### **NETWORKING ASSIGNMENT**

QUESTION: CREATE A NETWORK DESIGN WITH 2 NETWORKS (192.168.1.0/24)

AND (192.168.2.0/24) EACH NETWORK SHOULD HAVE PCS AND

CREATE A SWITCH FOR EACH NETWORK, CONNECT THE PCS TO

THEIR RESPECTIVE SWITCHES AND ROUTER CONFIGURATION?

#### **ANSWER:**

STEP -1: OPEN THE CISCO PACKET TRACER,

NOW, WE HAVE TO USE 4 PCS FOR TWO DIFFERENT NETWORKS.

PC0, PC1, PC2, PC3.

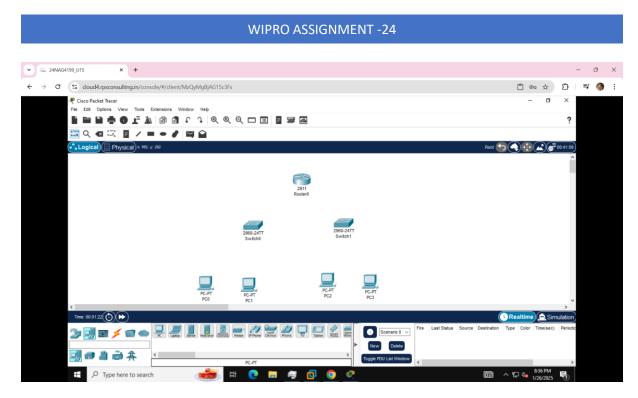
NOW, WE NEED SWITCHES TO CONNECT THE NETWORKS.

I HAVE TAKEN THE 2960 MODEL FOR THE SWITCH.

**SWITCH 0, SWITCH 1.** 

WE NEED ROUTER TO CONFIGURE THE NETWORKS.

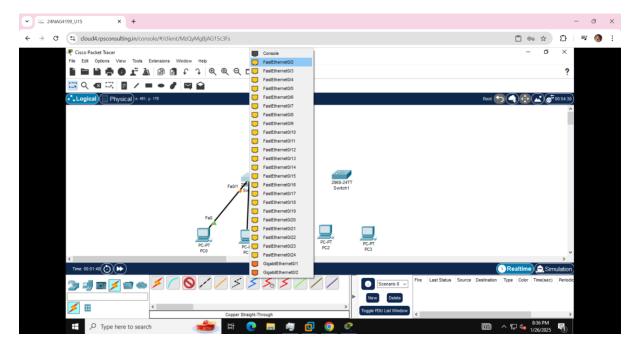
I HAVE TAKEN 2911 ROUTER, SO THAT IT ATLEAST HAS THE 3 NETWORKING CONNECTIONS.



STEP -2: NOW, WE NEED TO CONNECT THE PCS TO THE SWITCHES BY USING STRAIGHT CABLES.

I CONNECT THE PCO WITH FO/O TO SWITCH FO/1,

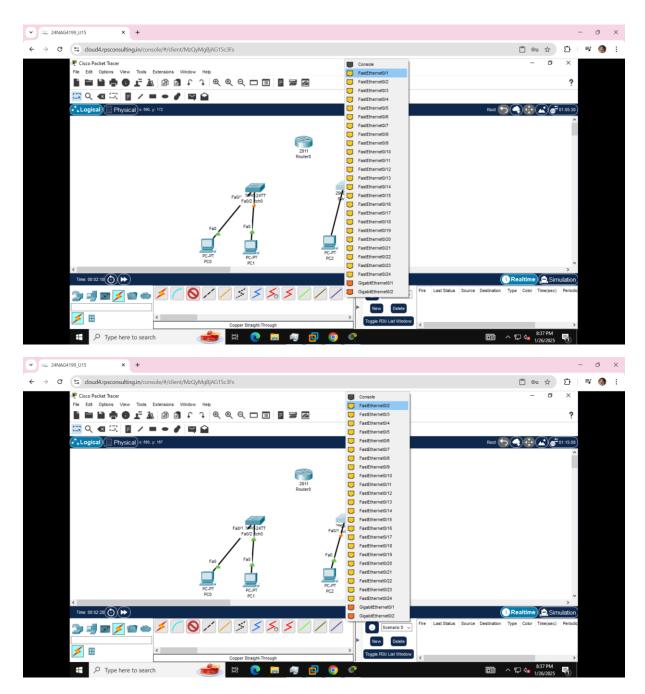
I CONNECT THE PC1 WITH F0/1 TO SWITCH F0/2.



STEP -3: NOW, WE NEED TO CONNECT THE PC2 AND PC3 TO THE SWITCH1.

I CONNECT THE PC2 WITH F0/2 TO THE SWITCH F0/1,

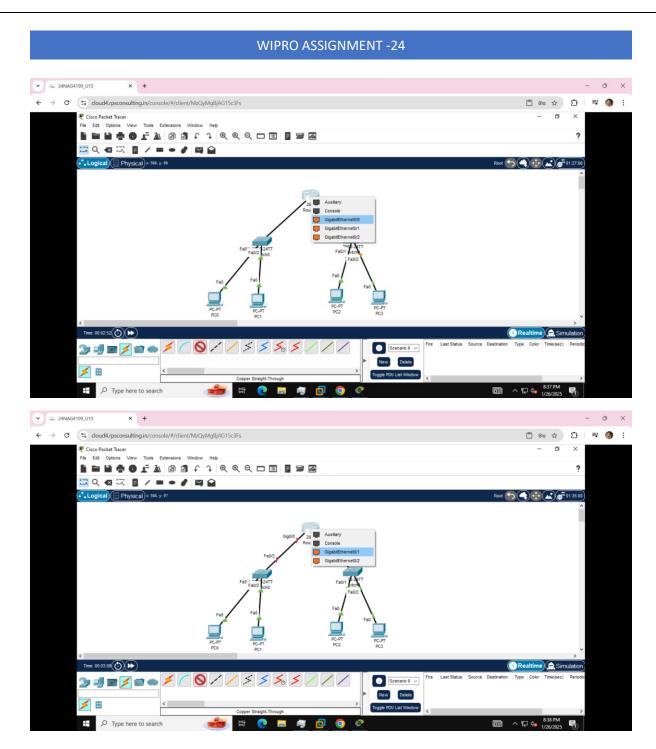
I CONNECT THE PC2 WITH FO/2 TO THE SWITCH FO/2.



STEP -4: NOW, WE NEED TO CONNECT THE SWITCHES TO THE ROUTERS.

I CONNECT THE SWITCHO WITH F0/3 TO THE ROUTER G0/1,

I CONNECT THE SWITCHO WITH F0/3 TO THE ROUTER G0/2.



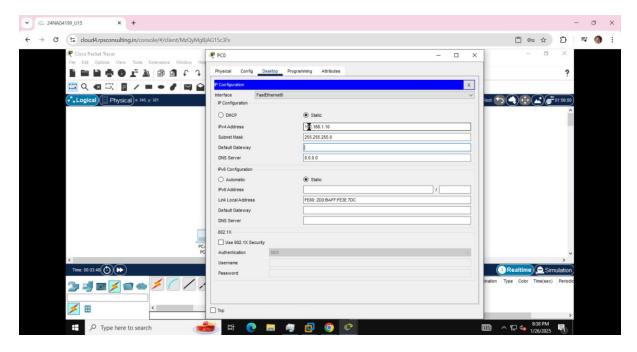
STEP -5: NOW, WE HAVE ASSIGN THE IP ADDRESSED TO THE PCS.

PC0 - 192.168.1.10,

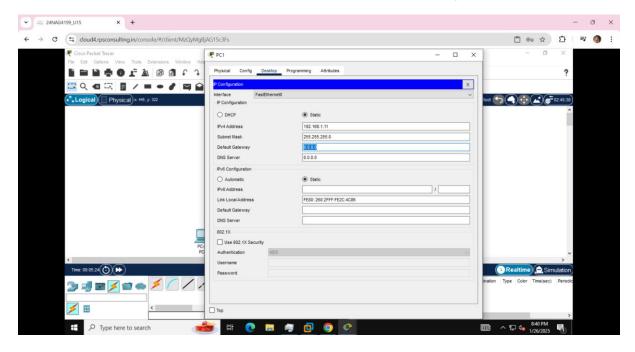
PC1 - 192.168.1.11,

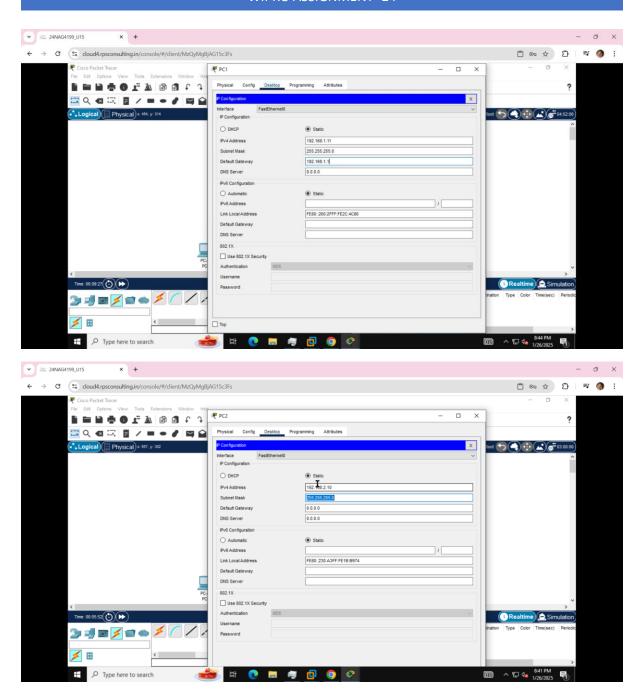
PC2 - 192.168.2.10,

PC3 - 192.168.2.11.



# FOR PCO AND PC1 THE DEFAULT GATEWAY IS 192.168.1.1,

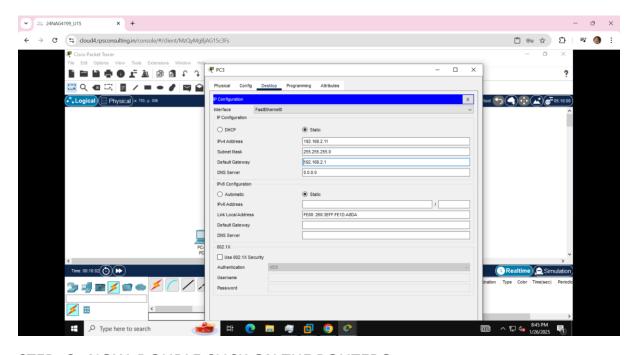




## **WIPRO ASSIGNMENT -24** ➤ 24NAG4199\_U15 → C cloud4.rpsconsulting.in/console/#/client/MzQyMgBjAG15c3Fs 🖺 ∞ ☆ ひ 🔻 🔇 : □ × ■ ■ ■ ● ● E ▼ ■ ■ む む O DHCP Default Gateway 0.0.0.0 0.0.0.0 DNS Server IPv6 Configura Static Pv6 Address FE80::260:3EFF:FE1D:A8DA Link Local Address Default Gateway Use 802.1X Sec Authentication 🤰 🗐 📰 🌠 🗃 👄 🗲 🦳 🖊 🗸

## FOR PC1 AND PC2 THE DEFAULT GATEWAY IS 192.18.2.1.

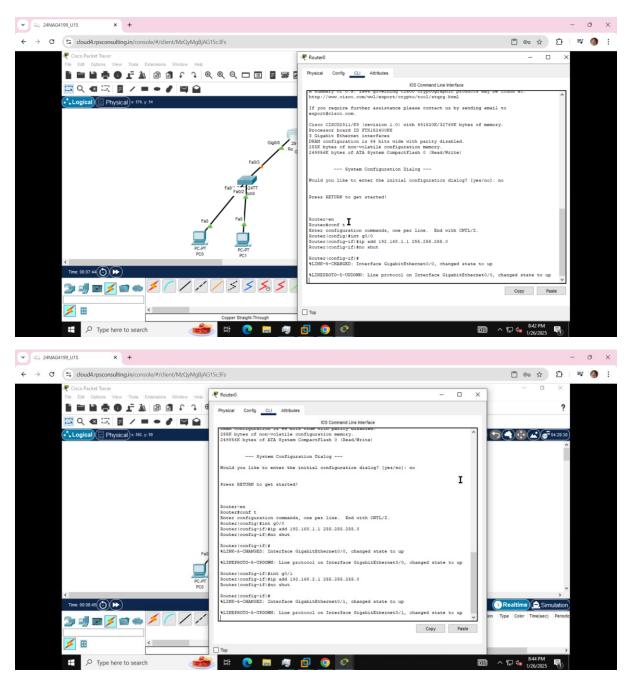
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STEP -6: NOW, DOUBLE CLICK ON THE ROUTERO,

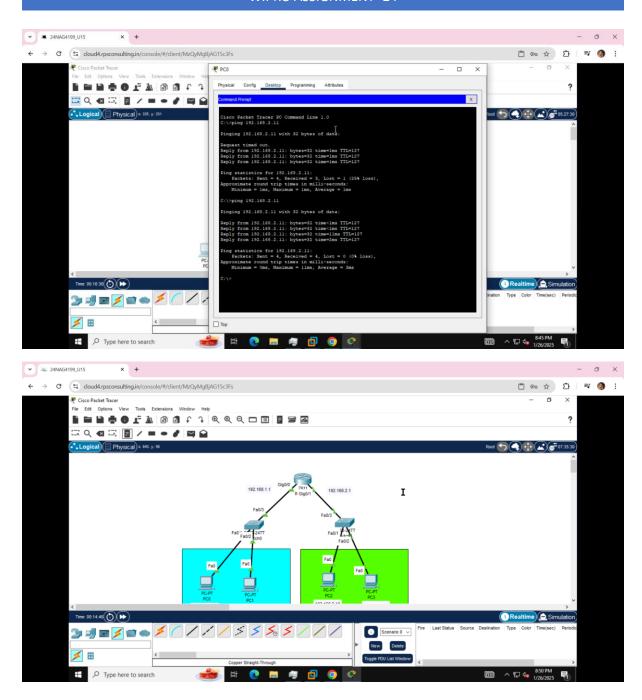
GO TO THE CLI AND GIVE THE ENABLE COMMAND, CONF T COMMAND.

INT G0/0 AND INT G0/1 NEED TO SET UP.



NOW, WE HAVE DONE ALL THE CONNECTIONS.

WE CAN SEE THAT EACH OF THE PCS ARE PINGING TO OTHER PCS.



HENCE, PROVED.

