

## Question-1-1.11-11

EE24BTECH11035 - AKHIL

# Question

The scalar product of the vector  $\mathbf{a} = \hat{i} + \hat{j} + \hat{k}$  with a unit vector along the sum of the vector  $\mathbf{b} = 2\hat{i} + 4\hat{j} - 5\hat{k}$  and  $\mathbf{c} = \lambda\hat{i} + 2\hat{j} + 3\hat{k}$  is equal to 1. Find the value of  $\lambda$  and hence find the unit vector along  $\mathbf{b} + \mathbf{c}$ .

# Inputs

Point	Coordinates
<b>A</b>	$\begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$
<b>B</b>	$\begin{pmatrix} 2 \\ 4 \\ -5 \end{pmatrix}$

# Solution

Given vector **c** is:

$$\mathbf{c} = \begin{pmatrix} \lambda \\ 2 \\ 3 \end{pmatrix} \quad (1)$$

The sum of vectors **b** and **c** is:

$$\mathbf{b} + \mathbf{c} = \begin{pmatrix} 2 \\ 4 \\ -5 \end{pmatrix} + \begin{pmatrix} \lambda \\ 2 \\ 3 \end{pmatrix} \quad (2)$$

$$= \begin{pmatrix} 2 + \lambda \\ 4 + 2 \\ -5 + 3 \end{pmatrix} \quad (3)$$

$$= \begin{pmatrix} 2 + \lambda \\ 6 \\ -2 \end{pmatrix} \quad (4)$$

# Solution

Now, we find the norm of  $\mathbf{b} + \mathbf{c}$ . The norm is given by:

$$\|\mathbf{b} + \mathbf{c}\| = \sqrt{(\mathbf{b} + \mathbf{c})^\top (\mathbf{b} + \mathbf{c})} \quad (5)$$

$$= \sqrt{(2 + \lambda)^2 + 6^2 + (-2)^2} \quad (6)$$

$$= \sqrt{(2 + \lambda)^2 + 36 + 4} \quad (7)$$

$$= \sqrt{(2 + \lambda)^2 + 40} \quad (8)$$

The unit vector along  $\mathbf{b} + \mathbf{c}$  is:

$$\hat{\mathbf{u}} = \frac{\mathbf{b} + \mathbf{c}}{\|\mathbf{b} + \mathbf{c}\|} \quad (9)$$

# Solution

Given, The scalar product of  $\mathbf{a}$  with this unit vector as 1:

$$\mathbf{a}^T \hat{\mathbf{u}} = 1 \quad (10)$$

Substituting the expressions for  $\mathbf{a}$  and  $\hat{\mathbf{u}}$ , we get:

$$\begin{pmatrix} 1 & 1 & 1 \end{pmatrix} \cdot \frac{1}{\sqrt{(2+\lambda)^2 + 40}} \begin{pmatrix} 2+\lambda \\ 6 \\ -2 \end{pmatrix} = 1 \quad (11)$$

$$\frac{1}{\sqrt{(2+\lambda)^2 + 40}} ((2+\lambda) + 6 - 2) = 1 \quad (12)$$

$$\frac{1}{\sqrt{(2+\lambda)^2 + 40}} (\lambda + 6) = 1 \quad (13)$$

Squaring both sides:

$$\frac{(\lambda + 6)^2}{(2 + \lambda)^2 + 40} = 1 \quad (14)$$

$$(\lambda + 6)^2 = (2 + \lambda)^2 + 40 \quad (15)$$

$$\lambda^2 + 12\lambda + 36 = \lambda^2 + 4\lambda + 4 + 40 \quad (16)$$

Simplifying:

$$12\lambda + 36 = 4\lambda + 44 \quad (17)$$

$$8\lambda = 8 \quad (18)$$

$$\lambda = 1 \quad (19)$$

Thus,  $\lambda = 1$ . Substituting  $\lambda = 1$  into  $\mathbf{b} + \mathbf{c}$ :

$$\mathbf{b} + \mathbf{c} = \begin{pmatrix} 2+1 \\ 6 \\ -2 \end{pmatrix} = \begin{pmatrix} 3 \\ 6 \\ -2 \end{pmatrix} \quad (20)$$

The norm of  $\mathbf{b} + \mathbf{c}$  is:

$$\|\mathbf{b} + \mathbf{c}\| = \sqrt{3^2 + 6^2 + (-2)^2} = \sqrt{9 + 36 + 4} = \sqrt{49} = 7 \quad (21)$$



Thus, the unit vector along  $\mathbf{b} + \mathbf{c}$  is:

$$\hat{\mathbf{u}} = \frac{1}{7} \begin{pmatrix} 3 \\ 6 \\ -2 \end{pmatrix} = \begin{pmatrix} \frac{3}{7} \\ \frac{6}{7} \\ \frac{-2}{7} \end{pmatrix} \quad (22)$$

# Diagram

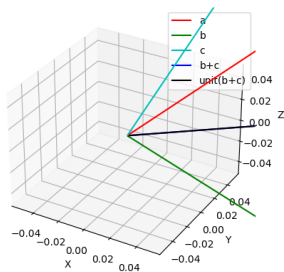


Figure: **a**, **b**, **c**, unit vector in the direction of **b + c**

# Python code for graph

```
import numpy as np
import matplotlib.pyplot as plt

a = np.array([1, 1, 1])
b = np.array([2, 4, -5])
c = np.array([1, 2, 3]) # lambda = 1

b_plus_c = b + c

magnitude_b_plus_c = np.linalg.norm(b_plus_c)
unit_vector_b_plus_c = b_plus_c / magnitude_b_plus_c
```

# Python code for graph

```
fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')

ax.quiver(0, 0, 0, a[0], a[1], a[2], color='r', label='a')
ax.quiver(0, 0, 0, b[0], b[1], b[2], color='g', label='b')
ax.quiver(0, 0, 0, c[0], c[1], c[2], color='c', label='c')
ax.quiver(0, 0, 0, b_plus_c[0], b_plus_c[1], b_plus_c[2], color='b', label='b+c')
```

# Python code for graph

```
# Plot the unit vector along b + c (black)
ax.quiver(0, 0, 0, unit_vector_b_plus_c[0], unit_vector_b_plus_c
        [1], unit_vector_b_plus_c[2], color='k', label='unit(b+c)')

# Set labels
ax.set_xlabel('X')
ax.set_ylabel('Y')
ax.set_zlabel('Z')

# Show legend
ax.legend()

# Show plot
plt.show()
```

# C code for solution

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include "libs/matfun.h"
void printMatToFile(double **p, int m, int n, FILE *fp) {
    for (int i = 0; i < m; i++) {
        for (int j = 0; j < n; j++) {
            fprintf(fp, "%lf ", p[i][j]);
        }
        fprintf(fp, "\n");
    }
}
```

# C code for solution

```
int main() {
    double lambda;
    double **a, **b, **c, **sum, **unitVec;
    double scalarProduct;
    FILE *outputFile = fopen("output.dat", "w");
    if (outputFile == NULL) {
        printf("Error opening file!\n");
        return 1;
    }
    a = createMat(3, 1);
    a[0][0] = 1;
    a[1][0] = 1;
    a[2][0] = 1;
    b = createMat(3, 1);
    b[0][0] = 2;
    b[1][0] = 4;
    b[2][0] = -5;
```

# C code for solution

```
c = createMat(3, 1);
for (lambda = -100; lambda <= 100; lambda += 0.01) {
    c[0][0] = lambda;
    c[1][0] = 2;
    c[2][0] = 3;
    sum = Matadd(b, c, 3, 1);
    unitVec = Matscale(sum, 3, 1, 1 / Matnorm(sum, 3));
    scalarProduct = Matdot(a, unitVec, 3);
    if (fabs(scalarProduct - 1.0) < 1e-6) {
        // Write the results to the output file
        fprintf(outputFile, "Found lambda = %lf\n", lambda);
        fprintf(outputFile, "Unit vector along b + c:\n");
        printMatToFile(unitVec, 3, 1, outputFile);
        break;
    }
}
```



# C code for solution

```
        free(sum);  
        free(unitVec);  
    }  
  
    free(a);  
    free(b);  
    free(c);  
    fclose(outputFile);  
  
    return 0;  
}
```