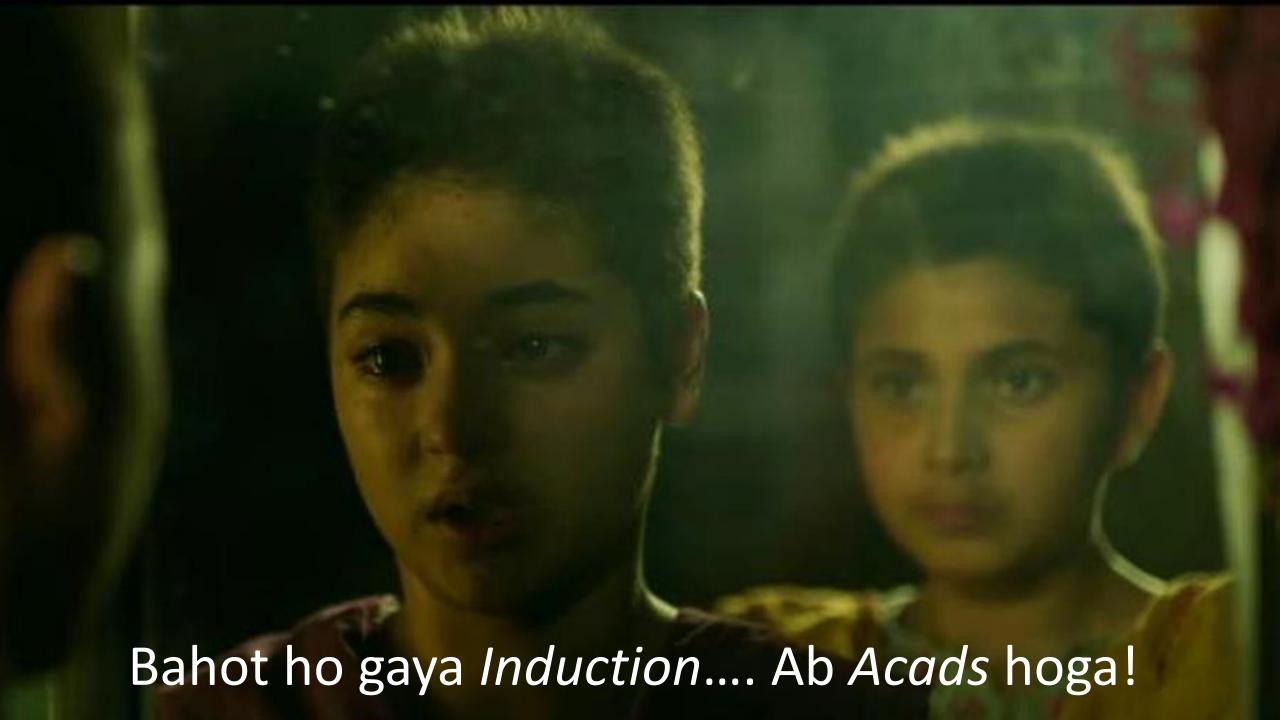


Lecture 1 – Introduction and Number systems

Dr. Aftab M. Hussain,
Assistant Professor, PATRIOT Lab, CVEST

Chapter 1 (first half)



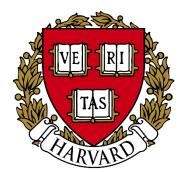
Introductions

- B. Tech in IIT Roorkee (2009):
- After B. Tech.:
 - Design Engineer, Analog Devices India (2011)
- Joined KAUST as M.S. in 2011
- Continued as Ph.D. from Jan 2013
- Postdoc in Harvard University up to Jan 2018
- Assistant Prof., IIITH, 2018 2023
- Associate Prof., IIIT H, 2023 present
- Total of 110+ research papers and 14 patents in the last 10 years



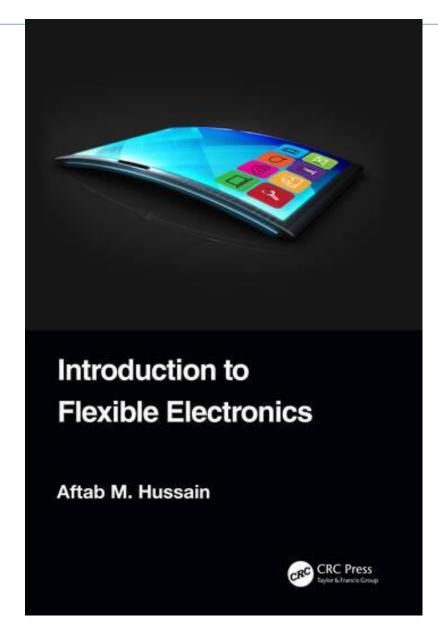






Courses

- Digital Systems and Microcontrollers (DSM) [UG1 core]
 - Digital logic
 - Basic digital circuits
 - Basics of microcontrollers
- Communications and Controls in IoT [ECE UG2 elective]
- Flexible Electronics [Open Elective]
 - Materials for flexible electronics
 - Processes and applications



About the course

- Name: Digital Systems and Microcontrollers (DSM)
- Textbook:
 - M. Morris Mano and Michael D. Ciletti, "Digital Design"
- Logistics:
 - Three 1-hour lectures per week
 - One 3-hour lab per week
 - One 1-hour tut per week

• Faculty: Dr. Aftab M. Hussain (lectures section A)

Dr. Ubaidulla P (lectures section B)

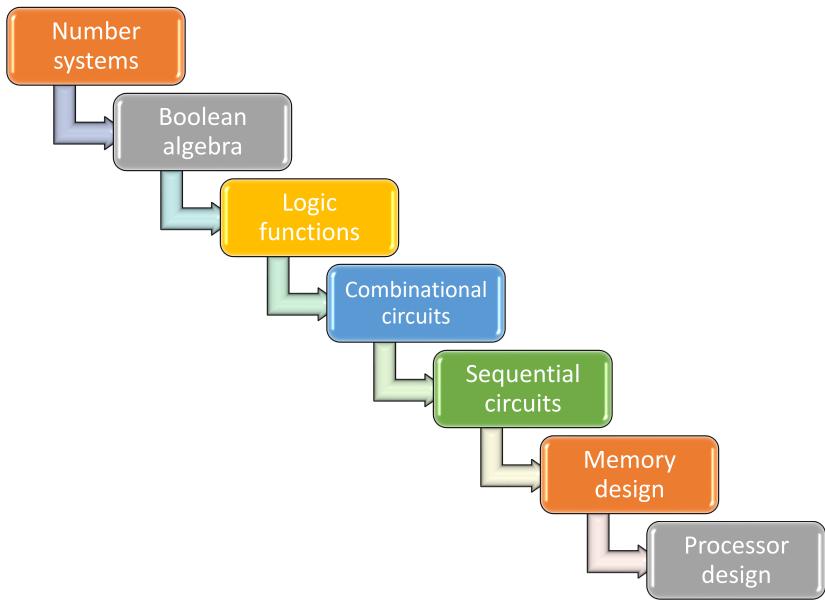
Dr. Harikumar Kandath (labs)

About the course

Quizzes (x2)	10
Midsem	20
Lab reports (x9)	15
Lab exam	20
End semester	35
Total	100



About the course



Here... We... Go...

Counting

• Lets learn counting...

0 1 2 3 4 5 6 7 8 9 **10**

Counting

• Lets learn counting...

0 1

2

3

4

5

6

7

8

9

10

- The place-value system:
 - Put symbols in specific places/positions to denote their "power"
 - The base or the radix of the decimal number system is 10

The "power" of the radix

- Many everyday things are because of the radices of the ancient past:
 - 24 hours in a day
 - 60 minutes in an hour
 - 60 seconds in a minute
 - 360° in a circle

- Things not dependent on the radix:
 - Days in a year
 - The value of pi (or other constants)

Various number systems

- Octal number system
 - The base or radix is 8
 - The symbols are: 0, 1, 2, 3, 4, 5, 6, 7
- Hexadecimal number system
 - The base or radix is 16
 - The symbols are: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F
- Binary number system
 - The base or radix is 2
 - The symbols are: 0, 1
- We denote the base of the number using a suffix subscript: $(10395)_{10}$
- In general a number $(a_4a_3a_2a_1a_0)_r = a_4r^4 + a_3r^3 + a_2r^2 + a_1r^1 + a_0r^0$

Conversions to decimal

Octal number system

- $(110)_8 = 1*8^2 + 1*8^1 + 0*8^0 = (72)_{10}$
- (777)₈ =
- Hexadecimal number system
 - $(110)_{16} = 1*16^2 + 1*16^1 + 0*16^0 = (272)_{10}$
 - (BAD)₁₆ =
- Binary number system
 - $(110)_2 = 1*2^2 + 1*2^1 + 0*2^0 = (6)_{10}$
 - $(101010)_2 =$

Conversions from decimal

• Algorithm:

- Divide by radix
- Save the remainder
- Repeat
- Arrange remainders in reverse order
- Octal number system
 - 912
 - 75
- Hexadecimal number system
 - 1729
 - 133
- Binary number system
 - 21
 - 10

Conversions from Oct/Hex to Binary

- From Oct/Hex to binary, we can take a short cut because the bases are (2)³ and (2)⁴ respectively
- For octal: take each digit and convert it individually into three bits
- For hex: take each digit and convert it individually into four bits

- Octal number system
 - $(433)_8$
 - (70)₈
- Hexadecimal number system
 - (DEAD)₁₆
 - (FEED)₁₆

Conversions from Binary to Oct/Hex

- The reverse course can be taken for converting binary to oct or hex
- For octal: take three bits and convert it individually into a symbol
- For hex: take *four* bits and convert it individually into a symbol

- Octal number system
 - (110101011)₂
 - (1010111101)₂
- Hexadecimal number system
 - (11101011)₂
 - (110000110)₂
 - (101011111)₂