



## Exercise sheet 2 – Build C programs

### Goals:

- Build on command line
- ELF structure and commands
- Makefiles usage
- Autotools usage

### Exercise 2.1: Build and run on command line

(a) Update the OS\_exercises repository with `git pull`

```
1 cd OS_exercises
2 git pull
3 cd ~
```

(b) Build `OS_exercises/sheet_02_build/1_hello_world/main.c`

(c) Run the program

### Exercise 2.2: Explore ELF file

*Use the program from the above exercise for this.*

- (a) Find all strings that are contained in the ELF.
- (b) Which sections has the ELF?
- (c) Which symbols are defined?
- (d) Determine the size of the program.
- (e) Strip the symbols of the program.
- (f) Try to list the symbols again.
- (g) Determine the size of the program again? Has something changed?

### Exercise 2.3: Build with a Makefile

- (a) Go to `OS_exercises/sheet_02_build/2_simple_prog`
- (b) Build the program
- (c) Run the program
- (d) Clean the object files
- (e) Can you easily install the program into the system?

### Exercise 2.4: Build with Autotools

- (a) Go to `OS_exercises/sheet_02_build/3_simple_prog_automake`
- (b) Initialise the build system
- (c) Configure the build



- (d) Explore `configure.ac`
- (e) Explore `Makefile.am`
- (f) Build the program
- (g) Explore the automatically created `Makefile`.
- (h) Install the program
- (i) Run the program
- (j) Set the `-DUSE_SPECIAL_ADD` define
- (k) Create a manpage (you may do a test view directly on the created file)
- (l) Include the manpage into the build
- (m) Build, install, and run again.
- (n) Can you use `man simple_prog`?