查壳



这个Crackme是VB5写的没有壳

去Neg

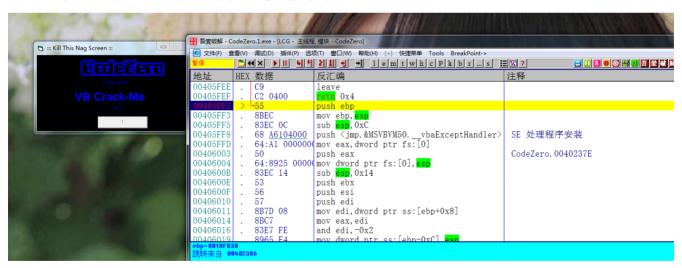




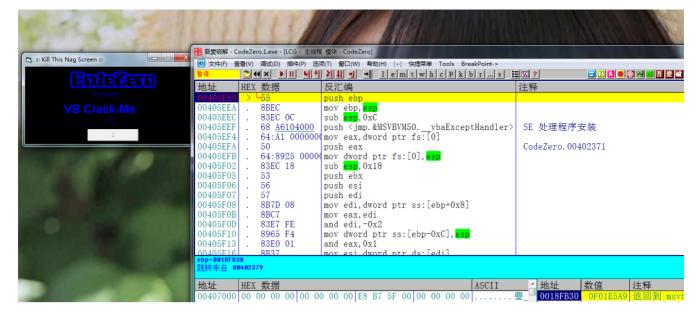
第一个任务就是去除这个倒计时五秒的Neg窗口,去除的思路就是通过字符串的提示向上找到窗体一的加载事件,然后去除

```
)406032
            8B86 0003000 mov eax, dword ptr ds:[esi+0x300]
)406038
            8365 E8 00
                          and dword ptr ss:[ebp-0x18],0x0
            57
)40603C
                          push edi
)40603D
            FFD0
                          call eax
                                                                      CodeZero. 00401DA2
                                                                      CodeZero. 00401DA2
)40603F
            50
                          push eax
)406040
            8D45 E8
                          lea eax, dword ptr ss:[ebp-0x18]
)406043
                                                                      CodeZero. 00401DA2
            50
                          push eax
)406044
            E8 17B1FFFF
                          call < jmp. &MSVBVM50. vba0bjSet>
)406049
            8BD8
                          mov ebx, eax
                                                                      CodeZero. 00401DA2
)40604B
                                                                      Continue...
            68 B0294000
                          push CodeZero, 004029B0
)406050
            53
                          push ebx
)406051
            8B03
                          mov eax, dword ptr ds:[ebx]
)406053
            FF50 54
                          call dword ptr ds:[eax+0x54]
)406056
            85C0
                                                                      CodeZero. 00401DA2
                          test eax, eax
)406058
            7D 0E
                          ige short CodeZero. 00406068
)40605A
            6A 54
                          push 0x54
)40605C
            68 8C294000
                          push CodeZero. 0040298C
)406061
            53
                          push ebx
```

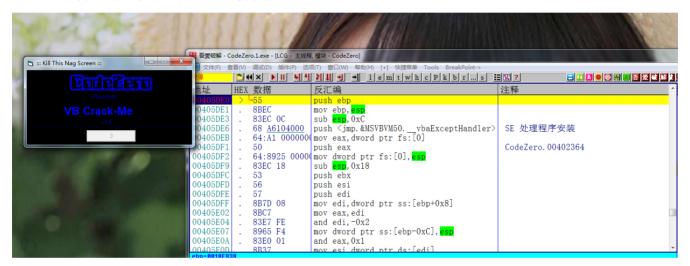
首先来到字符串的提示的地方,向上滚找到函数开头,下断点



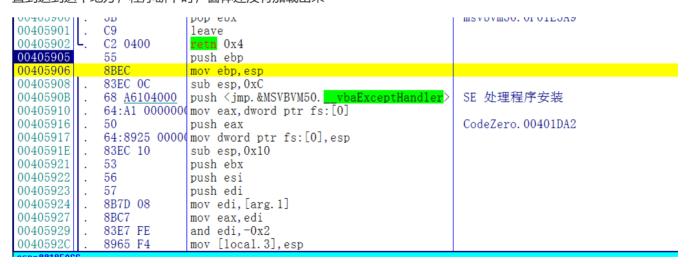
程序断下来时倒计时为1秒,窗体加载完成,所以这里肯定不是,所以我们需要继续往上翻,再找到上一个函数,下断点



断下之后,倒计时为2秒,继续往上找函数头,下断点



断下之后,倒计时为3秒,也不是这,但是我们显然已经找到了规律,每经过一个函数,倒计时减一,继续往上找,直到达到这个地方,程序断下时,窗体还没有加载出来



函数尾的位置是ret 0x4

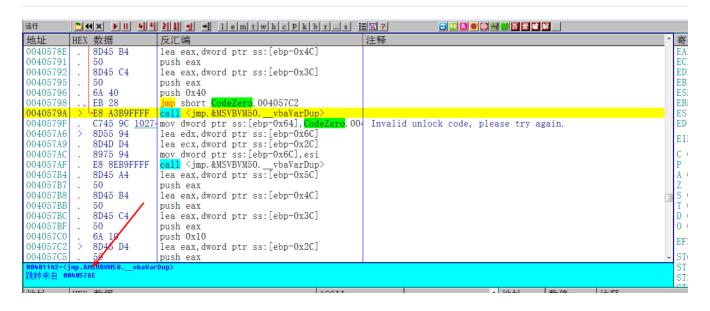
地址	$HE\lambda$	剱 掂		注 释
004059A5		8B45 08	mov eax, [arg. 1]	
004059A8		50	push eax	CodeZero.0(
004059A9	•	8B08	mov ecx, dword ptr ds:[eax]	
004059AB	•	FF51 08	call dword ptr ds:[ecx+0x8]	
004059AE		8B4D EC	mov ecx,[local.5]	CodeZero.0(
004059B1		8B45 FC	mov eax,[local.1]	
004059B4		5F	pop edi	msvbvm50.0F
004059B5		5E	pop esi	msvbvm50.0F
004059B6		64:890D 00000	mov dword ptr fs:[0],ecx	
004059BD		5B	pop ebx	msvbvm50.0F
004059BE		C9	leave	
004059BF	L.	C2 0400	retn 0x4	
00405000	× .	FF	1 1	

所以只要把函数头的位置修改位retn 0x4,保存文件即可,修改后如下

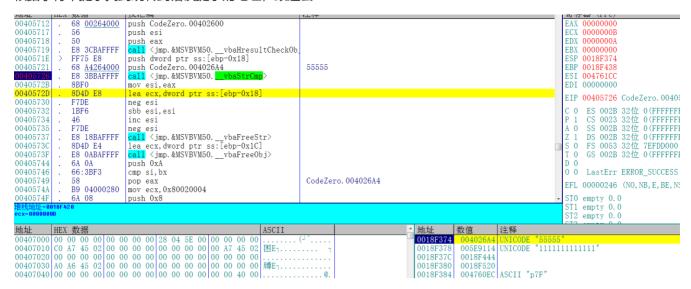
地址	HEX	数据	反汇编	注释
004058E8		8B45 08	mov eax,[arg.1]	
004058EB		50	push eax	CodeZero. 00402364
004058EC	•	8B08	mov_ecx,dword_ptr_ds:[eax]	
004058EE		FF51 08	call dword ptr ds:[ecx+0x8]	
004058F1	•	8B4D EC	mov ecx, [local.5]	CodeZero. 00401050
	•	8B45 FC	mov eax,[local.1]	
004058F7	•	5F	pop edi	msvbvm50.0F01E5A9
004058F8		5E	pop esi	msvbvm50.0F01E5A9
004058F9	•	64:890D 00000	mov dword ptr fs:[0],ecx	
00405900		5B	pop ebx	msvbvm50.0F01E5A9
00405901		C9	<u>leav</u> e	
00100000	L.,	C2 0400	retn 0x4	
00405905		C2 0400	retn 0x4	
	•	83EC 0C	sub esp,0xC	
0040590B	•		push <jmp. &msvbvm50vbaexcepthandler=""></jmp.>	SE 处理程序安装
	•		mov eax,dword ptr fs:[0]	
00405916	•	50	push eax	CodeZero. 00402364
00405917	•		mov dword ptr fs:[0],esp	
0040591E	•	83EC 10	sub esp,0x10	
00405921	•	53	push ebx	
00405922	•	56	push esi	

Neg完美去除

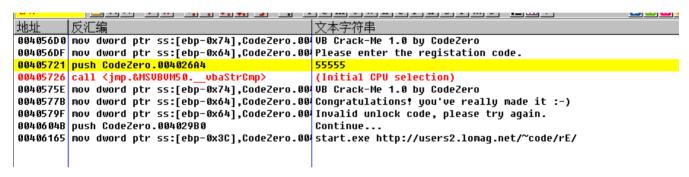
追踪Serial



根据字符串提示找到跳转到错误提示的地址, 跟进去



找到这个比较函数,下断点,看参数,那么序列号已经很明显了,就是55555



其实一开始在字符串里就搜到了, 只不过不确定而已 哈哈

最后,需要相关文件的可以到我的Github下载: https://github.com/TonyChen56/160-Crackme