Mathematics for Deep Learning and Artificial Intelligence

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Prerequisites

This is a *sample* book written in **Markdown**. You can use anything that Pandoc's Markdown supports, e.g., a math equation $a^2 + b^2 = c^2$.

The **bookdown** package can be installed from CRAN or Github:

```
install.packages("bookdown")
# or the development version
# devtools::install_github("rstudio/bookdown")
```

Remember each Rmd file contains one and only one chapter, and a chapter is defined by the first-level heading #.

To compile this example to PDF, you need XeLaTeX. You are recommended to install TinyTeX (which includes XeLaTeX): https://yihui.name/tinytex/.

Introduction

You can label chapter and section titles using {#label} after them, e.g., we can reference Chapter 2. If you do not manually label them, there will be automatic labels anyway, e.g., Chapter 4.

Figures and tables with captions will be placed in figure and table environments, respectively.

```
par(mar = c(4, 4, .1, .1))
plot(pressure, type = 'b', pch = 19)
```

Reference a figure by its code chunk label with the fig: prefix, e.g., see Figure 2.1. Similarly, you can reference tables generated from knitr::kable(), e.g., see Table 2.1.

```
knitr::kable(
  head(iris, 20), caption = 'Here is a nice table!',
  booktabs = TRUE
)
```

You can write citations, too. For example, we are using the **bookdown** package (Xie, 2018) in this sample book, which was built on top of R Markdown and **knitr** (Xie, 2015).



Figure 2.1: Here is a nice figure!

Table 2.1: Here is a nice table!

Sepal.Length	Sepal.Width	Petal.Length	Petal.Width	Species
5.1	3.5	1.4	0.2	setosa
4.9	3.0	1.4	0.2	setosa
4.7	3.2	1.3	0.2	setosa
4.6	3.1	1.5	0.2	setosa
5.0	3.6	1.4	0.2	setosa
5.4	3.9	1.7	0.4	setosa
4.6	3.4	1.4	0.3	setosa
5.0	3.4	1.5	0.2	setosa
4.4	2.9	1.4	0.2	setosa
4.9	3.1	1.5	0.1	setosa
5.4	3.7	1.5	0.2	setosa
4.8	3.4	1.6	0.2	setosa
4.8	3.0	1.4	0.1	setosa
4.3	3.0	1.1	0.1	setosa
5.8	4.0	1.2	0.2	setosa
5.7	4.4	1.5	0.4	setosa
5.4	3.9	1.3	0.4	setosa
5.1	3.5	1.4	0.3	setosa
5.7	3.8	1.7	0.3	setosa
5.1	3.8	1.5	0.3	setosa

Literature

Here is a review of existing methods.

Methods

We describe our methods in this chapter.

Applications

Some significant applications are demonstrated in this chapter.

- 5.1 Example one
- 5.2 Example two

Final Words

We have finished a nice book.

6.1 R Markdown

This is an R Markdown document. Markdown is a simple formatting syntax for authoring HTML, PDF, and MS Word documents. For more details on using R Markdown see http://rmarkdown.rstudio.com.

When you click the **Knit** button a document will be generated that includes both content as well as the output of any embedded R code chunks within the document. You can embed an R code chunk like this:

```
summary(cars)
```

```
##
        speed
                       dist
##
   Min. : 4.0
                         : 2.00
                  Min.
   1st Qu.:12.0
                  1st Qu.: 26.00
##
   Median:15.0
                  Median : 36.00
  Mean
          :15.4
                  Mean
                        : 42.98
   3rd Qu.:19.0
                  3rd Qu.: 56.00
   Max.
          :25.0
                         :120.00
                  Max.
```

6.2 Including Plots

You can also embed plots, for example:



Note that the $\mbox{echo} = \mbox{FALSE}$ parameter was added to the code chunk to prevent printing of the R code that generated the plot.

Introduction

7.1 Why Mathematics

```
x = 'Hello, Python World!'
print(x.split(' '))
```

Philosophical Root

Artificial Intelligence

- Characteristica Universalis
- all science could in principle be translated.
- Calculus ratiocinator

*Alan Turing - the father of computing, created a machine that can accept different instructions for different tasks in 1936 and marked the first step of the AI with his seminal 1950 paper. In the paper, he introduced the Turing test to determine whether a computer can be regarde intelligent.

- Dartmouth Summer Research Project on Artificial Intelligence
- the conference was to 'proceed on the basis of the conjecture that every aspect of learning or any other feature of intelligence can in principle be so precisely described that a machine can be amde to simulate it

Logic

The journey towards deep learning continues with 2 classical 19th century works in Logic: 1. John Stuart Mill's from 1843 - **Logic psychologism** + where he illustrated the logic in terms of a manifestation of a mental process.

- 2. George Boole
- presented logic as a system of formal rules and it has reshaped the logic into a formal science.

Neural Network

*Warren McCulloch was a phylosopher, psychologist and psychiatrist by degree, but he would work in neurophysiology and cybernetics.

He and Walter Pitts published a paper titled "A Logical Calculus of Ideas Immanent in Nervous Activity" Reference: 1. Introduction to Deep Learning

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Bibliography

Xie, Y. (2015). Dynamic Documents with R and knitr. Chapman and Hall/CRC, Boca Raton, Florida, 2nd edition. ISBN 978-1498716963.

Xie, Y. (2018). bookdown: Authoring Books and Technical Documents with R Markdown. R package version 0.7.