```
#include "part3.h"
node t* make independent copy ll(node t* head)
   node_t* Copy_linked_list;
   int size;
   if(head==NULL)
       /* when end of the link list, assignment NULL*/
      Copy_linked_list=NULL;
   }
   else
   {
       /* Malloc for linked list*/
      Copy_linked_list=(node_t*)malloc(sizeof(node_t));
       /* Copy id,patient,name */
      Copy_linked_list->app_id = head->app id;
      Copy linked list->patient id = head->patient id;
      strcpy(Copy_linked_list->name,head->name);
      /* Calculate size of the history
      size=strlen(head->history);
      /* Malloc for history of linked list */
      Copy_linked_list->history=(char*)malloc(size*sizeof(char)+1);
      /* Copy history */
      strcpy(Copy_linked_list->history,head->history);
      /* Copy hour
      Copy_linked_list->hour = head->hour;
      /* Recursive
      Copy_linked_list->next = make_independent_copy_ll(head->next);
   }
   return Copy_linked_list;
End of HW10 part3.c
```