

# Alexander Barcenas

akbarcen@ucsd.edu · (925)-759-0679

Website: [akbarcenas.github.io](http://akbarcenas.github.io)

LinkedIn: [linkedin.com/in/akbarcenas](https://www.linkedin.com/in/akbarcenas)

GitHub: [github.com/AKBarcenas](https://github.com/AKBarcenas)

## Education

---

B.S., Computer Science, UC San Diego

Graduation Date: June 2018

GPA: 3.74

## Skills

---

**Computer Languages:** C++ (Proficient), Swift (Proficient), Java, C

**Tools:** Git, Vim, Xcode, GDB

## Experience

---

### Cube Satellite (SEDS, UCSD) - Software Engineer

(10/2015 - present)

- Developing software in C++ that will operate a cube satellite for NASA's CubeQuest Challenge.
- Won third place in NASA's Ground Tournament-2 beating other universities and companies.
- Collaborating with other subteams in order to understand needed software functionality.
- Implementing control systems algorithms used for manipulating the cube satellite's orientation.
- Researched and learned from academic papers about software utilized by other cube satellites.
- Designed the cube satellite's software structure and created a UML class diagram for the design.
- Wrote and revised cube satellite software documentation used in submissions sent to NASA.

### Computer Science and Engineering Tutor

(9/2016 - present)

- Mentoring students on the basics of object oriented design and data structures.
- Assisting students with compilation and runtime errors in C++, C and Java.
- Helping students decompose program specifications and follow style requirements.

### iOS App Development

(7/2016 - present)

- Developed and released two iOS apps that serve as informational references for popular games.
- Utilizing table and collection views in order to present information on both iPads and iPhones.
- Updating apps to integrate with any changes made to the technologies used in the apps.
- Working with Google's AdMob service as a method of app monetization.

### Verimark - Project Manager

(3/2016 - 6/2016)

- Oversaw nine other students during the development of an document e-signing application.
- Upheld project deadlines resulting in the second highest project score out of 20 student teams.
- Managed changes made to the project code base through code reviews and testing.

## Relevant Coursework (Planned completion by Summer 2017)

---

### Completed:

- Advanced Data Structures (CSE 100)
- Software Engineering (CSE 110)
- Design and Analysis of Algorithms (CSE 101)
- Computer Organization and Systems Programming (CSE 30)

### Ongoing:

- Theory of Computability (CSE 105)
- Human-Computer Interaction Design (CSE 170)

### Planned:

- Introduction to Modern Cryptography (CSE 107)
- Networked Services (CSE 124)