Answer Script

Question No. 01

Write a program to reverse an array.

10

Sample input	Sample output
5	53326
6 2 3 3 5	

```
#include < bits/stdc++.h>
using namespace std;

int main()
{
        int n, i, j;
        cin >> n;
        vector < int> a(n);
        for(i = 0; i < n; i++) {
        cin >> a[i];
        }
        for(i = 0, j = n-1; i < n && i < j; i++, j--) {
        swap(a[i], a[j]);
        }
        for(i = 0; i < n; i++) {
        cout << a[i] << " ";
        }
        return 0;
}</pre>
```

Write a program to remove duplicate numbers from an array and print the remaining elements in sorted order. You have to do this in O(nlogn). 15

Sample input	Sample output
5	2356
6 3 2 3 5	

```
#include<bits/stdc++.h>
using namespace std;
int main() {
        int n, i;
        cin >> n;
        vector<int> a(n);
        for (i = 0; i < n; i++) {
        cin >> a[i];
        }
        sort(a.begin(), a.end());
        vector <int> a_new;
        for(i = 0; i < a.size(); i++) {
        if(a[i] != a[i+1]) {
        a_new.push_back(a[i]);
        }
        }
        for(i = 0; i < a_new.size(); i++) {
        cout << a_new[i] << " ";
        cout << "\n";
        return 0;
```

Write a program to sort the numbers in non-increasing order using quick sort. You have to take random index as a pivot element.

15

Sample input	Sample output
5	65332
6 3 2 3 5	

```
#include<bits/stdc++.h>
using namespace std;
int partition(vector<int> &v, int low, int high) {
        int pivotIndex = rand() % (high - low + 1) + low;
        swap(v[pivotIndex], v[high]);
        int pivot = v[high];
        int i = low - 1;
        for (int j = low; j <= high - 1; j++) {
        if (v[j] \ge pivot) {
        j++;
        swap(v[i], v[j]);
        swap(v[i + 1], v[high]);
        return i + 1;
void quickSort(vector<int> &v, int low, int high) {
        if (low < high) {
        int pivot = partition(v, low, high);
        quickSort(v, low, pivot - 1);
        quickSort(v, pivot + 1, high);
        }
int main() {
        int n;
        cin >> n;
        vector<int> v(n);
        for (int i = 0; i < n; i++) {
        cin >> v[i];
```

```
}
quickSort(v, 0, n - 1);
for (int i = 0; i < n; i++) {
    cout << v[i] << " ";
}
return 0;
}
</pre>
```

Write a recursive function to check if a given word is a palindrome.

Sample input	Sample output
abcba	Yes
abcaa	No

A palindrome is a word which reads the same forward and backward.

```
#include<bits/stdc++.h>
using namespace std;
bool isPalindrome(string word, int start, int end) {
       if (start >= end) {
       return true;
       if (word[start] != word[end]) {
       return false;
       return isPalindrome(word, start + 1, end - 1);
int main() {
       string word;
       cin >> word;
       if (isPalindrome(word, 0, word.length() - 1)) {
       cout << "Yes";
       } else {
       cout << "No";
       return 0;
```

Write a recursive function to find the maximum element in an array. 15

Sample input	Sample output
5	5
13524	

```
#include<bits/stdc++.h>
    using namespace std;

int findMax(int arr[], int n) {
        if (n == 1) return arr[0];
        return max(arr[n-1], findMax(arr, n-1));
}

int main() {
        int n;
        cin >> n;
        int arr[n];
        for (int i = 0; i < n; i++) cin >> arr[i];
        cout << findMax(arr, n) << endl;
        return 0;
}</pre>
```

Take the Singly linked-list class from Github.

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Link:

https://github.com/phitronio/Data-Structure-Batch2/blob/main/Week%204/Module%2013/1.cpp

Add the following functions to the class.

• int getLast() -> This function will return the last node of the linked list. If the linked list is empty then return -1.

Sample Input: [3, 2, 6, 4, 5]

Sample Output: 5

• **double getAverage()** -> This function will return the average of all elements in the linked list.

Sample Input: [3, 2, 6, 4, 7]

Sample Output: 4.4

```
#include<bits/stdc++.h>
using namespace std;
class node
public:
       int data;
       node * nxt;
};
class LinkedList
public:
       node * head;
       int sz;
       LinkedList()
       head = NULL;
       sz=0;
       }
       //Creates a new node with data = value and nxt= NULL
```

```
node* CreateNewNode(int value)
node *newnode = new node;
newnode->data = value;
newnode->nxt = NULL;
return newnode;
// gets the last element of the linked list
int getLast()
if (head == NULL)
return -1;
node *a = head;
while (a->nxt != NULL)
a = a->nxt;
return a->data;
// gets the average value of linked list
double getAverage()
if (head == NULL)
return -1;
double sum = 0;
node *a = head;
while (a != NULL)
sum += a->data;
a = a->nxt;
return sum / sz;
// Insert new value at Head
void InsertAtHead(int value)
{
SZ++;
node *a = CreateNewNode(value);
if(head == NULL)
{
```

```
head = a;
        return;
        }
        //If head is not NULL
        a->nxt = head;
        head = a;
        //Prints the linked list
        void Traverse()
        node* a = head;
        while(a!= NULL)
        cout<<a->data<<" ";
        a = a->nxt;
        }
       cout<<"\n";
};
int main()
        LinkedList I;
       I.InsertAtHead(7);
        I.InsertAtHead(4);
       I.InsertAtHead(6);
        I.InsertAtHead(2);
        I.InsertAtHead(3);
       cout << "Last Element: " << I.getLast() << "\n";</pre>
        cout << "Average: " << I.getAverage() << "\n";</pre>
        return 0;
```

Take the Doubly linked-list class from Github.

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Link:

https://github.com/phitronio/Data-Structure-Batch2/blob/main/Week%204/Module%2014/1.cpp

Add the following functions to the class.

void swap(i, j) -> This function will swap the i-th index and j-th index.

Sample Input: [3, 2, 6, 4, 7], i = 1, j = 4

Sample Output: Doubly Linked list containing the elements

[3,7,6,4,2]

• **void deleteZero()** -> This function will delete all the nodes that have data=0

Sample Input: [0, 2, 0, 0, 5]

Sample Output: Doubly linked list containing the elements [2, 5]

```
#include<bits/stdc++.h>
using namespace std;
class node
public:
       int data:
       node * nxt;
       node * prv;
};
class DoublyLinkedList
public:
       node *head;
       int sz;
       DoublyLinkedList()
       head = NULL;
       sz = 0;
       }
```

```
//Creates a new node with the given data and returns it O(1)
node * CreateNewNode(int data)
{
node *newnode = new node;
newnode->data = data;
newnode->nxt = NULL;
newnode->prv = NULL;
return newnode;
//Inserts a node with given data at head O(1)
void InsertAtHead(int data)
{
SZ++;
node *newnode = CreateNewNode(data);
if(head == NULL)
head = newnode;
return;
node *a = head;
newnode->nxt = a;
a->prv = newnode;
head = newnode;
//Prints the linked list O(n)
void Traverse()
{
node *a = head;
while(a!=NULL)
cout<<a->data<<" ";
a = a->nxt;
cout<<"\n";
// swaps the values of given indexes
void swap(int i, int j)
if (i >= sz || j >= sz) {
cout << "Invalid" << endl;</pre>
return;
```

```
if (i == j) return;
       node* a = head;
       node* b = head;
       for (int idx = 0; idx < i; idx++) {
       a = a->nxt;
       for (int idx = 0; idx < j; idx++) {
       b = b->nxt;
       int temp = a->data;
       a->data = b->data;
       b->data = temp;
       // deletes the values that is zero
       void deleteZero()
{
       node *curr = head;
       while (curr)
       if (curr->data == 0)
       if (curr == head)
               head = curr->nxt;
               if(curr->nxt != NULL) curr->nxt->prv = NULL;
       else if (curr->nxt == NULL)
               curr->prv->nxt = NULL;
       }
       else
       {
               curr->prv->nxt = curr->nxt;
               curr->nxt->prv = curr->prv;
       }
       SZ--;
       }
       curr = curr->nxt;
       }
};
```

```
int main()
{
        DoublyLinkedList dl;
       dl.InsertAtHead(7);
       dl.InsertAtHead(0);
        dl.InsertAtHead(0);
       dl.InsertAtHead(2);
       dl.InsertAtHead(0);
       cout << "Before swapping: ";</pre>
       dl.Traverse();
       dl.swap(1, 4);
       cout << "After swapping: ";</pre>
       dl.Traverse();
       dl.deleteZero();
       cout << "After deleting zero values: ";
       dl.Traverse();
        return 0;
```