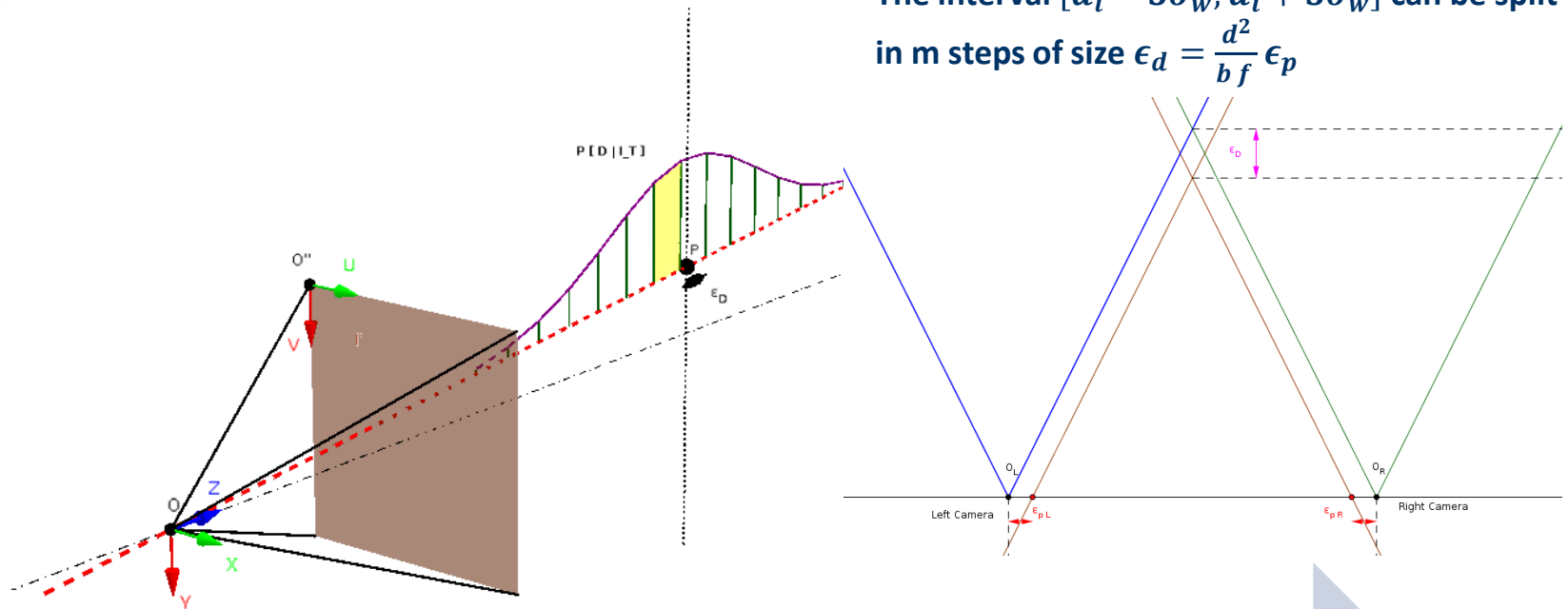
Noise Interval Discretization

Stereo projection

Probability maximization

# Fusion Algorithm

The interval  $[d_i - 3\sigma_w; d_i + 3\sigma_w]$  can be split  
in  $m$  steps of size  $\epsilon_d = \frac{d^2}{bf} \epsilon_p$



Acquisition

Determination of Points  
Framed by all Sensors

ORF Noise Model

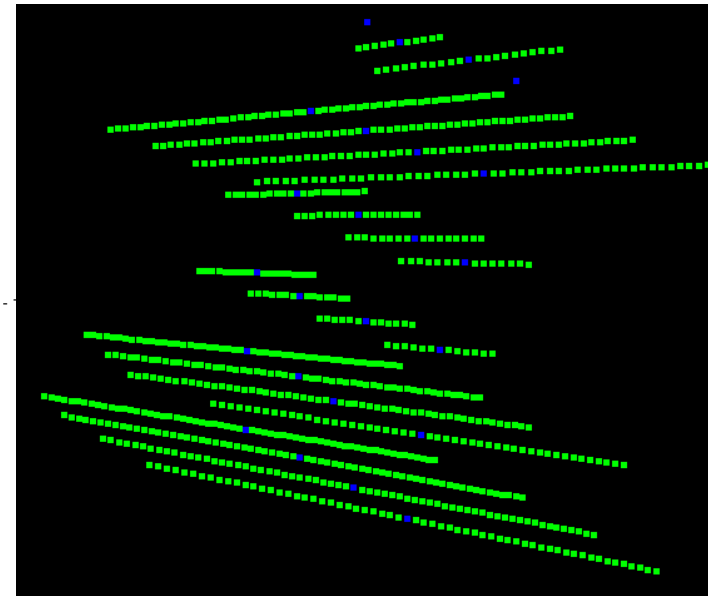
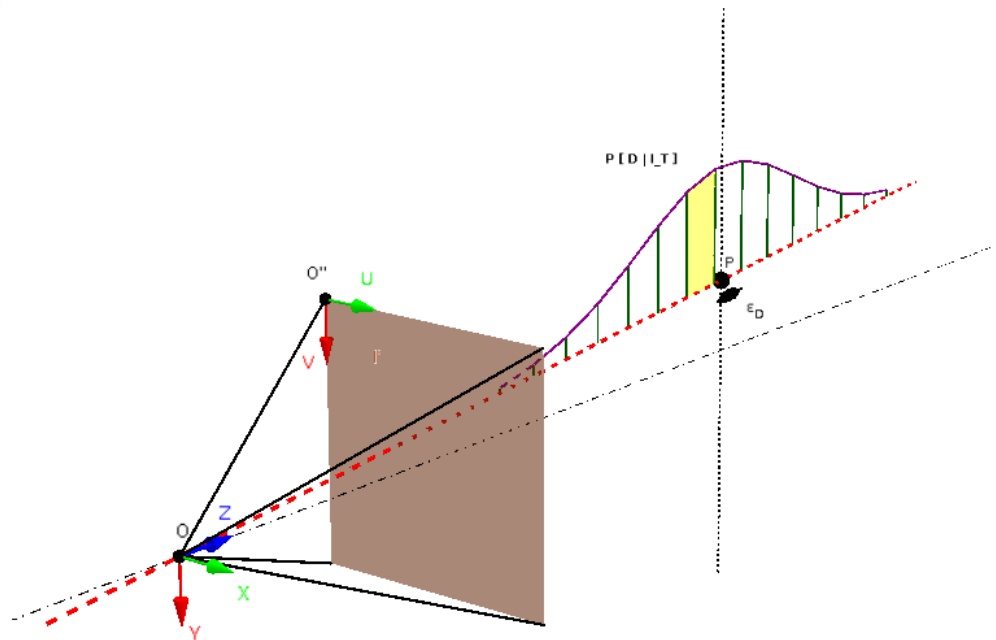
Noise Interval  
Discretization

Stereo projection

Probability  
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# Fusion Algorithm



Acquisition

Determination of Points  
Framed by all Sensors

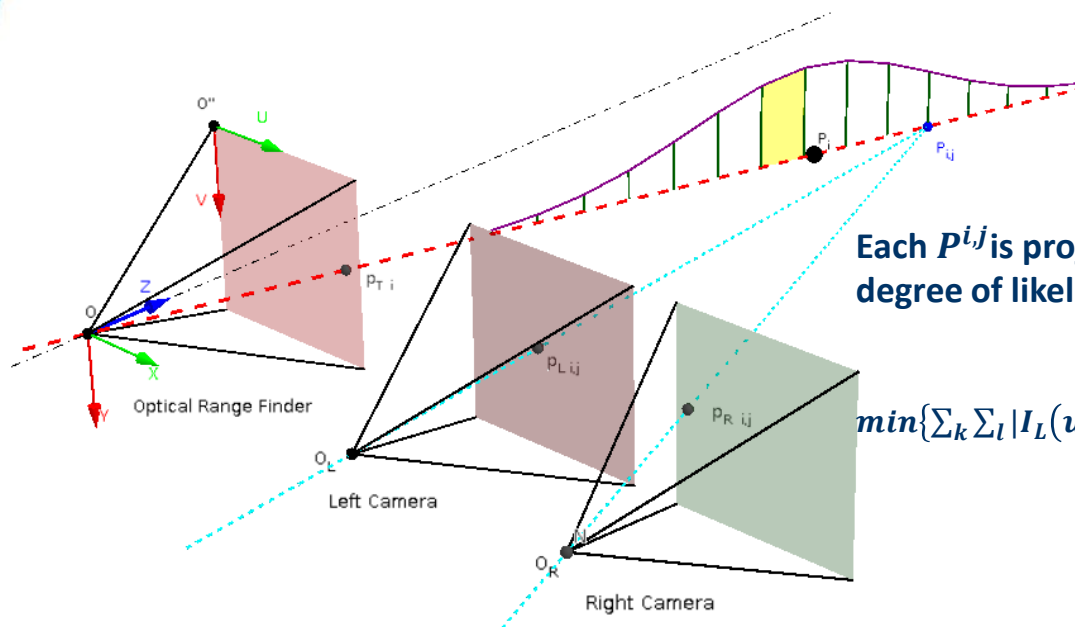
ORF Noise Model

Noise Interval  
Discretization

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# Fusion Algorithm



$$c_{i,j} = \min\{\sum_k \sum_l |I_L(u_{i,j} + k, v_{i,j} + l) - I_R(u_{i,j} + k, v_{i,j} + l)|, thresh\}$$

Acquisition

Determination of Points  
Framed by all Sensors

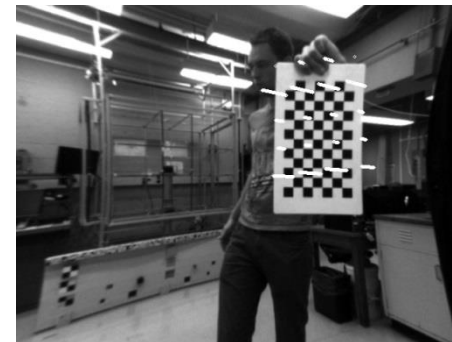
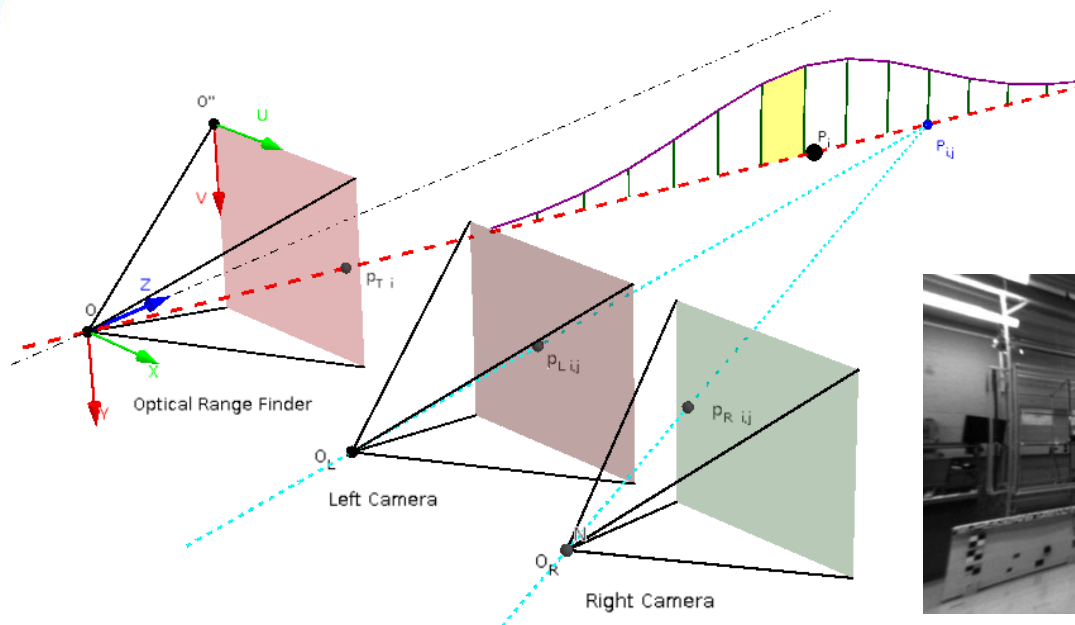
ORF Noise Model

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# Fusion Algorithm



Acquisition

Determination of Points  
Framed by all Sensors

ORF Noise Model

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Probability  
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# Fusion Algorithm

Probability is computed as:

$$P[d^i = d^{i,j}] = P[d^i = d^{i,j}|I_T] * P[d^i = d^{i,j}|I_L I_R]$$

Where:

$$P[d^i = d^{i,j}|I_T] = \frac{1}{\sigma_w^i \sqrt{2\pi}} e^{-\frac{(d^{i,j} - d^i)^2}{2 \sigma_w^i{}^2}}$$

$$P[d^i = d^{i,j}|I_L I_R] = e^{-\frac{c_{i,j}}{\sigma_n^i}}$$

And finally,

$$\hat{d}^i = \max_j \{P[d^i = d^{i,j}]\}$$

Acquisition

Determination of Points  
Framed by all Sensors

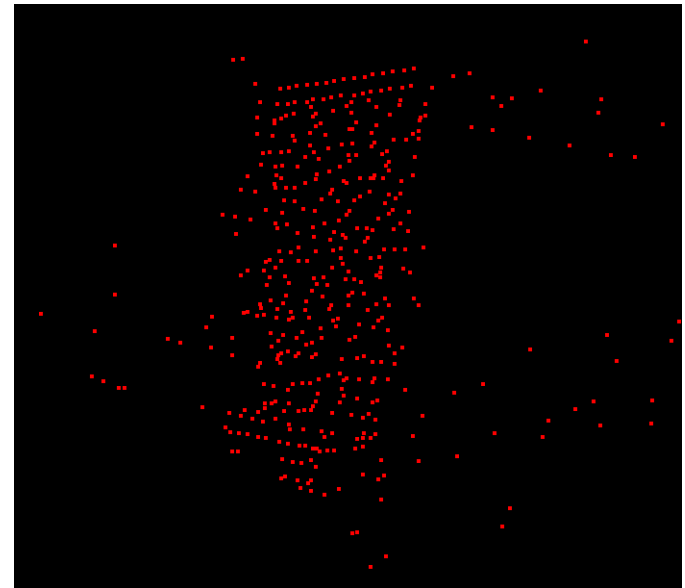
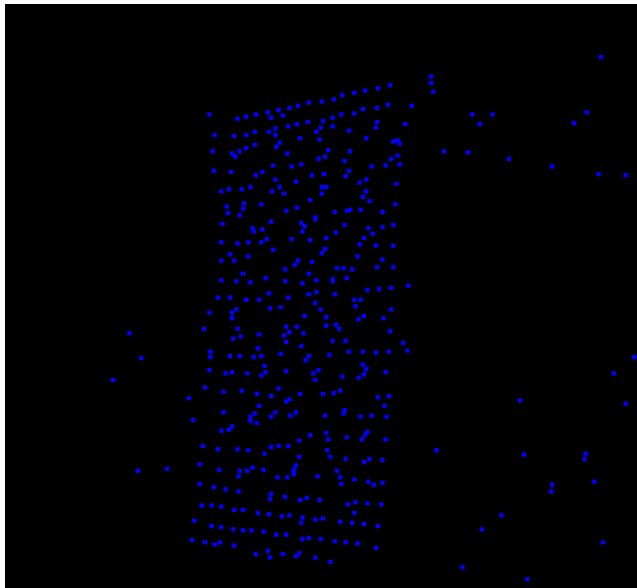
ORF Noise Model

Noise Interval  
Discretization

Stereo projection

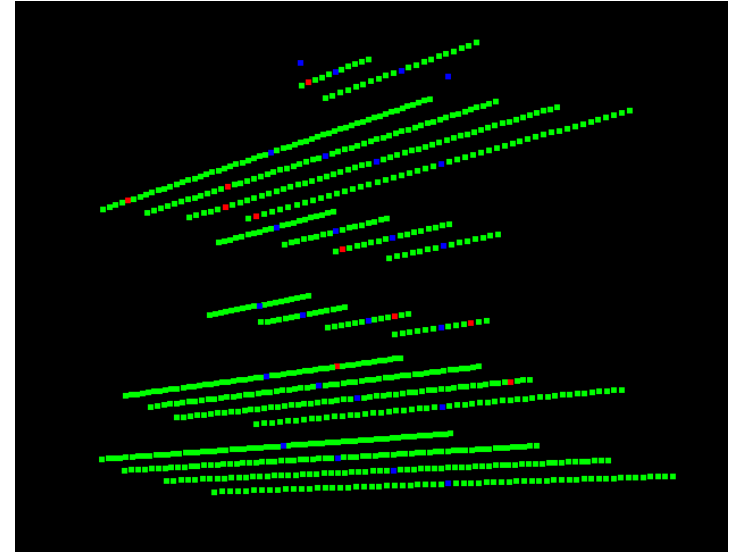
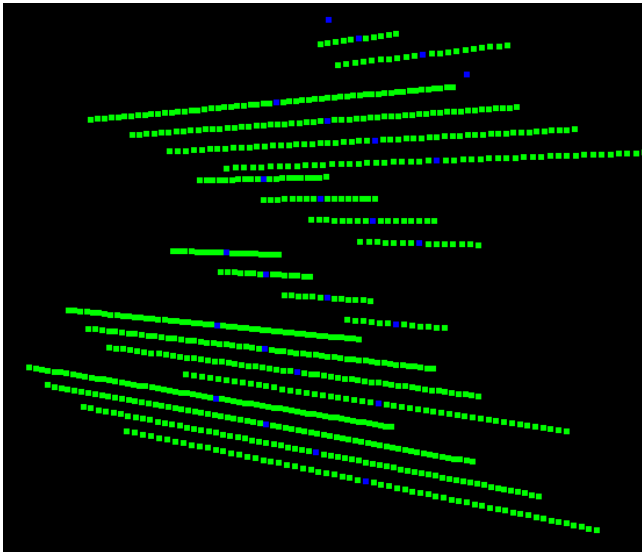
Probability  
maximization

# Fusion Algorithm



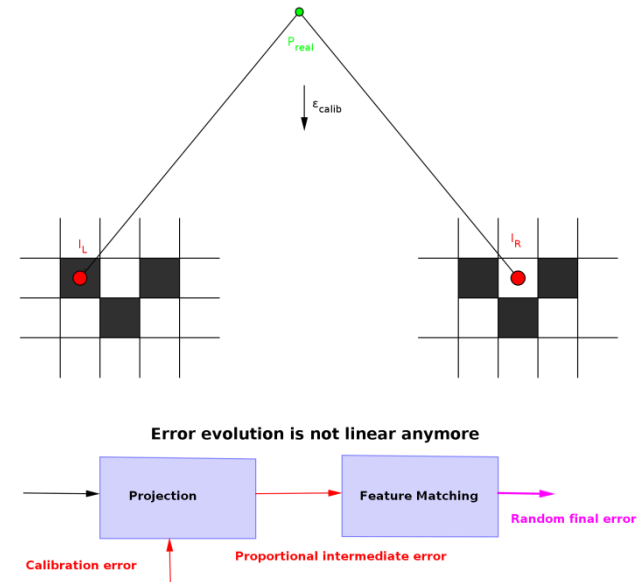
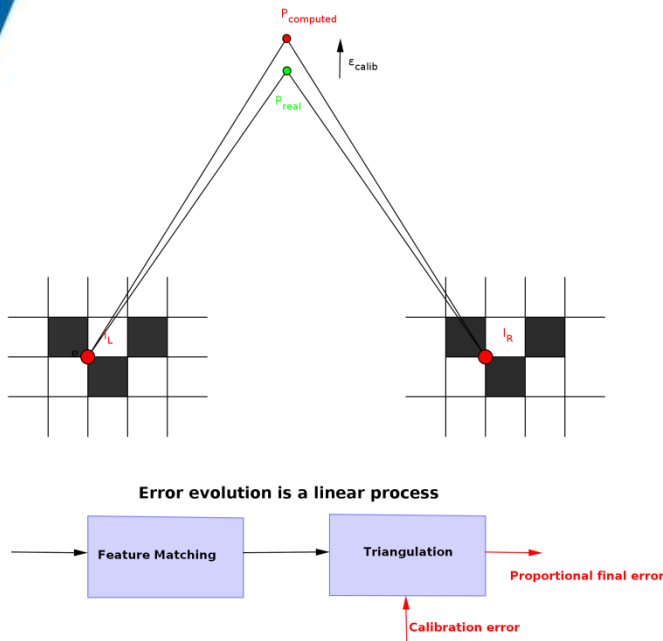
In the first results with INSPECT, fusion (right) does not improve accuracy of the ORF cloud (left)

# Fusion Algorithm



In the first results with INSPECT, fusion (right) does not improve accuracy of the ORF cloud (left)

# Fusion Algorithm



Errors seem to come essentially from stereo calibration matrices accuracy and non-linearity of the process

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# Conclusions and Future Perspectives

- Acquisition seems to give acceptable results on the ground and during RGA flights.
- The calibration algorithm gives good results but could be improved by:
  - Adding the thermocam by using a cold/hot checkerboard pattern
  - Using better stereo calibration parameters during system calibration
- The fusion algorithm does not increase accuracy for the moment (on the ground and during RGA flights) and will not for sure increase completeness and certainty:
  - A way to improve it would be a better ORF noise computation or stereo likeliness determination
  - The thermocam should be added to create a second point cloud
  - Other algorithms have been found that are more adapted to SLAM, avoid the stereo re-projection and consider full objects instead of separated points