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QTangoCore

A multi threaded framework to develop *Tango* applications

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Part I

QtangoCore architecture overview

Overview (II)

- Fast and easy development of graphical widgets integrated with the tango control system;
- Integrated Tango Exception management and logging;
- Multi threaded environment for the creation of efficient and fully responsive graphical user interfaces:
- * Fulfils **Human Computer Interaction** Principles for GUI design;
 - * Threads are grouped by device to optimize their number

Overview (II)

- simple, multi threaded interface
 - manages exceptions
- abstract handling of Tango data types

QTangoCore

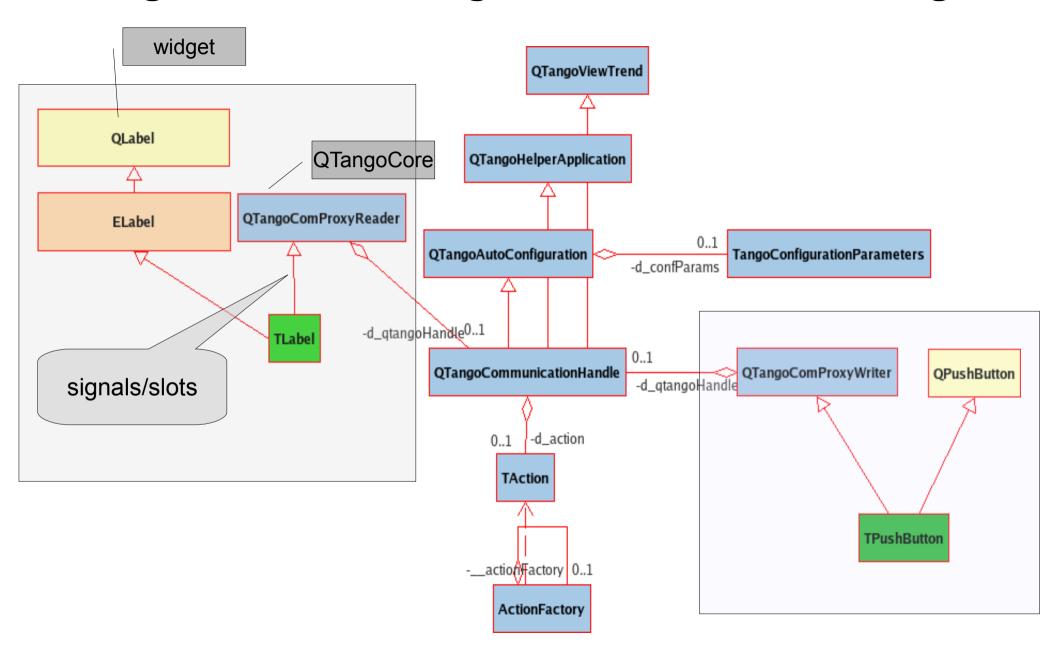
QtCore

- signals/slots
 - events
 - threads

Tango

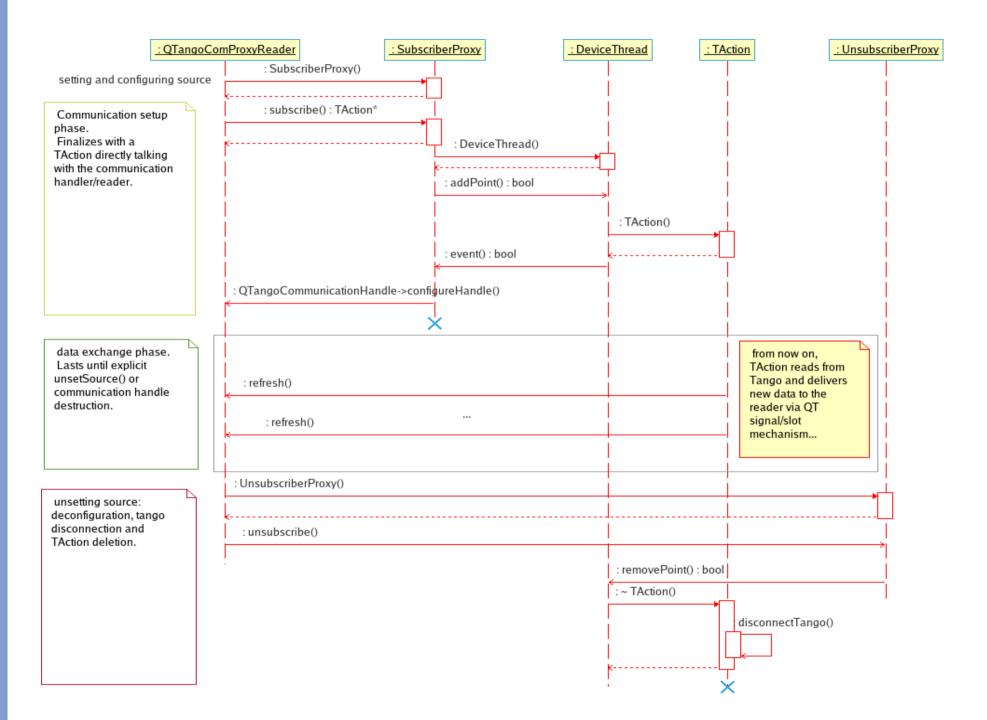
- read attributes
- write attributes
 - commands
- attribute properties

QtangoCore class Diagram with two client widgets



Staconno Strangolino

QTangoCore objects lifetime sequence diagram



QTangoCore implementation

- Only one thread per device;
- TActions shared among readers with the same source;
- TActions living in the Device Thread and so, as it was in Qtango2, managing tango data transfer outside the main application thread;
 - QTango 3 TActions allow obtaining the return values from the commands.

Part II

QTango

a set of Qt widgets integrated

with QTangoCore

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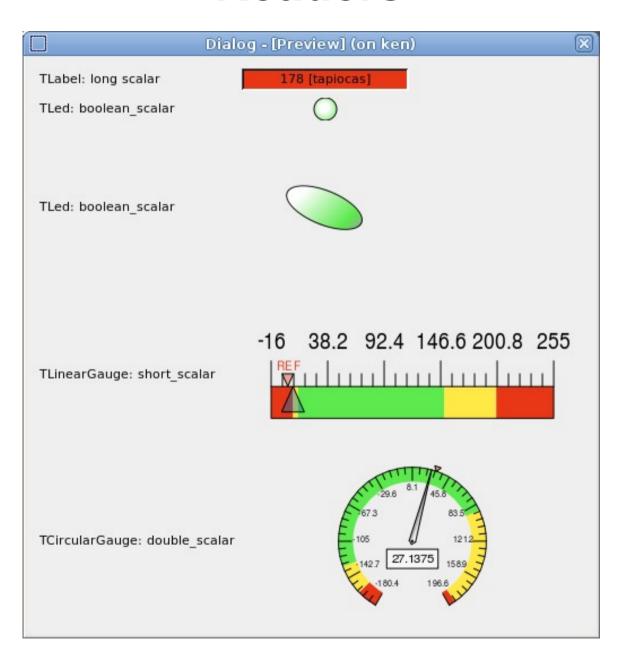
QTango 3 infrastructure

qtangocore qtcontrols

Tango

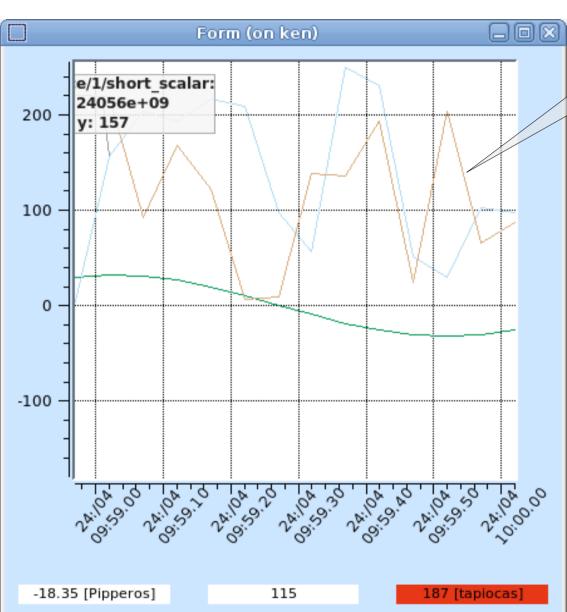
QTango

Readers



Readers (II)

TPLotLight



Overlapping widgets

Overlapped widgets with a z axis defining their stack position

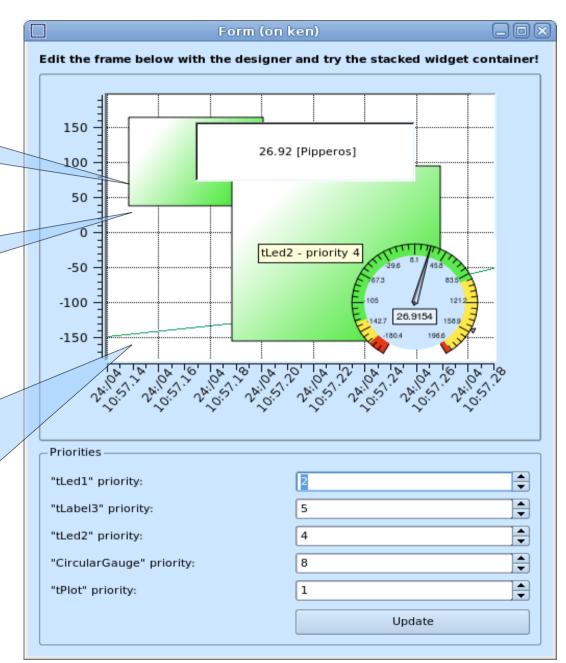
May be useful in synoptic design

<u>Use</u>:

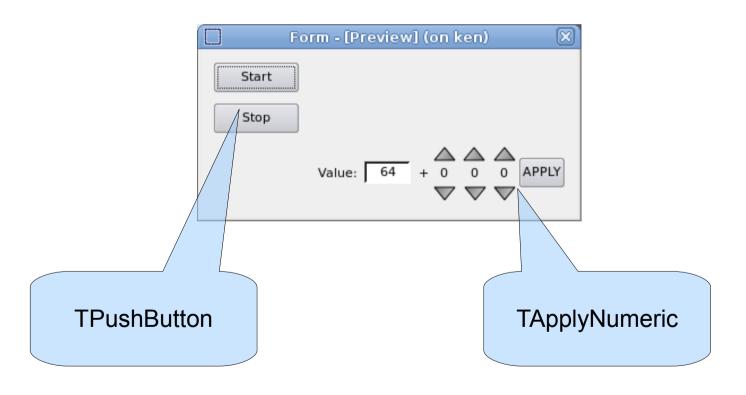
introduce an
 EstackedWidgetContainer
 in the designer

* place QTango widgets inside

* add each widget to the container with its `z axis` priority

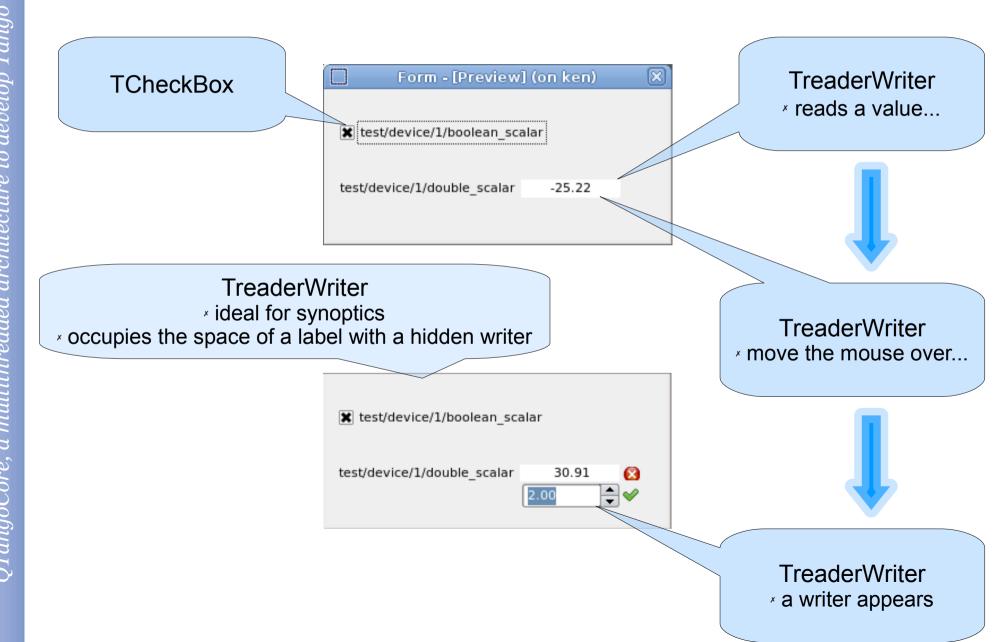


Writers



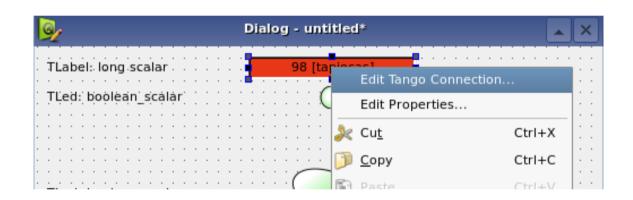
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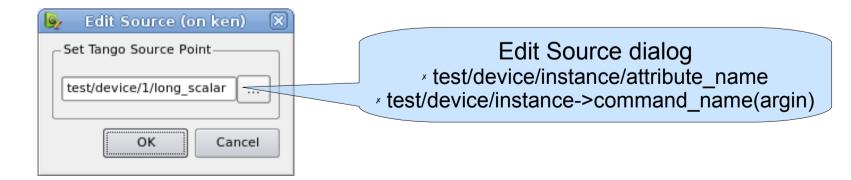
Readers and Writers



Qt Designer integration

Easy configuration of tango **source** (for readers) and **target** (for writers)

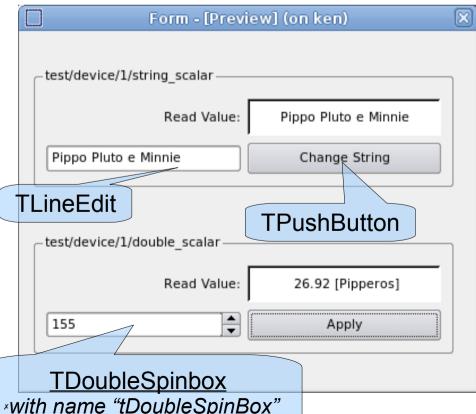




Design with SimpleDataProxy

SimpleDataProxy elements display data that can be used as input arguments for commands or attributes on writers







Part III

Programming with QtangoCore

Create a widget reading from and writing to a *Tango* device server

Reader

- Readers must inherit from QTangoComProxyReader
- readers must implement the pure virtual method refresh()
 - the *refresh*() method has a <u>TVariant</u> as argument. It contains the data read from the *Tango* layer.
- connect() reader's
 qTangoCommunicationHandle newData()
 signal to the refresh() slot

Reader: TVariant

Can convert to a certain data type?

- bool canConvertToState() const;
- bool canConvertToString() const;
- bool canConvertToInt() const;
- bool canConvertToUInt() const;
- bool canConvertToDouble() const;
- bool canConvertToBool() const;
- bool canConvertToStringVector() const;
- bool canConvertToIntVector() const;
- bool canConvertToDoubleVector() const;
- bool canConvertToBoolVector() const;

Reader: TVariant (II) Yes, can convert

DevState toState() const;

QString toString(bool = true) const;

int tolnt(bool = true) const;

unsigned int toUInt(bool = true) const;

double toDouble(bool = true) const;

bool toBool(bool = true) const;

QVector<QString> toStringVector(bool = true) const;

QVector<int> toIntVector(bool = true) const;

QVector<unsigned int> toUIntVector(bool = true) const;

QVector<double> toDoubleVector(bool = true) const;

QVector
bool> toBoolVector(bool = true) const;

. . .

Reader: refresh()

- From the TVariant test the attribute quality;
- see if canConvert() to the required type;
 - if yes, convert it into the desired type
 - do whatever you like with the extracted data

Reader: attribute auto configuration

- The tango attribute must be configured into the database with its minimum and maximum values (also warning and alarm thresholds, if desired);
- must call setAutoConfiguration(true) inside your reader which inherits QtangoComProxyReader;
- Must connect the reader's handle signal attributeAutoConfigured(const TangoConfigurationParameters *) to your configuration *slot*;
- If Tango events are available, you may receive attribute configuration events via the connected slot

Reader: attribute auto configuration (II)

TangoConfigurationParameters

```
double maxValue() const { return mxValue; }
      double minValue() const { return mValue; }
  double maxWarning() const { return mxWarning; }
   double maxError() const { return mxError; } [ ... ]
     bool maxIsSet() const { return d_maxIsSet; }
      bool minIsSet() const { return d minIsSet; }
     bool MErrIsSet() const { return d_MErrIsSet; }
bool mWarnIsSet() const { return d_mWarnIsSet; } [ ... ]
     QString description() const { return d desc; }
        QString label() const { return d_label; }
      QString stdUnit() const { return d_stdUnit; }
  QString displayUnit() const { return d_displayUnit; }
       QString format() const { return d_format; }
```

TVariant currentValue()

Example: reader implementation

The reader will be able to:

- read an attribute;
- disable readings when hidden;
- auto configure itself to notify warning and alarm values;
- have a helper application associated,
 started by the right mouse button click.

Example: reader implementation (II)

```
#include <com_proxy_reader.h>
#include <QLineEdit>
class MyReader: public QLineEdit, public QTangoComProxyReader
Q_OBJECT
    MyReader(QWidget *parent, Qt::WFlags f = 0);
                                               compulsory!
protected slots:
    void refresh(const TVariant &);
    void init(const TangoConfigurationParameters *);
                                                           Auto configuration!
protected:
    void hideEvent(QHideEvent*);
    void showEvent(QShowEvent*);
    void mousePressEvent(QMouseEvent *e);
private: /* some variables for auto configuration... */
    double d_maxvalue, d_minvalue, d_minwarn, d_maxwarn;
    double d minerr, d maxerr;
    QString d measurementUnit;
};
```

Example: how to write a reader (III)

The constructor

```
MyReader::MyReader(QWidget *parent, Qt::WFlags):
   QLineEdit(parent),
   QTangoComProxyReader(this)
   setText("No Link");
   setHelperApplicationEnabled(true);
   connect(qtangoComHandle(), SIGNAL(newData(const
     TVariant&)), this, SLOT(refresh(const TVariant&)));
   connect(qtangoComHandle(),
       SIGNAL(attributeAutoConfigured(const
           TangoConfigurationParameters *)),
           this,
           SLOT(init(const TangoConfigurationParameters *)));
   setAutoConfiguration(true);
```

Example: how to write a reader (IV)

The refresh() implementation

```
void MyReader::refresh(const Tvariant& v)
   switch(v.quality())
      case ATTR INVALID: /* ... */
         break;
      case ATTR VALID: /* ... */
         break;
   if(v.canConvertToDouble())
      setText(QString("%1 [%2]").arg(v.toDouble().
         arg(d measurementUnit));
```

available through auto configuration

Example: how to write a reader (V)

Helper application, show/hide events

```
void MyReader::hideEvent(QHideEvent *e)
   QTangoComProxyReader::hideEvent();
   QLineEdit::hideEvent(e);
void MyReader::showEvent(QShowEvent *e)
   QTangoComProxyReader::showEvent();
   QLineEdit::showEvent(e);
void MyReader::mousePressEvent(QMouseEvent *ev)
 QTangoComProxyReader::mousePressEvent(ev);
 QLineEdit::mousePressEvent(ev);
```

Example: reader implementation (VI)

Auto configuration

```
void MyReader::init(const TangoConfigurationParameters *cp)
   if(cp->maxIsSet())
    d maxval = cp->maxValue();
   if(cp->minIsSet())
    d minval = cp->minValue();
   if(cp->MWarnIsSet())
    d maxwarn = cp->maxWarning();
   if(cp->mWarnIsSet())
    d minwarn = cp->minWarning();
   if(cp->MErrIsSet())
    d maxerr = cp->maxError();
   if(cp->mErrIsSet())
    d minerr = cp->minError();
   d measurementUnit = cp->displayUnit();
```

Example: reader implementation (VII)

Done!

- create your new reader,
- give it an object name and
 - set source on it!

Writer

inherits QTangoComProxyWriter

- auto configuration available through handle's attributeAutoConfigured(const TangoConfigurationParameters *)
- write execution available through proxy writer's
 execute() method

Exercise: writer implementation

```
class MySpinBox : public QSpinBox,
   public QtangoComProxyWriter
   Q OBJECT
   public:
      MySpinBox(QWidget *); /* constructor */
   protected slots:
     /* this is for auto configuration: put limits on the spin box */
     void configure(const TangoConfigurationParameters * );
    /* when changing the value on the spin box, write attribute */
    void myValueChanged(int);
```

Exercise: writer implementation (II)

```
MySpinBox::MySpinBox(QWidget *parent) :
  QspinBox(parent),
  QtangoComProxyWriter(this)
  connect(qtangoComHandle(),
     SIGNAL(attributeAutoConfigured(
     const TangoConfigurationParameters *)), this, SLOT
     (configure(const TangoConfigurationParameters *)));
  connect(this, SIGNAL(valueChanged(int)), this,
     SLOT(myValueChanged(int)));
```

Example: writer implementation (III)

```
void MySpinBox::MyValueChanged(int v)
{
    /* incapsulate v into a QVariant to pass to the
    * writer's execute() method
    */
    QList<TVariant> tl = execute(QVariant(v));

    /* do whatever you like with the list of TVariant */
}
```

Example: writer implementation (IV)

```
void MySpinBox::configure(const
     TangoConfigurationParameters * cp))
  /* attribute must be configured into the database
   * with its minimum and maximum values.
  if(cp->maxIsSet() && cp->minIsSet())
     setMinimum(cp->minValue());
     setMaximum(cp->maxValue());
```

Example: writer implementation (V)

Done! Now use your new writer

- instantiate your new writer,
- give it an object name and
 - set target on it!

Simple Data Proxy

- provides input arguments for your writers;
- any QWidget displaying a value can be used to implement a simple data proxy:
 - QLabel
 - QSpinBox
 - QDoubleSpinBox
 - QTextEdit/QTextBrowser
 - QComboBox
 - QLineEdit

• . . .

Simple Data Proxy (II)

inherit from SimpleDataProxy;

• implement the pure virtual QString getData() method

example: QTango TLineEdit

Optimization

- Widget refresh is triggered by an external clock:
 - all widget refreshed at once
 - global refresh trigger can be disabled:

globally;

* per reader

* little cpu overhead if many widgets refreshing independently

Part IV

Writing QTango - ready Tango servers

- Correctly shape the *Tango* server paying special attention to command and attribute modelling;
 - commands only when suitable to the device model;
 - please no commands with strings as argin and/or argout;
 - put logic on the server rather than in the panel, as much as possible;
 - consult a QTango "expert" when in doubt ;-)

Documentation

- QTangoCore is html-documented
- http://hokuto.elettra.trieste.it/documentation/qtangocore/doc/ html/index.html
 - QTango widgets are html-documented
 - http://hokuto.elettra.trieste.it/documentation/qtango/ doc/html/index.html
 - This presentation
- http://hokuto.elettra.trieste.it/documentation/qtangocore/doc/ QTangoCorePresentation.odt

Logging and bug reporting

- QTangoCore provides console logging via coloured messages:
 - * error message
 - * warning message
 - * ok message

Disable them exporting QTANGO_NOPRINT="yes" on the terminal

Logging and bug reporting (II)

- Report bugs via Bugzilla
- http://ken.elettra.trieste.it/bugzilla/
- provide full debug output from QTangoCore console messages
 - if possible, provide steps to reproduce the problem

The End

Thanks for your attention

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