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/*HW03 part4.c
/*Written by Mustafa Akilli on March 8, 2015
/*Description
/*
                                                */
/*Inputs:
   -First Height
   -Feet Height
  -The Peak Point
  -The Path Point
/*Outputs:
   -Diagram
   -Total Number of The Character Used
/*
                        Includes
#include <stdio.h>
/*-----*/
int draw hor diag of bb(int first height,int feet height,char the peak point
,char the path point);
int
main(void){
   int diagram;
   diagram = draw_hor_diag_of_bb(4,3,'o','*');
   printf("\nl");
}
int draw_hor_diag_of_bb(int first_height,int feet_height,char the_peak_point
,char the_path_point){
   int control_variable=1;
   int control_variable_2=1;
   int fixed_first_height ,fixed_feet_height,temp_fixed_feet_height;
   int space control=0;
   int temp inside,inside=1,inside2=1,outside,temp outside;
   int temp_feet_height,temp2_feet_height;
   int temp3_feet_height;
   int next_peak=2*first_height-2;
   int temp_next_peak;
   int counter_next_peak=1;
   int control_next_height=1,control_inside2=1;
   fixed feet height = feet height;
   fixed_first_height = first_height;
   temp3_feet_height = fixed_feet_height+fixed_feet_height;
   printf("^\n");
   printf("l");
   outside = first_height;
   while(outside>=1){
      printf(" ");
       --outside;
   }
   printf("%c",the_peak_point);
   temp2_feet_height = first_height;
   outside = --first_height;
   first_height = fixed_first_height;
   while(temp2_feet_height>=1){
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temp feet height = --feet height;
feet_height = fixed_feet_height;
while(temp_feet_height>=0){
    printf("\nl");
        temp_outside=outside;
        while(temp_outside>=1){
            printf(" ");
            --temp_outside;
        }
        printf("%c",the_path_point);
        temp_inside=inside;
        while(temp_inside>=1){
            printf(" ");
            --temp_inside;
        }
        printf("%c",the_path_point);
        if(control_next_height>fixed_feet_height){
        temp_outside=outside*2;
        while(temp_outside>=1){
            printf(" ");
            --temp_outside;
        }
        printf("%c",the_path_point);
        temp_inside=inside2;
        while(temp_inside>=1){
            printf(" ");
            --temp_inside;
        }
        printf("%c",the_path_point);
        --temp3_feet_height;
        }
        ++control_next_height;
        --temp_feet_height;
    }
if(control_inside2>1){
++inside2;
++inside2;
++control_inside2;
--next_peak;
--next_peak;
++inside;
++inside;
--outside;
--temp2_feet_height;
++counter_next_peak;
 --first_height;
```