Ghostly

Doesn’t tell you where to put the sensors

Found this on their website

http://openfeasyo.org/docs/games/ghostly.html#quick-start-guide

A picture containing graphical user interface

Description automatically generated

Scanned and found the sensors fine, calibrated without errors but then didn’t do anything when I flexed my muscles. I touched the screen and it worked?  
the game seemed to be running as a touch even though I clicked emg

I had to shave my arms

The shooting seemed harder than the jumping – maybe because it was on the left arm?

THE LOOP GAME

A close-up of a cell phone

Description automatically generated with low confidencedoesn’t state what muscles

The app didn’t