



Rainer Stropek | time cockpit

C#-Revolution

Your Host

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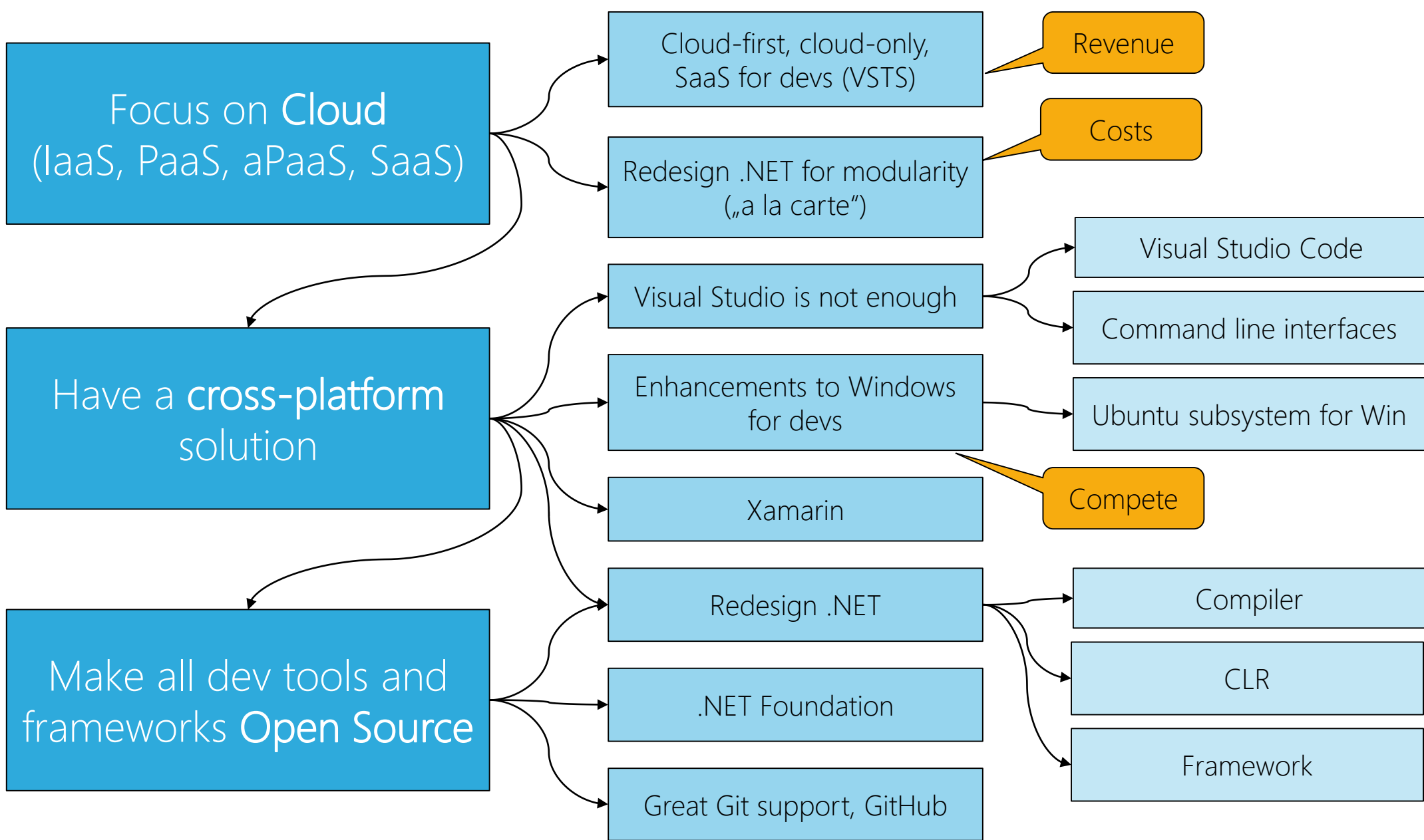


Agenda

C# und .NET machen einen radikalen Wandel durch. Open Source, Plattformunabhängigkeit, grundlegendes Redesign, neue Compilerplattform – als C#-Entwicklerinnen und -Entwickler gibt es viel Neues zu lernen. Der BASTA!-C#-Workshop von Rainer Stropek ist eine gute Gelegenheit, sich einen Tag Zeit zu nehmen, um auf den neuesten Stand zu kommen. Im Workshop werden unter anderem folgende Themen behandelt:

- Neuerungen in C# und Visual Studio
- Die neue .NET Runtime
- dotnet CLI
- Die neue .NET-Ausführungsumgebung
- Anwendungsbeispiele in ASP.NET Core (Fokus liegt auf der Sprache und .NET-Grundlagen, nicht auf ASP.NET)
- Neue Tools und Libraries.

In der bewährten Art und Weise wird sich Rainer Stropek im Workshop auf Codebeispiele statt Slides konzentrieren.



.NET Core

Why .NET Core?

Refactor .NET Framework

Establish a [Standard Library](#) for the various incarnations of .NET
.NET Core is not 100% compatible with .NET 4.x ([details](#))

Make it a real cross-platform solution

Windows, Mac OS, Linux ([details in .NET Core Roadmap](#))

Make it open source

A [.NET Foundation project](#)
[MIT License](#)

Details: <https://docs.microsoft.com/dotnet/>

Components of .NET Core

.NET Runtime ([CoreCLR](#))

CoreCLR includes Base Class Library (BCL)

.NET Core Foundation Libraries ([CoreFX](#))

.NET Command Line Tools ([.NET CLI](#))

Including the **dotnet** application host

Cross-Platform Compiler ([Roslyn](#))

Status of .NET Core

.NET Core 2.0 is RTM (Aug. 2017)

[Download current version](#)

2.1 is scheduled for Spring 2018 ([roadmap](#))

Visual Studio Tools are RTM

Visual Studio 2017

C# is RTM

X64 Support

X86, X64 support on Windows

X64 support on many Linux distros

Community-supported version for [Raspberry Pi](#)

See also: <https://github.com/dotnet/core/blob/master/roadmap.md>

What can you build?

Console applications

ASP.NET Core applications

UWP applications

Xamarin Forms applications

See also: <https://github.com/dotnet/core/blob/master/roadmap.md>

Where to get .NET Core?

[.NET Core](#) landing page

With Visual Studio tools ([Visual Studio prerequisites](#))

Command-line tools (with your own editor, e.g. [VSCode](#), [download](#))

.NET Install Script ([details](#), [download](#))

You have to care for the [prerequisites](#)

NuGet

[Packages](#) and [Metapackages](#)

Docker: **microsoft/dotnet** image ([details](#))

[.NET Core Source Browser](#)

See also: <https://github.com/dotnet/core/blob/master/roadmap.md>

Getting Help

New <https://docs.microsoft.com>

The screenshot shows the Microsoft Docs website for .NET Core. The browser address bar displays <https://docs.microsoft.com/en-us/dotnet/articles/core/>. The page title is ".NET Core". The metadata shows "6/20/2016 • 8 min to read • Contributors". The main content area includes a welcome message, a description of .NET Core, and a list of characteristics. The sidebar on the left contains a navigation menu with items like "Getting started", "Windows Prerequisites", "Tutorials", "Packages, Metapackages and Frameworks", "Application Deployment", "Docker", "Unit Testing", and "Versioning". A "Download PDF" button is located at the bottom of the sidebar. The "In this article" section on the right lists links for "Composition", "Acquisition", "Architecture", and "Comparisons to other .NET Platforms".

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Welcome

> .NET Platform Guide

> .NET Core Guide

Getting started

Windows Prerequisites

> Tutorials

Packages, Metapackages and Frameworks

> Application Deployment

> Docker

> Unit Testing

> Versioning

Download PDF

.NET Core

6/20/2016 • 8 min to read • Contributors

Check out the "Getting Started" tutorials to learn how to create a simple .NET Core application. It only takes a few minutes to get your first app up and running.

.NET Core is a general purpose development platform maintained by Microsoft and the .NET community on GitHub. It is cross-platform, supporting Windows, macOS and Linux, and can be used in device, cloud, and embedded/IoT scenarios.

The following characteristics best define .NET Core:

- **Flexible deployment:** Can be included in your app or installed side-by-side user- or machine-wide.
- **Cross-platform:** Runs on Windows, macOS and Linux; can be ported to other OSes. The supported Operating Systems (OS), CPUs and application scenarios will grow over time, provided by Microsoft, other companies, and individuals.
- **Command-line tools:** All product scenarios can be exercised at the command-line.
- **Compatible:** .NET Core is compatible with .NET Framework, Xamarin and Mono, via the .NET Standard Library.
- **Open source:** The .NET Core platform is open source, using MIT and Apache 2 licenses. Documentation is licensed under CC-BY. .NET Core is a .NET Foundation project.
- **Supported by Microsoft:** .NET Core is supported by Microsoft, per .NET Core Support

Comments

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Theme

Light

In this article

Composition

Acquisition

Architecture

Comparisons to other .NET Platforms

.NET Core Application Deployment

9/8/2016 • 14 min to read • Contributors

Warning

This topic applies to .NET Core Tools Preview 2. For the .NET Core Tools RC4 version, see the .NET Core Application Deployment (.NET Core Tools RC4) topic.

Packages, Metapackages and Frameworks

Demo

Create console app with CLI

Analyze **.csproj**

Discuss **.csproj** reference

Run app

Publish app

Further readings

[More about cross-platform libraries](#)

[MSBuild Project File Schema Reference](#)

[Creating new templates](#)

[Runtime Configuration Files](#)

<https://github.com/rstropek/Samples/tree/master/AspNetCore1Workshop/10-console-hello-world>

.csproj

```
<Project Sdk="Microsoft.NET.Sdk">  
  <PropertyGroup>  
    <OutputType>Exe</OutputType>  
    <TargetFramework>netcoreapp2.0</TargetFramework>  
  </PropertyGroup>  
</Project>
```

For executable, not present for class libraries

Target Framework

```
<Project Sdk="Microsoft.NET.Sdk">  
  <PropertyGroup>  
    <TargetFramework>netstandard2.0</TargetFramework>  
  </PropertyGroup>  
</Project>
```

Class library based on .NET Standard 2.0

See also [MSBuild Project File Schema Reference](#)

Solutions

Demo

Create solution: **dotnet new sln**

Add proj.: **dotnet sln add ...**

Create solution in VS2017

- .NET Standard class library with Json.NET

- .NET Framework console app with reference

Further readings

[.NET Core Tools MSBuild](#)

<https://github.com/rstropek/Samples/tree/master/AspNetCore1Workshop/25-project-references>

Cross-platform

Demo

Run app on Linux using Docker
microsoft/dotnet images

Multi-step build

Docker support in VS2017

See also <https://github.com/dotnet/dotnet-docker-samples>

.NET CLI

.NET Core CLI

dotnet command

new – create project

migrate – *project.json* → *.csproj*

restore – restore dependencies

run – run source code without explicit compile

build – builds project and dependencies

test – runs unit tests

pack – packs code into a NuGet package

publish – packs the app and dependencies for publishing

<https://docs.microsoft.com/en-us/dotnet/core/tools/index?tabs=netcore2x>

dotnet run

Run application from the source code

Use **dotnet** without any command to run a built DLL

Uses **dotnet build** in the background

Important parameters

--framework

--configuration <Debug|Release>

<https://docs.microsoft.com/en-us/dotnet/articles/core/preview3/tools/dotnet-run>

Deployment (dotnet publish)

Framework-dependent deployment

Shared system-wide version of .NET Core must be present on target system

DLLs are launched using **dotnet**

DLLs are portable

Self-contained deployment

No prerequisites on target system necessary

Does *not* contain [native prerequisites](#)

Results in an platform-specific executable

Optional: Use [CrossGen](#) for native image generation

<https://docs.microsoft.com/en-us/dotnet/core/deploying/>

Self-contained Deployment

Demo

Create self-contained sample

See following slides

Build and publish SCD

```
dotnet publish -c release
```

```
dotnet publish -c release -r win-x64
```

```
dotnet publish -c release -r linux-x64
```

Runtime Identifier (RID)
([details](#))

Release instead of debug version
(need not ship PDBs)

<https://github.com/rstropek/Samples/tree/master/AspNetCore1Workshop/27-self-contained>

Self-contained Deployment

```
<Project Sdk="Microsoft.NET.Sdk">

  <PropertyGroup>
    <OutputType>Exe</OutputType>
    <TargetFramework>netcoreapp2.0</TargetFramework>
  </PropertyGroup>

  <ItemGroup>
    <PackageReference Include="Newtonsoft.Json" Version="10.0.3" />
  </ItemGroup>

</Project>
```

Details: <https://docs.microsoft.com/en-us/dotnet/articles/core/rid-catalog>

Versioning

Versioning

Framework version changes when APIs are added

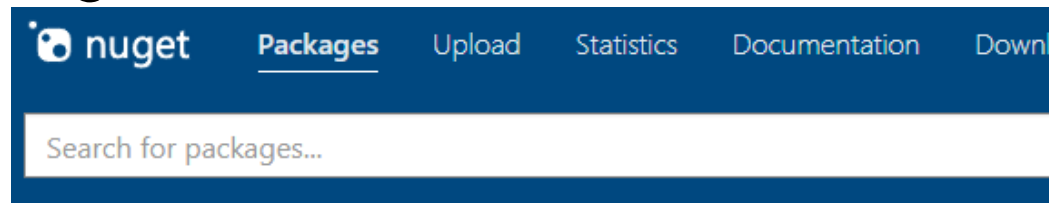
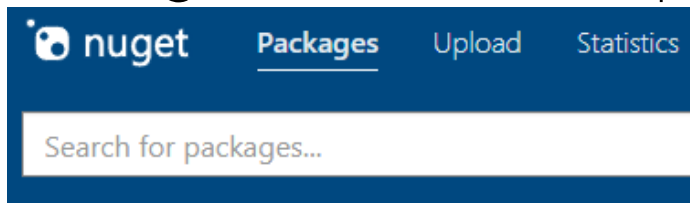
No implementation → no patch numbers

Example: **netcoreapp2.0**

Package versions

System.* packages use 4.x numbers (overlap with .NET Framework)

Packages without overlapping with .NET Framework → 1.x/2.x

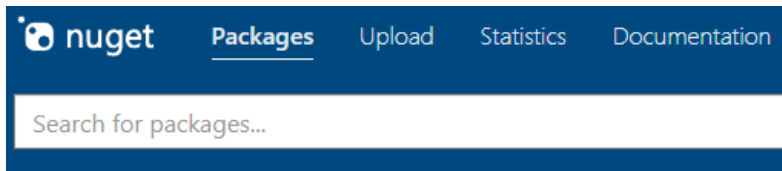


<https://docs.microsoft.com/en-us/dotnet/articles/core/versions/index>

Versioning

.NET Standard Library

Versioning independent of any .NET runtime, applicable to multiple runtimes
2.0 for .NET Core 2.0



Examples

<https://docs.microsoft.com/en-us/dotnet/articles/core/versions/index>

Libraries

Libraries

Demo

Shared files

Libraries

Creating NuGet packages
`dotnet pack`

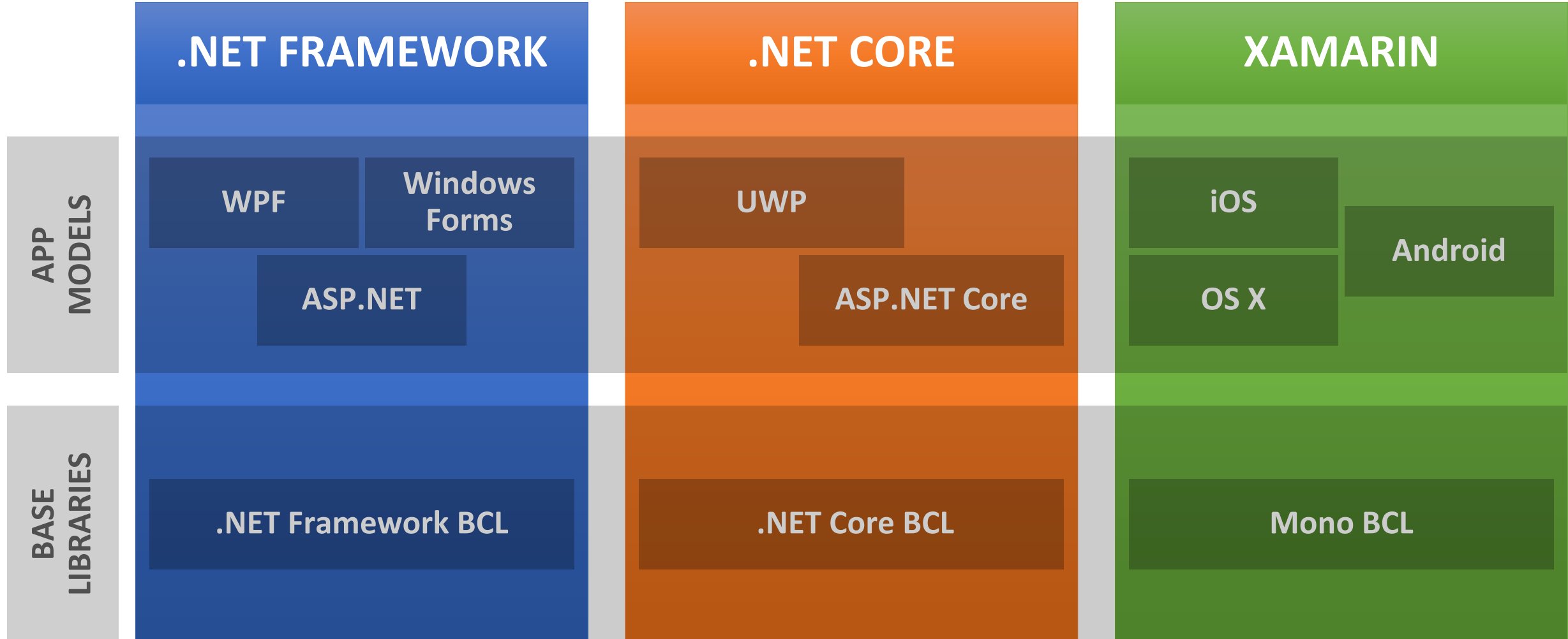
Further readings

[More about cross-platform libraries](#)

[Tools for porting code from .NET Framework](#)

.NET Standard Library

.NET today—reusing code



.NET today—reusing code

.NET FRAMEWORK

.NET CORE

XAMARIN

CHALLENGES

Difficult to reuse skills

- Need to master 3+1 base class libraries

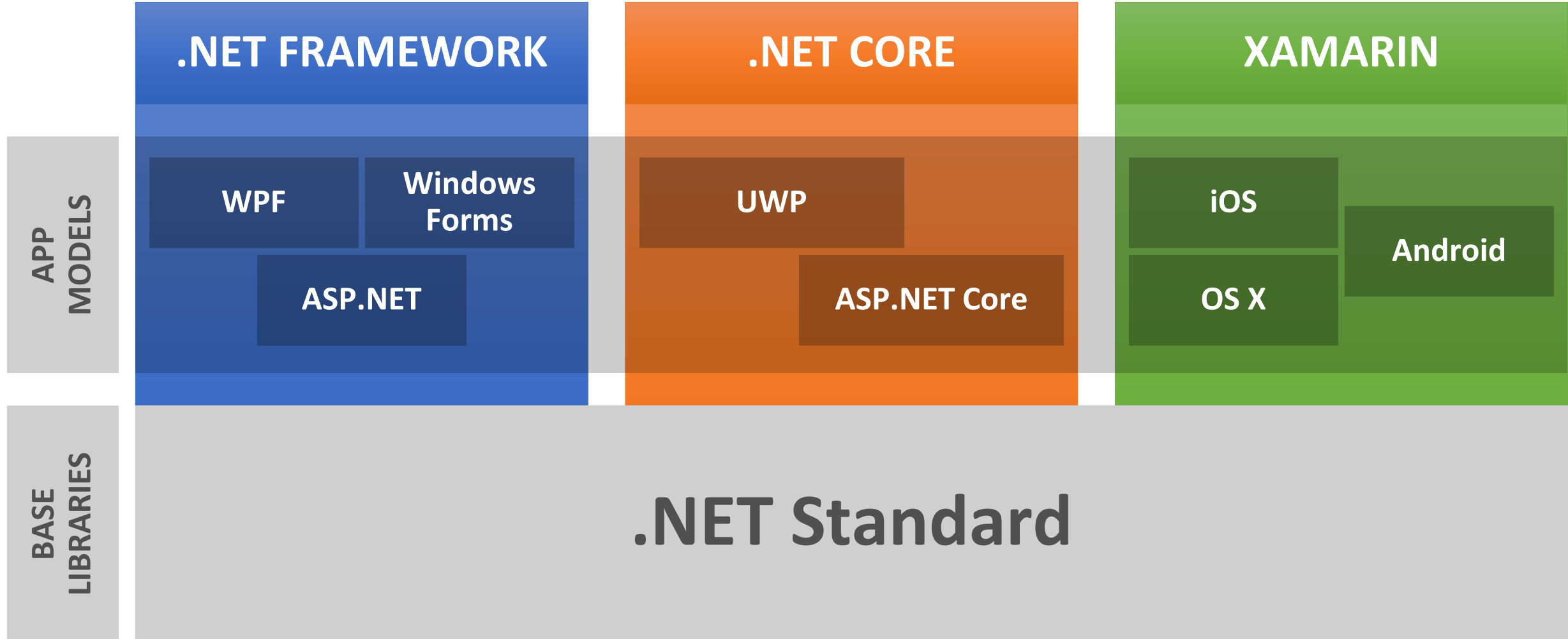
Difficult to reuse code

- Need to target a fairly small common denominator

Difficult to innovate

- Need implementations on each platform

.NET tomorrow



.NET tomorrow

.NET FRAMEWORK

.NET CORE

XAMARIN

BENEFITS

Reuse skills

- Master one BCL, not a Venn diagram

Reuse code

- Common denominator is much bigger

Faster innovation

- Target .NET Standard & run anywhere

What is .NET Standard?

- .NET Standard is a **specification**
- A set of APIs that **all .NET platforms have to implement**

| | | |
|---------------|---|--------------------|
| .NET Standard | ~ | HTML specification |
|---------------|---|--------------------|

| | | |
|----------------|---|----------|
| .NET Framework | ~ | Browsers |
|----------------|---|----------|

.NET Core

Xamarin

.NET Standard 2.0

Has much bigger API surface

- Extended to cover intersection between .NET Framework and Xamarin
- Makes .NET Core 2.0 bigger as it implements .NET Standard 2.0

Can reference .NET Framework libraries

- Compat shim allows referencing existing .NET Framework code – without recompilation
- Limited to libs that use APIs that are available for .NET Standard

+20K

More APIs than
.NET Standard 1.x

~70%

of NuGet packages
are API compatible

Why a standard library?

CLR (CLI) has already been standardized ([ECMA 334](#))

No standardized BCL prior to .NET Core

Goal: Standard BCL API for all .NET platforms

Easier to create portable libraries

Reduce conditional compilation

What about PCLs?

Well defined API instead of just
intersection of platforms

Better versioning

Overlapping PCL profiles ([details](#))

| .NET Standard | 1.0 | 1.1 | 1.2 | 1.3 | 1.4 | 1.5 | 1.6 | 2.0 |
|---|------|------|-------|------|-------|-------|-------|-------|
| .NET Core | 1.0 | 1.0 | 1.0 | 1.0 | 1.0 | 1.0 | 1.0 | 2.0 |
| .NET Framework (with .NET Core 1.x SDK) | 4.5 | 4.5 | 4.5.1 | 4.6 | 4.6.1 | 4.6.2 | | |
| .NET Framework (with .NET Core 2.0 SDK) | 4.5 | 4.5 | 4.5.1 | 4.6 | 4.6.1 | 4.6.1 | 4.6.1 | 4.6.1 |
| Mono | 4.6 | 4.6 | 4.6 | 4.6 | 4.6 | 4.6 | 4.6 | 5.4 |
| Xamarin.iOS | 10.0 | 10.0 | 10.0 | 10.0 | 10.0 | 10.0 | 10.0 | 10.14 |
| Xamarin.Mac | 3.0 | 3.0 | 3.0 | 3.0 | 3.0 | 3.0 | 3.0 | 3.8 |
| Xamarin.Android | 7.0 | 7.0 | 7.0 | 7.0 | 7.0 | 7.0 | 7.0 | 8.0 |
| Universal Windows Platform | 10.0 | 10.0 | 10.0 | 10.0 | 10.0 | vNext | vNext | vNext |
| Windows | 8.0 | 8.0 | 8.1 | | | | | |

Details: <https://docs.microsoft.com/en-us/dotnet/articles/standard/library>

.NET Standard Library

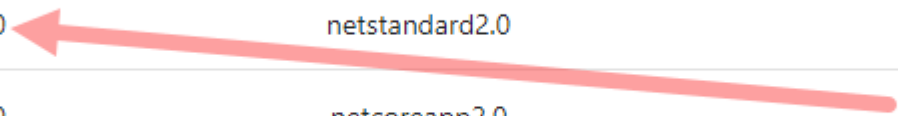
Standard APIs defined as empty C# classes

Example: [ref folder in System.Runtime](#)

NETStandard.Library ([NuGet](#))

Metapackage for .NET Standard Library

| Target Framework | Latest Version | Target Framework Moniker (TFM) | .NET Standard Version | Metapackage |
|-----------------------|----------------|--------------------------------|-----------------------|---------------------------------------|
| .NET Standard | 2.0.0 | netstandard2.0 | N/A | NETStandard.Library |
| .NET Core Application | 2.0.0 | netcoreapp2.0 | 2.0 | Microsoft.NETCore.App |
| .NET Framework | 4.7 | net47 | 1.5 | N/A |



Details: <https://docs.microsoft.com/en-us/dotnet/articles/standard/frameworks>

Migration

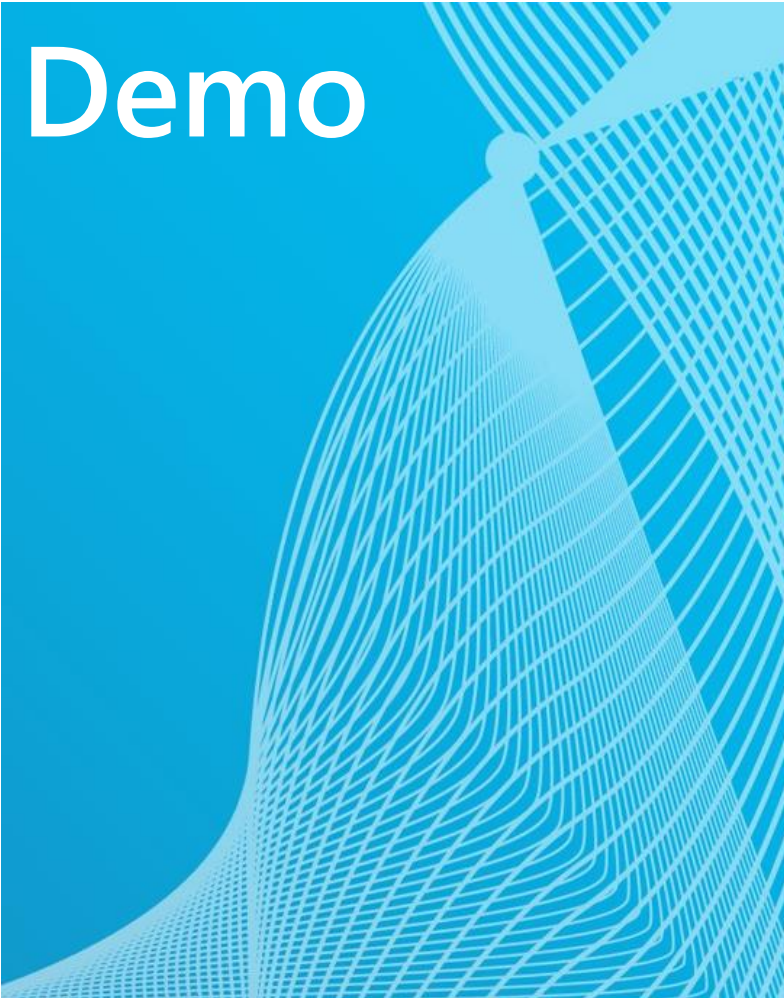
.NET Portability Analyzer

<https://github.com/Microsoft/dotnet-apiport>

Reference .NET Framework assemblies

They just work, without recompile

.NET Portability Analyzer



NQuery

ASP.NET Core Basics

Practical use of .NET Core

Minimal ASP.NET Core

Demo

ASP.NET Pipeline

Discuss “a la carte” framework

Add static files ([sample](#))

Kestrel

Windows, Linux with Docker

Visual Studio Code

Further readings

[Building middlewares](#)

<https://github.com/rstropek/Samples/tree/master/AspNetCoreWorkshop/50-simplest-aspnet>

Walkthrough VS “File – New – Project”

Demo

Create web project in VS2015

Walkthrough

[Servers](#) (IIS and Kestrel)

[Environments](#)

Adding MVC

101 for ASP.NET Core

Application Startup

Main Method

Startup class with ConfigureServices (DI) and **Configure** (Pipeline)

Static Files

Environments

Servers

IIS, Kestrel

Configuration

No **web.config** anymore

Key/value pair settings from different providers

E.g. memory, environment variables, JSON, INI, XML

Extensible

[Details about writing custom providers](#)

[Options pattern](#) for DI integration

Configuration

Demo

In-memory configuration

JSON configuration

Configuration via command line

Configuration with environment variables

Options pattern

See practical use in [AppInsights](https://github.com/rstropek/Samples/tree/master/AspNetCoreWorkshop/55-configuration/)

<https://github.com/rstropek/Samples/tree/master/AspNetCoreWorkshop/55-configuration/>

Logging

Support for logging built into ASP.NET Core

Various logger built in

E.g. console, NLog

[Details about logging](#)

Consider using [Application Insights](#)

[Getting started with AppInsights in ASP.NET Core](#)

Logging

Demo

JSON file to configure logging

.NET Core Logging

AppInsights

Custom logging

AppInsights portal

<https://github.com/rstropek/Samples/tree/master/AspNetCoreWorkshop/58-logging/>

Dependency Injection

Support for DI built into ASP.NET Core

[Details about DI](#)

Framework-provided services and your own services

Service Lifetime

Transient, Scoped, Singleton, Instance

Default container can be replaced ([details](#))

Dependency Injection

Demo

Setting up DI
Service Lifetime

<https://github.com/rstropek/Samples/tree/master/AspNetCoreWorkshop/60-di-scopes/>

.NET Core Automation

Test, build, and release automation

CI with .NET Core apps

VSTS supports building and publishing .NET Core apps

[Details](#)

Azure App Services supports .NET Core apps

[Kudu-support for .NET Core](#)

Ready-made Docker image with **Dockerfile**

[microsoft/dotnet](#)

Build Automation

Demo

Build and deploy .NET Core in VSTS

<https://www.visualstudio.com/en-us/docs/build/apps/aspnet/aspnetcore-to-azure>

Dockerfile for .NET Core app



Unit Testing

.NET Core supports multiple test frameworks

E.g. XUnit, MSTest

[Compare XUnit and MSTest](#)

Unit Testing

Demo

Create and run library with tests

XUnit ([sample](#))

MSTest ([sample](#))

Run tests with

```
dotnet xunit
```

```
dotnet test
```

See also <https://xunit.github.io/docs/getting-started-dotnet-core>

C# 7

Live Coding; sample code see

<https://github.com/rstropek/Samples/tree/master/CSharp7>

Thank you for coming!

Questions?