

Institut Supérieur de l'Aéronautique et de l'Espace Soutenance de Projet de Fin d'Etudes

Calibration and Fusion of Stereoscopic and Time-of-Flight Cameras for Zero Gravity Targets Inspection

Auteur: Gabriel Urbain - 3A Supaero - ISAE – France

Encadrants: Daniel Alazard - DEMIA - ISAE – France
José Radzik – DEOS – ISAE - France
Alvar Saenz-Otero – SSL – MIT – USA

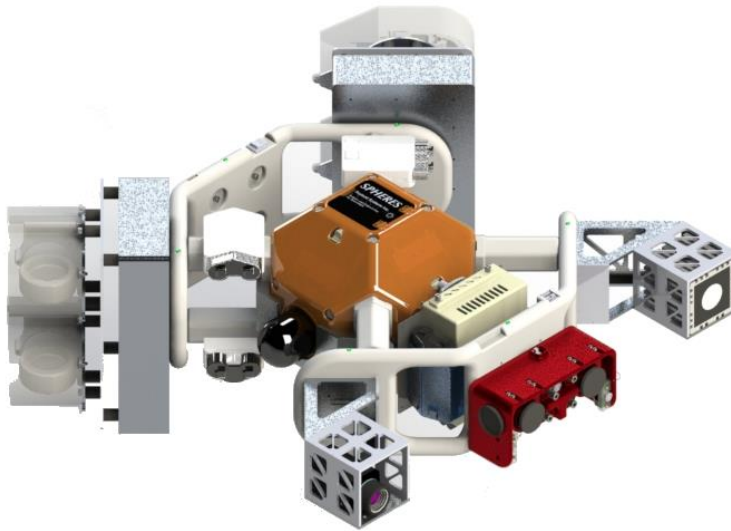
Vendredi 24 Octobre 2014

Overview

- **Introduction**
- **Sensors Features and Acquisition**
 - Time-of-Flight Camera (Optical Range Finder)
 - Stereoscopic Cameras (VERTIGO)
 - Thermocam
- **Calibration Algorithm**
 - ORF calibration
 - Stereo calibration
 - System calibration
- **Fusion Algorithm**
- **Conclusions and Perspectives**



Introduction



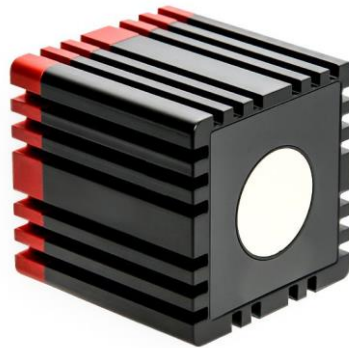
INSPECT is an extension of SPHERES intending to test pieces of hardware inside the ISS prior to moving into the vacuum of space

Introduction

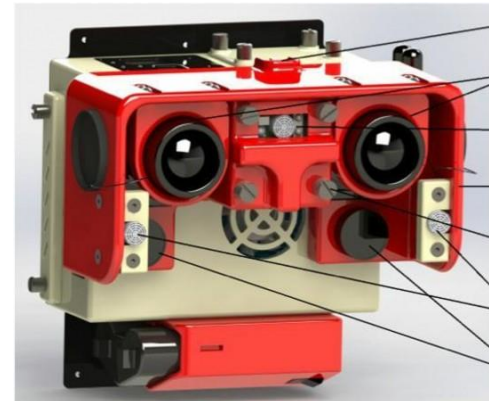
INSPECT adds two cameras to VERTIGO: a thermocam and an Optical Range Finder to perform Visual Navigation.



Thermocam



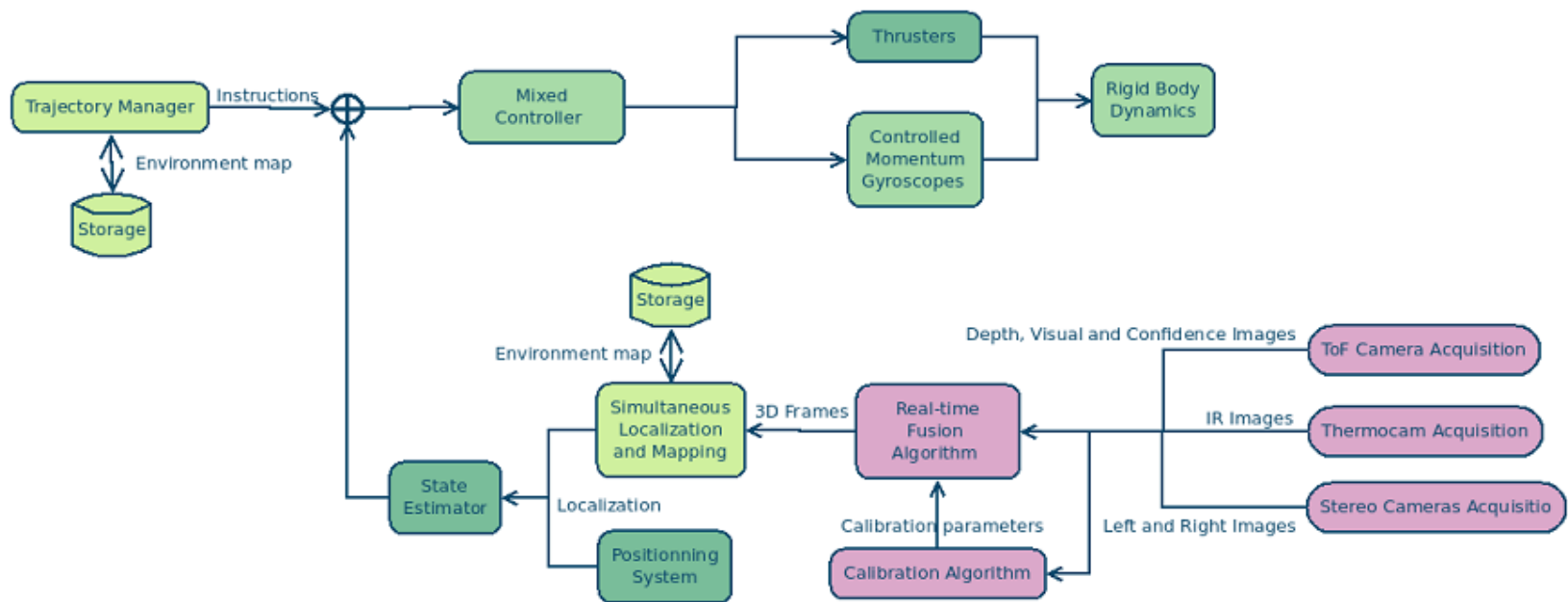
Optical Range Finder or
Time-of-Flight Camera



Stereoscopic Cameras of
the VERTIGO Goggles

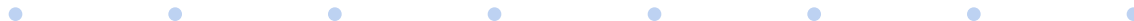
Introduction

Computer Vision enables Simultaneous Localization and Mapping.



Overview

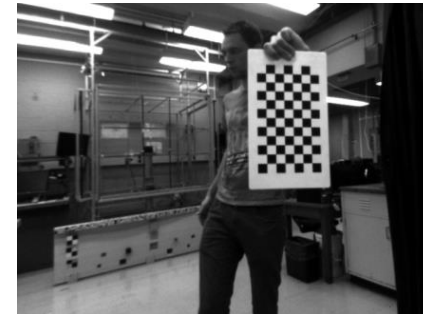
- Introduction
- **Sensors Features and Acquisition**
 - Time-of-Flight Camera (Optical Range Finder)
 - Stereoscopic Cameras (VERTIGO)
 - Thermocam
- Calibration Algorithm
 - ORF calibration
 - Stereo calibration
 - System calibration
- Fusion Algorithm
- Conclusions and Perspectives



Sensors Features and Acquisition

VERTIGO goggles:

Feature	Value
Frequency Domain	717nm dominant (visible)
Resolution	752x480 pixels
Pixel Size	6 μ m
FoV	35°x35°
Output Data	10 bits monochrome



Two images are captured synchronously

Stereo Cameras

uEye API

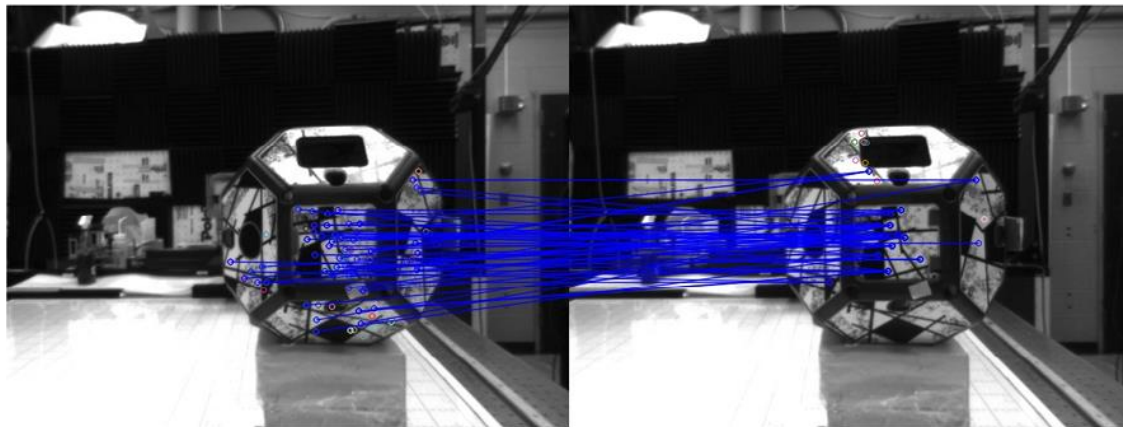
Feature Detection
and matching

Optional: Aggregation
and Optimization

Triangulation

Sensors Features and Acquisition

VERTIGO goggles:



Stereo Cameras

uEye API

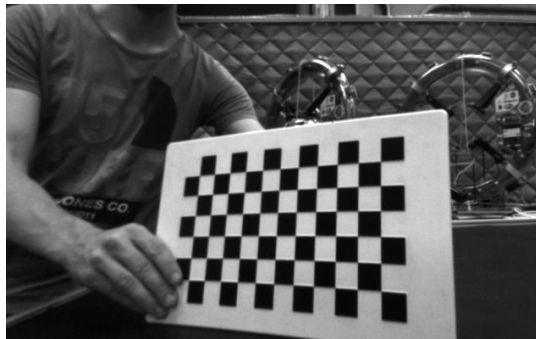
Feature Detection
and matching

Optional: Aggregation
and Optimization

Triangulation

Sensors Features and Acquisition

VERTIGO goggles:



Low-textured objects lead to bad stereo 3D estimations

Stereo Cameras

uEye API

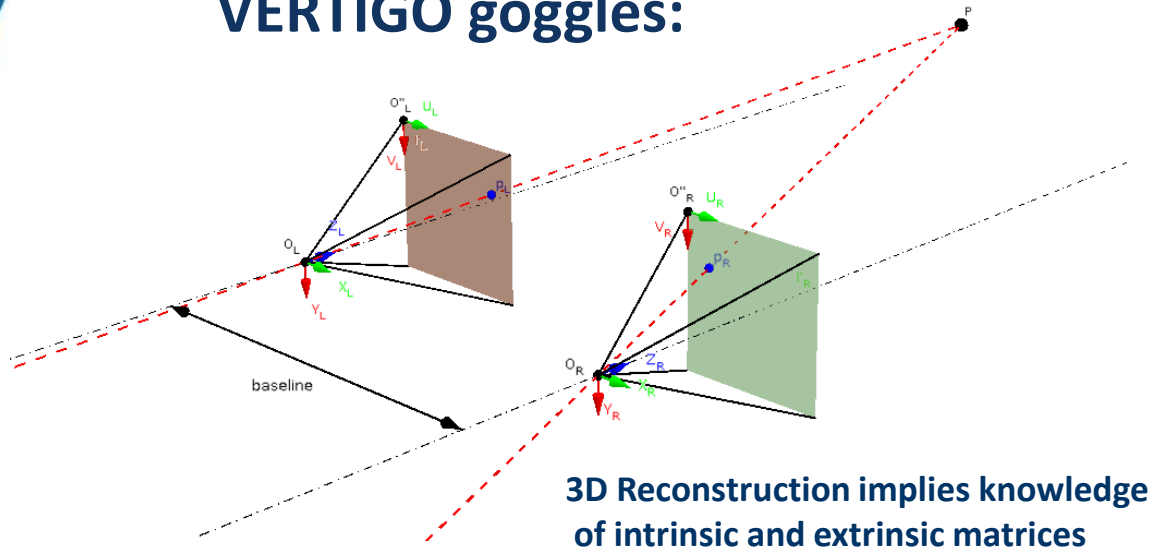
Feature Detection
and matching

Optional: Aggregation
and Optimization

Triangulation

Sensors Features and Acquisition

VERTIGO goggles:



$$\begin{pmatrix} u_L \\ v_L \\ 1 \end{pmatrix} = K_L * M_L * \begin{pmatrix} x \\ y \\ z \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} u_R \\ v_R \\ 1 \end{pmatrix} = K_R * M_R * \begin{pmatrix} x \\ y \\ z \\ 1 \end{pmatrix}$$

$$\Rightarrow \begin{cases} z = \frac{\text{baseline}}{u_L - u_R} \\ x = \frac{(u_L - c_U) * z}{f} \\ y = \frac{(u_L - c_V) * z}{f} \end{cases}$$

Stereo Cameras

uEye API

Feature Detection
and matching

Optional: Aggregation
and Optimization

Triangulation

Sensors Features and Acquisition

ORF:

Feature	Value
Frequency Domain	850nm (far IR)
Resolution	176x144 pixels
Pixel Size	40 μ m
FoV	69°x55°
Output Data	14 bits depth, 16 bits visual, 16 bits confidence



Three images are captures in the same time: depth, visual, confidence

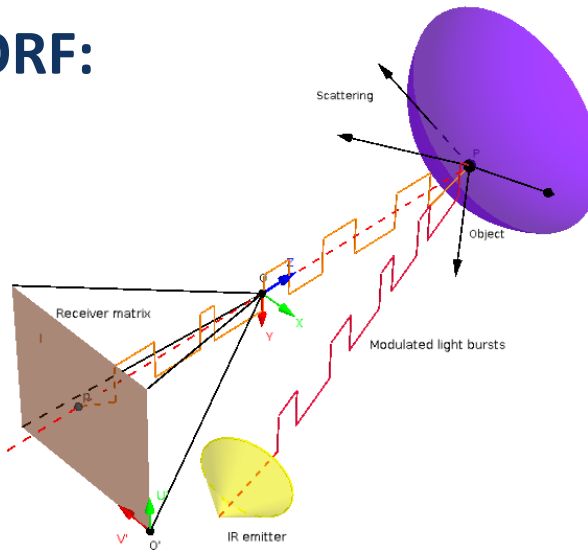
ORF Camera

MESA-Imaging API

3D Reconstruction

Sensors Features and Acquisition

ORF:



Three images are captures in the same time: depth, visual, confidence

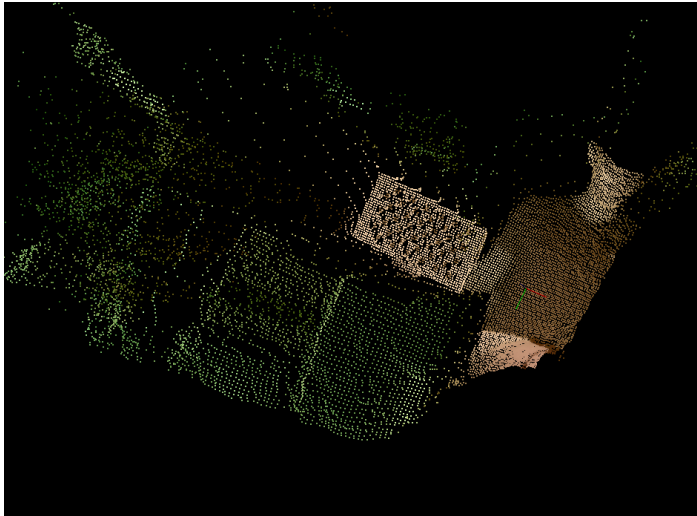
ORF Camera

MESA-Imaging API

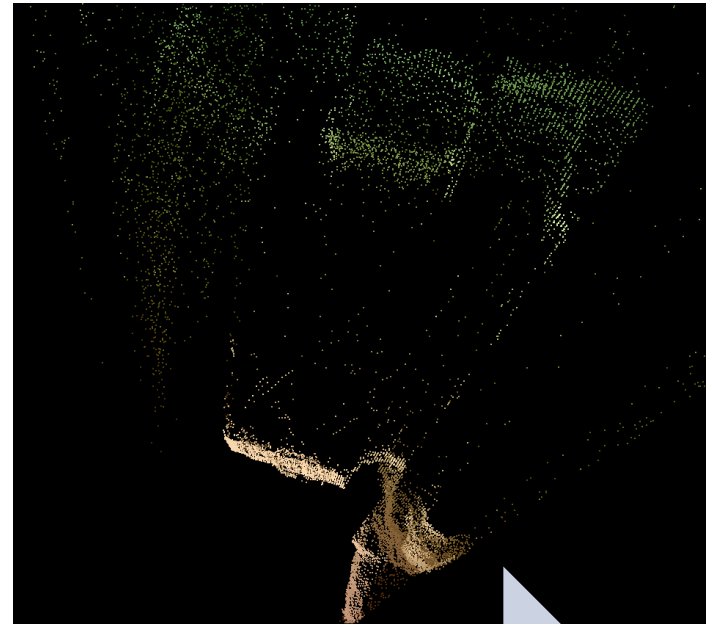
3D Reconstruction

Sensors Features and Acquisition

ORF:



ORF Camera



MESA-Imaging API

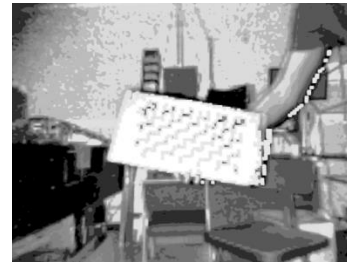
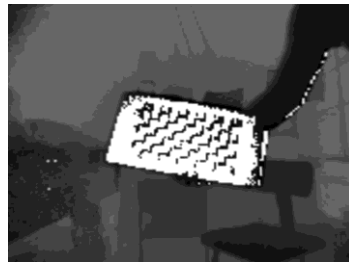
3D Reconstruction

• • • • • • • •

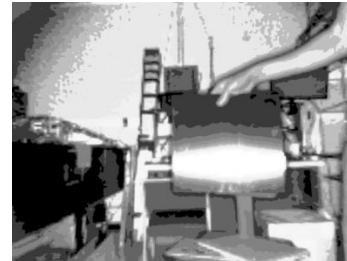
Sensors Features and Acquisition

ORF:

ORF is motion sensitive



ORF is material sensitive



ORF Camera

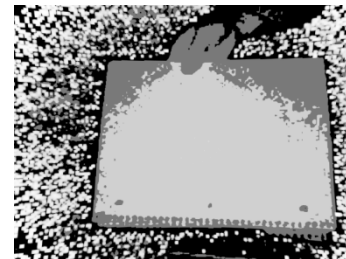
MESA-Imaging API

3D Reconstruction

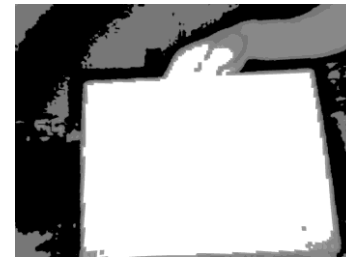
Sensors Features and Acquisition

ORF:

ORF is exposure sensitive



ORF is range sensitive



ORF Camera

MESA-Imaging API

3D Reconstruction

Sensors Features and Acquisition

Thermocam:

Feature	Value
Frequency Domain	7.5 – 13 μm (near IR)
Resolution	80x64 pixels
Pixel Size	50 μm
FoV	44°x36°
Output Data	8 bits monochrome



The thermocam provides data diversity but with a low resolution

Overview

- Introduction
- Sensors Features and Acquisition
 - Time-of-Flight Camera (Optical Range Finder)
 - Stereoscopic Cameras (VERTIGO)
 - Thermocam
- Calibration Algorithm
 - ORF calibration
 - Stereo calibration
 - System calibration
- Fusion Algorithm
- Conclusions and Perspectives



Calibration Algorithm

ORF Calibration (intrinsic):

Intrinsic parameters θ_T^i correspond to intrinsic matrix:

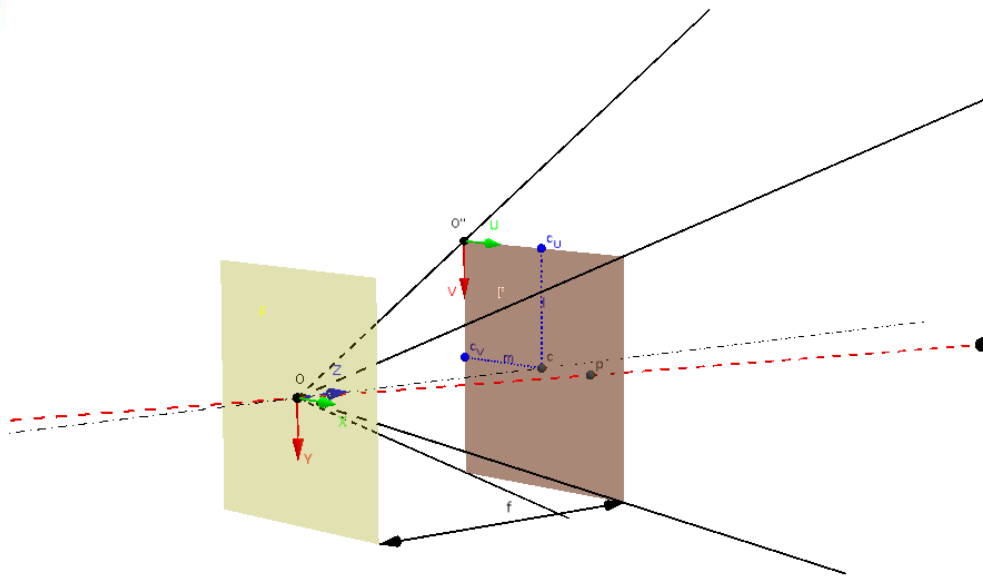
$$K_T = \begin{pmatrix} f_U & s_{UV} & c_U \\ 0 & f_V & c_V \\ 0 & 0 & 1 \end{pmatrix}$$

and distortion coefficients :

$$k_1, k_2, k_3, k_4, k_5$$

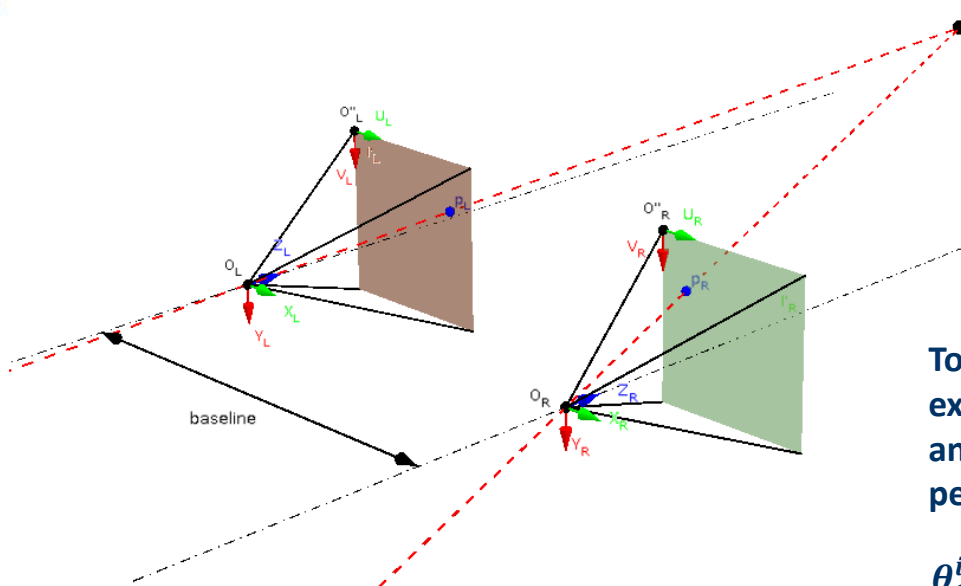
To compute extrinsic parameters, m checkerboard corners are projected and an iterative minimization process is performed:

$$\theta_T^i = \arg \min \left\{ \sum_{i=0}^m \left\| \mathcal{F}(\hat{\theta}_T^i) - p_T^i \right\|^2 \right\}$$



Calibration Algorithm

VERTIGO Calibration (intrinsic + extrinsic):



Extrinsic parameters correspond to the transformation matrix:

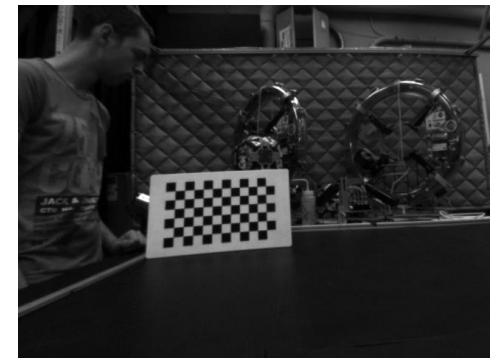
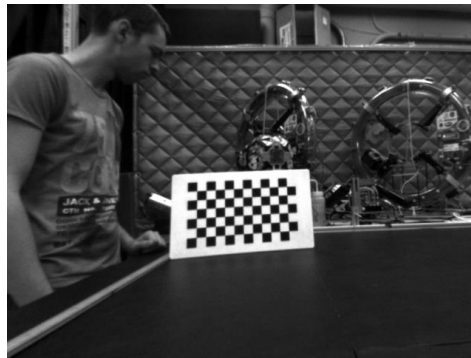
$$M_{LR} = \begin{pmatrix} r_{X^L X^R} & r_{X^L Y^R} & r_{X^L Z^R} & t_{X^L X^R} \\ r_{Y^L X^R} & r_{Y^L Y^R} & r_{Y^L Z^R} & t_{Y^L Y^R} \\ r_{Z^L X^R} & r_{Z^L Y^R} & r_{Z^L Z^R} & t_{Z^L Z^R} \end{pmatrix}$$

To compute stereo parameters (intrinsic + extrinsic), m checkerboard corners are projected and an iterative minimization process is performed:

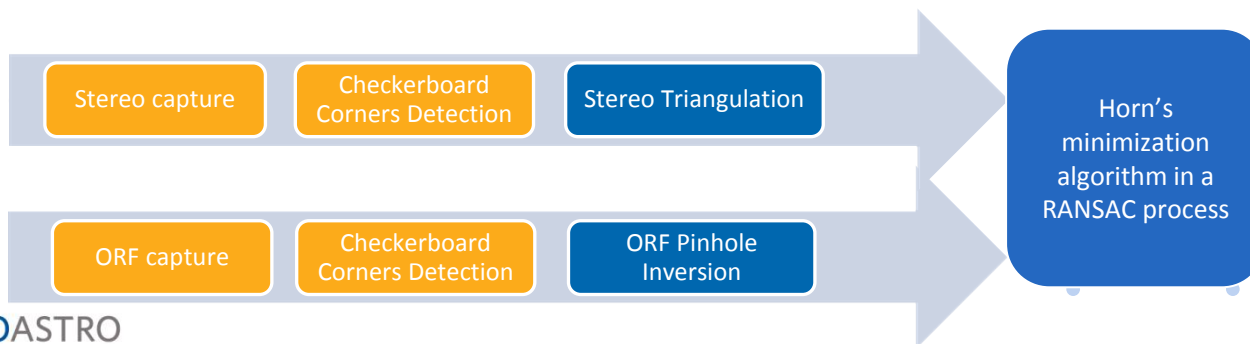
$$\theta_{stereo}^i = \arg \min \left\{ \sum_{i=0}^m \left\| \mathcal{F}(\hat{\theta}_{stereo}^i) - \begin{pmatrix} p_L \\ p_R \end{pmatrix} \right\|^2 \right\}$$

Calibration Algorithm

HALO Calibration (extrinsic):



Three sets of points are deduced: $p_T^i = \begin{pmatrix} u \\ v \end{pmatrix}_T^i$ $p_L^i = \begin{pmatrix} u \\ v \end{pmatrix}_L^i$ $p_R^i = \begin{pmatrix} u \\ v \end{pmatrix}_R^i$

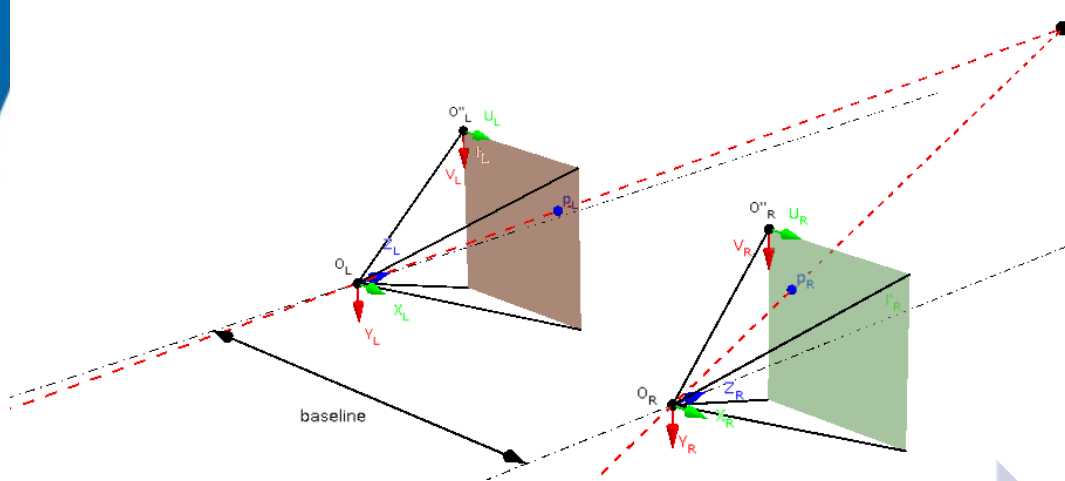


Calibration Algorithm

HALO Calibration (extrinsic):

From $p_L^i = \begin{pmatrix} u_L \\ v_L \end{pmatrix}^i$ and $p_R^i = \begin{pmatrix} u_R \\ v_R \end{pmatrix}^i$, we compute 3D points $P_{stereo}^i = \begin{pmatrix} x_L \\ y_L \\ z_L \end{pmatrix}$:

$$\begin{cases} z_L = \frac{t_{RL}}{u_L - u_R} \\ x_L = \frac{(u_L - c_U)z_L}{f} \\ y_L = \frac{(v_L - c_V)z_L}{f} \end{cases}$$



Stereo capture

Checkerboard
Corners Detection

Stereo Triangulation

Horn's
minimization
algorithm in a
RANSAC process

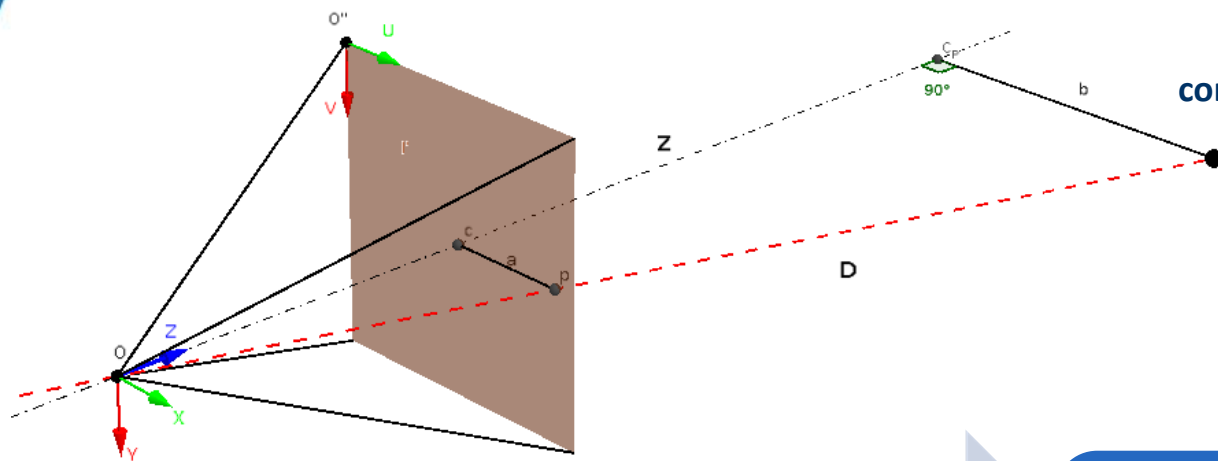
ORF capture

Checkerboard
Corners Detection

ORF Pinhole
Inversion

Calibration Algorithm

HALO Calibration (extrinsic):



From $p_T^i = \begin{pmatrix} u_T \\ v_T \end{pmatrix}^i$ and d_T^i , we
compute 3D points $P_T^i = \begin{pmatrix} x_T \\ y_T \\ z_T \end{pmatrix}$:

$$\begin{cases} x_T = \frac{u_T - c_U}{z_T} f \\ y_T = \frac{v_T - c_V}{z_T} f \\ \frac{f}{z_T} = \frac{a}{b} \\ d_T^2 = z_T^2 + b^2 \end{cases}$$

Stereo capture

Checkerboard
Corners Detection

Stereo Triangulation

ORF capture

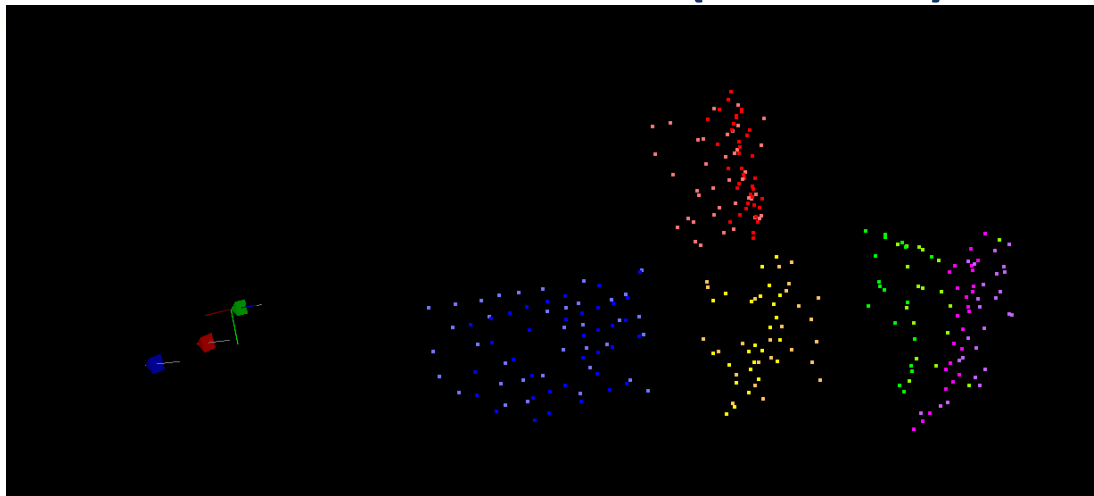
Checkerboard
Corners Detection

ORF Pinhole
Inversion

Horn's
minimization
algorithm in a
RANSAC process

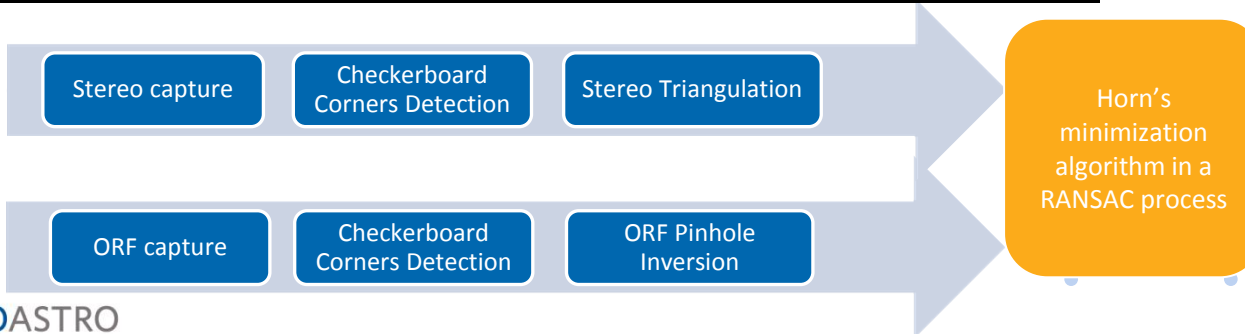
Calibration Algorithm

HALO Calibration (extrinsic):



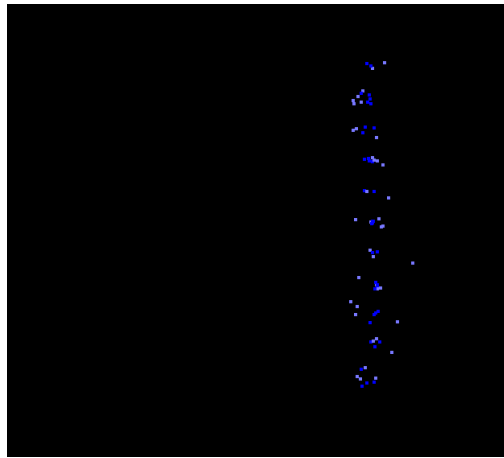
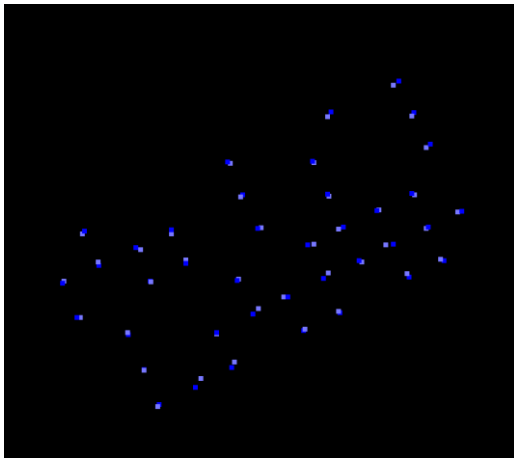
The minimization process is:

$$M_{LT} = \arg \min \left\{ \sum_{i=0}^m \left\| P_T^i - \hat{M}_{LT} * P_L^i \right\|^2 \right\}$$



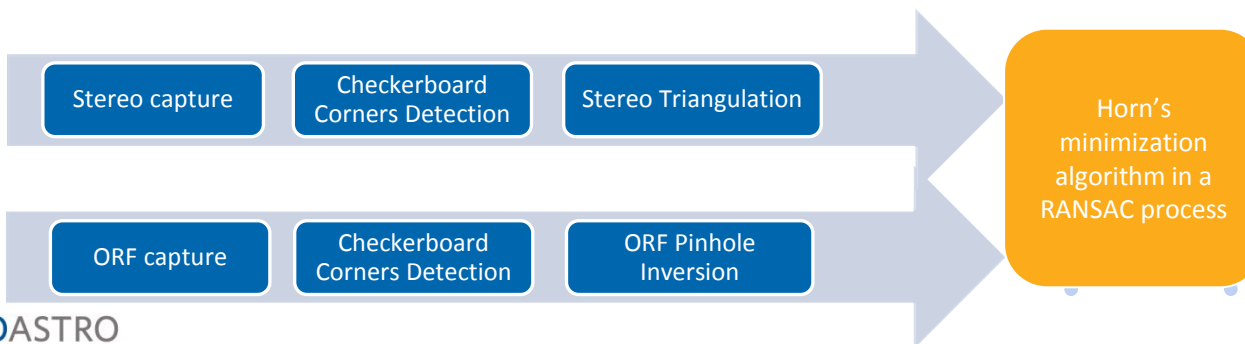
Calibration Algorithm

HALO Calibration (extrinsic):



The minimization process is:

$$M_{LT} = \arg \min \left\{ \sum_{i=0}^m \left| \left| P_T^i - \hat{M}_{LT} * P_L^i \right| \right|^2 \right\}$$



Calibration Algorithm

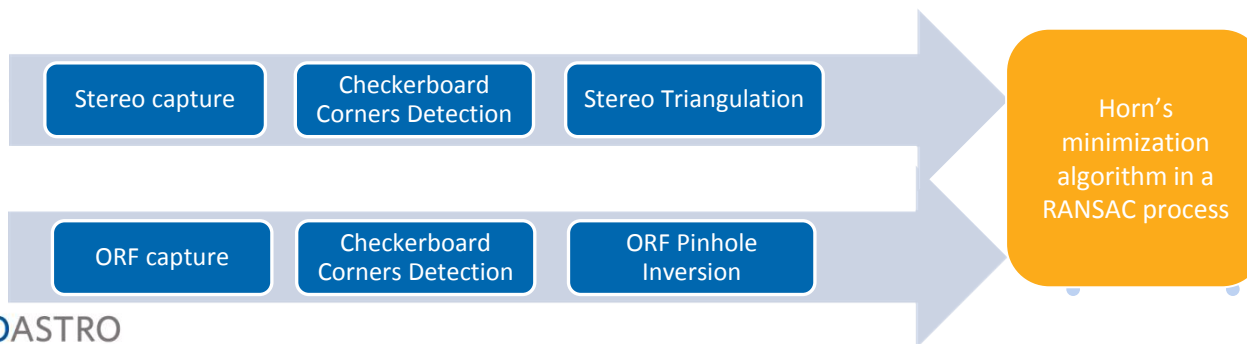
HALO Calibration (extrinsic):

Translation axis	CAD Model	Calib with RANSAC	Calib without RANSAC
X	16.09 cm	16.6 cm	14 cm
Y	2.01 cm	0.77 cm	-0.67 cm
Z	4.74 cm	5.89 cm	8.46 cm

The minimization process is:

$$M_{LT} =$$

$$\arg \min \left\{ \sum_{i=0}^m \left\| P_T^i - M_{LT} * P_L^i \right\|^2 \right\}$$



Overview

- Introduction
- Sensors Features and Acquisition
 - Time-of-Flight Camera (Optical Range Finder)
 - Stereoscopic Cameras (VERTIGO)
 - Thermocam
- Calibration Algorithm
 - ORF calibration
 - Stereo calibration
 - System calibration
- Fusion Algorithm
- Conclusions and Perspectives



Fusion Algorithm

Goals of multi-sensor data fusion:

For this algorithm:

- Increase *accuracy*
- Increase *certainty*
- Increase *completeness*
- Increase *representation*

Fusion Algorithm

Goals of multi-sensor data fusion:

For a future algorithm:

- Increase *accuracy*
- Increase *certainty*
- Increase *completeness*
- Increase *representation*

• • • • • • • •

Fusion Algorithm

ORF Depth



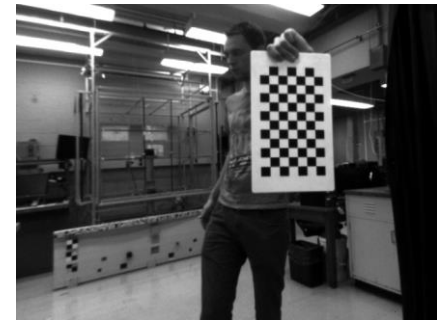
ORF Confidence



ORF Visual



Stereo Left



Stereo Right

Acquisition

Determination of Points
Framed by all Sensors

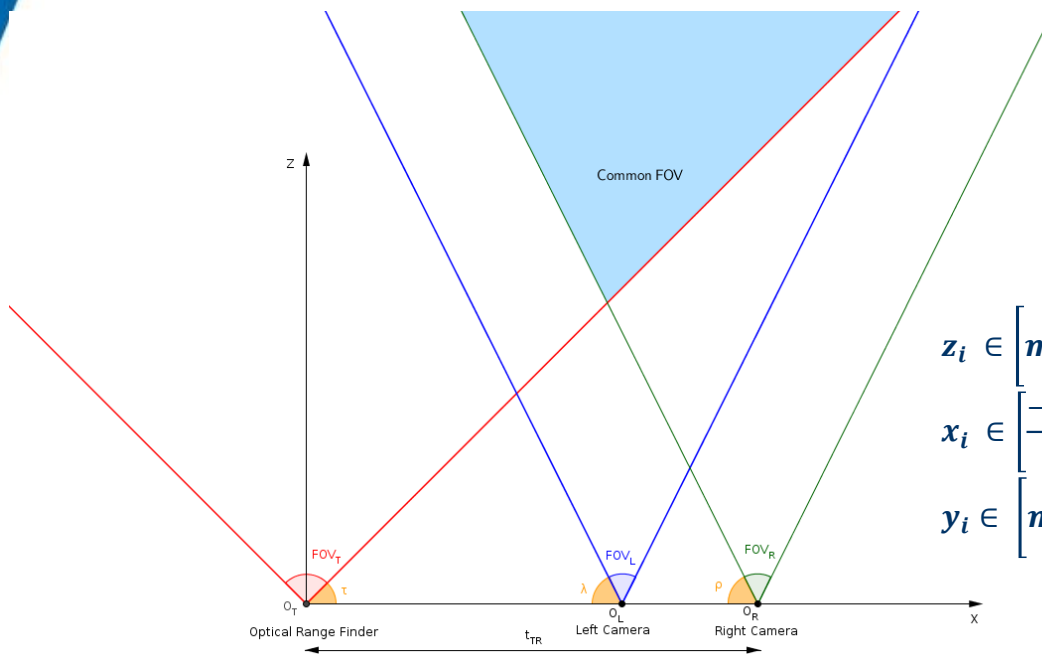
ORF Noise Model

Noise Interval
Discretization

Stereo projection

Probability
maximization

Fusion Algorithm



$$z_i \in \left[\min \left(\frac{t_{TR} \tan(\rho) \tan(\tau)}{\tan(\rho) + \tan(\tau)}, range_{min} \right); range_{max} \right]$$

$$x_i \in \left[\frac{-z_i - t_{TR} \tan(\rho)}{\tan(\rho)}; \frac{z_i}{\tan(\tau)} \right]$$

$$y_i \in \left[\min \left(\frac{-z_i}{\tan(\rho)}, \frac{-z_i}{\tan(\tau)} \right); \min \left(\frac{-z_i}{\tan(\rho)}, \frac{-z_i}{\tan(\tau)} \right) \right]$$

Acquisition

Determination of Points
Framed by all Sensors

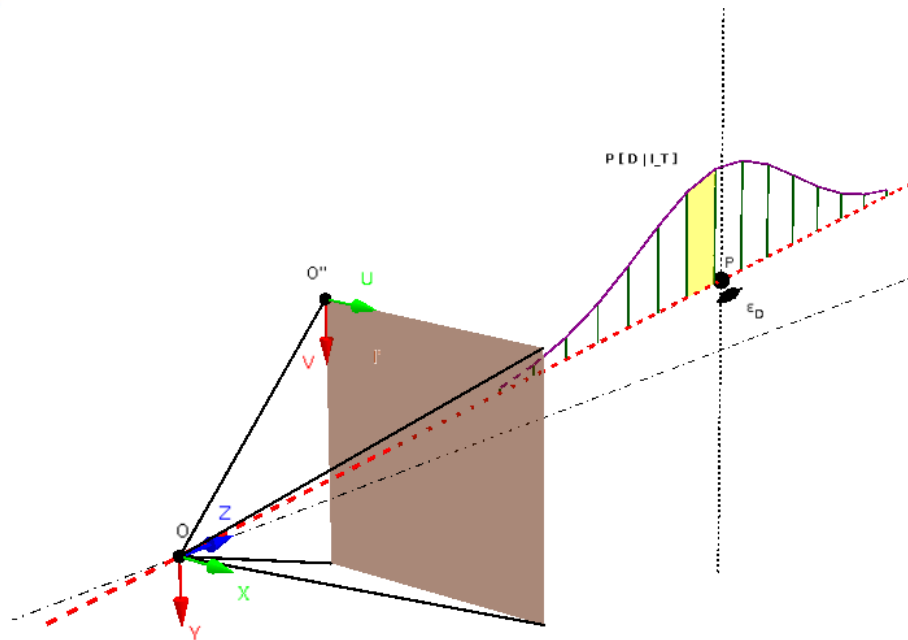
ORF Noise Model

Noise Interval
Discretization

Stereo projection

Probability
maximization

Fusion Algorithm



For each 3D point constructed by the ORF, ORF noise can be reduced to a Normal with variance σ_w including:

- Thermal noise with variance σ_t
- Scattering noise with variance σ_s

Acquisition

Determination of Points
Framed by all Sensors

ORF Noise Model

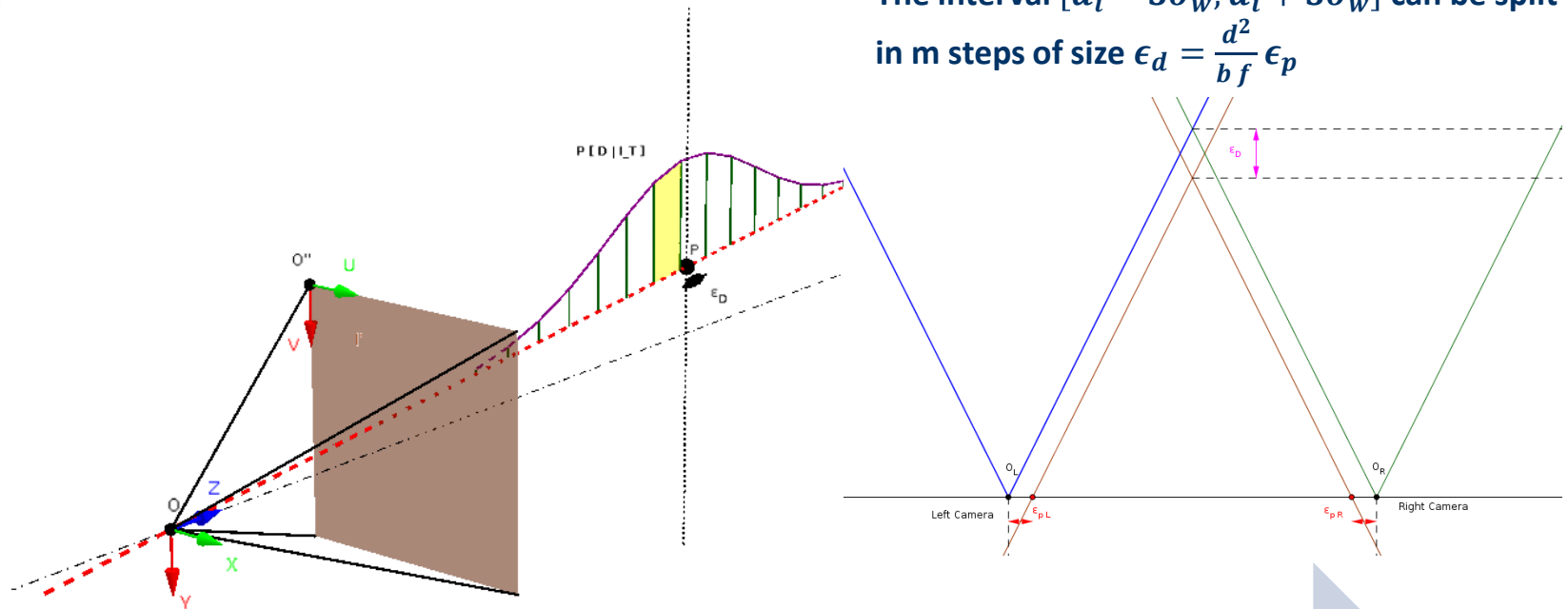
Noise Interval
Discretization

Stereo projection

Probability
maximization

Fusion Algorithm

The interval $[d_i - 3\sigma_w; d_i + 3\sigma_w]$ can be split in m steps of size $\epsilon_d = \frac{d^2}{bf} \epsilon_p$



Acquisition

Determination of Points
Framed by all Sensors

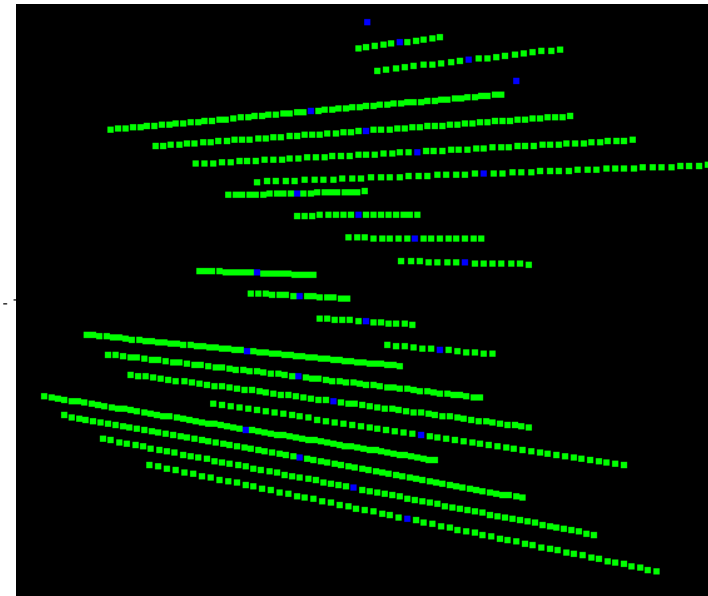
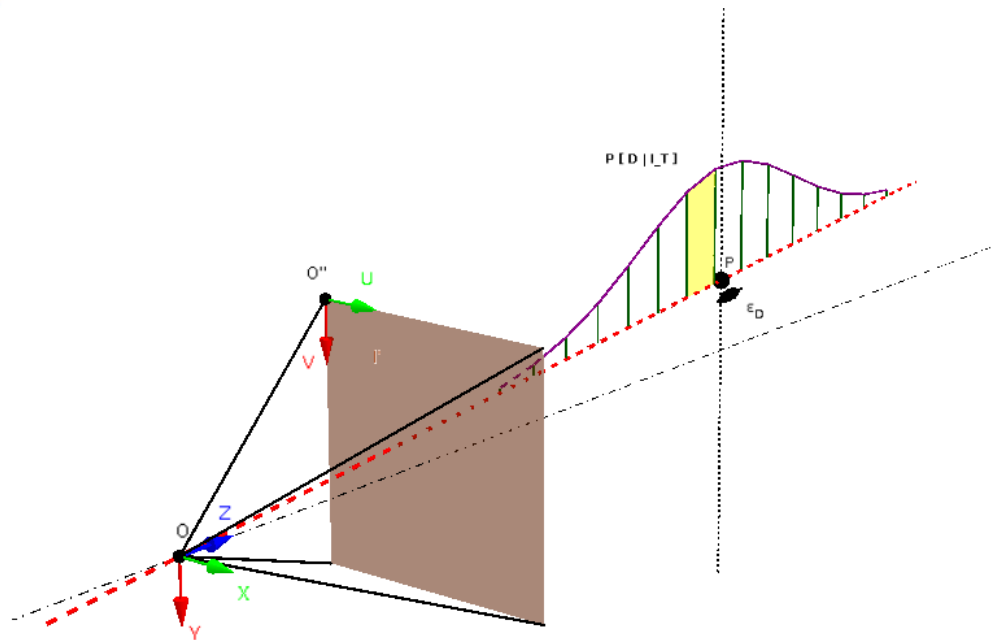
ORF Noise Model

Noise Interval
Discretization

Stereo projection

Probability
maximization

Fusion Algorithm



Acquisition

Determination of Points
Framed by all Sensors

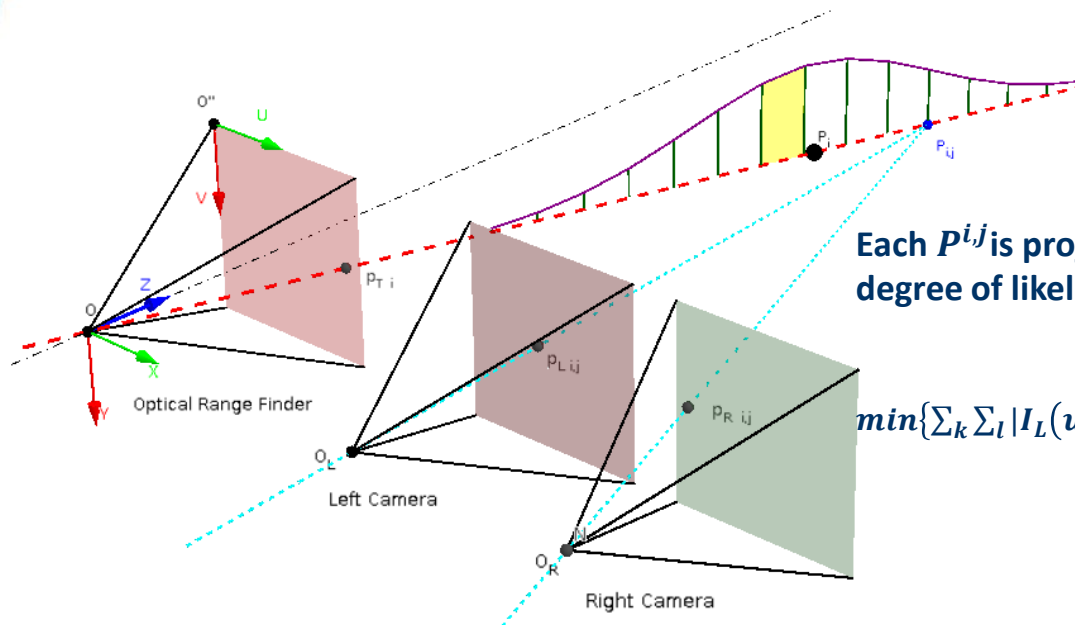
ORF Noise Model

Noise Interval
Discretization

Stereo projection

Probability
maximization

Fusion Algorithm



Each $P_{i,j}$ is projected in left and right images and a degree of likeliness is computed around each points:

$$c_{i,j} = \min\{\sum_k \sum_l |I_L(u_{i,j} + k, v_{i,j} + l) - I_L(u_{i,j} + k, v_{i,j} + l)|, thresh\}$$

Acquisition

Determination of Points
Framed by all Sensors

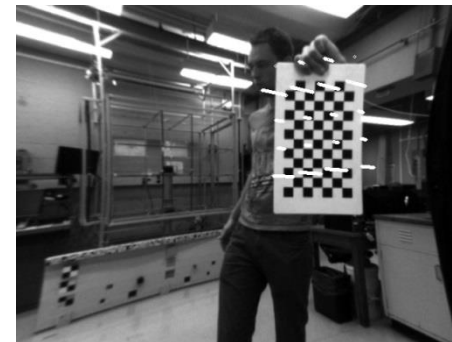
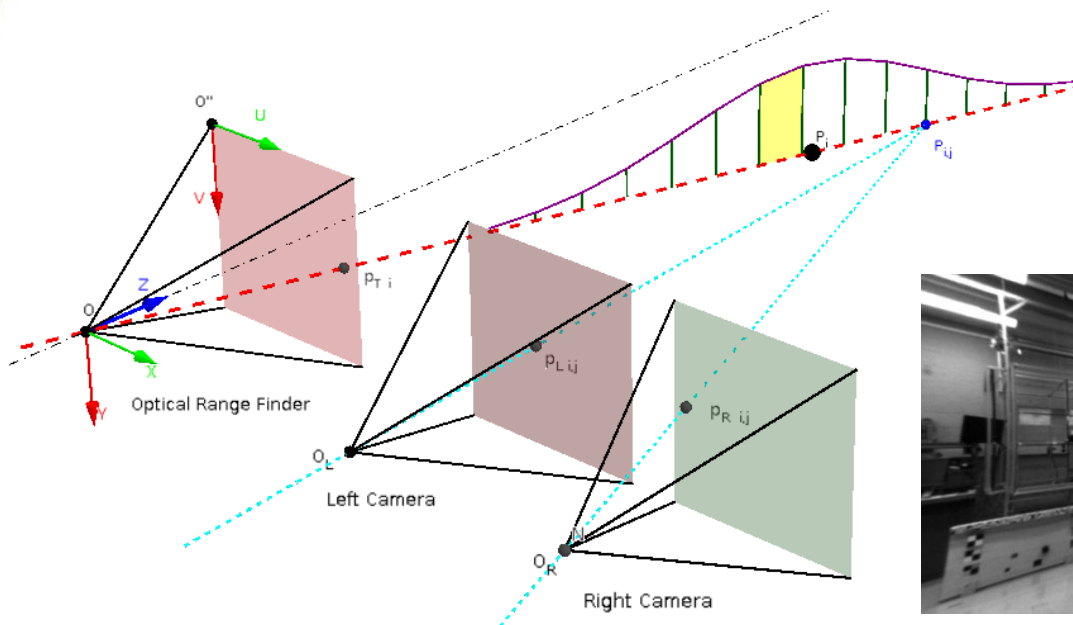
ORF Noise Model

Noise Interval
Discretization

Stereo projection

Probability
maximization

Fusion Algorithm



Acquisition

Determination of Points
Framed by all Sensors

ORF Noise Model

Noise Interval
Discretization

Stereo projection

Probability
maximization

Fusion Algorithm

Probability is computed as:

$$P[d^i = d^{i,j}] = P[d^i = d^{i,j} | I_T] * P[d^i = d^{i,j} | I_L I_R]$$

Where:

$$P[d^i = d^{i,j} | I_T] = \frac{1}{\sigma_w^i \sqrt{2\pi}} e^{-\frac{(d^{i,j} - d^i)^2}{2 \sigma_w^i{}^2}}$$

$$P[d^i = d^{i,j} | I_L I_R] = e^{-\frac{c_{i,j}}{\sigma_n^i}}$$

And finally,

$$\hat{d}^i = \max_j \{P[d^i = d^{i,j}]\}$$

Acquisition

Determination of Points
Framed by all Sensors

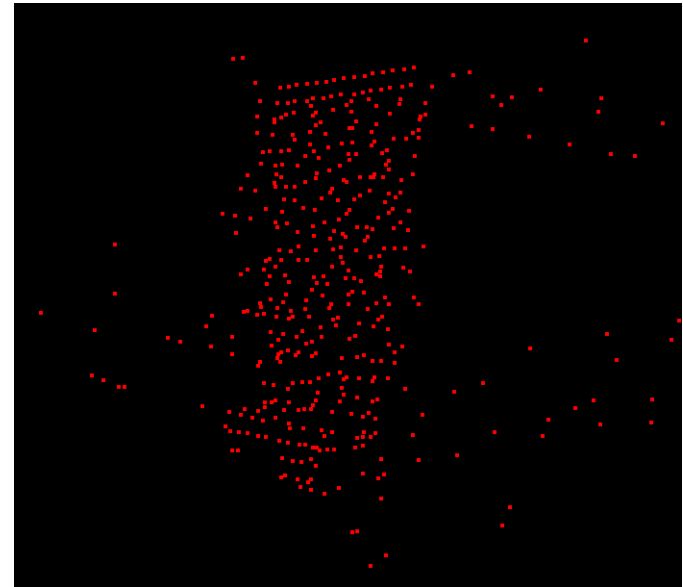
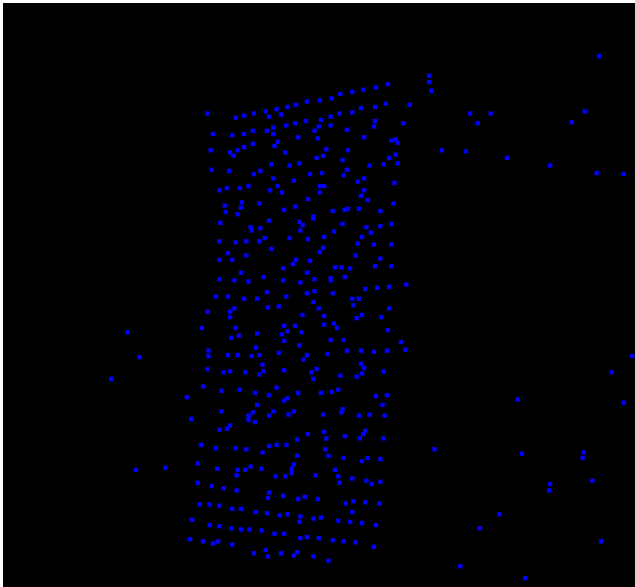
ORF Noise Model

Noise Interval
Discretization

Stereo projection

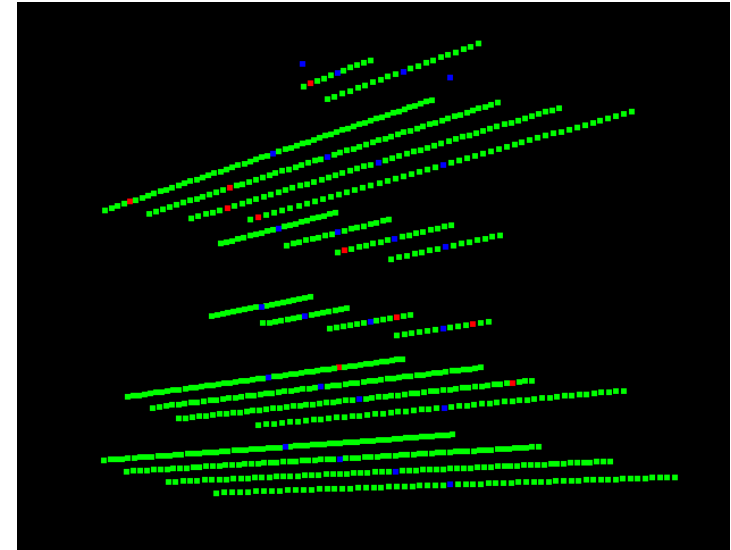
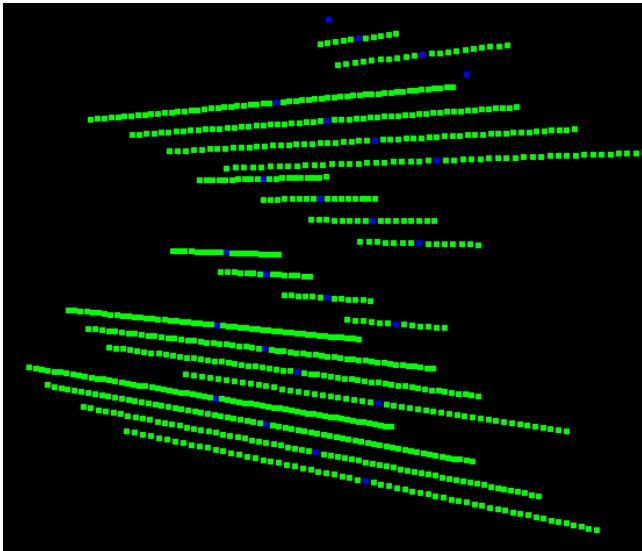
Probability
maximization

Fusion Algorithm



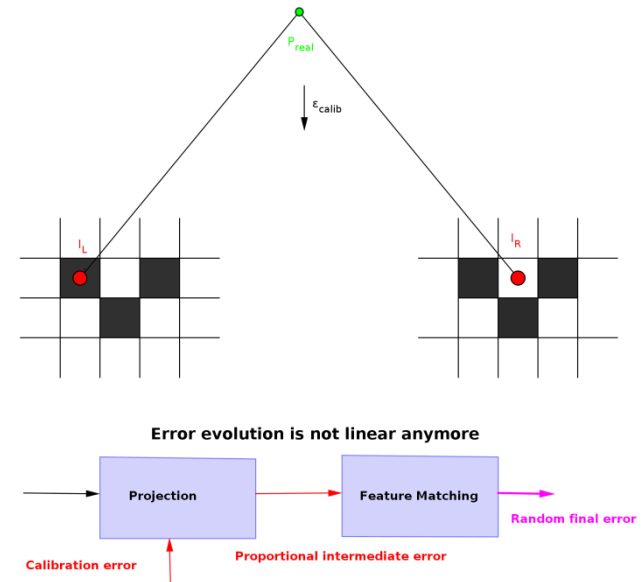
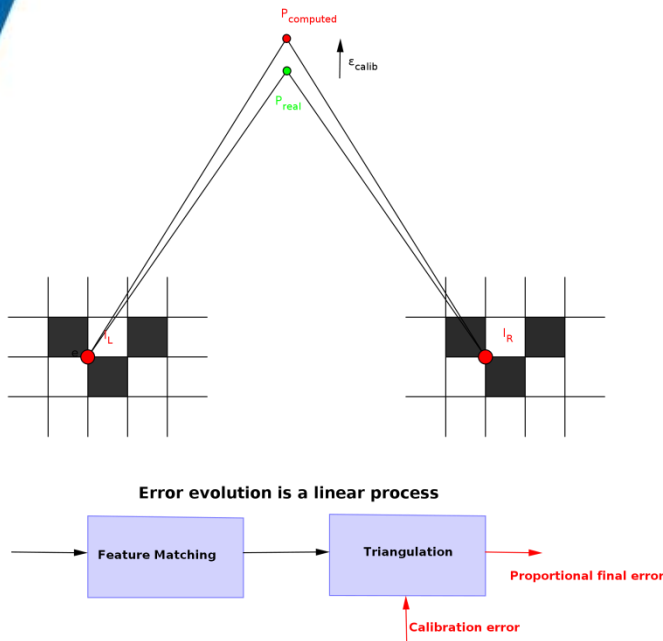
In the first results with INSPECT, fusion (right) does not improve accuracy of the ORF cloud (left)

Fusion Algorithm



In the first results with INSPECT, fusion (right) does not improve accuracy of the ORF cloud (left)

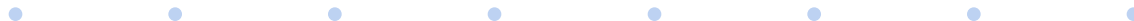
Fusion Algorithm



Errors seem to come essentially from stereo calibration matrices accuracy and non-linearity of the process

Overview

- Introduction
- Sensors Features and Acquisition
 - Time-of-Flight Camera (Optical Range Finder)
 - Stereoscopic Cameras (VERTIGO)
 - Thermocam
- Calibration Algorithm
 - ORF calibration
 - Stereo calibration
 - System calibration
- Fusion Algorithm
- Conclusions and Perspectives



Conclusions and Future Perspectives

- Acquisition seems to give acceptable results on the ground and during RGA flights.
- The calibration algorithm gives good results but could be improved by:
 - Adding the thermocam by using a cold/hot checkerboard pattern
 - Using better stereo calibration parameters during system calibration
- The fusion algorithm does not increase accuracy for the moment (on the ground and during RGA flights) and will not for sure increase completeness and certainty:
 - A way to improve it would be a better ORF noise computation or stereo likeliness determination
 - The thermocam should be added to create a second point cloud
 - Other algorithms have been found that are more adapted to SLAM, avoid the stereo re-projection and consider full objects instead of separated points

