

Exercise sheet 1x - Basic setup and first steps

Goals:

- Definition of computer architecture vs. computer organisation
- Computability
- Recap "IT-Systeme" lecture
- Check your own computer

Exercise 1x.1: What does computer architecture mean?

- (a) Describe in your own words the meaning of computer architecture.
- (b) Describe in your own words the meaning of computer organisation.

Exercise 1x.2: Computability (recapitulation semester 1–3)

(a) Can you make a statement as to whether a calculation is computable on a particular computer architecture (e.g. Intel), but not on an other (e.g. PowerPC)?

Proposal for solution: If you can simulate a Turing Machine, you can compute everything. But in real life there are some differences, eg:

- performance
- price
- memory
- programming comfort

Exercise 1x.3: Compatibility

(a) State some examples for compatibility (also from everyday life).

Proposal for solution:

- Intel Pentium compatible to Intel 8086 (in real/virtual mode)
- IBM Mainframe Computer compatible to its counterpart from the 60s
- Schuko plug:
 - Italy/France: mechanically incompatible
 - USA: electrically incompatible
- (b) Does every change to an HSI cause incompatibility?

Proposal for solution: No, not necessarily. If you wrap the old HSI into the new one, you are still compatible

Exercise 1x.4: C and assembler knowledge

Computer architecture Exercise sheet 1x

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- (a) Recap your "IT-Systeme" knowledge:
 - Assembler coding
 - Registers
 - Digital components
- (b) Recap your "programming" knowledge:
 - C, data types, arrays, character arrays (strings)
 - Pointers
 - Structs, unions

Exercise 1x.5: Check your own computer

- (a) Which CPU do you have (vendor, type, frequency, number of cores)?
- (b) How many transistors has your CPU?
- (c) How much RAM and which type of RAM do you have?
- (d) Which GPU do you have?
- (e) Which data storage (hard disc/SSD) do you have (vendor, type, capacity, speed)?