

## Exercise sheet 11 – Scheduling

### Goals:

- Scheduling strategy calculations
- Scheduling strategy knowledge
- Scheduling on Linux (optional)

### Exercise 11.1: Scheduling strategy calculations

There are five background jobs/processes (A - E), which are at the same time given to a computer for processing. Arrival order, processing time, and priority for each job is stated in the table (5 is the highest priority).

Arrival order	Job	Processing time (in min)	Priority
1	A	10	3
2	B	6	5
3	C	2	2
4	D	4	1
5	E	8	4

Calculate the mean residence time for each job for each of the following algorithms! You don't need to consider the time needed for changing the process and I/O (context switch). In exercises b) to e) it is expected, that the job is completed, before it is changed to the next one (non-preemptive). Consider a single core CPU for this exercise.

(a) Round Robin with processor sharing. Use 2 min. as time slice.

#### Proposal for solution:

Schedule order	A	B	<b>C</b>	D	E	A	B	<b>D</b>	E	A	<b>B</b>	E	A	<b>E</b>	<b>A</b>
Time steps	2	4	<b>6</b>	8	10	12	14	<b>16</b>	18	20	<b>22</b>	24	26	<b>28</b>	<b>30</b>
Time left	8	4	0	2	6	6	2	0	4	4	0	2	2	0	0
End			↑					↑			↑			↑	↑

Mean residence time:  $(30 + 22 + 6 + 16 + 28)/5 = 20.4$

(b) Priority based scheduling

#### Proposal for solution:

Job (processing time):	B (6)	E (8)	A (10)	C (2)	D (4)
Job end time:	6	14	24	26	30

Mean residence time:  $(6 + 14 + 24 + 26 + 30)/5 = 20$

(c) First come first served (FCFS)

#### Proposal for solution:

Job (processing time):	A (10)	B (6)	C (2)	D (4)	E (8)
Job end time:	10	16	18	22	30

Mean residence time:  $(10 + 16 + 18 + 22 + 30)/5 = 19.2$



- (d) Shortest job first (SJF)

**Proposal for solution:**

Job (processing time):	C (2)	D (4)	B (6)	E (8)	A (10)
Job end time:	2	6	12	20	30

Mean residence time:  $(2 + 6 + 12 + 20 + 30)/5 = 14$

- (e) Shortest job first (SJF) with new arrival time: (A: 0, B: 2, C: 3, D: 11, E:14)

**Proposal for solution:**

Job	Arrival	Processing time	Start	End	Response time	Schedule order
A	0	10	0	10	10	1.
B	2	6	16	22	20	4.
C	3	2	10	12	9	2.
D	11	4	12	16	5	3.
E	14	8	22	30	16	5.

Mean residence time:  $(10 + 20 + 9 + 5 + 16)/5 = 12$

**Exercise 11.2: Scheduling strategy knowledge**

*Hint: Please give a suitable reason for your answers.*

- (a) Is the FCFS scheduling strategy well suited for desktop systems?

**Proposal for solution:** No, because long running tasks will block short tasks (e.g. mouse movements) and users would think that the PC isn't responding.

- (b) For what is SJF optimised?

**Proposal for solution:** SJF is optimised for throughput: Process as much tasks as possible. But it can happen that long running processes will not be processed (starvation).

- (c) Why is RR better suited for desktop systems than FCFS?

**Proposal for solution:** Because a processes is served for a limited time one after another: This allows smaller tasks to also be served (e.g. mouse movements) and therefore a user has faster response to his actions.

- (d) Why is EDF better suited for real-time systems than FCFS?

**Proposal for solution:** Because it takes into account when a task has to be finished. FCFS does start one after another (if one has finished), but this can be too late for some tasks.

- (e) Which scheduling strategy is usually used in shops when you want to pay your goods? Is this the best strategy to serve as much customers as possible?

**Proposal for solution:** FCFS. No, because it does not take into account how much goods someone have and therefore how long it takes to do the payment.

**Exercise 11.3: Scheduling on Linux (optional)**

- (a) Read about the Linux CFQ (completely fair queuing) scheduler. Here are some literature points:

- [https://www.thomas-krenn.com/de/wiki/Linux\\_I/O\\_Scheduler#CFQ](https://www.thomas-krenn.com/de/wiki/Linux_I/O_Scheduler#CFQ)



- [https://en.wikipedia.org/wiki/Completely\\_Fair\\_Scheduler](https://en.wikipedia.org/wiki/Completely_Fair_Scheduler)
- [https://www.phoronix.com/scan.php?page=article&item=linux\\_2637\\_video&num=1](https://www.phoronix.com/scan.php?page=article&item=linux_2637_video&num=1)
- <http://www.ece.ubc.ca/~sasha/papers/eurosys16-final29.pdf>
- <https://documentation.suse.com/sles/12-SP4/html/SLES-all/cha-tuning-taskscheduler.html>

- (b) How does it work? Which criteria are taken into account for scheduling?
- (c) How does it work on single core CPUs?
- (d) How does it work on multi core core CPUs?
- (e) Is the CFQ scheduler suitable for real-time systems?