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Final Thoughts

Milestone 5

(1) Functionality that you initially proposed and never got to implement in this project. Why? You will not be penalized for this. We view this only as a chance to reflect back on the project.

The main feature that we were not able to implement was the adoption of the Google API to the verification of a bet. We were not able to implement this, because we would have needed to write too much wrapper code and it would have deviated too much time to a feature which was an extra rather than the main focus of the idea. Similarly, we planned to do the same thing with ESPN API but it was overall just too ambitious.

(2) Functionality that you did not initially propose but eventually implemented. How did you come up with it? Again, you will not be penalized for this. We view this only as a chance to reflect back on the project.

Our main feature for the final version was not initially proposed. The idea to have a 'pseudo-lottery' that will randomly give all of the ether to someone came up because in my native country Panama, lottery is a big deal. So we thought mixing lottery with crypto would be an interesting concept.

(3) Lessons you have learned (good, bad, interesting, fun, anything).

We learned the hard way that the appropriate delegation of tasks from the beginning is something essential. Also, that limiting a project to an appropriate scope allows everyone to work more efficiently on the small tasks that can make an app successful. We also learned that there is an enormous opportunity in integrating blockchain into everyday technologies.