

## Ahsanullah University of Science & Technology <u>Department of Computer Science & Engineering</u>

Experiment No : 01

Course No : CSE3110

Course Title : Digital System Design Lab

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Introduction:

Aroithmatic Logic Unit (ALU) is a digital cinemit which perform anithmetic operations like addition, subtraction and logical operations such as NOT, OR, AND, XOR etc. Most of the operations of a CPU are periformed by ALV as it is a part of fundamental things of cpulors any kind of computing cincuits. Most of those operations of a CPU are pen-formed by one or more ALU's, which load data from input negistens. The control unit tells the ALU what operation to perform and ALU stones the nesult in an output negisten. In this expeniment, we 4 bit Anithmetic Logic Unit (ALU) with three (3) selection bits (52,51,50). In our expeniment table, 51 is the mode selection bit as given and 30 \$ 32 are there for selecting functions. According to the given table, we had penform 4 anithmatic operations where 31=0 and logical openations where  $3_1 = 1$ .

# Problem Statement:

| 32 | 51 | 50 | Output      | Furction                |  |  |
|----|----|----|-------------|-------------------------|--|--|
| 0  | 0  | 0  | Ai+1+1      | Troonsfer A with Comy   |  |  |
| 0  | 0  | 1  | A; - B; - 1 | Subtraction with Bonnau |  |  |
| 1  | 0  | O  | A; -1       | Decreement A            |  |  |
| 1  | 0  | 1  | A; +Bi      | Add                     |  |  |
| 0  | 1  | X  | Ai & Bi     | XOR                     |  |  |
| 1  | 1  | X  | Ai Bi       | OR                      |  |  |

## Table Generation!

|   | 52 | 51 | 50 | Xi    | Yi    | Zin | Output    |
|---|----|----|----|-------|-------|-----|-----------|
|   | 0  | 0  | 0  | Ai    | A119  | 1   | A; + 1+1  |
| 4 | 0  | O  | 1  | Ai    | Bi    | ٥   | Ai-Bi-1   |
|   | 1  | 0  | 0  | A:    | All 1 | 0   | A;-1      |
|   | 1  | 0  | 1  | A;    | Bi    | 0   | Ai +Bi    |
|   | 0  | 1  | X  | A; BB | O     | 0   | A; (H) Bi |
|   | 1  | 1  | X  | A: Bi | 0     | 0   | Ail Bi    |

 $X_{i} = 825i'50'Ai + 52'5i'50Ai + 525i'50'Ai + 525i'50'Ai$ +  $52'5i'50'(Ai \oplus Bi) + 52'5i'50(Ai \oplus Bi) + 525i50'(Ai + Bi)$ + 525i'50(Ai + Bi)

= 525130'AiBi + 52'51'50'AiBi'+ 52'51'50 AiBi+52'51'50 AiBi' + 5251'50'AiBi+ 5251'50'AiBi'+ 5251'50 AiBi + 5251'50 AiBi' + 52'5150'AiBi'+52'5150'Ai'Bi + 52'5150 AiBi'+ 52'5150 Ai'Bi + 525150'Ai + 525150'Bi + 525150 Ai + 525150 Bi

= 52'51'50'AiBi + 52'51'50'AiBi' + 52'51'50 AiBi + 32'51'50 AiBi'

+5251'50'AiBi + 5251'50'AiBi' + 5251'50 AiBi + 5251'50 AiBi'

+5251'50'AiBi + 52'51 50'AiBi' + 52'5150 AiBi' + 52'5150 Ai'Bi

+ 525150'AiBi + 5251 50'AiBi' + 525150'Ai'Bi + 525150'Ai'Bi

+ 525150'AiBi + 525150 AiBi' + 525150'Ai'Bi + 525150'Ai'Bi

=52'51'50'AiBi + 5251'50'AiBi' + 52'51'50 Ai Bi + 52'51'50 Ai'Bi'

+5251'50'AiBi + 5251'50'AiBi' + 5251'50 Ai Bi + 5251'50 Ai'Bi'

+52'51'50'Ai'Bi + 52'51'50'Ai'Bi' + 52'51'50 Ai Bi' + 5251'50 Ai'Bi'

+52'5150'Ai'Bi + 52'5150'Ai'Bi + 52'5150 Ai'Bi' + 525150 Ai'Bi'

+525150'Ai'Bi + 525150'Ai'Bi + 52'5150 Ai'Bi'

+525150'Ai'Bi + 525150'Ai'Bi' + 525150 Ai'Bi'

+525150'Ai'Bi + 525150'Ai'Bi' + 525150 Ai'Bi'

+525150'Ai'Bi + 525150'Ai'Bi' + 525150 Ai'Bi'

= 5[2/3/6/7/9/10/13/14/18/19/22/23, 25/26/27/29/30/31)

## k-map:

| SpAiB;<br>3251 | Số Ai'Bi' | So'AiBi | 50AiBi | So'AiBi' | So Ai Bi | SofiBi | Soffi'Bi | So Ai'Bi |
|----------------|-----------|---------|--------|----------|----------|--------|----------|----------|
| 5251           |           |         | \ i    |          |          | 1/     |          |          |
| 52'51          |           |         |        |          |          |        |          |          |
| S2S1           |           | 1       |        | 1        | 1        |        | 1        |          |
| S251           |           |         |        | 1        |          | 1      |          |          |

:  $X_1' = S_2A_1 + S_1'A_1 + A_1'B_1' + S_1A_1'B_1'$ =  $A_1(S_1' + B_1' + S_2) + S_1A_1'B_1'$ 

NOW

$$Y_{i} = 3_{1} \cdot 3_{0} ' + 3_{2} \cdot 3_{1} ' + 3_{0} \cdot 8_{1} ' + 3_{2} \cdot 5_{1} \cdot 5_{0} \cdot 8$$

$$= 3_{1} \cdot 3_{0} ' \left( 3_{2} + 3_{2} ' \right) + 3_{2} ' \cdot 5_{1} \cdot 5_{0} \cdot 8_{1} ' + 3_{2} \cdot 5_{1} \cdot 5_{0} \cdot 8_{1} '$$

$$= 3_{1} \cdot 5_{0} \cdot 5_{2} + 5_{1} \cdot 5_{0} \cdot 5_{2} ' + 5_{2} \cdot 5_{1} \cdot 5_{0} \cdot 8_{1} ' + 5_{2} \cdot 5_{1} \cdot 5_{0} \cdot 8_{1} '$$

$$= 3_{2} \cdot 5_{1} \cdot 5_{0} \cdot 8_{1} + 3_{2} \cdot 5_{1} \cdot 5_{0} \cdot 8_{1} ' + 5_{2} \cdot 5_{1} \cdot 5_{0}$$

| 5251  | 3089 | 5089 | 5.85 | 5089 |
|-------|------|------|------|------|
| 52/51 | 1    | 1    |      | 1    |
| 52151 |      |      |      |      |
| 5251  |      |      |      |      |
| 5251  | 1    | 1    | 1    |      |

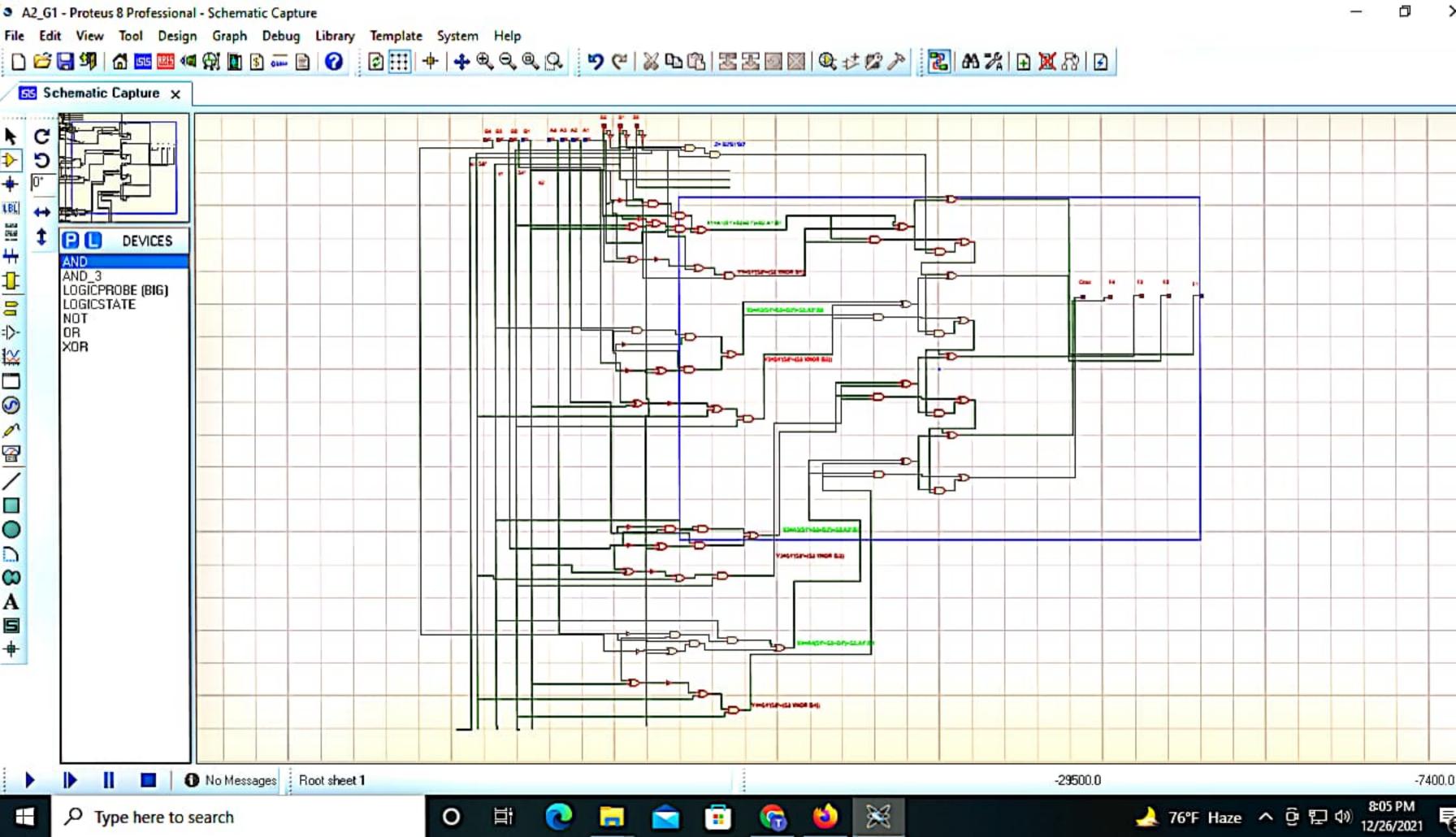
From Konap

$$Y_{i}=5,50'+525,89'+525,89'$$
 $z=5,1'(50'+52)9''+528'$ 
 $z=5,1'(50'+52)$ 
 $z=5,1'(50'+52)$ 

And,
7= S25,5%.1

Equipment and Budget:

| Grate<br>Name | Total | TCNomo | Total TC Use | Pon<br>Unit<br>Cost | Price       |
|---------------|-------|--------|--------------|---------------------|-------------|
| AND           | 26    | 7408   | 7            | 13                  | 91          |
| OR            | 17    | 7432   | 5            | 13                  | 65          |
| NOT           | 15    | 7404   | 3            | 13                  | 39          |
| XOR           | 12    | 7486   | 3            |                     | 39          |
|               |       |        |              | Total Cost          | 234<br>Taka |



# Result:

|                            |        | Input    | Output      |      |             |  |  |  |
|----------------------------|--------|----------|-------------|------|-------------|--|--|--|
| Openation                  | 525150 | A3A2A1A0 | B3 B2 B1 B0 | Cout | F3 F2 F1 F0 |  |  |  |
| Ait 1+1 Transterr Awtheamy | 000    | 101      | 1010        |      | 1101        |  |  |  |
| Ai-Bi-1                    | 001    | 1001     | 1000        |      | 0 000       |  |  |  |
| Ai-1<br>Decrement          | 1 0 0  | 1000     | 1100        | ì    | 0111        |  |  |  |
| Ai+Bi<br>Add               | 1 0 1  | D 1 00   | 0010        | 0    | 0110        |  |  |  |
| Ai Xon Bi<br>XOR           | 0.1 X  | 1 1 0    | 0100        | .0   | 1010        |  |  |  |
|                            |        | 1010     |             | 0    |             |  |  |  |
|                            |        |          |             |      |             |  |  |  |

conclusion: In this experiment we have designed a four bit ALV which periforims arij-Ihmetic and Logical operations. Here we have used simplified equations by the help of k map Simplification, we have carefully implemented the equations in the proteur software with the help of AND, OR, XOR and NOT gate. Fore-the 4-bit adder we have constructed 4 individual 1-bit addern using XOR, AND and OR gate Different input Combinations have been tested en our constructed 4-bit ALU in software (Proteur) and corrusponding output in corruct each