

eBPF: Unlocking the potential of the Linux kernel

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What is eBPF ?

From: <https://ebpf.io/what-is-ebpf>

eBPF is a revolutionary technology that can run sandboxed programs in the Linux kernel without changing kernel source code or loading a kernel module

Rate of innovation at the operating system level: **Traditionally slow**

- eBPF enables things at the OS level that were not possible before
- eBPF can **radically increase** rate of innovation

Traditional Kernel development process

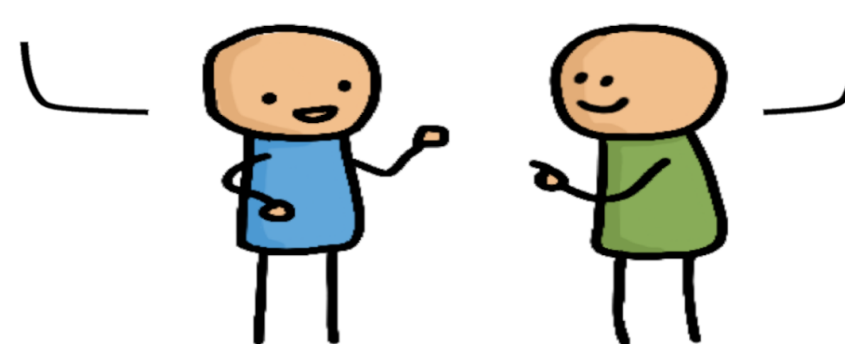
Application Developer:

i want this new feature to observe my app



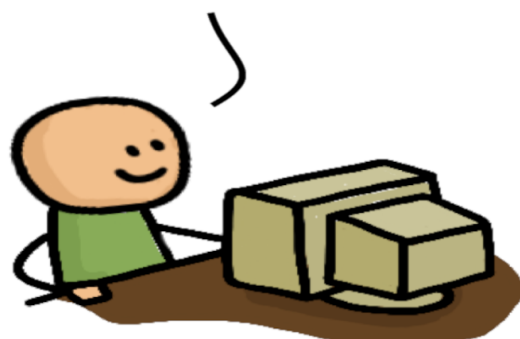
Hey kernel developer! Please add this new feature to the Linux kernel

OK! Just give me a year to convince the entire community that this is good for everyone.



1 year later...

i'm done. The upstream kernel now supports this.



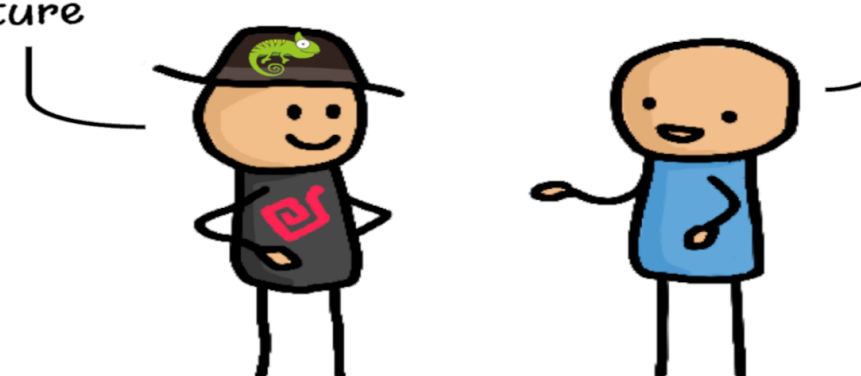
But i need this in my Linux distro



5 year later...

Good news. Our Linux distribution now ships a kernel with your required feature

OK but my requirements have changed since...



eBPF development process

Application Developer:

I want this new feature to observe my app



eBPF Developer:

OK! The kernel can't do this so let me quickly solve this with eBPF.



A couple of days later...

Here is a release of our eBPF project that has this feature now. BTW, you don't have to reboot your machine.



eBPF components

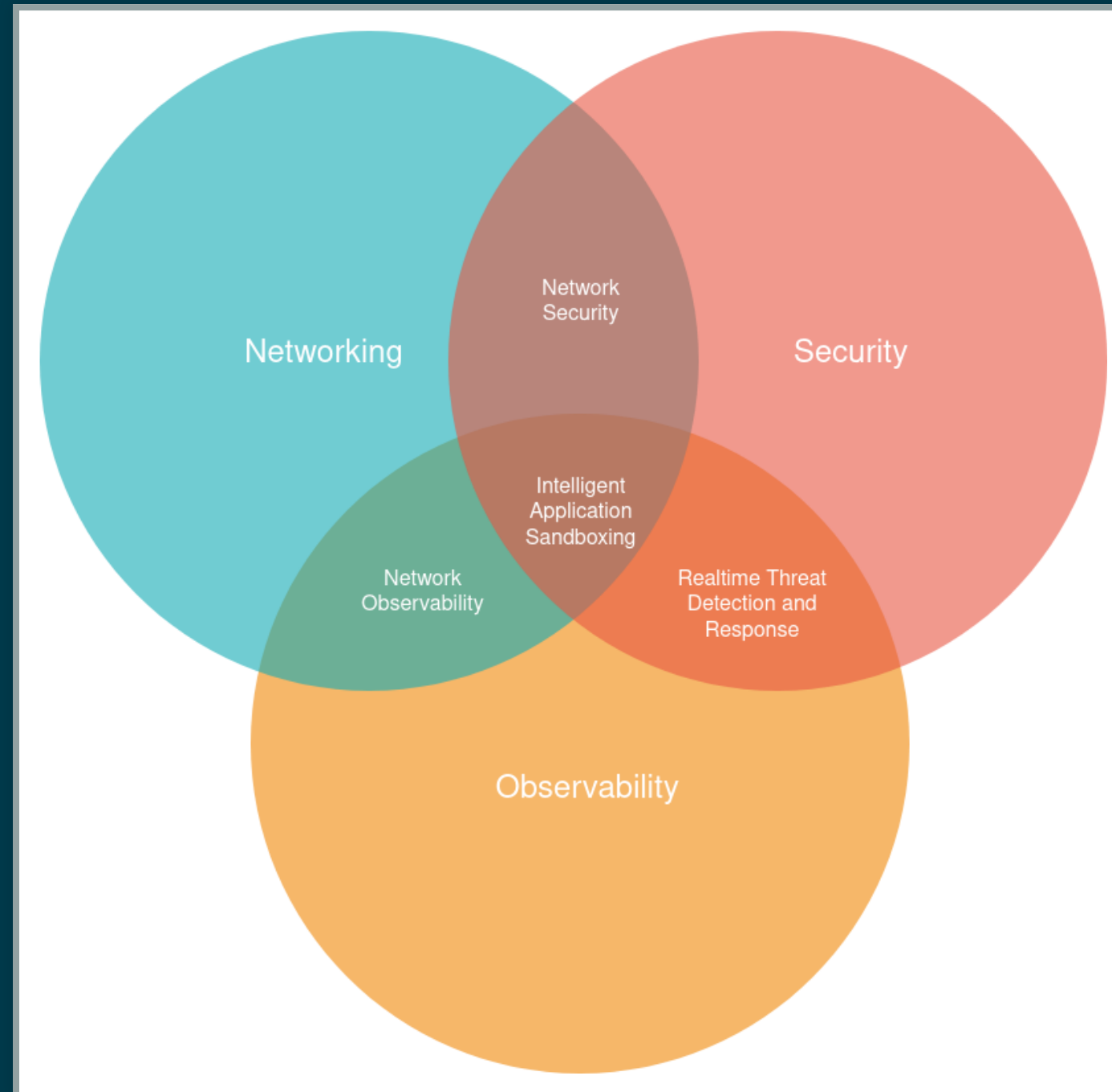
Closer look at the eBPF components:

- **Bytecode** – Architecture independent **Instruction Set**
 - **JIT** to native machine instructions (after loading into kernel)
- **Runtime environment** – Linux kernel
 - **Event based** BPF hooks all over the kernel
 - Per hook limited access to kernel functions via **BPF helpers**
- **Sandboxed** by the eBPF **verifier**
 - Limits and verifies memory access and instructions limit

eBPF use cases

- Networking
 - Use eBPF to amend the data path with new features
 - CPU efficiency: Use XDP to keep up with high packet rates
 - Accelerate firewall, load balancing, forwarding
- Monitoring
 - Low overhead performance monitoring
 - Application resource usage reporting
- Security
 - Firewalling and DDoS protection
 - Application isolation
 - Custom security monitoring and enforcement

eBPF application areas



eBPF networking

Focus on eBPF for networking

- **XDP** (eXpress Data Path) for fast processing at ingress
- **TC-BPF** hooks inside the regular stack
- eBPF hooks for cgroups can also be useful for containers

What is XDP?

XDP (eXpress Data Path) is a Linux **in-kernel** fast path

- **Programmable layer in front** of traditional network stack
 - Read, modify, drop, redirect or pass
 - For L2-L3 use cases: seeing **x10 performance** improvements!
- **Avoiding memory allocations**
 - No SKB allocations and no init (SKB zeroes 4 cache-lines per pkt)
- Adaptive **bulk** processing of frames
- Very **early access** to frame (in driver code **after DMA sync**)
- Ability to **skip (large parts) of kernel code**
 - Evolve XDP via **BPF helpers**

XDP performance

- XDP_DROP**: 100Gbit/s mlx5 max out at **108 Mpps** (CPU E5-1650v4 @3.60GHz)
- **PCIe tuning needed** – NIC compress RX-descriptors (`rx_cqe_compress on`)

eBPF networking use cases

- DDOS filtering
- Custom software RSS steering
- Passive latency monitoring
- NAT64 gateway

DDOS filtering

Use case: Filtering DDoS attack traffic at line rate on servers instead of on a dedicated firewall.

Problem: The kernel firewall (iptables/netfilter) doesn't scale to high line rates (10-100Gbps)

Solution: Implement the filtering in XDP, allowing it to scale to line rate with low overhead.

<https://blog.cloudflare.com/l4drop-xdp-ebpf-based-ddos-mitigations/>

Custom software RSS steering

Use case: ISP middlebox providing per-customer bandwidth enforcement (using kernel queueing infrastructure)

Problem: Software shaping doesn't scale because of **global qdisc lock**

Solution: XDP can choose which CPU to start the Linux networking stack on – steer a subset of customers to each CPU, so CPUs can run independently (avoiding the lock contention)

<https://github.com/xdp-project/xdp-cpumap-tc>

Passive latency monitoring

Use case: Monitor TCP traffic and extract flow latency (using TCP timestamps) to passively monitor traffic flowing through a middlebox.

Problem: The existing solution in software (**pping**) doesn't scale to high bandwidths

Solution: eBPF can inspect every packet with very low overhead – implement the monitoring in the kernel with eBPF, only export metrics to userspace

<https://github.com/xdp-project/bpf-examples/tree/master/pping>

NAT64 gateway

Use case: NAT64 gateway for IPv4-IPv6 transition

Problem: Existing open source implementation (**Tayga**) routes packets through user space, causing bad performance and bufferbloat.

Solution: Implement the translation inband in the kernel path using eBPF - adding a new feature to the networking stack without changing kernel code

<https://github.com/xdp-project/bpf-examples/tree/master/nat64-bpf>

eBPF and Red Hat

We **support eBPF** on RHEL:

- Full kernel eBPF backports (RHEL 8.7: kernel 5.14, RHEL 9.1: kernel 5.16)
- Support for eBPF kernel features, bcc-tools and bpftrace

https://access.redhat.com/documentation/en-us/red_hat_enterprise_linux/9/html/9.0_release_notes/new-features#BZ-2070506

We **develop eBPF**:

- Upstream kernel contributions (networking, tracing, HID)
- Userspace libraries and tools (libxdp, Aya)
- Code examples and docs (xdp-tutorial, bpf-examples)

We are a **platinum member of the eBPF foundation**.

Closing remarks

eBPF allows **unprecedented visibility** into the OS, and **safe, dynamic extensibility** of core OS features.

eBPF unlocks the **kernel's potential** for **innovation**

- Pioneered on Linux, but exists in Windows too:
<https://github.com/microsoft/ebpf-for-windows>
- The eBPF Foundation (working on standardisation): <https://ebpf.foundation/>
- More examples of applications using eBPF: <https://ebpf.io/applications>
- Code examples: <https://github.com/xdp-project/bpf-examples>
- XDP tutorial: <https://github.com/xdp-project/xdp-tutorial>

End: Questions?

