

## Abstract

We address the problem of learning informative latent representations in the context of variational autoencoders. To do this we

- use a hierarchical prior to avoid the over-regularisation resulting from a standard normal prior distribution.
- formulate the learning problem as a constrained optimisation problem.
- introduce a graph-based interpolation method to evaluate the learned latent representation.

## Variational Autoencoders as a Constrained Optimisation Problem

Rezende and Viola (2018) reformulate the VAE objective as the Lagrangian

$$\mathcal{L}(\theta, \phi; \lambda) \equiv \mathbb{E}_{p_D(\mathbf{x})} \left[ \text{KL}(q_\phi(\mathbf{z}|\mathbf{x}) \| p_0(\mathbf{z})) + \lambda \left( \mathbb{E}_{q_\phi(\mathbf{z}|\mathbf{x})} [\mathcal{C}_\theta(\mathbf{x}, \mathbf{z})] - \kappa^2 \right) \right]$$

of a constrained optimisation problem

$$\min_{\theta} \max_{\lambda} \min_{\phi} \mathcal{L}(\theta, \phi; \lambda) \quad \text{s.t.} \quad \lambda \geq 0.$$

$\mathcal{C}_\theta(\mathbf{x}, \mathbf{z})$  is defined as the reconstruction-error-related term in  $-\log p_\theta(\mathbf{x}|\mathbf{z})$ . Thus,  $\min_{\theta} \mathcal{L}$  and  $\max_{\lambda} \min_{\phi} \mathcal{L}$  can be interpreted as M- and E-step, respectively, of the original EM-algorithm for training VAEs. Optimisation is performed by a quasi-gradient ascent/descent algorithm (GECO):

$$\lambda_t = \lambda_{t-1} \cdot \exp(\nu \cdot (\mathcal{C}_t - \kappa^2)) \quad \text{and} \quad (\theta_t, \phi_t) = (\theta_{t-1}, \phi_{t-1}) - \eta_t \partial_{(\theta, \phi)} \mathcal{L},$$

where  $\Delta \lambda_t \cdot \partial_{\lambda} \mathcal{L} \geq 0$  and  $\nu$  the update's learning rate. We obtain the ELBO iff  $\lambda = 1$ ; or if  $0 \leq \lambda < 1$ , a lower bound on the ELBO.

## Hierarchical Priors for Learning Informative Latent Representations

The optimal empirical Bayes prior is the aggregated posterior distribution  $p^*(\mathbf{z}) = \mathbb{E}_{p_D(\mathbf{x})} [q_\theta(\mathbf{z}|\mathbf{x})]$ . In order to approximate it, we use a hierarchical prior/two-layer stochastic model

$$p_0(\mathbf{z}) \equiv p_\Theta(\mathbf{z}) = \int p_\Theta(\mathbf{z}|\zeta) p(\zeta) d\zeta$$

and apply an importance-weighted bound:

$$\begin{aligned} \mathbb{E}_{p_D(\mathbf{x})} \text{KL}(q_\phi(\mathbf{z}|\mathbf{x}) \| p_\Theta(\mathbf{z})) &\leq \mathcal{F}(\phi, \Theta, \Phi) \\ &\equiv \mathbb{E}_{p_D(\mathbf{x})} \mathbb{E}_{q_\phi(\mathbf{z}|\mathbf{x})} \left[ \log q_\phi(\mathbf{z}|\mathbf{x}) - \mathbb{E}_{\zeta_{1:K} \sim q_\Phi(\zeta|\mathbf{x})} \left[ \log \frac{1}{K} \sum_{k=1}^K \frac{p_\Theta(\mathbf{z}, \zeta_k)}{q_\Phi(\zeta_k|\mathbf{x})} \right] \right]. \end{aligned}$$

This introduces a new objective

$$\mathcal{L}_{\text{VHP}}(\theta, \phi, \Theta, \Phi; \lambda) \equiv \mathcal{F}(\phi, \Theta, \Phi) + \lambda \left( \mathbb{E}_{p_D(\mathbf{x})} \mathbb{E}_{q_\phi(\mathbf{z}|\mathbf{x})} [\mathcal{C}_\theta(\mathbf{x}, \mathbf{z})] - \kappa^2 \right).$$

The constrained optimisation problem is formulated as

$$\min_{\Theta, \Phi} \min_{\theta} \max_{\lambda} \min_{\phi} \mathcal{L}_{\text{VHP}}(\theta, \phi, \Theta, \Phi; \lambda) \quad \text{s.t.} \quad \lambda \geq 0$$

and leads to the following double-loop method: (i) update the upper bound via  $(\Theta, \Psi)$ ; (ii) solve the constrained optimisation problem w.r.t.  $(\theta, \lambda, \psi)$ .

**Optimisation:** to be in line with previous literature and to facilitate the comparison with the original VAE framework, we use the  $\beta$ -parameterisation

$$\beta = \frac{1}{\lambda}.$$

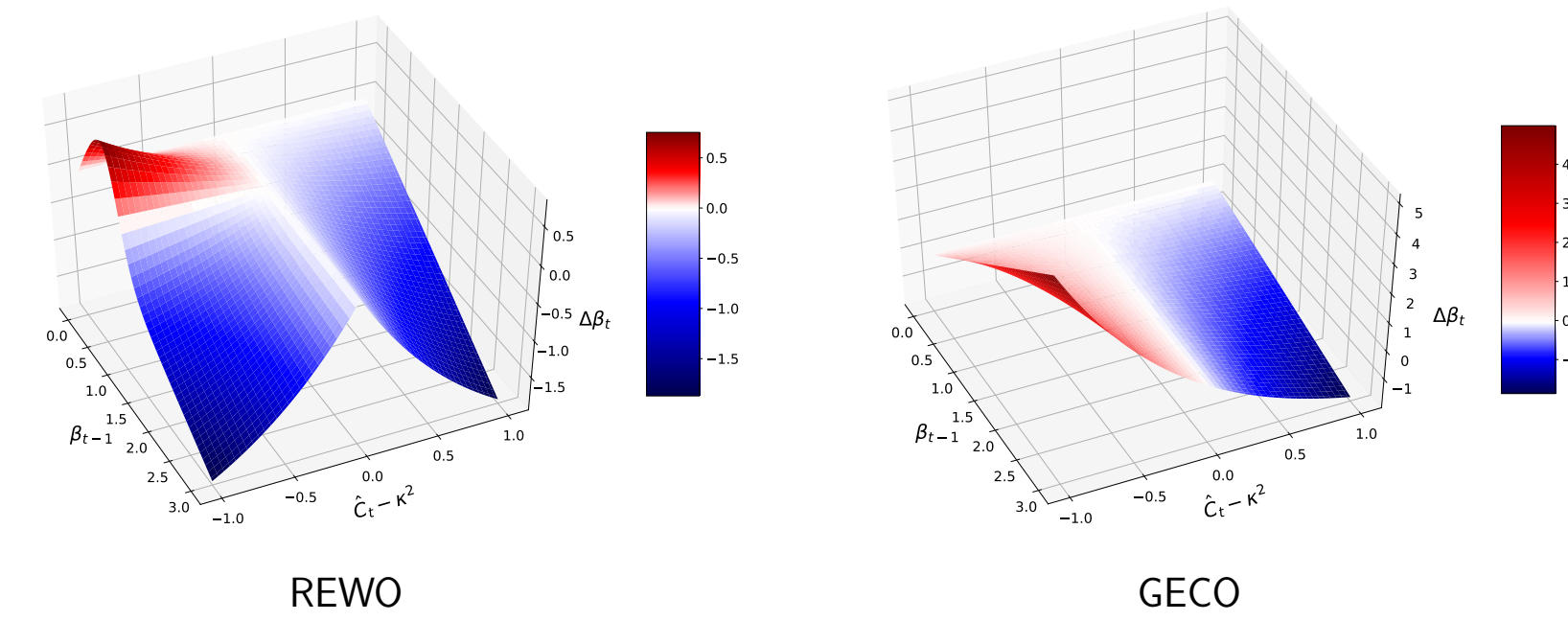
We want to obtain a tight lower bound on the log-likelihood This holds when  $\beta = 1$  (ELBO). To guarantee that the optimisation process finishes at  $\beta = 1$ —provided the constraint is fulfilled—we propose the following update:

$$\beta_t = \beta_{t-1} \cdot \exp \left[ \nu \cdot f_\beta(\beta_{t-1}, \mathcal{C}_t - \kappa^2; \tau) \cdot (\mathcal{C}_t - \kappa^2) \right],$$

where

$$f_\beta(\beta, \delta; \tau) = (1 - H(\delta)) \cdot \tanh(\tau \cdot (\beta - 1)) - H(\delta).$$

Here,  $H$  is the Heaviside function and  $\tau$  a slope parameter.



Comparison of  $\beta$ -update schemes:  $\Delta \beta_t = \beta_t - \beta_{t-1}$  as a function of  $\beta_{t-1}$  and  $\mathcal{C}_t - \kappa^2$  for  $\nu = 1$  and  $\tau = 3$ .

We experienced that the double-loop method behaves as a layer-wise pre-training. Thus, we implemented this pre-training in form of an optimisation algorithm (REWO):

- Initial phase: we start with  $\beta \ll 1$  to enforce a reconstruction optimisation and keep  $\beta, \Theta, \Phi$  constant until  $\mathcal{C}_t < \kappa^2$ .
- Main phase: after  $\mathcal{C}_t < \kappa^2$  is fulfilled, we optimise  $\Theta, \Phi, \theta, \phi$  jointly, and update  $\beta$ .

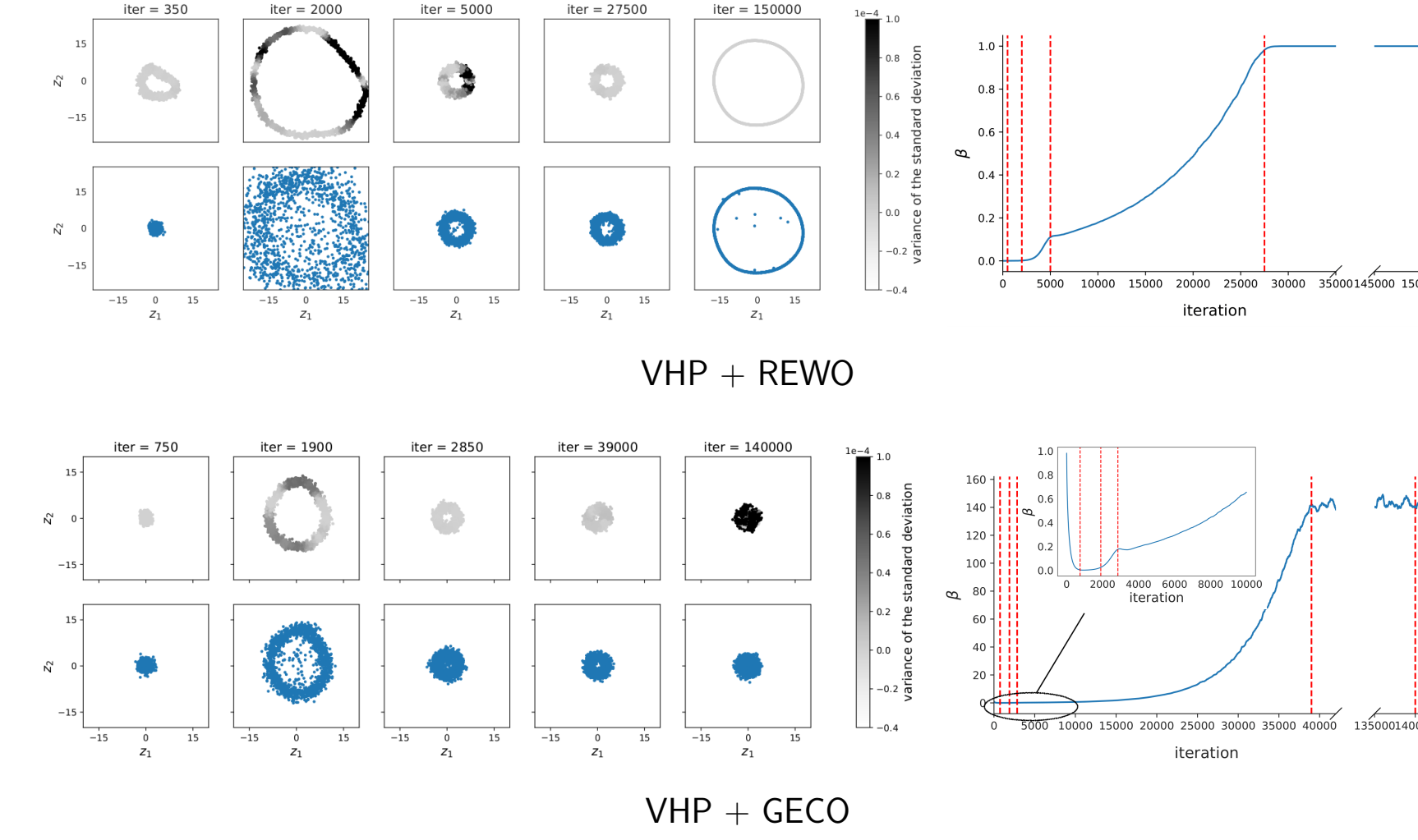
## Graph-Based Interpolation

The nodes of the graph  $\mathbf{Z} = \{\mathbf{z}_1, \dots, \mathbf{z}_N\}$  are obtained by randomly sampling  $N$  samples from the prior distribution:

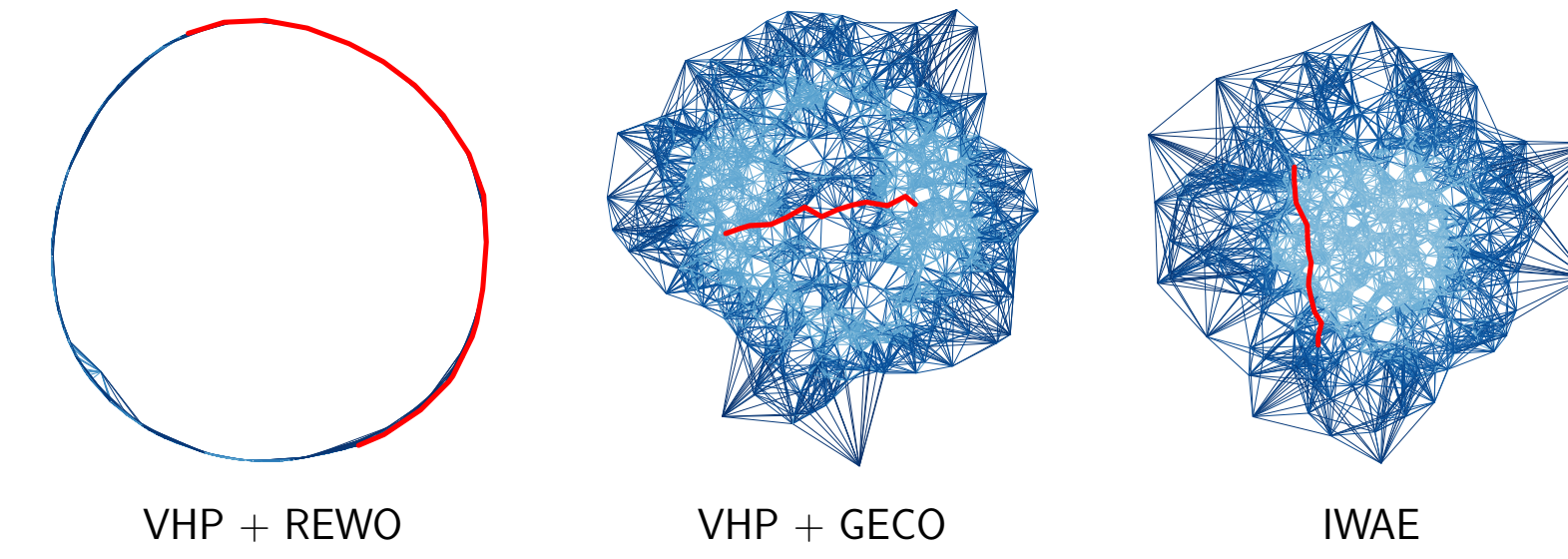
$$\mathbf{z}_n, \zeta_n \sim p_\Theta(\mathbf{z}|\zeta) p(\zeta), \quad n = 1, \dots, N.$$

The graph is constructed by connecting each node by undirected edges to its k-nearest neighbours. The edge weights are the Euclidean distances (latent space) between the node pairs.

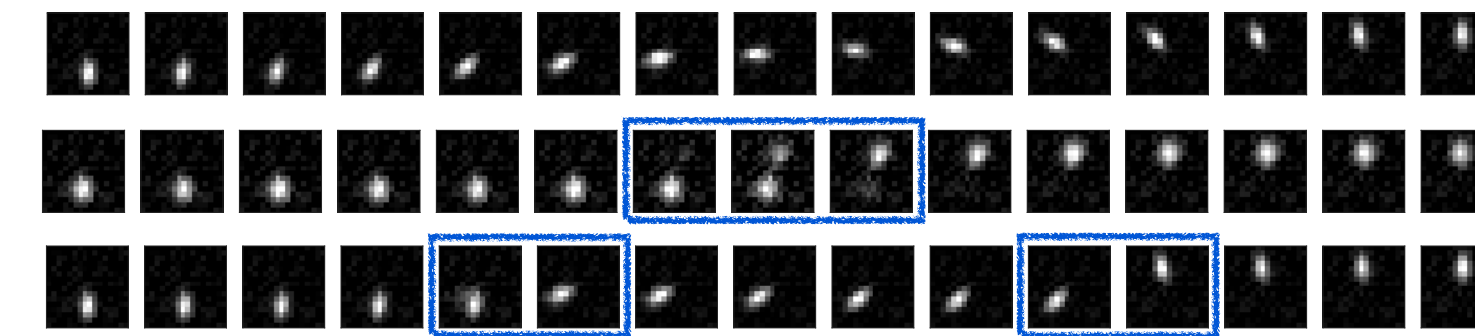
## Artificial Pendulum



Latent representation of the pendulum data at different iteration steps when optimising  $\mathcal{L}_{\text{VHP}}(\theta, \phi, \Theta, \Phi; \beta)$  with REWO and GECO, respectively. The top row shows the approximate posterior; the greyscale encodes the variance of its standard deviation. The bottom row shows the hierarchical prior.



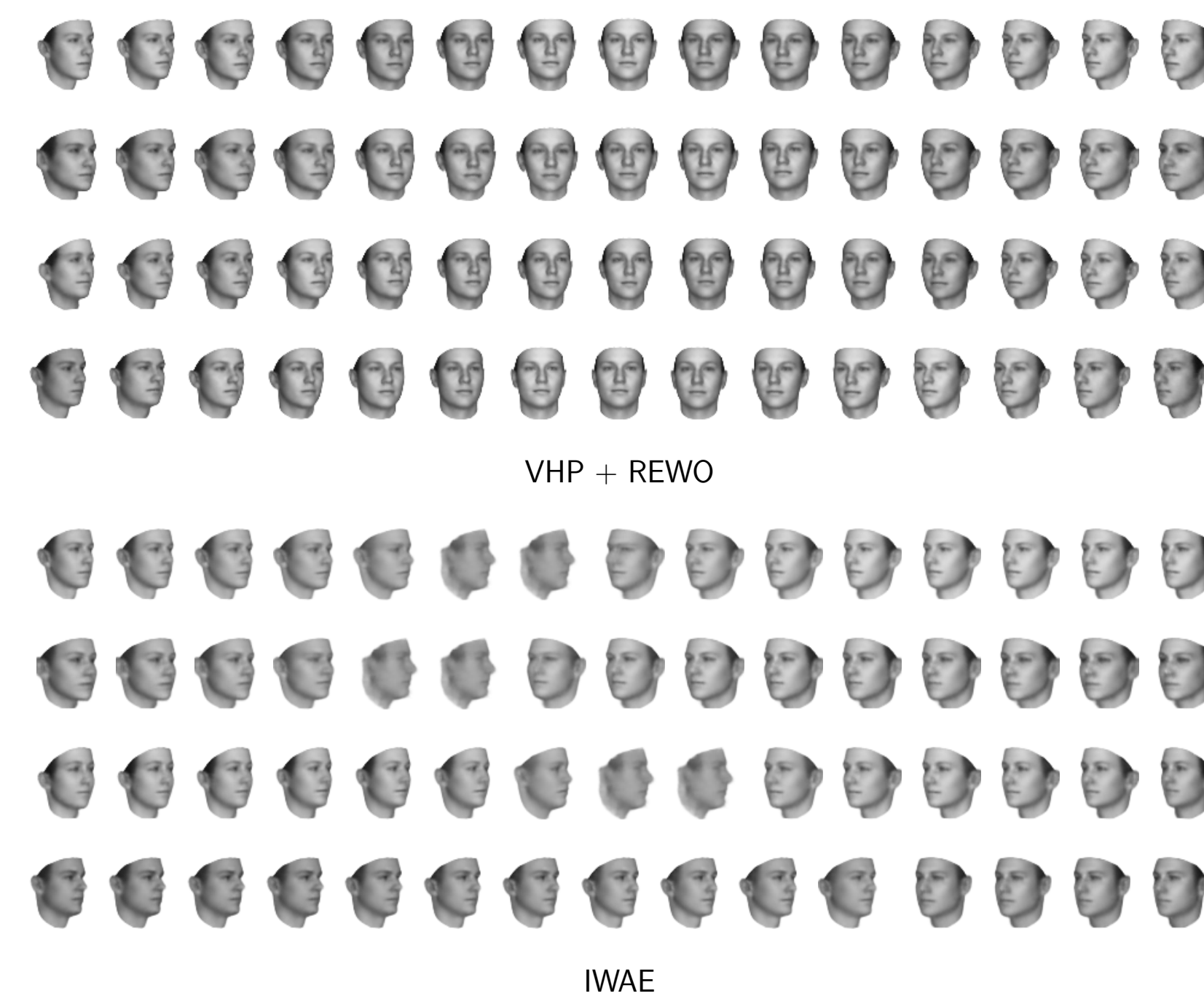
Graph-based interpolation of the pendulum movement. The graph is based on the respective prior. The red curves depict the interpolations, the bluescale indicates the edge weight.



top: VHP + REWO, middle: VHP + GECO, bottom: IWAE

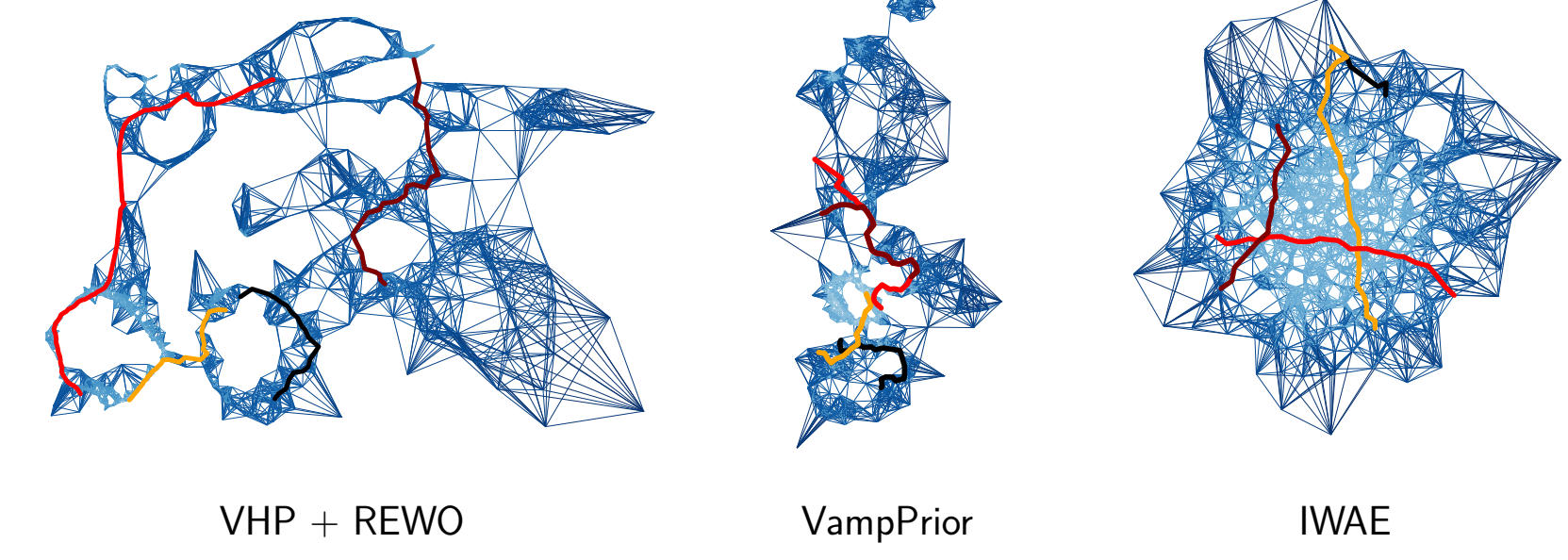
Pendulum reconstructions of the graph-based interpolations (red curve). Discontinuities are marked by blue boxes.

## 3D Faces

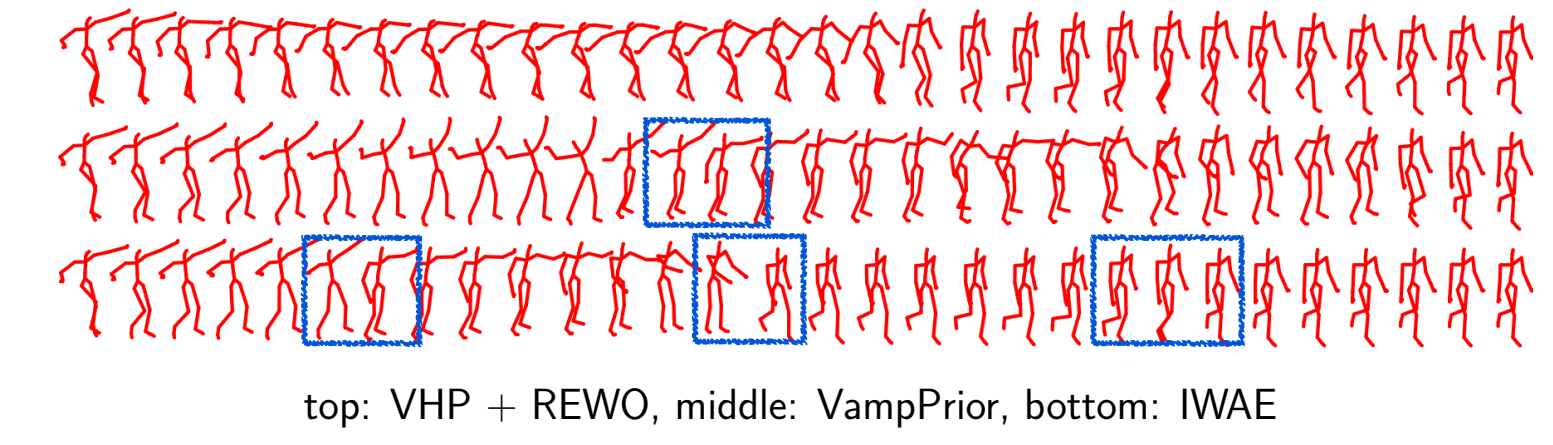


Graph-based interpolations along the learned 32-dimensional latent manifold. The graph is based on samples from the respective prior distribution.

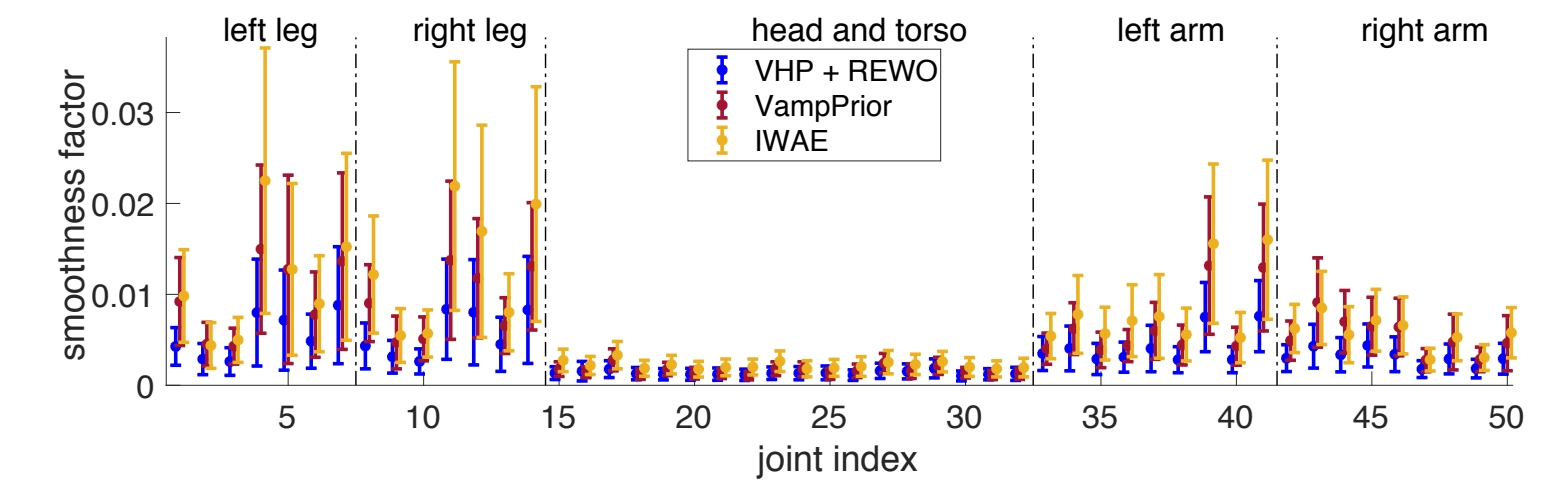
## Human Motion



Graph-based interpolation of human motions. The graphs are based on the (learned) prior distributions. The bluescale indicates the edge weight. The coloured lines represent four interpolated movements.



Human-movement reconstructions of the graph-based interpolations (red curve). Discontinuities are marked by blue boxes.



Smoothness measure of the human-movement interpolations. For each joint, the mean and standard deviation of the smoothness factor are displayed. Smaller values correspond to smoother movements.

## MNIST, Fashion-MNIST, & OMNIGLOT

Negative test log-likelihood estimated with 5,000 importance samples

	DYNAMIC MNIST	STATIC MNIST	FASHION- MNIST	OMNIGLOT
VHP + REWO	78.88	82.74	225.37	101.78
VHP + GECO	95.01	96.32	234.73	108.97
VAMPprior	80.42	84.02	232.78	101.97
IWAE (L=1)	81.36	84.46	226.83	101.57
IWAE (L=2)	80.66	82.83	225.39	101.83

## References

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