(IM)PRACTICAL FUNCTIONAL PROGRAMMING

ADOPTING FP IN INDUSTRY

WHO AM I

@AL333Z

SOFTWARE ENGINEER

MEMBER OF @FPINBO

RUNNER

WHY THIS TALK?

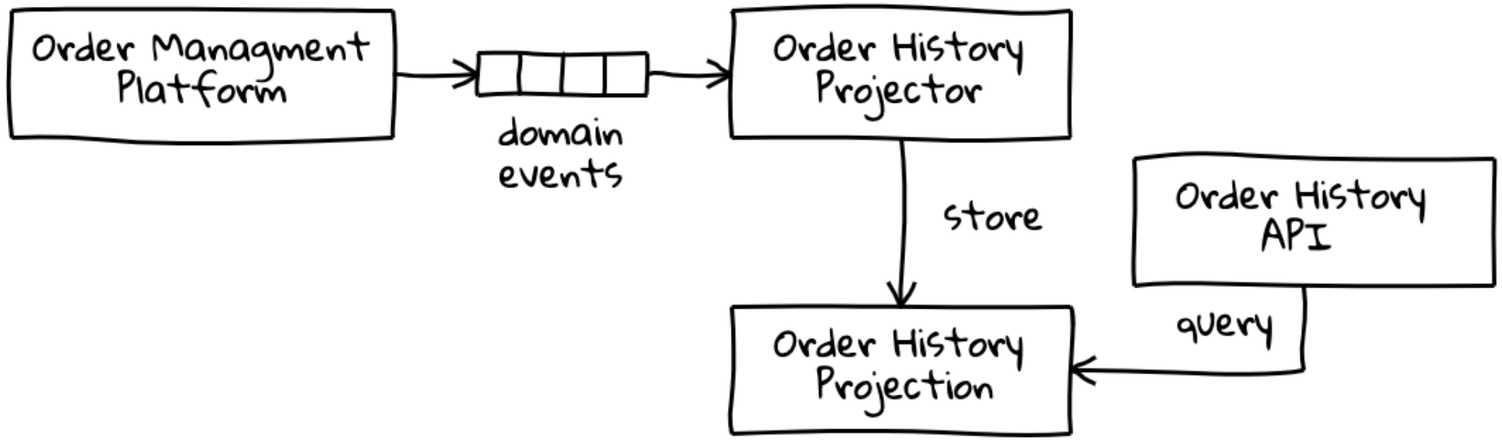
HOW MANY TIMES HAVE YOU HEARD:

- FP is too hard
- FP is not pragmatic
- FP is not suited *to deliver value to the business*

AGENDA

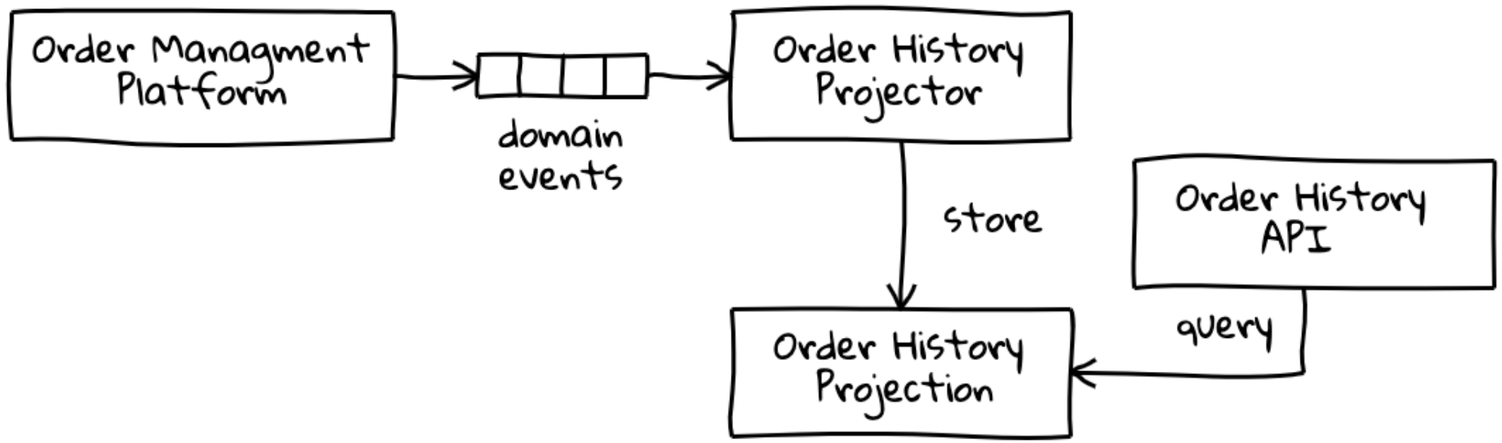
- A sample architecture
- Introduce a bunch of building blocks
- Design architecture components

SAMPLE ARCHITECTURE: ORDER HISTORY SERVICE



- Let's assume we are provided with domain events from an Order Management Platform (e.g. OrderCreated), via a RabbitMQ broker
- We need to build an Order History Service

ORDER HISTORY SERVICE: COMPONENTS



- a component which projects a model, in a MongoDB collection
- so that an HTTP service can queries the collection returning orders

DISCLAIMER

Our focus here is NOT on the System Architecture

We'll just put our attention on implementing an architecture component (the projector) using Pure Functional Programming, in Scala

WHY SCALA

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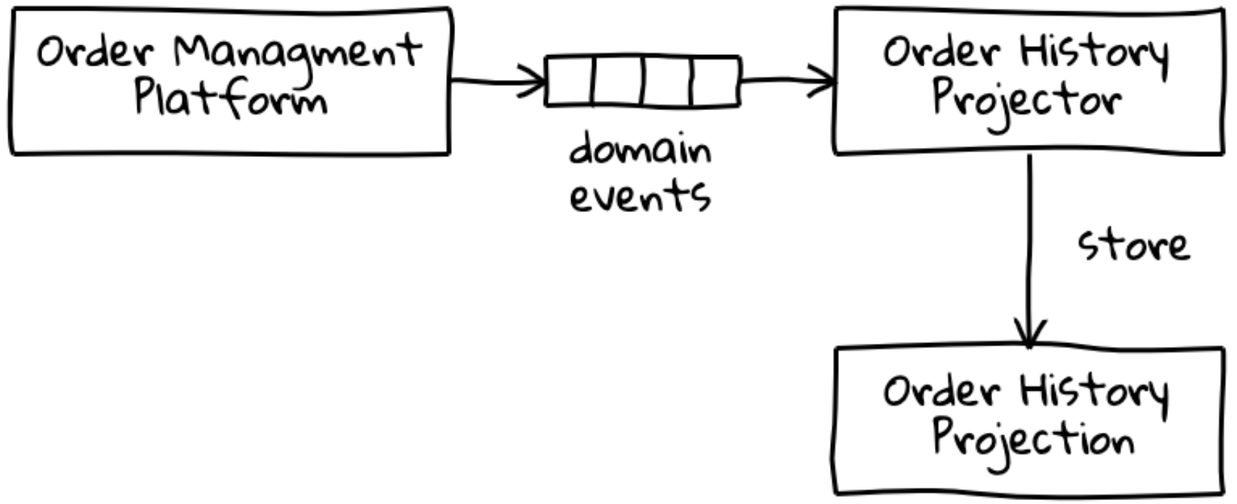
I KNOW SCALA

WHY SCALA

- immutability, ADTs
- higher-kinded types + implicits -> typeclasses
- DSL-friendly
- *mature ecosystem* of FP libs (cats, cats-effects, fs2, circe, http4s, etc..)

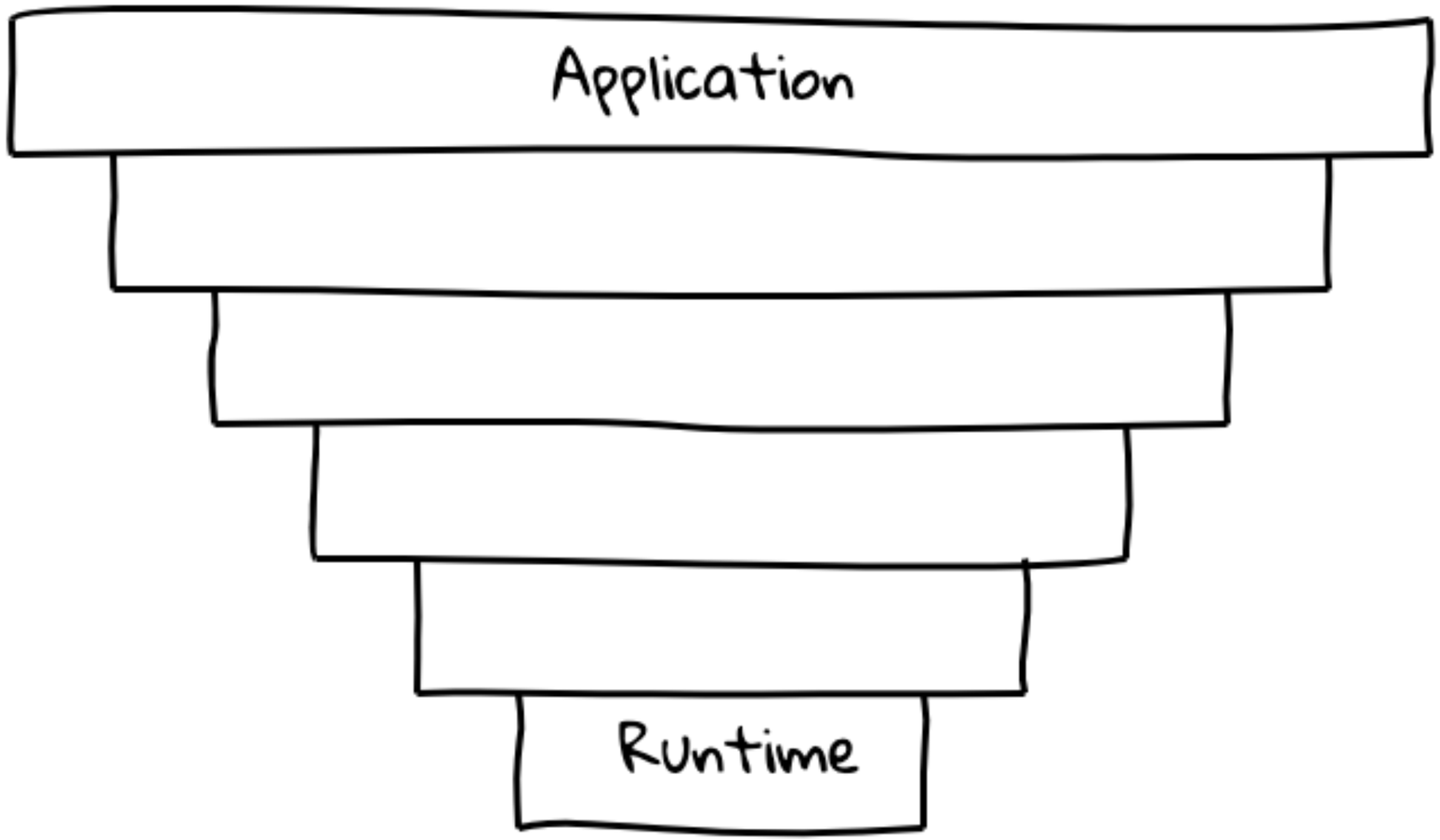
LET'S START

BUILDING A PROJECTOR



- Consume a stream of events from a RabbitMQ queue
- Persist a model to a MongoDB collection

HOW TO FILL THE ABSTRACTION GAP?



PROJECTOR APPLICATION

1. read a bunch of configs from the env
2. interact with a RabbitMQ broker
   2.1 open a connection
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CAN FP HELP US WITH *I/O* OPERATIONS?

INTRODUCING IO

A DATA TYPE FOR *encoding effects* AS PURE VALUES

INTRODUCING IO

A value of type `IO[A]` is a computation that, when evaluated, can perform *effects* before either

- yielding exactly one **result** a value of type `A`
- raising a **failure**

IO VALUES

- are pure and immutable
- represents just a description of a side effectful computation
- are not evaluated (suspended) until the *end of the world*

IO AND COMBINATORS

```
object IO {
  def delay[A](a: => A): IO[A]
  def pure[A](a: A): IO[A]
  def raiseError[A](e: Throwable): IO[A]
  def sleep(duration: FiniteDuration): IO[Unit]
  ...
}

class IO[A] {
  def map[B](f: A => B): IO[B]
  def flatMap[B](f: A => IO[B]): IO[B]
  def *>[B](fb: IO[B]): IO[B]
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}
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COMPOSING SEQUENTIAL EFFECTS

```
val ioInt: IO[Int] = IO.delay{ println("hello"); 1 }

val program: IO[Unit] =
 for {
    i1 <- ioInt
    _  <- IO.sleep(i1.second)
    _  <- IO.raiseError(new RuntimeException("boom!")) // not throwing!
    i2 <- ioInt // not executed, comps is short-circuted
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> Output:
> hello
> <...1 second...>
> RuntimeException: boom!
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WE ARE PRACTICAL

1. READ A BUNCH OF CONFIGS FROM THE ENV

```
object Mongo {
  case class Auth(username: String, password: String)
  case class Config(auth: Auth, addresses: List[String], /*...*/)

  object Config {
    // a delayed computation which read from env variables
    val load: IO[Config] =
      for {
        user     <- IO.delay(System.getenv("MONGO_USERNAME"))
        password <- IO.delay(System.getenv("MONGO_PASSWORD"))
        //...reading other env vars ... //
      } yield Config(Auth(user, password), endpoints, port, db, collection)
  }
}
```

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  }
}
```

COMPOSING EFFECTS

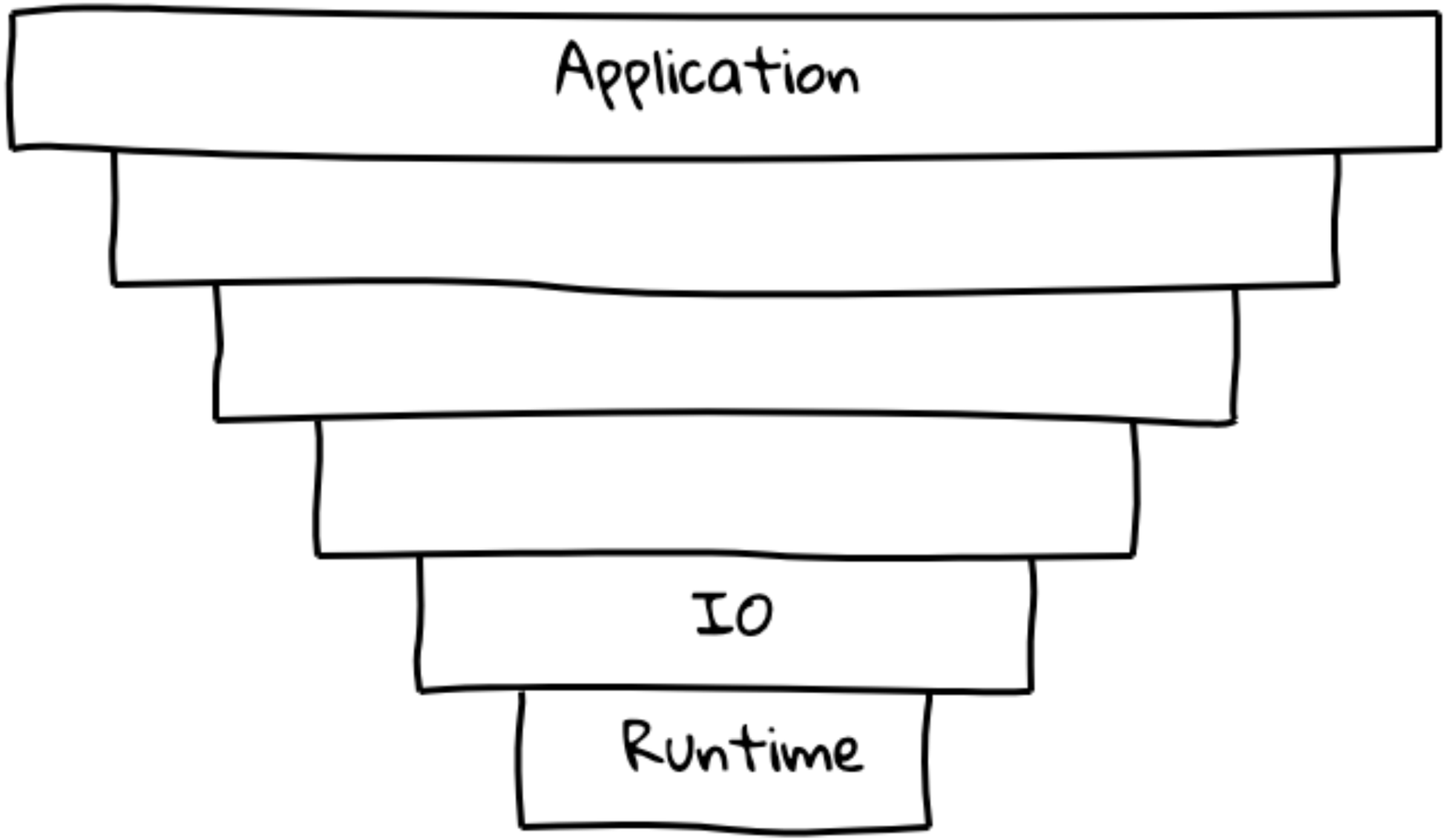
```
val ioOps =
 for {
    mongoConfig  <- Mongo.Config.load
    rabbitConfig <- Rabbit.Config.load
    // TODO use configs to do something!
 } yield ()
```

HOW IO VALUES ARE EXECUTED?

If IO values are just a description of effectful computations which can be composed and so on...

Who's gonna *run* the suspended computation then?

HOW TO FILL THE ABSTRACTION GAP?



END OF THE WORLD

- `IOApp` describes a main which executes an `IO`
- as the single entry point to a *pure* program.

```
object OrderHistoryProjectorApp extends IOApp {
  override def run(args: List[String]): IO[ExitCode] =
    for {
      mongoConfig  <- Mongo.Config.load
      rabbitConfig <- Rabbit.Config.load
      // TODO use configs to start the main logic!
    } yield ExitCode.Success
}
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2. INTERACT WITH A RABBITMQ BROKER

Using `fs2-rabbit` lib which:

- provides a purely functional api
- let me introduce you a bunch of useful data types

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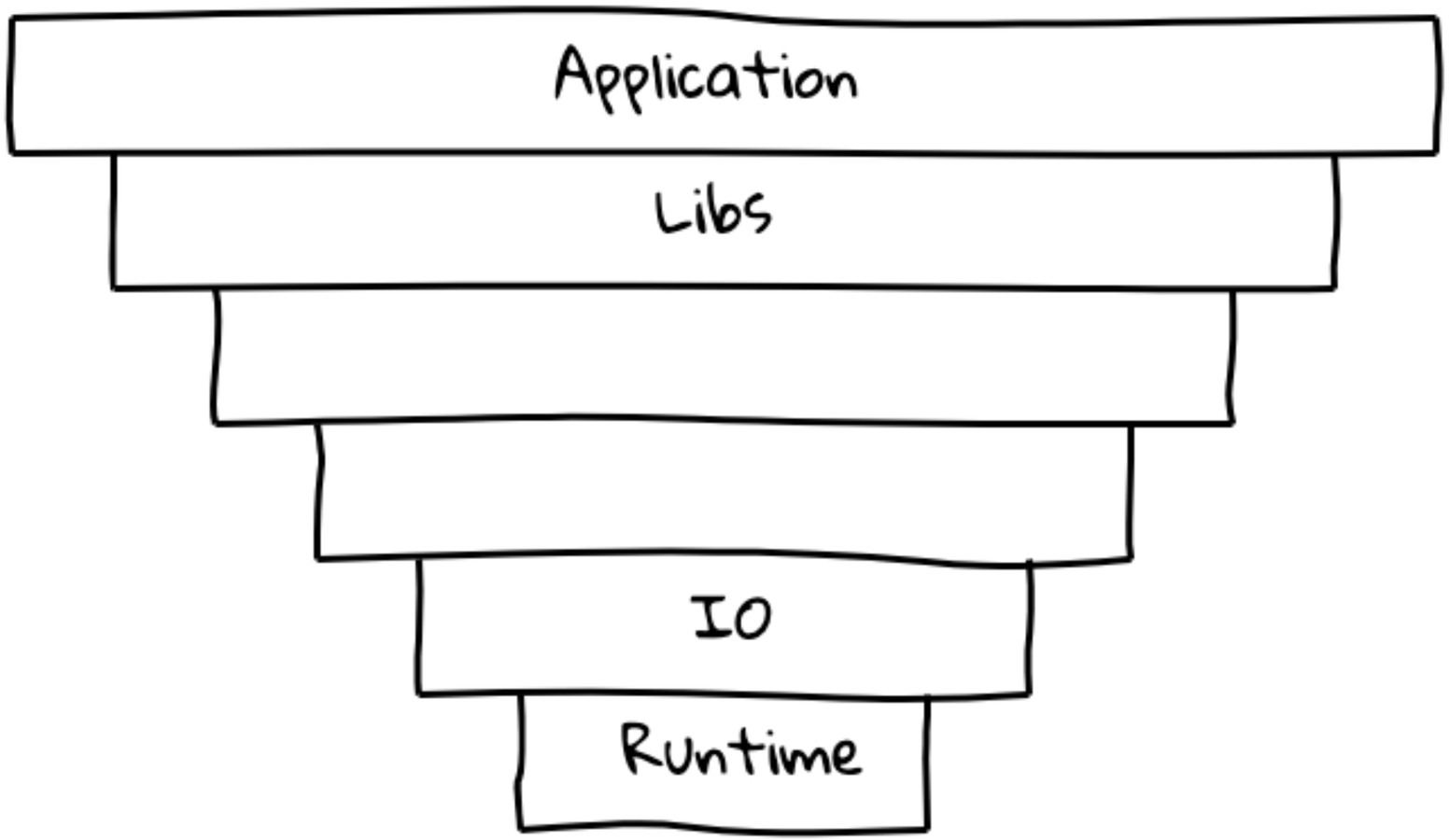

2.1. INTERACT WITH A RABBITMQ BROKER

OPEN A CONNECTION

```
val client: Fs2Rabbit = Fs2Rabbit(config)

val channel: Resource[AMQPChannel] = client.createConnectionChannel
```

Resource?

INTRODUCING RESOURCE

EFFECTFULLY ALLOCATES AND RELEASES A RESOURCE

EXTREMELY HELPFUL TO WRITE CODE THAT:

- doesn't leak
- handles properly terminal signals

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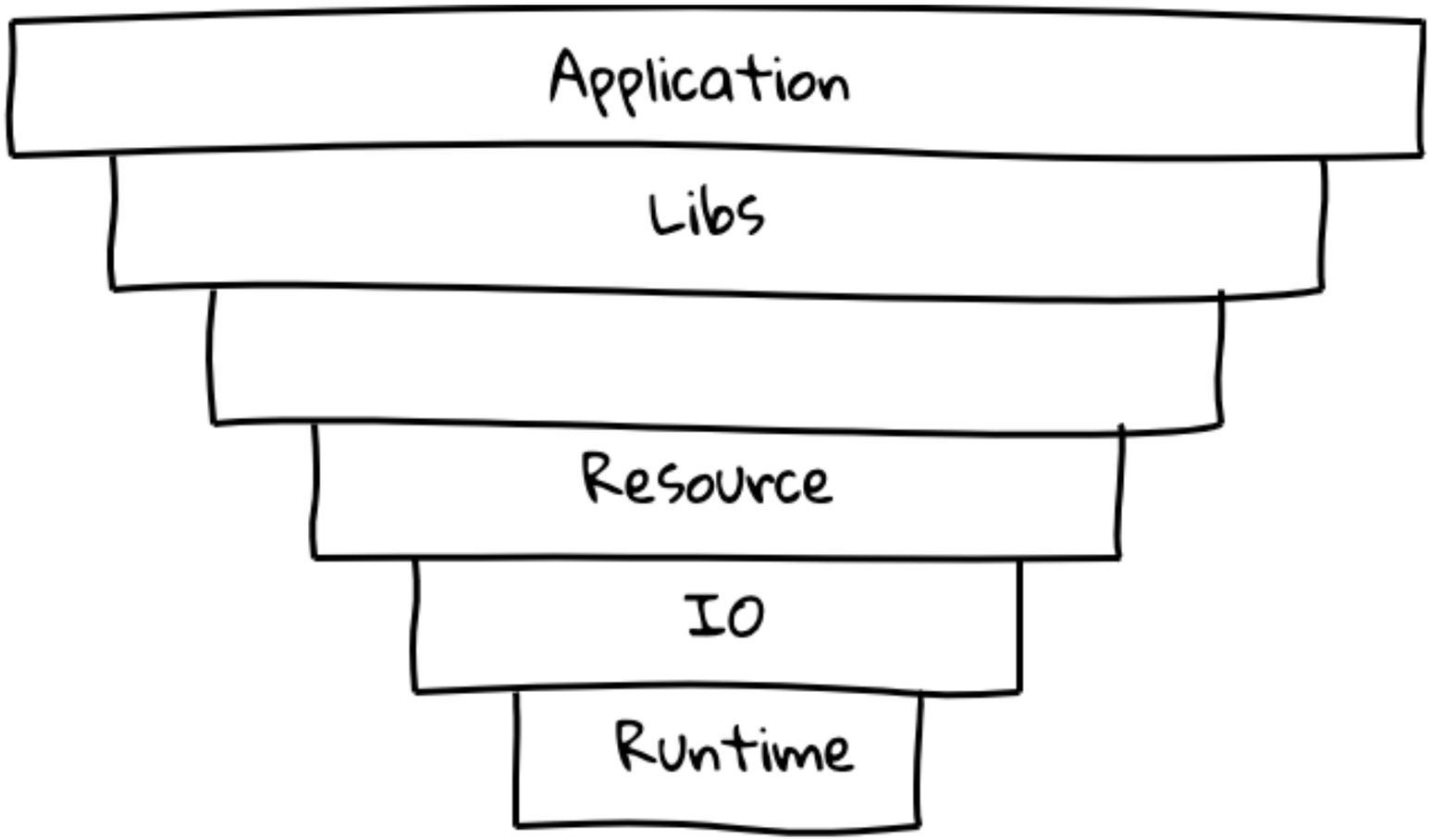

INTRODUCING RESOURCE

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object Resource {
  def make[A](
    acquire: IO[A])(
    release: A => IO[Unit]): Resource[A]
}

class Resource[A] {
  def use[B](f: A => IO[B]): IO[B]

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def mkResource(s: String): Resource[String] = {
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```

USING A RESOURCE

```
val r: Resource[(String, String)] =
  for {
    outer <- mkResource("outer")
    inner <- mkResource("inner")
  } yield (outer, inner)

r.use { case (a, b) => IO.delay(println(s"Using $a and $b")) } // IO[Unit]
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```
Output:
Acquiring outer
Acquiring inner
Using outer and inner
Releasing inner
Releasing outer
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GOTCHAS:

- Nested resources are released in reverse order of acquisition
  - Easy to lift an `AutoClosable` to `Resource`, via `Resource.fromAutoclosable`
- You can lift any `IO[A]` into a `Resource[A]` with a no-op release via `Resource.liftF`

WE ARE PRAGMATIC

2.1. INTERACT WITH A RABBITMQ BROKER

```
val client: Fs2Rabbit = Fs2Rabbit(config)

val rabbitDeps: Resource[(Acker, Consumer)] = for {
  channel <- client.createConnectionChannel // resource opening a connection to a channel
  (acker, consumer) <- Resource.liftF( // lift an IO which creates the consumer
    client.createAckerConsumer[Try[OrderCreatedEvent]](
      queueName = QueueName("EventsFromOms"),
      basicQos = BasicQos(0, 10))(
      channel = channel,
      decoder = decoder
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  )
} yield (acker, consumer)

type Acker = AckResult => IO[Unit]
type Consumer = Stream[AmqpEnvelope[Try[OrderCreatedEvent]]]
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I HEAR YOU...

```
type Consumer =
  Stream[AmqpEnvelope[Try[OrderCreatedEvent]]]
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INTRODUCING STREAM

A SEQUENCE OF EFFECTFUL COMPUTATION

INTRODUCING STREAM

- Simplify the way we write concurrent streaming consumers
- Pull-based, a consumer pulls its values by repeatedly performing pull steps

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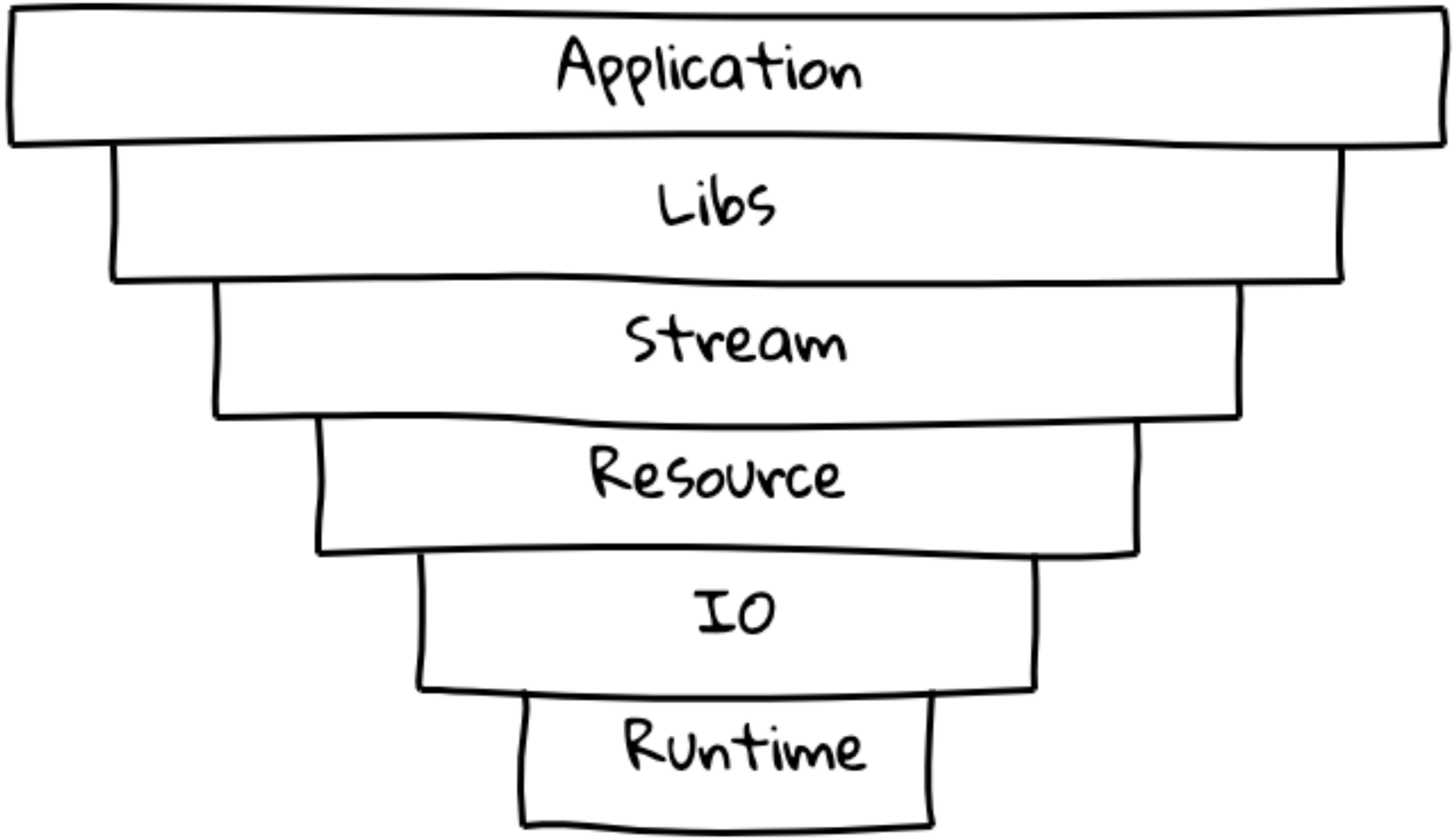

INTRODUCING STREAM

A stream producing output of type `O` and which may evaluate `IO` effects.

```
object Stream {
  def emit[A](a: A): Stream[A]
  def emits[A](as: List[A]): Stream[A]
  def eval[A](f: IO[A]): Stream[A]
  ...
}

class Stream[O]{
  def evalMap[O2](f: O => IO[O2]): Stream[O2]
  ...
  def map[O2](f: O => O2): Stream[O2]
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INTRODUCING STREAM

A sequence of effects...

```
Stream(1,2,3)
  .repeat
  .evalMap(i => IO.delay(println(i))
  .compile
  .drain
```

WE DELIVER

CONSUMING A STREAM

```
class OrderHistoryProjector(consumer: Consumer, acker: Acker, logger: Logger) {
  val project: IO[Unit] =
    consumer.evalMap { envelope =>
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CONSUMING A STREAM

```
class OrderHistoryProjector(consumer: Consumer, acker: Acker, logger: Logger) {
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PROJECTOR APPLICATION

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3. interact with a MongoDB cluster
   - 3.1 open a connection
   - 3.2 store the model to the given collection

3. INTERACT WITH A MONGODB CLUSTER

Using the official `mongo-scala-driver`, which is not exposing purely functional apis..

HOW TO TURN AN API TO BE FUNCTIONAL™?

HOW TO TURN AN API TO BE FUNCTIONAL™?

In most cases:

- *wrap* the impure type so that its operations are no more reachable
- only *expose* a safer version of its operations

"WRAP THE CRAP"

```
class Collection(
  private val wrapped: MongoCollection[Document]) {

  def insertOne(document: Document): IO[Unit] =
    wrapped
      .insertOne(document)
      .toIO // <- extension method converting to IO!
      .void
}
```

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3.1 OPEN A CONNECTION

```
object Mongo {
  ...
  def collectionFrom(conf: Config): Resource[Collection] = {
    val clientSettings = ??? // conf to mongo-scala-driver settings

    for {
      client    <- Resource.fromAutoCloseable(IO.defer(MongoClient(clientSettings)))
      unsafeCol =  client.getDatabase(conf.databaseName)
                          .getCollection(conf.collectionName)
    } yield new Collection(unsafeCol)
  }
}
```

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   - 3.2 store the model to the given collection

3.2 STORE THE MODEL TO THE GIVEN COLLECTION

```
class EventRepository(collection: Collection) {
  def store(event: OrderCreatedEvent): IO[Unit] =
    collection.insertOne( // using safe ops
      Document(
        "id"      -> event.id,
        "company" -> event.company,
        "email"   -> event.email,
        "lines" -> event.lines.map(line => ...)
      )
    )
}
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WIRING

How to achieve separation of concerns?

WIRING

Constructor Injection!

- JVM application lifecycle is not so complex
- `IO`, `IOApp`, `Resource`, `Stream` are handling properly termination events

INTRODUCING CONSTRUCTOR INJECTION

HOW *not to suffer* WHILE INJECTING DEPENDENCIES

CONSTRUCTOR INJECTION

- a class with a *private constructor*
- a companion object with a `fromX/make` method (*smart constructor*)

1. taking deps as input
2. usually returning `IO/Resource` of the component class

WIRING - CONSTRUCTOR INJECTION

```
class OrderHistoryProjector private (
  eventRepo: EventRepository,
  consumer: Consumer,
  acker: Acker,
  logger: Logger) {
  ...
}

object OrderHistoryProjector {
  def fromConfigs(mongoConfig: Mongo.Config,
                  rabbitConfig: Fs2RabbitConfig
  ): Resource[OrderHistoryProjector] = ...
}
```

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class OrderHistoryProjector private (
  eventRepo: EventRepository,
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WIRING - CONSTRUCTOR INJECTION

```
object OrderHistoryProjector {
  def fromConfigs(
    mongoConfig: Mongo.Config,
    rabbitConfig: Fs2RabbitConfig
  ): Resource[OrderHistoryProjector] =
    for {
      logger             <- Resource.liftF(Slf4jLogger.create)
      (acker, consumer) <- Rabbit.consumerFrom(rabbitConfig, eventDecoder)
      collection         <- Mongo.collectionFrom(mongoConfig)
      repo                = EventRepository.fromCollection(collection)
    } yield new OrderHistoryProjector(repo, consumer, acker, logger)
}
```

CONSTRUCTOR INJECTION

- *No magic*, each dependency is explicitly injected
- Acquiring/releasing resources is handled as an effect

MAIN

```
object OrderHistoryProjectorApp extends IOApp {

  def run(args: List[String]): IO[ExitCode] =
    for {
      mongoConfig  <- Mongo.Config.load
      rabbitConfig <- Rabbit.Config.load

      _ <- OrderHistoryProjector
            .fromConfigs(mongoConfig, rabbitConfig) // acquire the needed resources
            .use(_.project) // start to process the stream of events

    } yield ExitCode.Success
}
```

MAIN

```
object OrderHistoryProjectorApp extends IOApp {

  def run(args: List[String]): IO[ExitCode] =
    for {
      mongoConfig  <- Mongo.Config.load
      rabbitConfig <- Rabbit.Config.load

      _ <- OrderHistoryProjector
            .fromConfigs(mongoConfig, rabbitConfig) // acquire the needed resources
            .use(_.project) // start to process the stream of events

    } yield ExitCode.Success
}
```

ALL DONE!

CONCLUSIONS

- a production-ready component in under 300 LOC
- only 3 main datatypes: `IO`, `Resource`, `Stream`
- no variables, no mutable state
- no ivory tower
- *I could have written almost the same code in Kotlin, Swift or.. Haskell!*

REFERENCES

https://github.com/AL333Z/fp-in-industry
https://typelevel.org/cats-effect/
https://fs2.io/
https://fs2-rabbit.profunktor.dev/

THANKS

I'VE BEEN LYING TO YOU

STREAM, RESOURCE AND FS2RABBIT ARE POLYMORPHIC IN THE EFFECT TYPE!

In all the slides I always omitted the additional effect type parameter!

- `Resource[F, A]`
- `Stream[F, A]`
- `Fs2Rabbit[F]`

POLYMORPHISM IS GREAT, BUT COMES AT A (LEARNING) COST!