

Recurrent Neural Network



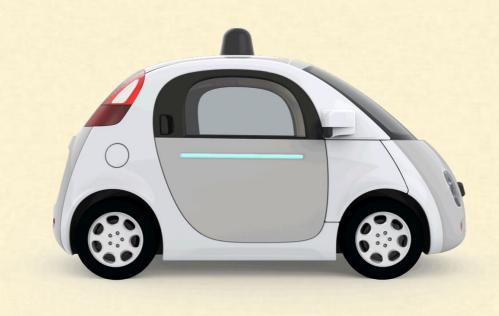
### Recurrent Neural Network

- Predicting the future is what we do all the time
  - Finishing a friend's sentence
  - Anticipating the smell of coffee at the breakfast or
  - Catching the ball in the field
- In this chapter, we will cover RNN
  - Networks which can predict future
- Unlike all the nets we have discussed so far
  - RNN can work on sequences of arbitrary lengths
  - Rather than on fixed-sized inputs

- RNN can analyze time series data
  - Such as stock prices, and
  - Tell you when to buy or sell



- In autonomous driving systems, RNN can
  - Anticipate car trajectories and
  - Help avoid accidents



- RNN can take sentences, documents, or audio samples as input and
  - Make them extremely useful
  - For natural language processing (NLP) systems such as
    - Automatic translation
    - Speech-to-text or
    - Sentiment analysis







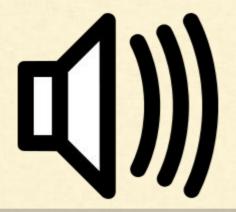


Neutral

Positive

- RNNs' ability to anticipate also makes them capable of surprising creativity.
  - You can ask them to predict which are the most likely next notes in a melody
  - Then randomly pick one of these notes and play it.
  - Then ask the net for the next most likely notes, play it, and repeat the process again and again.

Here is an example melody produced by Google's Magenta project

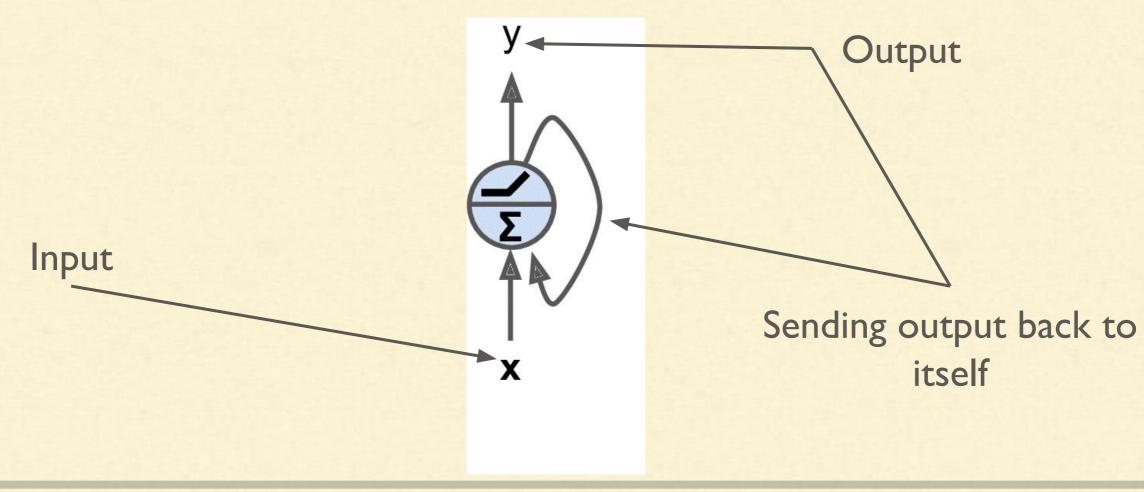


### Recurrent Neural Network

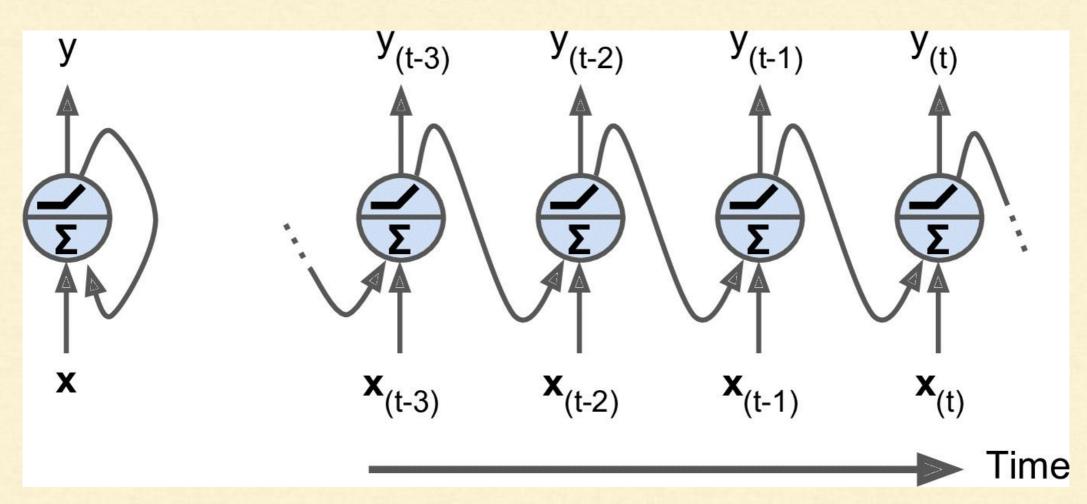
- In this chapter we will learn about
  - Fundamental concepts in RNNs
  - The main problem RNNs face
  - And the solution to the problems
  - How to implement RNNs
- Finally, we will take a look at the
  - Architecture of a machine translation system

- Up to now we have mostly looked at feedforward neural networks
  - Where the activations flow only in one direction
  - From the input layer to the output layer
- RNN looks much like a feedforward neural network
  - Except it also has connections pointing backward

- Let's look at the simplest possible RNN
  - Composed of just one neuron receiving inputs
  - Producing an output, and
  - Sending that output back to itself

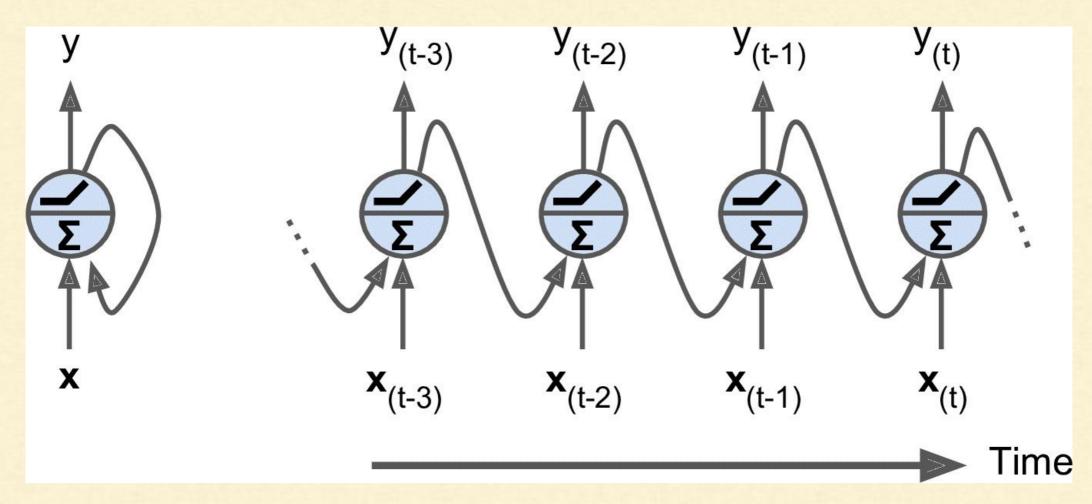


- At each time step t (also called a frame)
  - This recurrent neuron receives the inputs  $\mathbf{x}_{(t)}$
  - As well as its own output from the previous time step y(t-1)



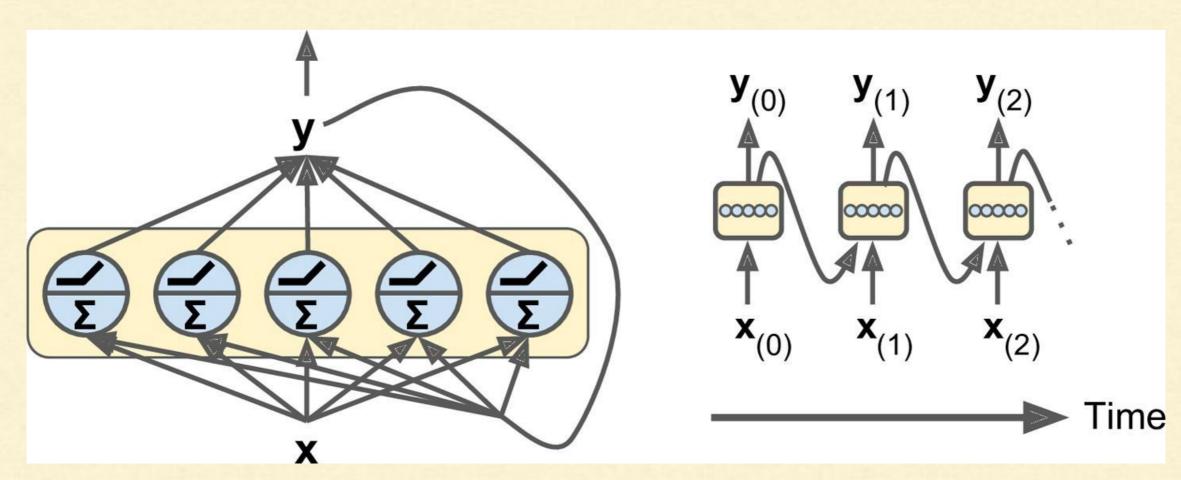
A recurrent neuron (left), unrolled through time (right)

- We can represent this tiny network against the time axis (See below figure)
- This is called unrolling the network through time



A recurrent neuron (left), unrolled through time (right)

- We can easily create a layer of recurrent neurons
- At each time step t, every neuron receives both the
  - Input vector x<sub>(t)</sub> and
  - Output vector from the previous time step y<sub>(t-I)</sub>



A layer of recurrent neurons (left), unrolled through time(right)

- Each recurrent neuron has two sets of weights
  - $\circ$  One for the inputs  $x_{(t)}$  and the
  - $\circ$  Other for the outputs of the previous time step,  $y_{(t-1)}$
- Let's call these weight vectors w<sub>x</sub> and w<sub>y</sub>
- Below equation represents the output of a single recurrent neuron

Output of a single recurrent neuron for a single instance

$$\mathbf{y}_{(t)} = \phi(\mathbf{x}_{(t)}^T \cdot \mathbf{w}_x + \mathbf{y}_{(t-1)}^T \cdot \mathbf{w}_y + b)$$

$$\phi() \text{ is the activation function like}$$
ReLU

- We can compute a whole layer's output
  - In one shot for a whole mini-batch
  - Using a vectorized form of the previous equation

$$Y_{(t)} = \phi(X_{(t)} \cdot W_x + Y_{(t-1)} \cdot W_y + b)$$

$$= \phi([X_{(t)} \quad Y_{(t-1)}] \cdot W + b) \text{ with } W = [W_y]$$

$$Y_{(t)} = \phi(X_{(t)} \cdot W_{x} + Y_{(t-1)} \cdot W_{y} + b)$$

$$= \phi(X_{(t)} Y_{(t-1)} \cdot W + b) \text{ with } W = W_{y}$$

- Y<sub>(t)</sub> is an m x n<sub>neurons</sub> matrix containing the
  - Layer's outputs at time step t for each instance in the minibatch
  - o m is the number of instances in the mini-batch
  - o n<sub>neurons</sub> is the number of neurons

$$Y_{(t)} = \phi(X_{(t)} \cdot W_x + Y_{(t-1)} \cdot W_y + b)$$

$$= \phi([X_{(t)} \quad Y_{(t-1)}] \cdot W + b) \text{ with } W = [W_y]$$

- $X_{(t)}$  is an m ×  $n_{inputs}$  matrix containing the inputs for all instances
  - o n<sub>inputs</sub> is the number of input features

$$Y_{(t)} = \phi(X_{(t)} \cdot W_x + Y_{(t-1)} \cdot W_y + b)$$

$$= \phi([X_{(t)} \quad Y_{(t-1)}] \cdot W + b) \text{ with } W = [W_y]$$

- $W_x$  is an  $n_{inputs} \times n_{neurons}$  matrix containing the connection weights for the inputs of the current time step
- $W_y$  is an  $n_{neurons} \times n_{neurons}$  matrix containing the connection weights for the outputs of the previous time step

$$Y_{(t)} = \phi(X_{(t)} \cdot W_x + Y_{(t-1)} \cdot W_y + b)$$

$$= \phi([X_{(t)} \quad Y_{(t-1)}] \cdot W + b) \text{ with } W = [W_y]$$

- The weight matrices  $W_x$  and  $W_y$  are often concatenated into a single weight matrix W of shape  $(n_{inputs} + n_{neurons}) \times n_{neurons}$
- b is a vector of size n<sub>neurons</sub> containing each neuron's bias term

# Memory Cells

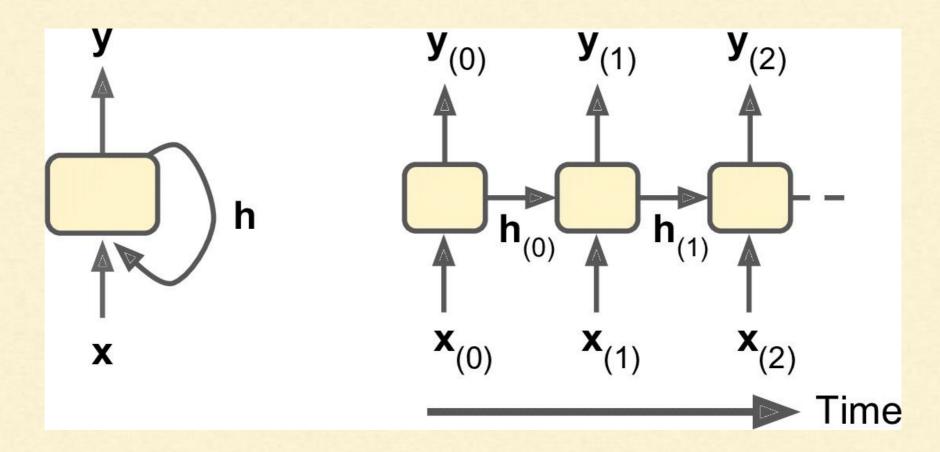
- Since the output of a recurrent neuron at time step t is a
  - Function of all the inputs from previous time steps
  - We can say that it has a form of memory
- A part of a neural network that
  - Preserves some state across time steps is called a memory cell

# Memory Cells

- In general a cell's state at time step t, denoted h<sub>(t)</sub> is a
  - Function of some inputs at that time step and
  - Its state at the previous time step  $h_{(t)} = f(h_{(t-1)}, x_{(t)})$
- Its output at time step t, denoted y<sub>(t)</sub> is also a
  - Function of the previous state and the current inputs

# Memory Cells

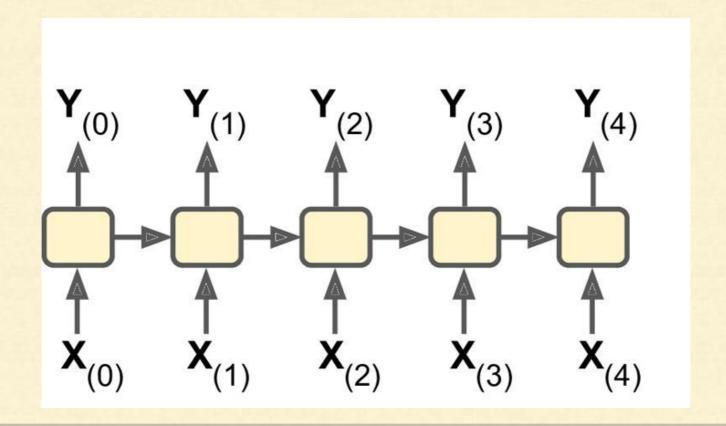
- In the case of basics cells we have discussed so far
  - The output is simply equal to the state
  - But in more complex cells this is not always the case



A cell's hidden state and its output may be different

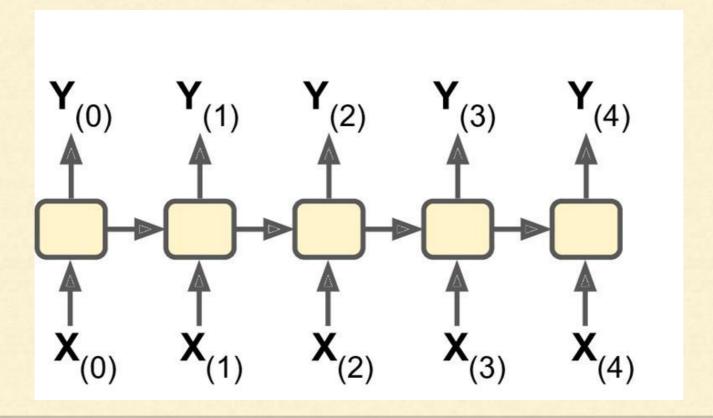
#### Sequence-to-sequence Network

- An RNN can simultaneously take a
  - Sequence of inputs and
  - Produce a sequence of outputs



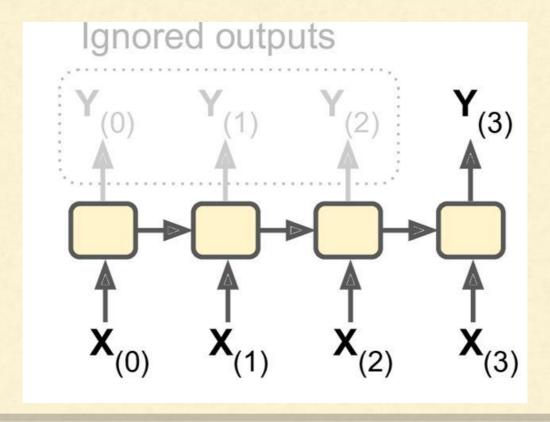
#### Sequence-to-sequence Network

- This type of network is useful for predicting time series
  - Such as stock prices
- We feed it the prices over the last N days and
  - It must output the prices shifted by one day into the future
  - $\circ$  i.e., from N I days ago to tomorrow



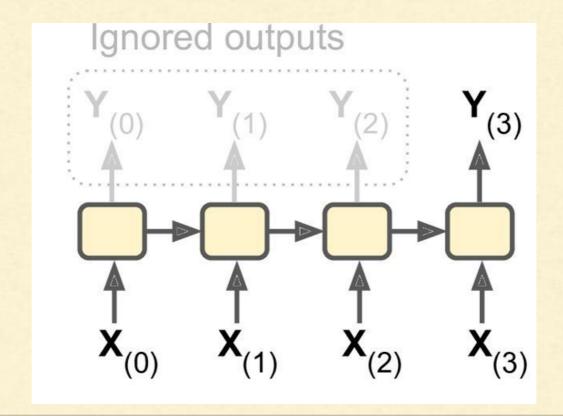
#### Sequence-to-vector Network

- Alternatively we could feed the network a sequence of inputs and
  - Ignore all outputs except for the last one



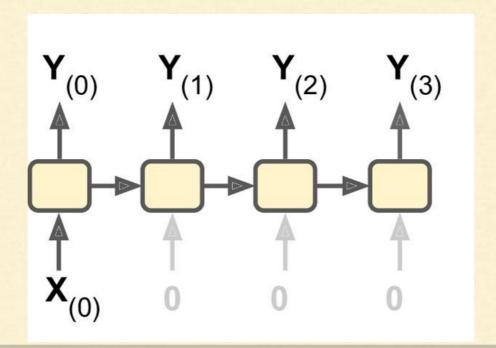
#### Sequence-to-vector Network

- We can feed this network a sequence of words
  - Corresponding to a movie review and
  - The network would output a sentiment score
  - e.g., from -I [hate] to +I [love]



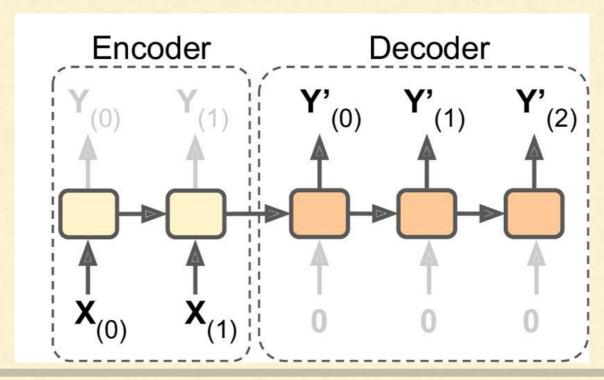
#### Vector-to-sequence Network

- We could feed the network a single input at the first time step and
  - Zeros for all other time steps and
  - Let is output a sequence
- For example, the input could be an image and the
  - Output could be a caption for the image



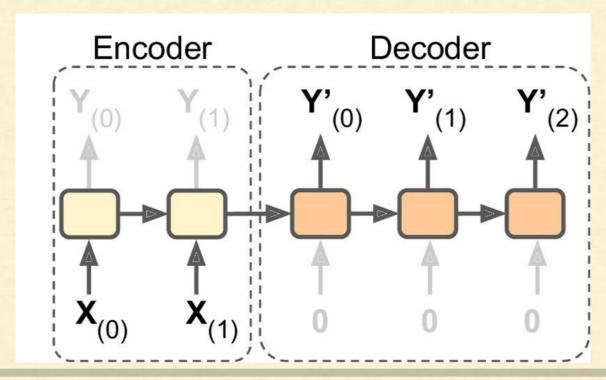
#### Encoder-Decoder

- In this network, we have
  - sequence-to-vector network, called an encoder followed by
  - vector-to-sequence network, called a decoder



#### Encoder-Decoder

- This can be used for translating a sentence
  - From one language to another
- We feed the network sentence in one language
  - The encoder converts this sentence into single vector representation
  - Then the decoder decodes this vector into a sentence in another language



#### Encoder-Decoder

- This two step model works much better than
  - Trying to translate on the fly with a
  - Single sequence-to-sequence RNN
- Since the last words of a sentence can affect the
  - First words of the translation
  - So we need to wait until we know the whole sentence

- Let's implement a very simple RNN model
  - Without using any of the TensorFlow's RNN operations
  - To better understand what goes on under the hood
- Let's create an RNN composed of a layer of five recurrent neurons
  - Using the tanh activation function and
  - Assume that the RNN runs over only two time steps and
  - Taking input vectors of size 3 at each time step

```
n_inputs = 3
n_neurons = 5

X0 = tf.placeholder(tf.float32, [None, n_inputs])
X1 = tf.placeholder(tf.float32, [None, n_inputs])

Wx = tf.Variable(tf.random_normal(shape=[n_inputs, n_neurons], dtype=tf.float32))
Wy = tf.Variable(tf.random_normal(shape=[n_neurons, n_neurons], dtype=tf.float32))
b = tf.Variable(tf.zeros([1, n_neurons], dtype=tf.float32)))

Y0 = tf.tanh(tf.matmul(X0, Wx) + b)
Y1 = tf.tanh(tf.matmul(Y0, Wy) + tf.matmul(X1, Wx) + b)

init = tf.global_variables_initializer()|
```

- This network looks like a two-layer feedforward neural network with two differences
  - The same weights and bias terms are shared by both layers and
  - We feed inputs at each layer, and we get outputs from each layer

- To run the model, we need to feed it the inputs at both time steps
- Mini-batch contains four instances
  - Each with an input sequence composed of exactly two inputs

- At the end, Y0\_val and Y1\_val contain the outputs of the network
  - At both time steps for all neurons and
  - All instances in the mini-batch

# Checkout the complete code under "Manual RNN" section in notebook

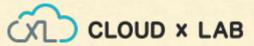
- Let's look at how to create the same model
  - Using TensorFlow's RNN operations
- The static\_rnn() function creates
  - An unrolled RNN network by chaining cells
- The below code creates the exact same model as the previous one

First we create the input placeholders

- Then we create a BasicRNNCell
  - It is like a factory that creates
  - Copies of the cell to build the unrolled RNN
    - One for each time step

- >>> Y0, Y1 = output\_seqs
- Then we call static\_rnn(), giving it the cell factory and the input tensors
- And telling it the data type of the inputs
  - This is used to create the initial state matrix
  - Which by default is full of zeros

- >>> Y0, Y1 = output\_seqs
- The static\_rnn() function returns two objects
- The first is a Python list containing the output tensors for each time step
- The second is a tensor containing the final states of the network
- When we use basic cells
  - Then the final state is equal to the last output



Checkout the complete code under "Using static\_rnn()" section in notebook

- In the previous example, if there were 50 time steps then
  - It would not be convenient to define
  - 50 place holders and 50 output tensors
- Moreover, at execution time we would have to feed
  - Each of the 50 placeholders and manipulate the 50 outputs
- Let's do it in a better way

- The above code takes a single input placeholder of
  - shape [None, n\_steps, n\_inputs]
  - Where the first dimension is the mini-batch size

- Then it extracts the list of input sequences for each time step
- X\_seqs is a Python list of n\_steps tensors of shape [None, n\_inputs]
  - Where first dimension is the minibatch size

- To do this, we first swap the first two dimensions
  - Using the transpose() function so that the
  - Time steps are now the first dimension

- Then we extract a Python list of tensors along the first dimension
  - o i.e., one tensor per time step
  - Using the unstack() function

>>> outputs = tf.transpose(tf.stack(output seqs), perm=[1, 0, 2])

The next two lines are same as before

- Finally, we merge all the output tensors into a single tensor
  - Using the stack() function
- And then we swap the first two dimensions to get a
  - Final outputs tensor of shape [None, n\_steps, n\_neurons]

- Now we can run the network by
  - Feeding it a single tensor that contains
  - All the mini-batch sequences

- And then we get a single outputs\_val tensor for
  - All instances
  - All time steps, and
  - All neurons

```
>>> print(outputs_val)
[[[-0.2964572     0.82874775   -0.34216955   -0.75720584     0.19011548]
  [ 0.51955646 1.
                            0.99999022 -0.99984968 -0.24616946]]
 [[-0.12842922 0.99981797 0.84704727 -0.99570125
                                                    0.38665548]
  [-0.70553327 -0.11918639 0.48885304 0.08917919 -0.26579669]]
 [[ 0.04731077  0.99999976  0.99330056 -0.999933
                                                    0.55339795]
  [-0.32477224
               0.99996376
                            0.99933046 -0.99711186
                                                    0.10981458]]
 [[ 0.70323634  0.99309105  0.99909431 -0.85363263
                                                    0.7472108 ]
  [-0.43738723
               0.91517633 0.97817528 -0.91763324
                                                    0.11047263]]]
```

Checkout the complete code under "Packing sequences" section in notebook

- The previous approach still builds a graph
  - Containing one cell per time step
- If there were 50 time steps, the graph would look ugly
- It is like writing a program without using for loops
  - O Y0=f(0,X0); Y1=f(Y0, X1); Y2=f(Y1, X2); ...; Y50=f(Y49, X50))
- With such a large graph
  - Since it must store all tensor values during the forward pass
  - So it can use them to compute gradients during the reverse pass
  - We may get out-of-memory (OOM) errors
  - During backpropagation (in GPU cards because of limited memory)

Let's look at the better solution than previous approach using the dynamic\_rnn() function

- The dynamic\_rnn() function uses a while\_loop() operation to
  - Run over the cell the appropriate number of times
- We can set swap\_memory=True
  - If we want it to swap the GPU's memory to the CPU's
  - Memory during backpropagation to avoid out of memory errors
- It also accepts a single tensor for
  - All inputs at every time step (shape [None, n\_steps, n\_inputs]) and
  - It outputs a single tensor for all outputs at every time step
    - (shape [None, n\_steps, n\_neurons])
  - O There is no need to stack, unstack, or transpose

#### RNN using dynamic\_rnn

```
>>> X = tf.placeholder(tf.float32, [None, n_steps, n_inputs])
>>> basic_cell = tf.contrib.rnn.BasicRNNCell(num_units=n_neurons)
>>> outputs, states = tf.nn.dynamic_rnn(basic_cell, X,
dtype=tf.float32)
```

Checkout the complete code under "Using dynamic\_rnn()" section in notebook

#### Note

- During backpropagation
  - The while\_loop() operation does the appropriate magic
  - It stores the tensor values for each iteration during the forward pass
  - So it can use them to compute gradients during the reverse pass

- So far we have used only fixed-size input sequences
- What if the input sequences have variable lengths (e.g., like sentences)
- In this case we should set the sequence\_length parameter
  - When calling the dynamic\_rnn() function
  - It must be a ID tensor indicating the length of the
  - Input sequence for each instance

- Suppose the second input sequence contains
  - Only one input instead of two
  - Then It must be padded with a zero vector
  - In order to fit in the input tensor X

Now we need to feed values for both placeholders X and seq\_length

```
with tf.Session() as sess:
    init.run()
    outputs_val, states_val = sess.run(
        [outputs, states], feed_dict={X: X_batch, seq_length: seq_length_batch})
```

- Now the RNN outputs zero vectors for
  - Every time step past the input sequence length
  - Look at the second instance's output for the second time step

```
>>> print(outputs_val)
[[[-0.2964572
               0.82874775 -0.34216955 -0.75720584 0.19011548]
                           0.99999022 -0.99984968 -0.24616946]]
  [ 0.51955646 1.
                                                               # final state
 [[-0.12842922 0.99981797 0.84704727 -0.99570125 0.38665548]
                                                                 # final state
  Γ Θ.
                                                                 # zero vector
 [[ 0.04731077  0.99999976  0.99330056 -0.999933
                                                   0.55339795]
  [-0.32477224 0.99996376
                           0.99933046 -0.99711186
                                                   0.10981458]] # final state
 [[ 0.70323634  0.99309105  0.99909431 -0.85363263
                                                   0.7472108 ]
                                                   0.11047263]]] # final state
  [-0.43738723 0.91517633 0.97817528 -0.91763324
```

- Moreover, the states tensor contains the final state of each cell
  - Excluding the zero vectors

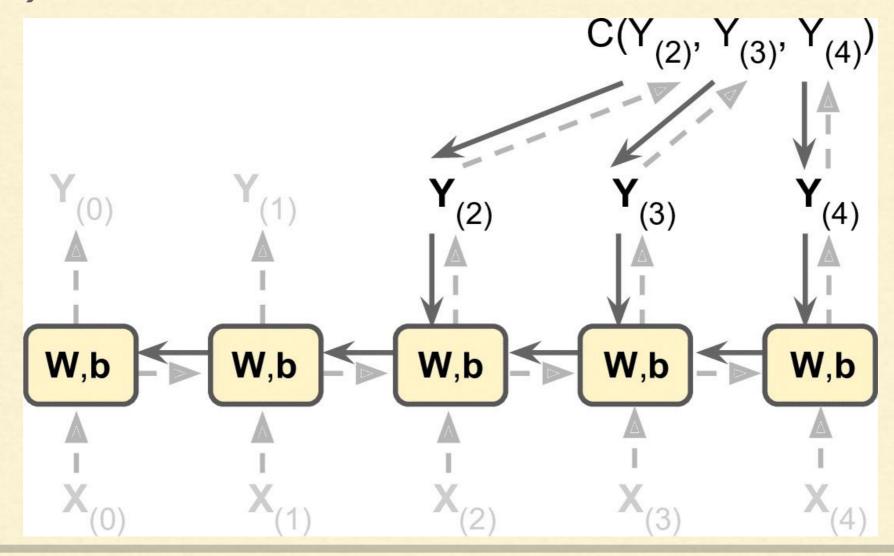
Checkout the complete code under "Setting the sequence lengths" section in notebook

- What if the output sequences have variable lengths
- If we know in advance what length each sequence will have
  - For example if we know that it will be the same length as the input sequence
  - Then we can set the sequence\_length parameter as discussed
- Unfortunately, in general this will not be possible
  - o For example,
    - The length of a translated sentence is generally different from the
    - Length of the input sentence

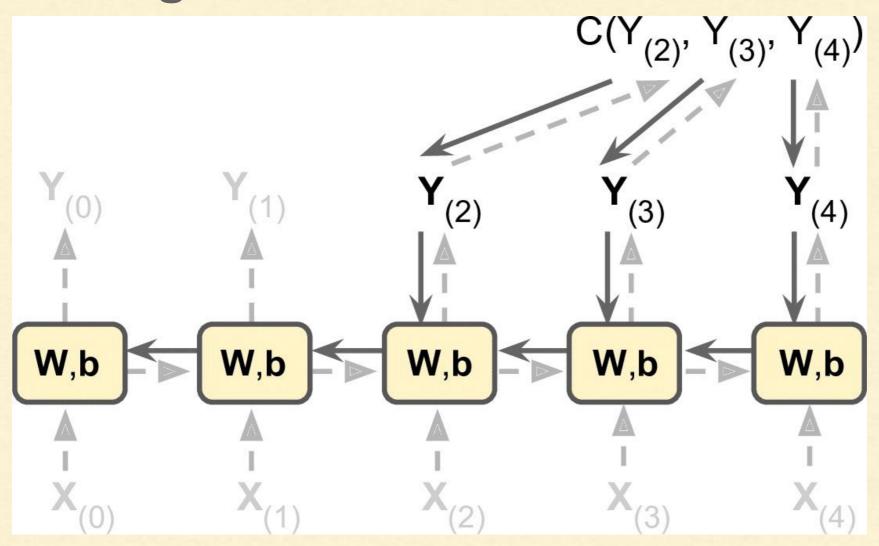
- In this case, the most common solution is to define
  - A special output called an end-of-sequence token (EOS token)
- Any output past the EOS should be ignored We will discuss it later in details

Till now we have learnt how to build an RNN network. But how do we train it?

- To train an RNN, the trick is to unroll it through time and then simply use regular backpropagation
- This strategy is called backpropagation through time (BPTT)

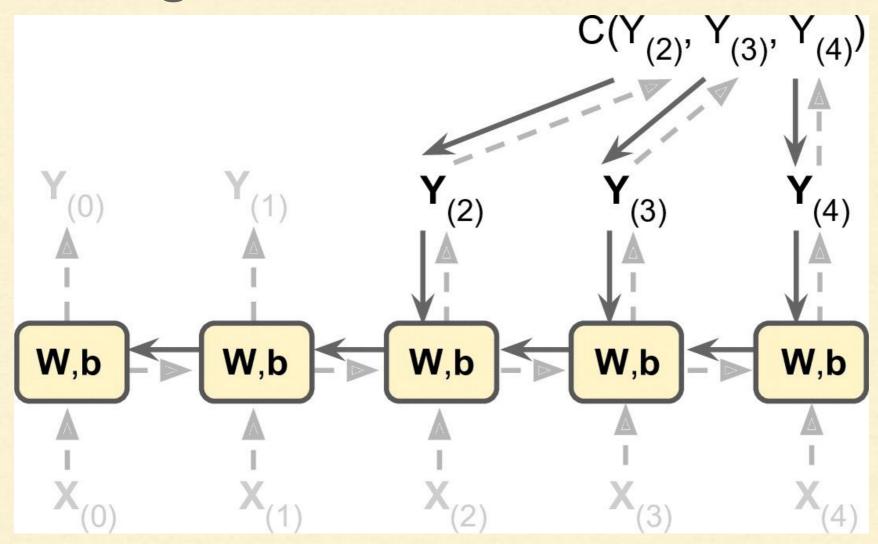


#### Understanding how RNNs are trained



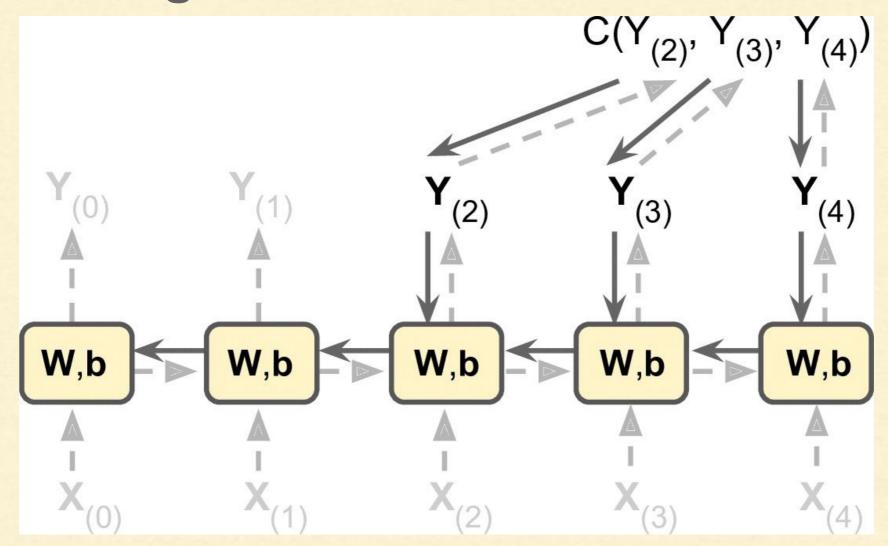
Just like in regular backpropagation, there is a first forward pass through the unrolled network, represented by the dashed arrows

#### Understanding how RNNs are trained



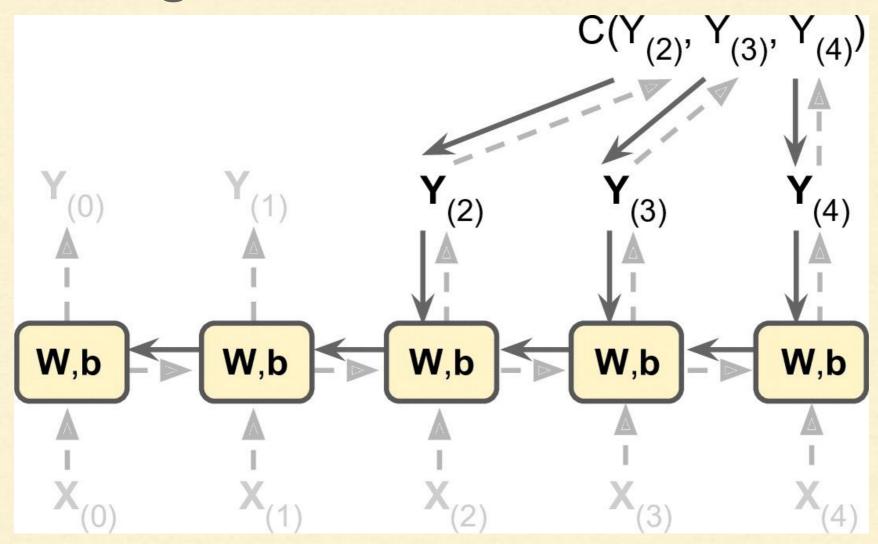
Then the output sequence is evaluated using a cost function  $C(Y_{(t_{\min})}, Y_{(t_{\min}+1)}, \cdots, Y_{(t_{\max})})$  where  $t_{\min}$  and  $t_{\max}$  are the first and last output time steps, not counting the ignored outputs

#### Understanding how RNNs are trained



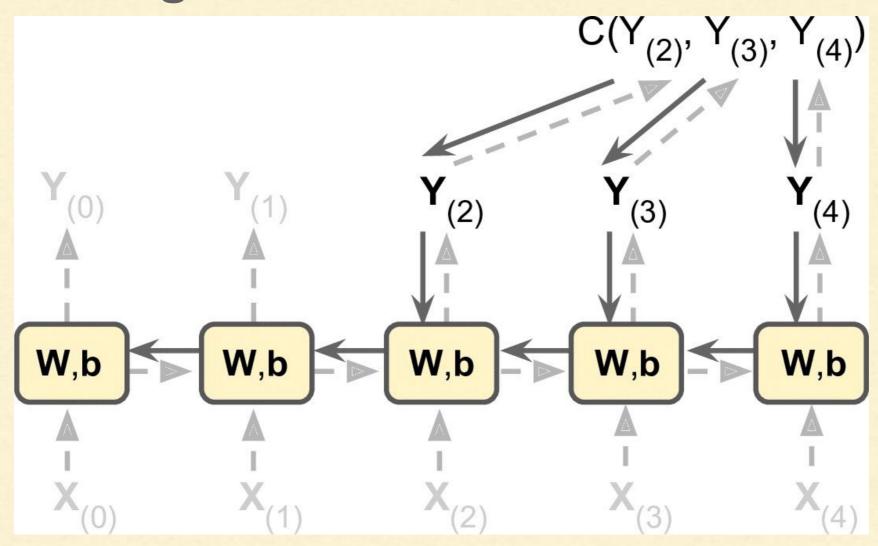
Then the gradients of that cost function are propagated backward through the unrolled network, represented by the solid arrows

### Understanding how RNNs are trained



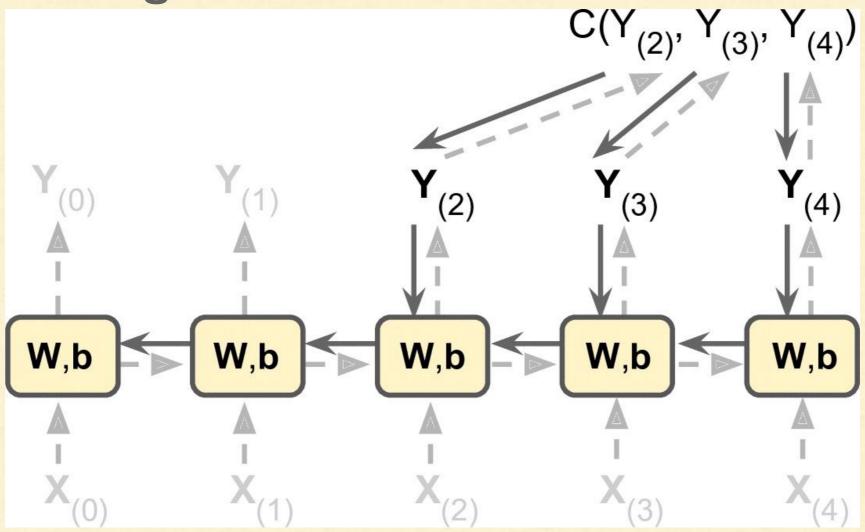
And finally the model parameters are updated using the gradients computed during **BPTT** 

### Understanding how RNNs are trained



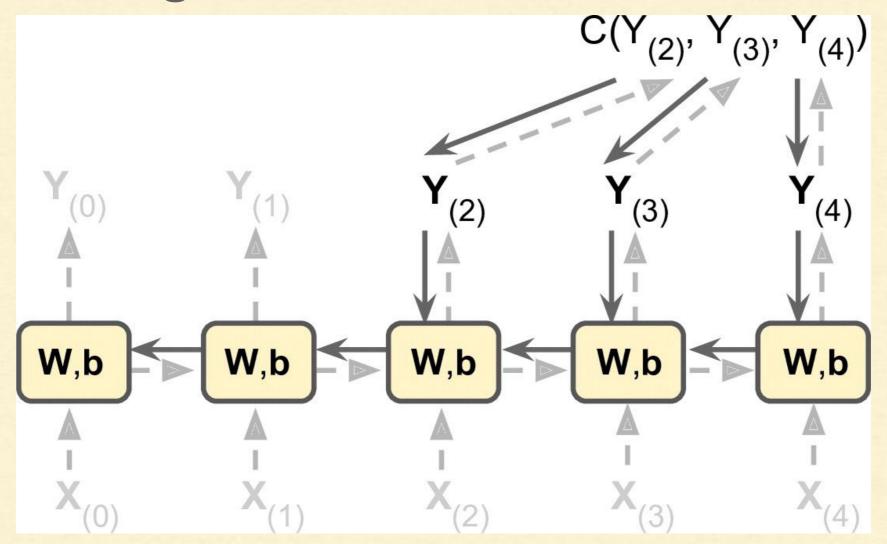
Note that the gradients flow backward through all the outputs used by the cost function, not just through the final output

### Understanding how RNNs are trained



Here, the cost function is computed using the last three outputs of the network,  $\mathbf{Y}_{(2)}$ ,  $\mathbf{Y}_{(3)}$ , and  $\mathbf{Y}_{(4)}$ , so gradients flow through these three outputs, but not through  $\mathbf{Y}_{(0)}$  and  $\mathbf{Y}_{(1)}$ 

### Understanding how RNNs are trained



Moreover, since the same parameters **W** and **b** are used at each time step, backpropagation will do the right thing and sum over all time steps

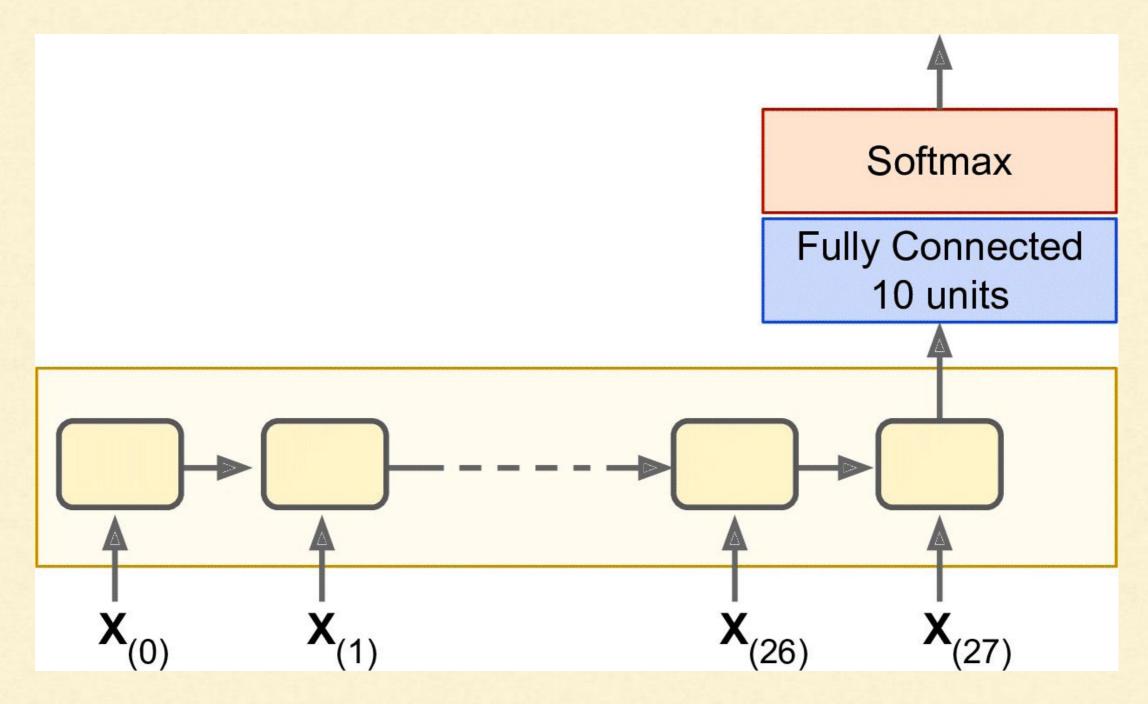
Let's train an RNN to classify MNIST images

- A convolutional neural network would be better suited for image classification
- But this makes for a simple example that we are already familiar with

#### Overview of the task

- We will treat each image as a sequence of 28 rows of 28 pixels each,
   since each MNIST image is 28 × 28 pixels
- We will use cells of I50 recurrent neurons, plus a fully connected layer containing I0 neurons, one per class, connected to the output of the last time step
- This will be followed by a softmax layer

#### Overview of the task

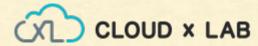


#### **Construction Phase**

- The construction phase is quite straightforward
- It's pretty much the same as the MNIST classifier we built previously,
   except that an unrolled RNN replaces the hidden layers
- Note that the fully connected layer is connected to the states tensor,
   which contains only the final state of the RNN i.e., the 28th output

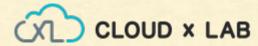
#### **Construction Phase**

```
>>> from tensorflow.contrib.layers import fully_connected
>>> n steps = 28
>>> n_inputs = 28
>>> n_neurons = 150
>>> n_outputs = 10
>>> learning_rate = 0.001
>>> X = tf.placeholder(tf.float32, [None, n_steps, n_inputs])
>>> y = tf.placeholder(tf.int32, [None])
>>> basic cell = tf.contrib.rnn.BasicRNNCell(num units=n neurons)
>>> outputs, states = tf.nn.dynamic_rnn(basic_cell, X,
dtype=tf.float32)
```



#### **Construction Phase**

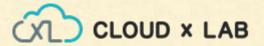
```
>>> logits = fully_connected(states, n_outputs, activation_fn=None)
>>> xentropy = tf.nn.sparse_softmax_cross_entropy_with_logits(
labels=y, logits=logits)
>>> loss = tf.reduce_mean(xentropy)
>>> optimizer = tf.train.AdamOptimizer(learning_rate=learning_rate)
>>> training op = optimizer.minimize(loss)
>>> correct = tf.nn.in_top_k(logits, y, 1)
>>> accuracy = tf.reduce_mean(tf.cast(correct, tf.float32))
>>> init = tf.global_variables_initializer()
```



### Load the MNIST data and reshape it

Now we will load the MNIST data and reshape the test data to [batch\_size, n\_steps, n\_inputs] as is expected by the network

```
>>> from tensorflow.examples.tutorials.mnist import
input_data
>>> mnist = input_data.read_data_sets("data/mnist/")
>>> X_test = mnist.test.images.reshape((-1, n_steps,
n_inputs))
>>> y_test = mnist.test.labels
```



### **Training the RNN**

We reshape each training batch before feeding it to the network

```
>>> n_epochs = 100
>>> batch_size = 150
>>> with tf.Session() as sess:
   init.run()
   for epoch in range(n_epochs):
       for iteration in range(mnist.train.num_examples // batch_size):
            X batch, y batch = mnist.train.next batch(batch size)
            X_batch = X_batch.reshape((-1, n_steps, n_inputs))
            sess.run(training op, feed dict={X: X batch, y: y batch})
       acc_train = accuracy.eval(feed_dict={X: X_batch, y: y_batch})
        acc test = accuracy.eval(feed dict={X: X test, y: y test})
       print(epoch, "Train accuracy:", acc train, "Test accuracy:", acc test)
```



### The Output

The output should look like this:

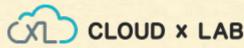
```
0 Train accuracy: 0.713333 Test accuracy: 0.7299
```

1 Train accuracy: 0.766667 Test accuracy: 0.7977

• • •

98 Train accuracy: 0.986667 Test accuracy: 0.9777

99 Train accuracy: 0.986667 Test accuracy: 0.9809

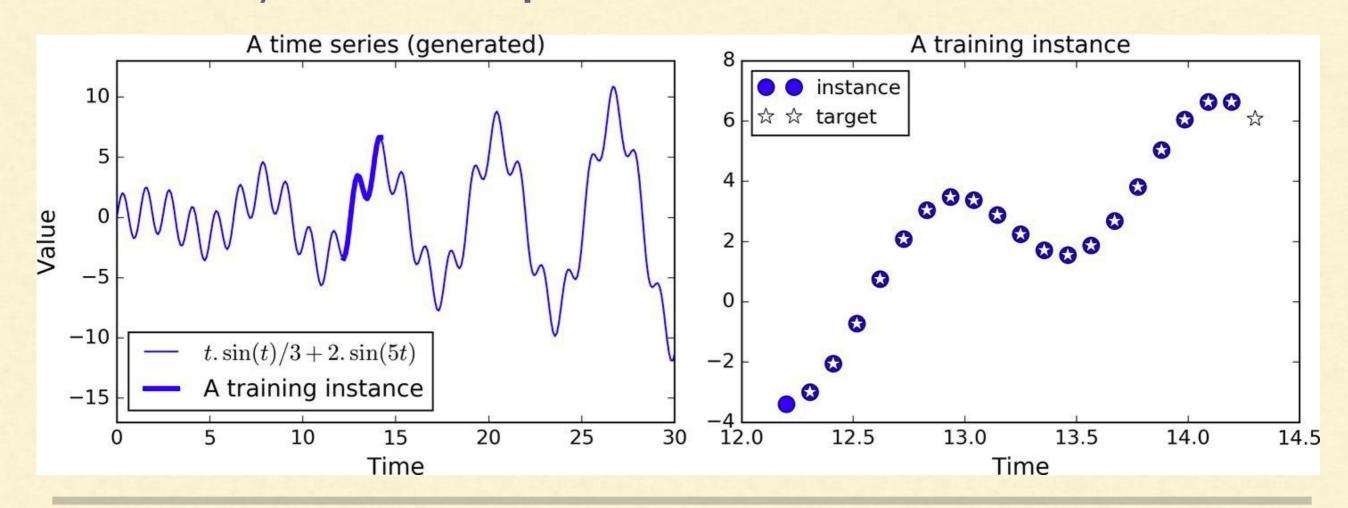


#### Conclusion

- We get over 98% accuracy not bad!
- Plus we would certainly get a better result by
  - Tuning the hyperparameters
  - Initializing the RNN weights using He initialization
  - Training longer
  - Or adding a bit of regularization e.g., dropout

Now, we will train an RNN to predict the next value in a generated time series

- Each training instance is a randomly selected sequence of 20 consecutive values from the time series
- And the target sequence is the same as the input sequence, except it is shifted by one time step into the future

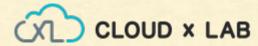


#### **Construction Phase**

- It will contain 100 recurrent neurons and we will unroll it over 20
   time steps since each training instance will be 20 inputs long
- Each input will contain only one feature, the value at that time
- The targets are also sequences of **20 inputs**, each containing a single value

#### **Construction Phase**

```
>>> n steps = 20
>>> n_inputs = 1
>>> n neurons = 100
>>> n outputs = 1
>>> X = tf.placeholder(tf.float32, [None, n_steps, n_inputs])
>>> y = tf.placeholder(tf.float32, [None, n steps, n outputs])
>>> cell = tf.contrib.rnn.BasicRNNCell(num units=n neurons,
activation=tf.nn.relu)
>>> outputs, states = tf.nn.dynamic_rnn(cell, X, dtype=tf.float32)
```



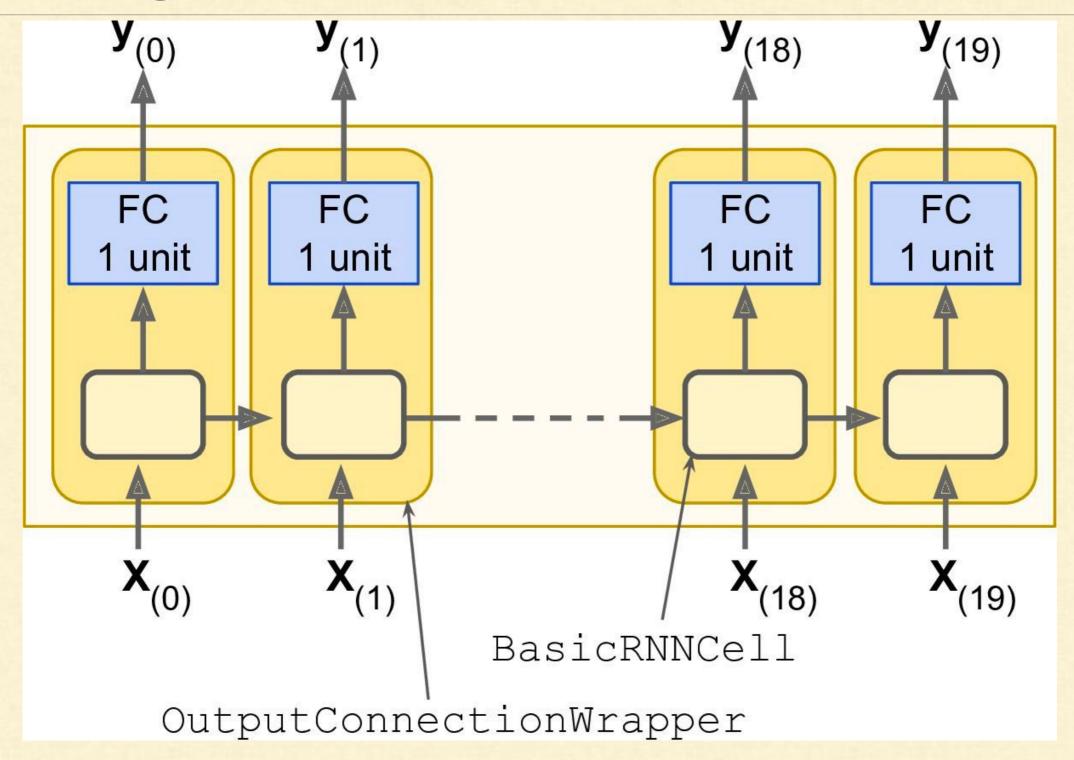
#### **Construction Phase**

- At each time step we now have an output vector of size 100
- But what we actually want is a single output value at each time step
- The simplest solution is to wrap the cell in an

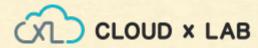
**OutputProjectionWrapper** 

#### **Construction Phase**

- A cell wrapper acts like a normal cell, proxying every method call to an underlying cell, but it also adds some functionality
- The OutputProjectionWrapper adds a fully connected layer of linear neurons i.e., without any activation function on top of each output, but it does not affect the cell state
- All these fully connected layers share the same trainable weights and bias terms.



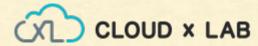
RNN cells using output projections



Wrapping a cell is quite easy

Let's tweak the preceding code by wrapping the BasicRNNCell into an

### **OutputProjectionWrapper**



### **Cost Function and Optimizer**

- Now we will define the cost function
- We will use the Mean Squared Error (MSE)
- Next we will create an Adam optimizer, the training op, and the variable initialization op

```
>>> learning_rate = 0.001
>>> loss = tf.reduce_mean(tf.square(outputs - y))
>>> optimizer = tf.train.AdamOptimizer(learning_rate=learning_rate)
>>> training_op = optimizer.minimize(loss)
>>> init = tf.global_variables_initializer()
```

#### **Execution Phase**

```
>>> n iterations = 10000
>>> batch size = 50
>>> with tf.Session() as sess:
        init.run()
        for iteration in range(n_iterations):
            X_batch, y_batch = [...] # fetch the next training batch
            sess.run(training_op, feed_dict={X: X_batch, y:y_batch})
            if iteration % 100 == 0:
                mse = loss.eval(feed_dict={X: X_batch, y: y_batch})
                print(iteration, "\tMSE:", mse)
```



#### **Execution Phase**

The program's output should look like this

0 MSE: 379.586

100 MSE: 14.58426

200 MSE: 7.14066

300 MSE: 3.98528

400 MSE: 2.00254

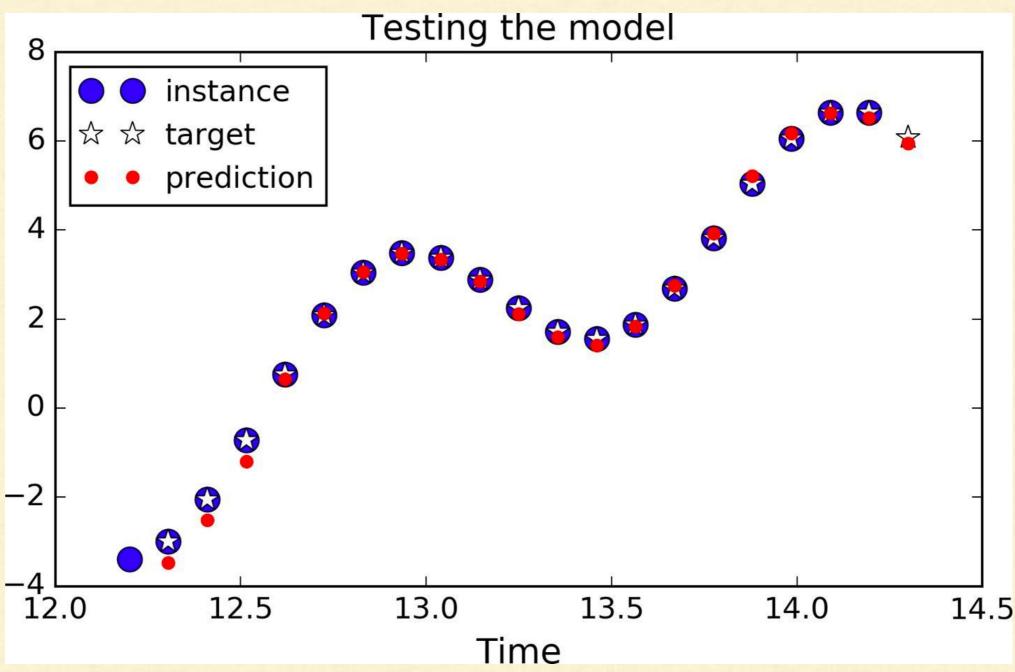
[...]

### **Making Predictions**

Once the model is trained, you can make predictions:

```
>>> X_new = [...] # New sequences
>>> y_pred = sess.run(outputs, feed_dict={X: X_new})
```

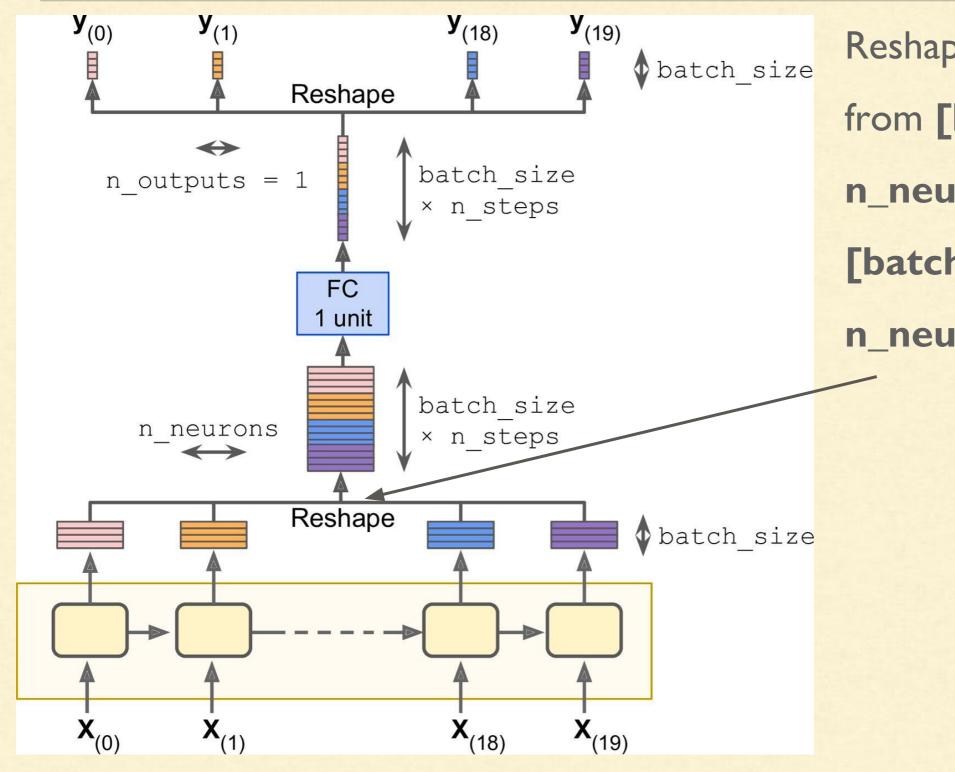
### **Making Predictions**



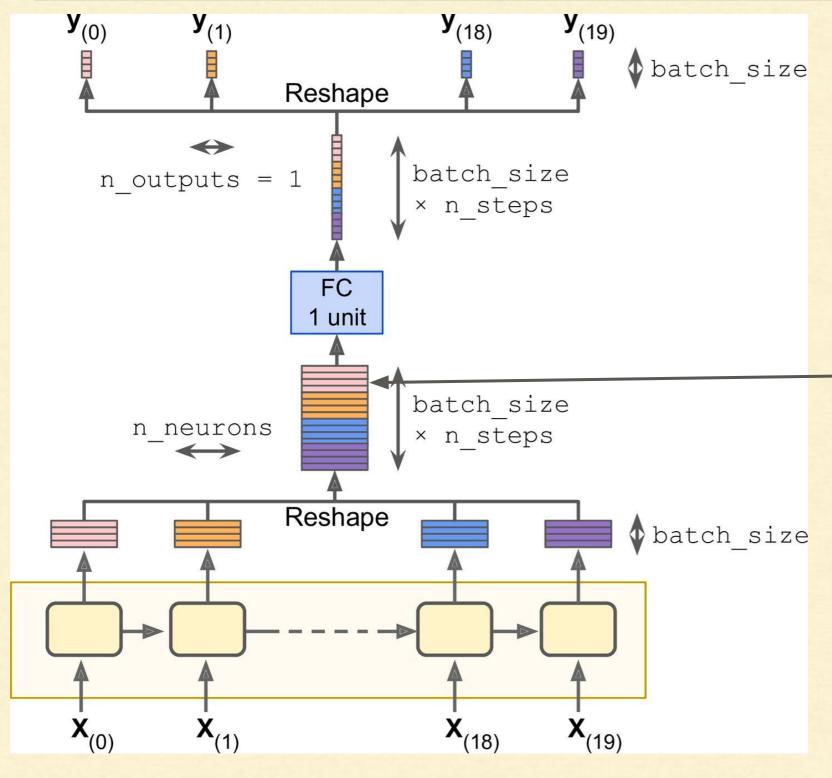
Shows the predicted sequence for the instances, after 1,000 training iterations

- Although using an OutputProjectionWrapper is the simplest solution to reduce the dimensionality of the RNN's output sequences down to just one value per time step per instance
- But it is not the most efficient

- There is a trickier but more efficient solution: you can reshape the RNN outputs from [batch\_size, n\_steps, n\_neurons] to [batch\_size \* n\_steps, n\_neurons]
- Then apply a single fully connected layer with the appropriate output size in our case just I, which will result in an output tensor of shape
   [batch\_size \* n\_steps, n\_outputs]
- And then reshape this tensor to [batch\_size, n\_steps, n\_outputs]

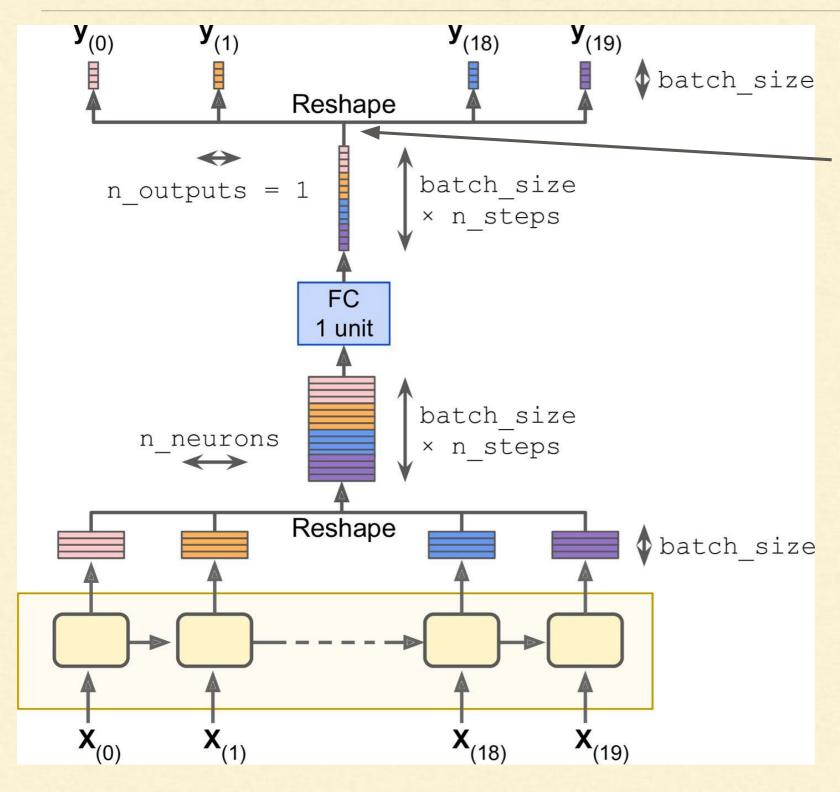


Reshape the RNN outputs
from [batch\_size, n\_steps,
n\_neurons] to
[batch\_size \* n\_steps,
n\_neurons]



Apply a single fully connected layer with the appropriate output size in our case just 1, which will result in an output tensor of shape [batch\_size]

\* n\_steps, n\_outputs]



And then reshape this tensor to [batch\_size, n\_steps, n\_outputs]

### Let's implement this solution

• We first revert to a basic cell, without the OutputProjectionWrapper

```
>>> cell = tf.contrib.rnn.BasicRNNCell(num_units=n_neurons,
activation=tf.nn.relu)
>>> rnn_outputs, states = tf.nn.dynamic_rnn(cell, X,
dtype=tf.float32)
```

### Let's implement this solution

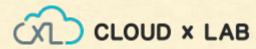
• Then we stack all the outputs using the **reshape()** operation, apply the fully connected linear layer without using any activation function; this is just a projection, and finally unstack all the outputs, again using **reshape()** 

```
>>> stacked_rnn_outputs = tf.reshape(rnn_outputs, [-1, n_neurons])
>>> stacked_outputs = fully_connected(stacked_rnn_outputs,
n_outputs, activation_fn=None)
>>> outputs = tf.reshape(stacked_outputs, [-1, n_steps, n_outputs])
```

### Let's implement this solution

 The rest of the code is the same as earlier. This can provide a significant speed boost since there is just one fully connected layer instead of one per time step.

## Creative RNN



Deep RNNs

LSTM Cell

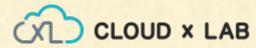
# Peephole Connections

GRU Cell

Natural Language Processing

# Word Embeddings

## Machine Translation



# Questions?

## https://discuss.cloudxlab.com

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