

WireGuard-Based VPN Communication System

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Abstract

This project demonstrates the creation of a secure virtual private network (VPN) using WireGuard, aimed at facilitating encrypted communication between a client and a server. The project includes key generation, secure tunnel setup, and a simple messaging system using Python sockets to test end-to-end encryption. Testing is also performed with both server and client running on the same machine.

Introduction

Project Background and Relevance

With the rise of IoT and Edge Computing, secure communication across untrusted networks is increasingly essential. VPNs offer encrypted tunnels to safeguard data from interception and manipulation. WireGuard, a modern VPN protocol, is lightweight, fast, and easy to configure, making it ideal for secure communication in edge environments.

Objectives

- Implement a WireGuard-based VPN.
- Enable encrypted client-server communication.
- Facilitate testing on the same machine.
- Validate the working of a secure tunnel using TCP sockets.

System Overview

System Architecture

The system consists of a WireGuard server and client, where encrypted keys are generated and configuration files are created for both sides. The data flow includes:

- Server listening on a TCP socket over the VPN tunnel.
- Client sending/receiving messages via the VPN.
- Secure packet flow over interface wg0 (server) and wg1 (client).

Design

Major Components:

- 1. **Key Generator**: Uses wg genkey and wg pubkey to generate private/public key pairs.
- 2. Config Generator: Dynamically writes config files (wg0.conf and wg1.conf) based on keys.
- 3. **Tunnel Initiator**: Uses wg-quick to start VPN interfaces.
- 4. Messaging System: Python scripts implementing server and client sockets over VPN IPs.



Interactions:

- The server binds to 10.0.0.1 and waits for client connection.
- Client connects to 10.0.0.1 via TCP and exchanges messages.
- All traffic passes securely through the WireGuard interface.

Security Features

- **Encryption**: All traffic is encrypted using Curve25519 key exchange.
- **NAT Routing and IP Masquerading**: Enables VPN clients to securely access the internet by routing traffic through the server while hiding their private IP addresses.
- PersistentKeepalive: Maintains session continuity.
- Loopback Testing: Ensures tunnel integrity by routing traffic to localhost via VPN.

System Requirements

- OS: Arch Linux (or any Linux with WireGuard support)
- Network interface (e.g., wlp3s0 for internet routing)
- Python 3.x
- Administrative privileges for WireGuard

Open-source Libraries and Tools

- WireGuard Tools (wireguard-tools): Used for key generation and VPN control.
- Python 3 Socket Library: Native library used to implement client-server messaging.
- **iptables**: For NAT routing and forwarding VPN packets.

Implementation and Testing

- Verified key generation and config creation via wg genkey and wg pubkey.
- Tested server-client communication using TCP sockets over the VPN tunnel.
- tcpdump was used to inspect traffic on loopback (lo) to confirm VPN encryption.
- Simultaneous server (wg0) and client (wg1) interfaces were brought up on the same device for testing.

Results

- Successfully established encrypted VPN communication using WireGuard.
- Implemented a client-server messaging system over the VPN.



- Verified encrypted UDP packets via tcpdump.
- System modularized into:
 - Key and config generation script
 - Client-server Python scripts

Future Extensions

- Add support for multiple clients.
- Implement a file transfer system over the VPN.
- Automate tunnel verification with additional monitoring scripts.

Conclusion

This project effectively demonstrated the use of WireGuard to create a secure communication tunnel between a server and a client. The hands-on implementation helped reinforce key networking and security concepts such as encryption, NAT, and packet forwarding. The modular Python-based system provided both flexibility and clarity for future experimentation or extension.



Screenshots

Messages without VPN

tepdump without vpn

sudo tcpdump -i lo -n tcp port 5555 and "tcp[((tcp[12] & 0xf0) >> 2):1] != 0" -X

Messages with VPN

```
(base) [arch@arch CP3]$ python server_vpn.py
[Server] Listening on 10.0.0.1:5555...
[Server] Connection from ('10.0.0.1', 53122)
[Client]: hello
[You]: []
(base) [arch@arch CP3]$ python client_vpn.py
[Client] Connected to 10.0.0.1:5555
[You]: hello
[You]: []
```

tcpdump with vpn

sudo tcpdump -i lo -n udp port 51820 -X