

Software Requirements Specification

for

eBidX: Online Auction System

Version 1.0 Approved

Prepared by

Sreejith P V

Aswin Raju

Alen T L

Nikhil Sreekumar

Sanju M B

Department of Computer Science

2026-01-05

## Contents

Revision History	4
1. Introduction	5
1.1 Purpose . . . . .	5
1.2 Document Conventions . . . . .	5
1.3 Intended Audience and Reading Suggestions . . . . .	5
1.4 Product Scope . . . . .	5
1.5 References . . . . .	5
2. Overall Description	6
2.1 Product Perspective . . . . .	6
2.2 Product Functions . . . . .	6
2.3 User Classes and Characteristics . . . . .	6
2.4 Operating Environment . . . . .	6
2.5 Design and Implementation Constraints . . . . .	6
2.6 User Documentation . . . . .	7
2.7 Assumptions and Dependencies . . . . .	7
3. External Interface Requirements	7
3.1 User Interfaces . . . . .	7
3.2 Hardware Interfaces . . . . .	7
3.3 Software Interfaces . . . . .	7
3.4 Communications Interfaces . . . . .	7
4. System Features	7
4.1 Auction Listing (Seller) . . . . .	7
4.1.1 Description . . . . .	7
4.1.2 Stimulus / Response Sequences . . . . .	8
4.1.3 Functional Requirements . . . . .	8
4.2 Bidding Engine (Bidder) . . . . .	8
4.2.1 Description . . . . .	8
4.2.2 Functional Requirements . . . . .	8
5. Other Nonfunctional Requirements	8
5.1 Performance Requirements . . . . .	8

5.2 Safety Requirements . . . . .	8
5.3 Security Requirements . . . . .	8
5.4 Software Quality Attributes . . . . .	9
6. Other Requirements . . . . .	9
6.1 Requirement Traceability Matrix (RTM) . . . . .	9
6.2 Detailed Functional Requirements . . . . .	9
FR-1 User Registration . . . . .	9
FR-2 User Login . . . . .	9
FR-3 Create Auction . . . . .	9
FR-4 Place Bid . . . . .	10
FR-5 Close Auction . . . . .	10
6.3 Risk Analysis . . . . .	10
6.4 Appendix A: Glossary . . . . .	10
6.5 Appendix B: Analysis Models . . . . .	11
B.1 Use Case Diagram . . . . .	11
B.2 Data Flow Diagrams . . . . .	12
B.3 Activity Diagram . . . . .	13
B.4 Entity Relationship Diagram . . . . .	14
B.5 Sequence Diagram . . . . .	14
6.6 Appendix C: To Be Determined . . . . .	15

## Revision History

Name	Date	Reason for Changes	Version
Alen T L	2026-01-05	Initial draft created	1.0

## 1. Introduction

### 1.1 Purpose

The purpose of this document is to specify the Software Requirements Specification (SRS) for eBidX, an online auction system. The system facilitates real-time bidding on products, allowing users to list items for sale and place bids in a competitive environment. This SRS outlines the system's features, interfaces, and constraints.

### 1.2 Document Conventions

- Headings are numbered automatically.
- Key terms such as Bidder and Seller are capitalized when first introduced.
- Functional requirements are labeled as REQ-1, REQ-2, etc.
- Placeholder values are marked as TBD.

### 1.3 Intended Audience and Reading Suggestions

This document is intended for developers, project managers, and testers.

- Developers: Focus on Section 3 and Section 5.
- Testers: Focus on functional requirements (REQ tags).

### 1.4 Product Scope

eBidX is a web-based platform designed to support dynamic pricing through competitive bidding. It provides a secure environment for transactions and real-time bid updates.

### 1.5 References

- IEEE 29148:2018 — Systems and Software Engineering — Life Cycle Processes — Requirements Engineering
- IEEE Software Requirements Specification (SRS) Template
- Django Documentation
- React / Vite Documentation

## 2. Overall Description

### 2.1 Product Perspective

eBidX is a self-contained web application that replaces traditional offline auction processes.

- Frontend: React.js (SPA)
- Backend: Django REST Framework
- Database: PostgreSQL

### 2.2 Product Functions

The major system functions include:

1. User Authentication: Secure signup and login using JWT
2. Auction Management: Item listing with images and base price
3. Real-Time Bidding: Instant updates of highest bid
4. Admin Controls: User moderation and listing removal

### 2.3 User Classes and Characteristics

- Guest: View-only access
- Registered User:
  - Seller: Lists auction items
  - Bidder: Places bids frequently
- Administrator: Manages system and users

### 2.4 Operating Environment

- Client: Modern web browsers
- Server: Ubuntu Linux (20.04 or higher)
- Network: Stable internet connection

### 2.5 Design and Implementation Constraints

- Frontend must use React.js
- Backend must use Django
- PostgreSQL is mandatory

## 2.6 User Documentation

- Online help via “How It Works” page
- Developer documentation via repository README

## 2.7 Assumptions and Dependencies

- System clock synchronization via NTP

# 3. External Interface Requirements

## 3.1 User Interfaces

- Clean, modern responsive UI
- Persistent navigation bar

## 3.2 Hardware Interfaces

- Standard HTTP over TCP/IP

## 3.3 Software Interfaces

- RESTful APIs
- PostgreSQL database

## 3.4 Communications Interfaces

- HTTPS protocol
- JSON data format

# 4. System Features

## 4.1 Auction Listing (Seller)

### 4.1.1 Description

Registered users can create auction listings by providing product details.

#### 4.1.2 Stimulus / Response Sequences

- Stimulus: User submits auction form
- Response: System validates data and creates listing

#### 4.1.3 Functional Requirements

- REQ-1: Base price must be a positive integer
- REQ-2: End time must be in the future
- REQ-3: Image uploads must support JPG and PNG

### 4.2 Bidding Engine (Bidder)

#### 4.2.1 Description

Users compete by placing bids on active auctions.

#### 4.2.2 Functional Requirements

- REQ-4: Bid must exceed current highest bid plus increment
- REQ-5: Bids after end time are rejected
- REQ-6: Highest bid updates instantly

## 5. Other Nonfunctional Requirements

### 5.1 Performance Requirements

- Bid update latency <= 1 second
- Support at least 50 concurrent users

### 5.2 Safety Requirements

- No bids allowed on closed auctions

### 5.3 Security Requirements

- Password hashing via PBKDF2
- JWT-protected APIs
- Enforced HTTPS

## 5.4 Software Quality Attributes

- Reliability: 99% uptime during auctions
- Maintainability: Modular frontend and backend

## 6. Other Requirements

### 6.1 Requirement Traceability Matrix (RTM)

Requirement ID	Description	Related Use Case	System Module
REQ-1	Validate base price	Create Auction	Auction Management
REQ-2	End time must be future	Create Auction	Auction Management
REQ-3	Image upload support	Create Auction	Media Service
REQ-4	Enforce bid increment	Place Bid	Bidding Engine
REQ-5	Reject late bids	Place Bid	Bidding Engine
REQ-6	Real-time bid update	Place Bid	Notification Service

### 6.2 Detailed Functional Requirements

#### FR-1 User Registration

- Description: System shall allow new users to register using email and password.
- Inputs: Email, Password
- Outputs: User account created
- Priority: High

#### FR-2 User Login

- Description: System shall authenticate users and issue JWT tokens.
- Inputs: Credentials
- Outputs: Access token
- Priority: High

#### FR-3 Create Auction

- Description: Seller can create auction listings with product details.
- Inputs: Product info, images, base price

- Outputs: Auction listing
- Priority: High

#### FR-4 Place Bid

- Description: Bidder places a bid higher than current highest bid.
- Inputs: Bid amount
- Outputs: Updated highest bid
- Priority: High

#### FR-5 Close Auction

- Description: System automatically closes auction at end time.
- Priority: Medium

### 6.3 Risk Analysis

Risk	Impact	Mitigation
Server overload during live auctions	High	Load balancing, caching
Time synchronization issues	Medium	NTP synchronization
Fraudulent bidding	High	Bid validation and monitoring
Network latency	Medium	Optimized APIs

### 6.4 Appendix A: Glossary

- Bid Increment: Minimum amount above previous bid
- Sniper: User bidding at last seconds

## 6.5 Appendix B: Analysis Models

### B.1 Use Case Diagram

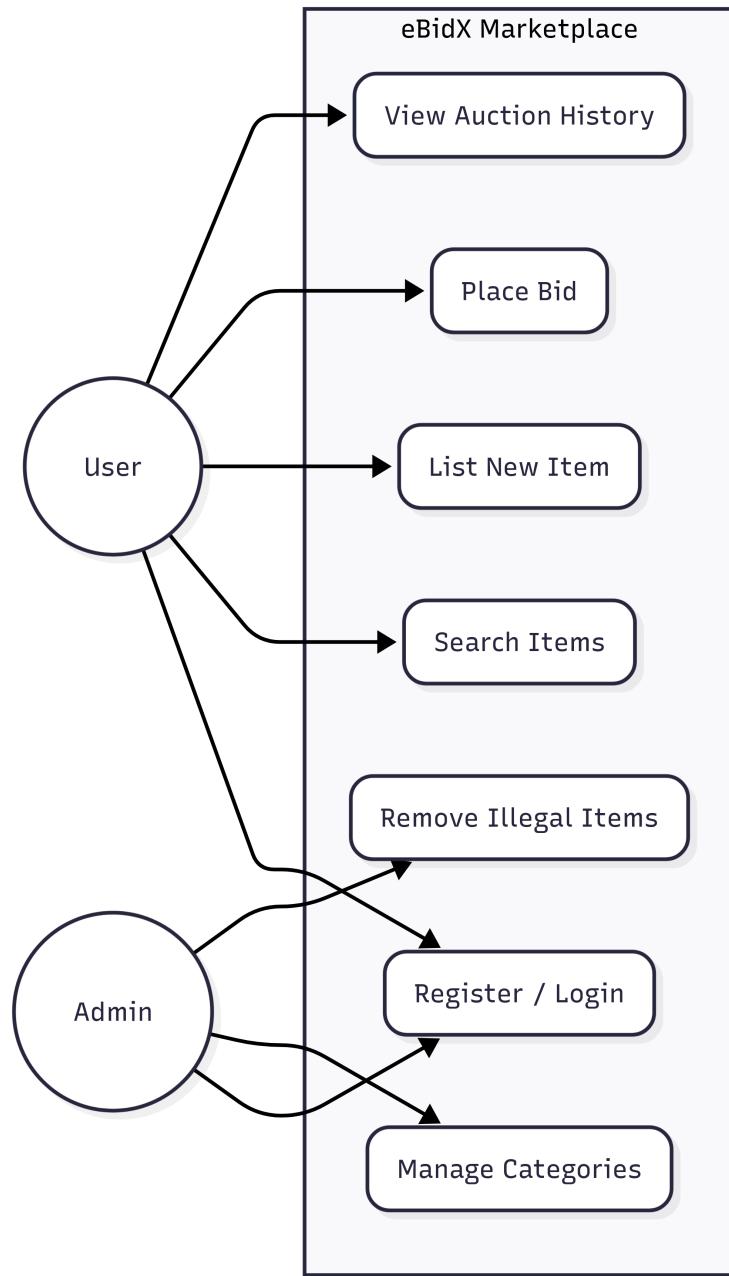


Figure 1: Use Case Diagram for eBidX

## B.2 Data Flow Diagrams

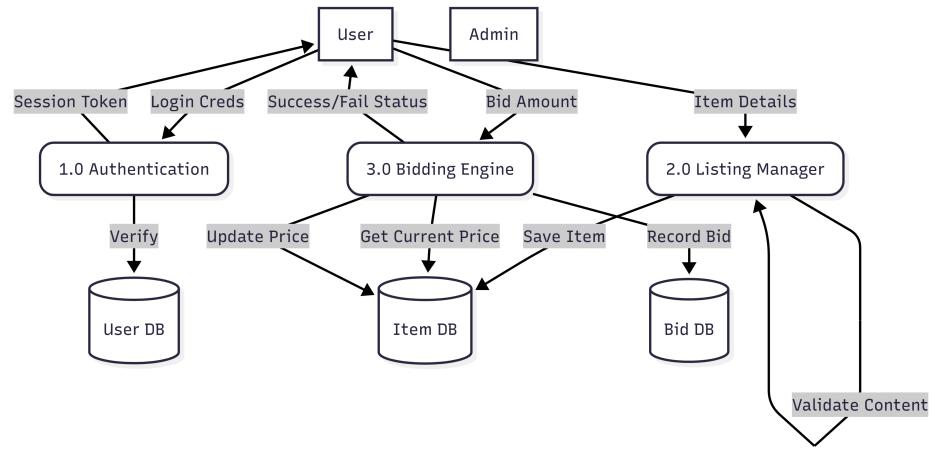


Figure 2: Level 1 Data Flow Diagram

### B.3 Activity Diagram

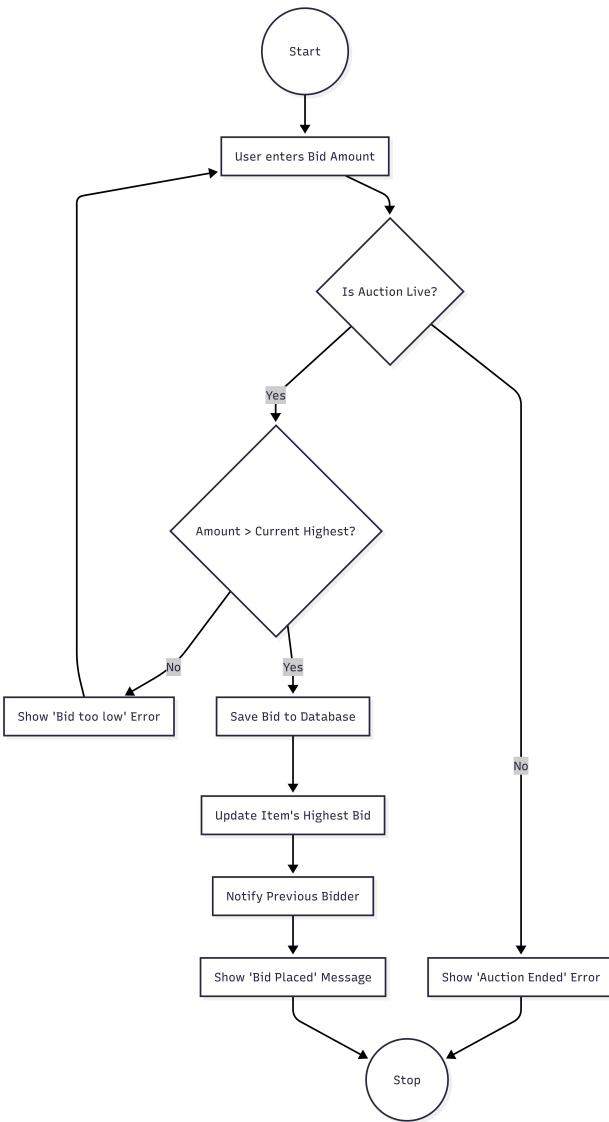


Figure 3: Activity Diagram for Bidding Process

#### B.4 Entity Relationship Diagram

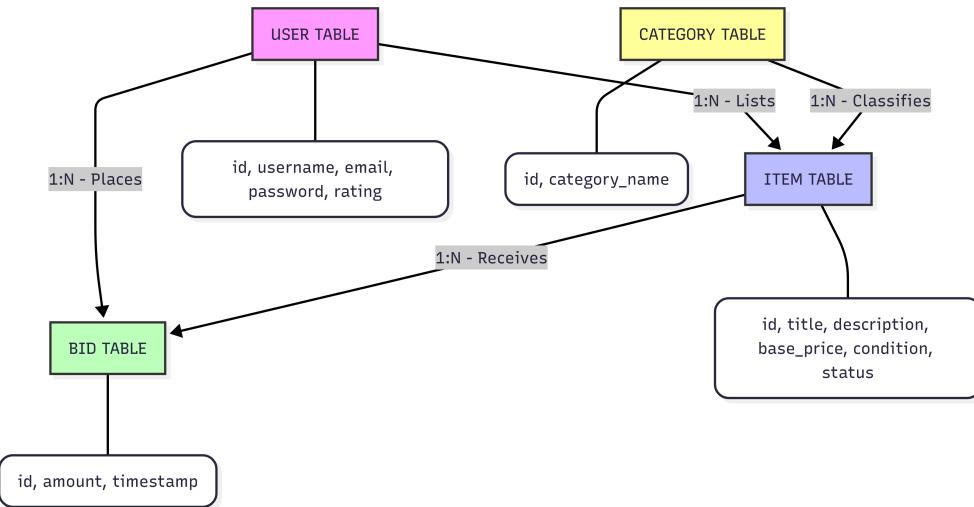


Figure 4: Entity Relationship Diagram for eBidX Database

#### B.5 Sequence Diagram

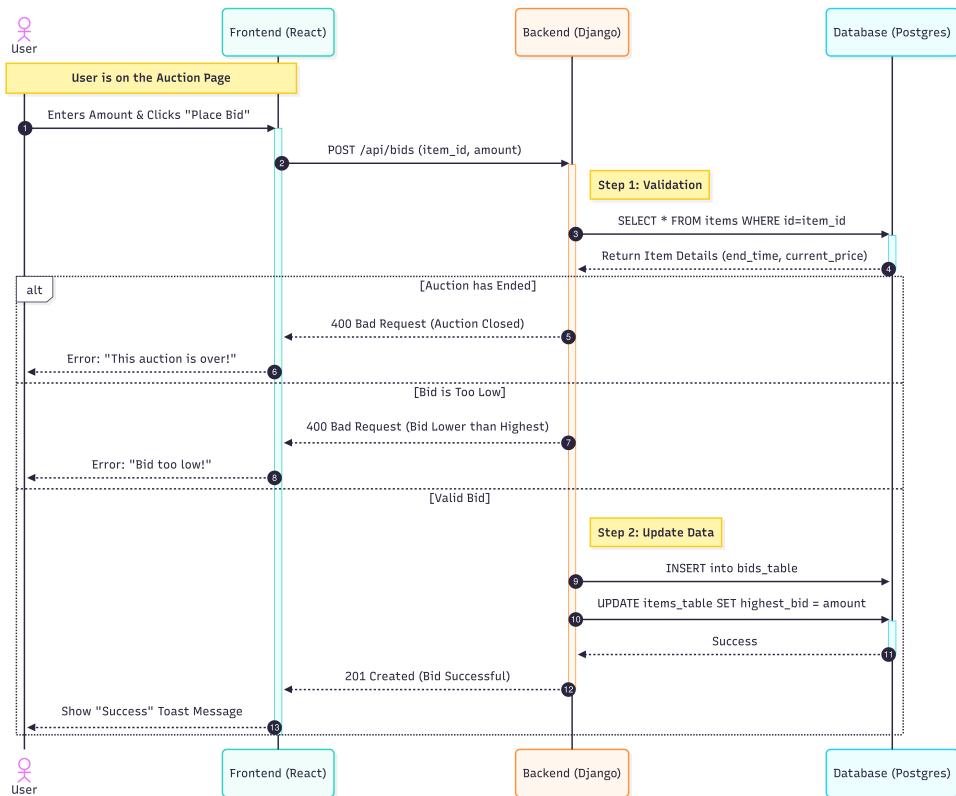


Figure 5: Sequence Diagram for eBidX Database

## 6.6 Appendix C: To Be Determined

- TBD: Payment gateway integration
- TBD: WebSocket-based live updates