

# Alejandro Garcia Sainz Sours Software Developer

## Profile •

Mexico

## Contact 4

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ALDPAL

 ■ alexgss94@gmail.com

in ALDPAL

## Technologies 🖵

Office | Unity | Monogame |

SDL

Openframeworks | Processing

OpenGL | DirectX 11 | Vulkan

Arduino | MySQL | Git | LaTeX

Maya | Blender | Photoshop

Premiere | Illustrator | Linux

After Effects | Windows |

MacOS

#### Languages A

Spanish Level: Native

# English Level: Native

#### Programming </>

C++

C#

Python

Java



#### Soft Skills

Critical Thinking

Positive Attitude

Work Ethic

Leadership

Teamwork

Communicating

#### Interest ①

Animals | Video Games UFC

Crossfit | Ethical Hacking

Computer Graphics Anime

Crypto

# Education I

2017 - Video Game Programming SAE Institute México 2020 Thesis:Compilation of Development Resources and Ray Tracing with Vulkan

Certificates

2021 Introduction to Cybersecurity

CISCO

# Employment History

2014 - Assistant

Mauricio Garcia Sainz

2015 Financial document analysis for proper distribution and filing purposes. Assisted with operational activities. Developed a procedure for market investigation, evaluation and registration.

## Social Service 🍜

2017

Un Techo Para Mi País

Taught English lessons to children and adults from humble socioeconomic backgrounds. Took part in a massive survey research targeted at households living in extremely humble conditions.

2020 - Volunteer

Medusa Lab

2021 Utilized Kinect V1 to track user gestures and leverage its body tracking functionality on Unity (specifically on VFX Graph). Particle systems were mapped to a 3D model or 2D texture. Additional features included particle transitions and reaction to the audio spectrum of an audio file. This was used to compose an audiovisual experience for a specific piece of music.