Intell*Agile*

Visualizing Concepts with a Domain Model

www.craiglarman.com

Copyright © 2002 Craig Larman. All rights reserved.

A Domain Model visualizes noteworthy concepts or objects in the domain.

- You will be able to:
 - Read and write the UML class diagram notation for a Domain Model
 - Create a Domain Model
 - Apply guidelines
 - Relate it to other artifacts

use cases

- A Domain Model visualizes, using UML class diagram notation, noteworthy concepts or objects.
 - It is a kind of "visual dictionary."
 - Not a picture of software classes.

It helps us identify, relate and visualize important information.

 It provides inspiration for later creation of software design classes, to reduce "representational gap."

EXAMPLE: Partial Domain Model

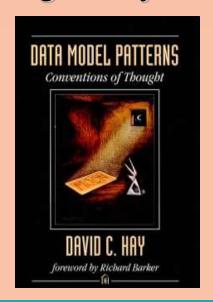


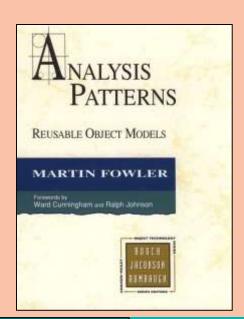
GUIDELINES: Finding Domain Concepts

Candidate lists (see text, p. 134)

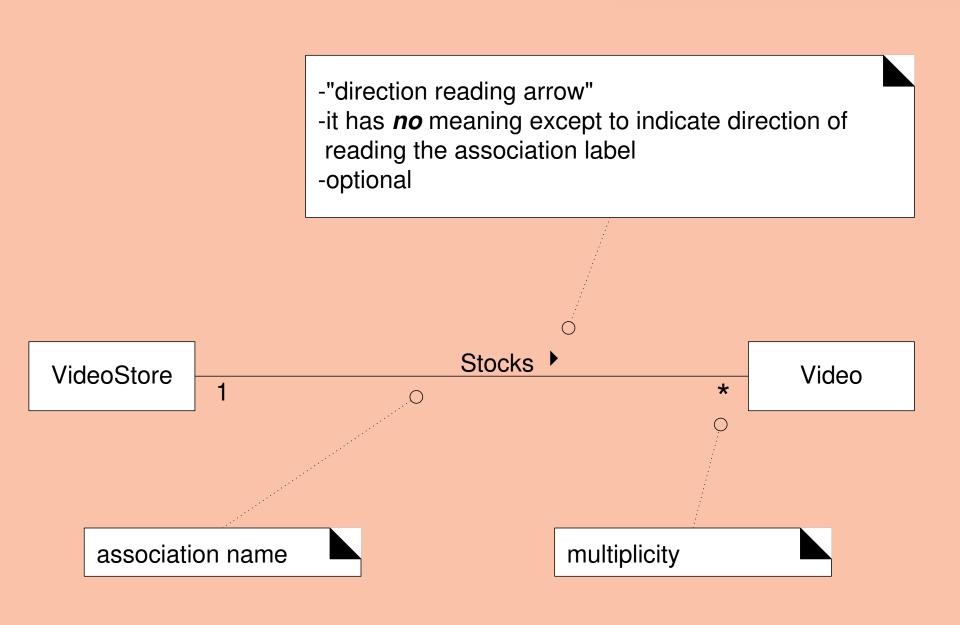
- "Abbott" Analysis; AKA Linguistic Analysis
 - Most simply, "pick out the nouns"

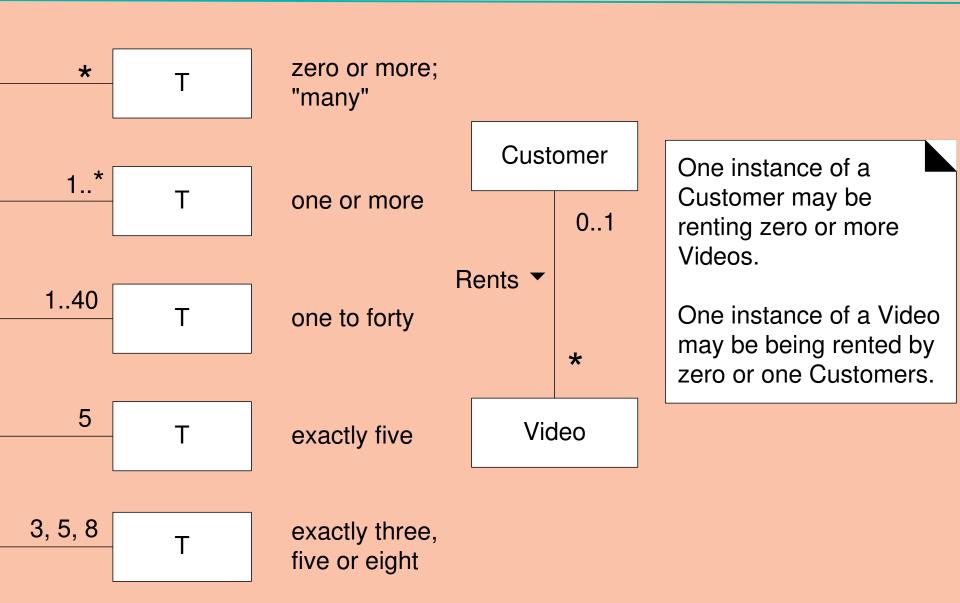
Existing analysis patterns:





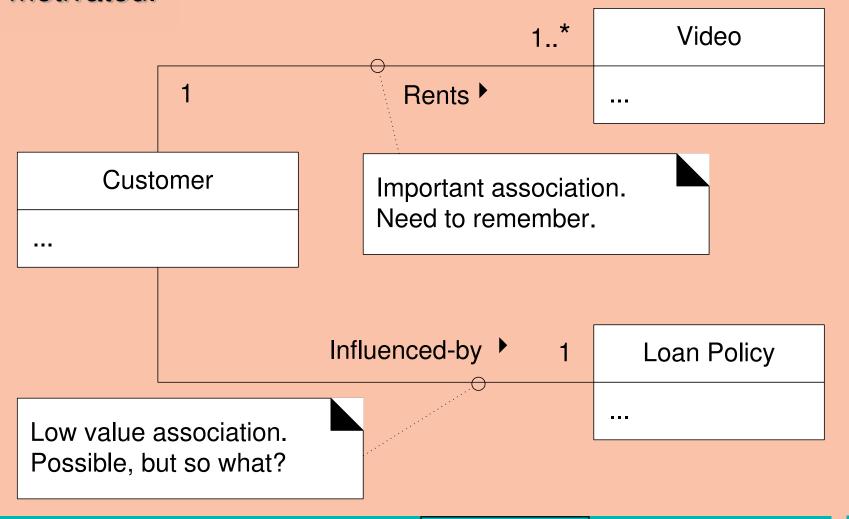
UML: Associations





GUIDELINES: Associations

 Only add associations for noteworthy relationships. Literally, those for which making a "note" is worthy or business motivated.



 Show only "simple" relatively primitive types as attributes.

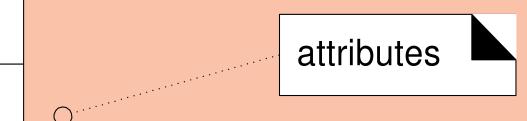
 Connections to other concepts are to be represented as associations, not attributes.

Payment

date: Date

time: Time

amount: Money



GUIDELINES: Attributes

Why??

Worse

Customer

rentedVideos: List of Video

Video

renter: Customer

Better

Customer

1

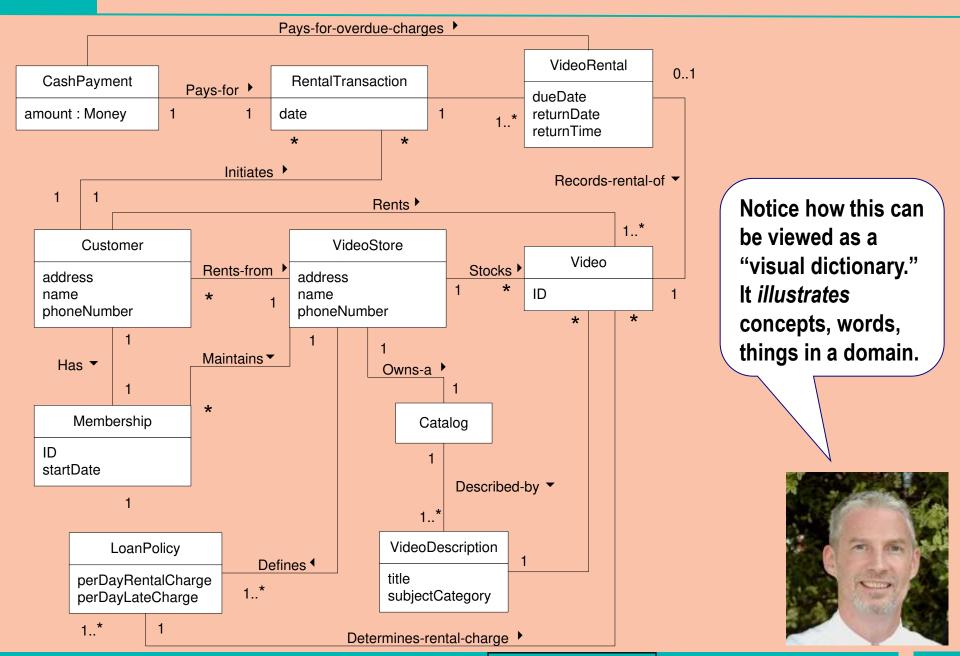
Rents •

1..*

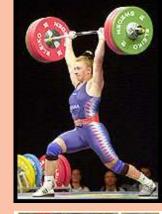
Video

...

EXAMPLE: Domain Model



 In small teams at the whiteboard, draw a partial Domain Model, limited to the Main Success Scenario of the *Process Sale* use case, and assuming iteration 1 simplifications.



Use the text's use case as the basis. p. 50

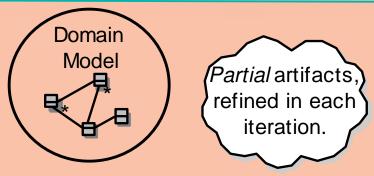


Apply the guidelines

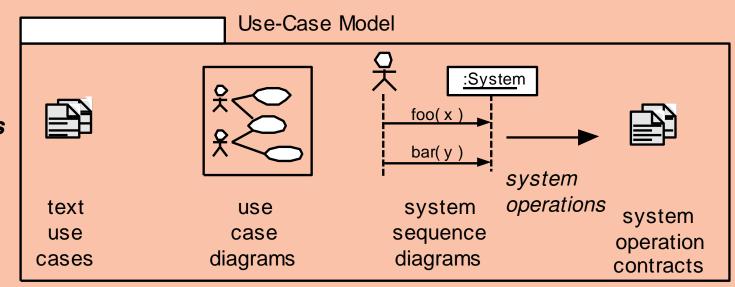


Artifacts in the UP Use-Case Model

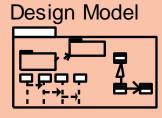
Business Modeling



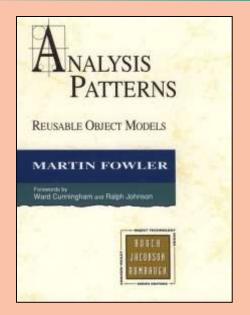
Requirements

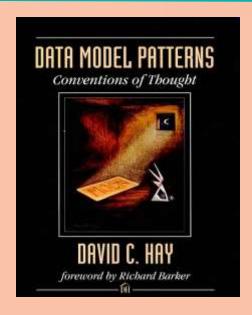


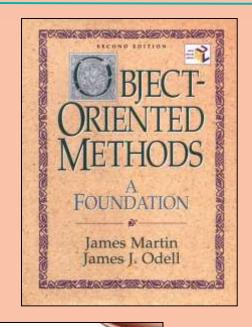
Design

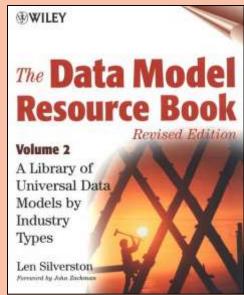


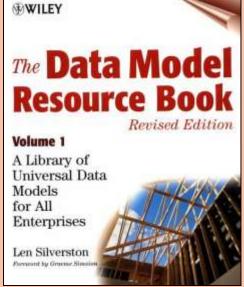
Recommended Resources



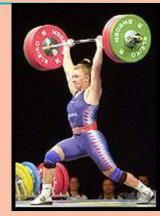








1. Without notes, draw all UP disciplines and artifacts discussed, and relate them.







- Objectives assessment. Can you:
 - Read and write the UML class diagram notation for a Domain Model
 - Create a Domain Model
 - Apply guidelines
 - Relate it to other artifacts

