

CIS-5 Project 2 Version 2

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Created on: December 11, 2018
Purpose: Flowchart of Project 2
Version 2

System Libraries
#include <cstdlib>
#include <iostream>
#include <string>
#include <ctime>
#include <fstream>
#include <iomanip>
standard namespace

User Libraries
None

Global Constants
None

Function Prototypes
bool getWnnr(int, int);
int getRoll();
void Prcnt(int, int,
string, string, int);

main

Declare Variables
int nGames;
string plyr1, plyr2;
int sum1, sum2;
unsigned int game;
char Choice;
bool winner;
ofstream outFile;
int countP1, countP2;
float prcnt;

//Get System Time
unsigned int seed=time(0);

//Seed random number generator
srand(seed);

//Open output file "MexicoRslt.txt."
outFile.open("MexicoRslt.txt.");

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