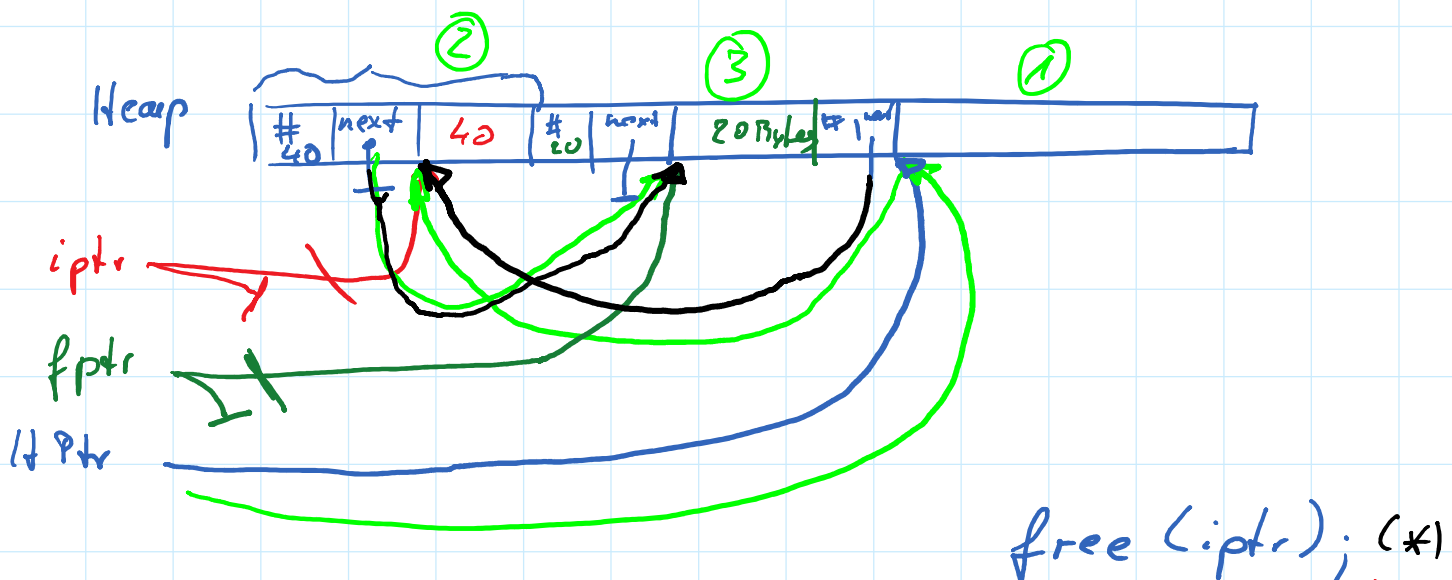
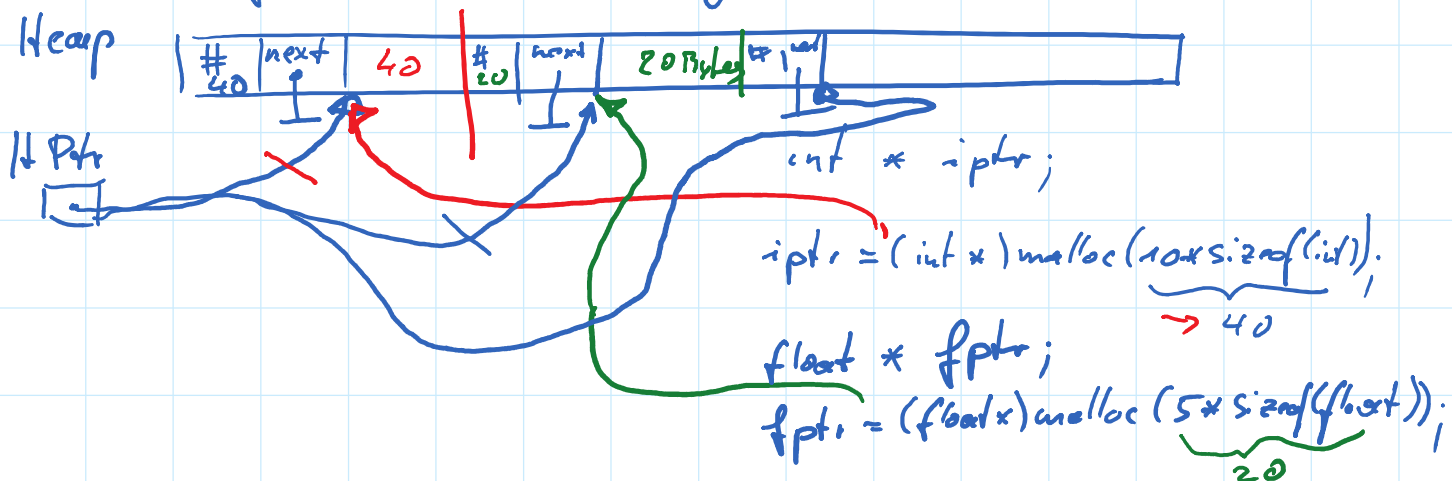


## Freispeicherverwaltung:



```
iptr = NULL; // !  
free(fptr); (**)  
fptr = NULL; // !
```