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The easiest way to import content into your application. [www.filepicker.io](#) — [Read more](#)

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README.md		

# Filepicker iOS Library

The easiest way to import content into your application. [Filepicker.io](#)

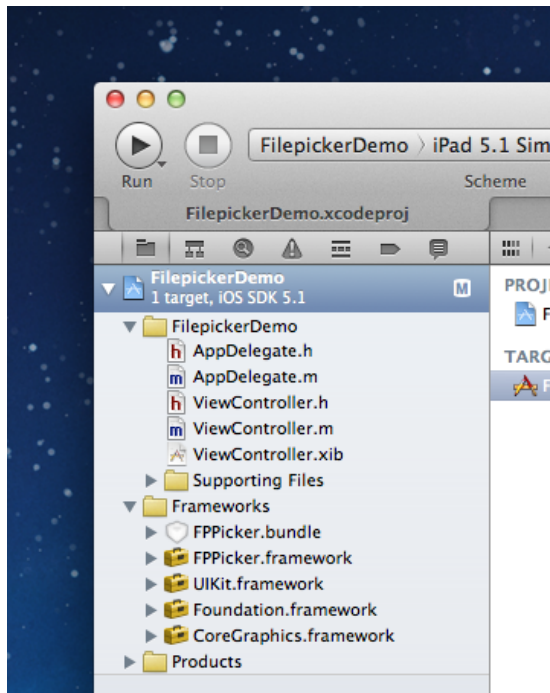
## Dependancies

- Software
  - Built targeting iOS 4.3
  - XCode 4
- Frameworks
  - AssetsLibrary.framework
  - QuartzCore.framework
  - CoreGraphics.framework
  - MobileCoreServices.framework
  - Foundation.framework
  - CoreFoundation.framework

## Installation Instructions

### For iOS Pros:

1. Get an APIKEY
  - Go to [Filepicker.io](#) to register an account
  - Api Keys are typically randomized and 20 characters long.
2. Insert the framework and bundle
  - Download or clone the repository.
  - Under `/library`, you'll find `FPPicker.framework` and `FPPicker.bundle`
  - Drag both into your project, typically in your framework folder



### 3. Settings

- In your application's info.plist, add the following key/value:

Key: "Filepicker APIKEY"

Value: YOUR\_API\_KEY (from step 1)

- If this doesn't build, I've had luck adding `-all_load -ObjC` in Build\_Settings/Other\_Linker\_Flags
- You may need to add additional frameworks
  - AssetsLibrary.framework
  - QuartzCore.framework
  - CoreGraphics.framework
  - MobileCoreServices.framework
  - Foundation.framework
  - CoreFoundation.framework

### 4. Use it

- Initialize it:

```
FPPickerController *fpController = [[FPPickerController alloc] init];
fpController.fpdelegate = self;
- Delegate Methods:
- (void)FPPickerController:(FPPickerController *)picker didFinishPickingMediaWithInfo:(NSDictionary *)info;
- (void)FPPickerControllerDidCancel:(FPPickerController *)picker;
```

## Running the Demo Project:

### 1. Get an Api Key:

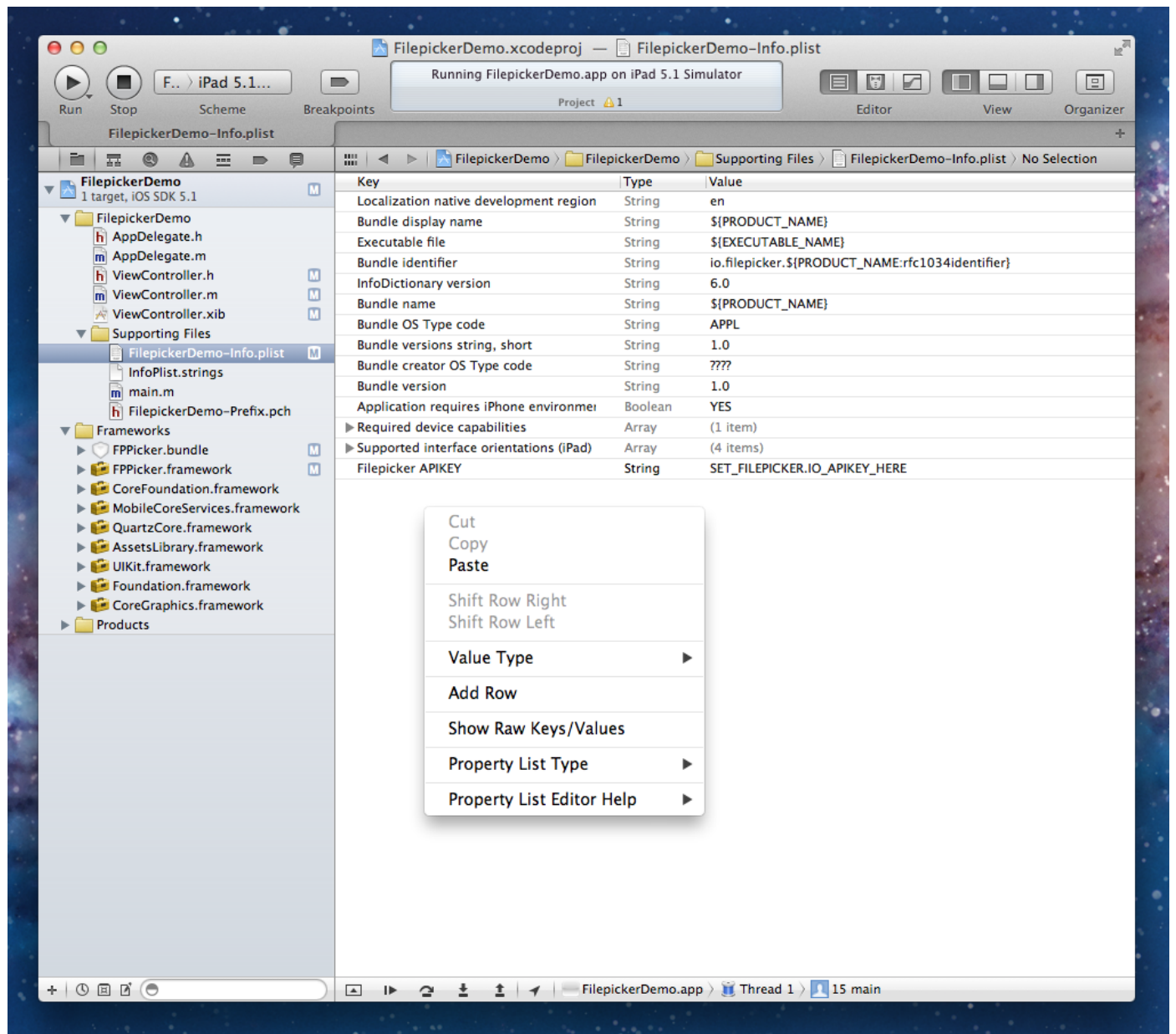
- Go to [Filepicker.io](http://Filepicker.io) to register an account
- Api Keys are typically randomized and 20 characters long.

### 2. Insert the framework and bundle:

- Download or clone the repository.
- Open the `/Examples/FPDemo.xcodeproj`

### 3. Settings:

- In your application's info.plist, add the following key/value:

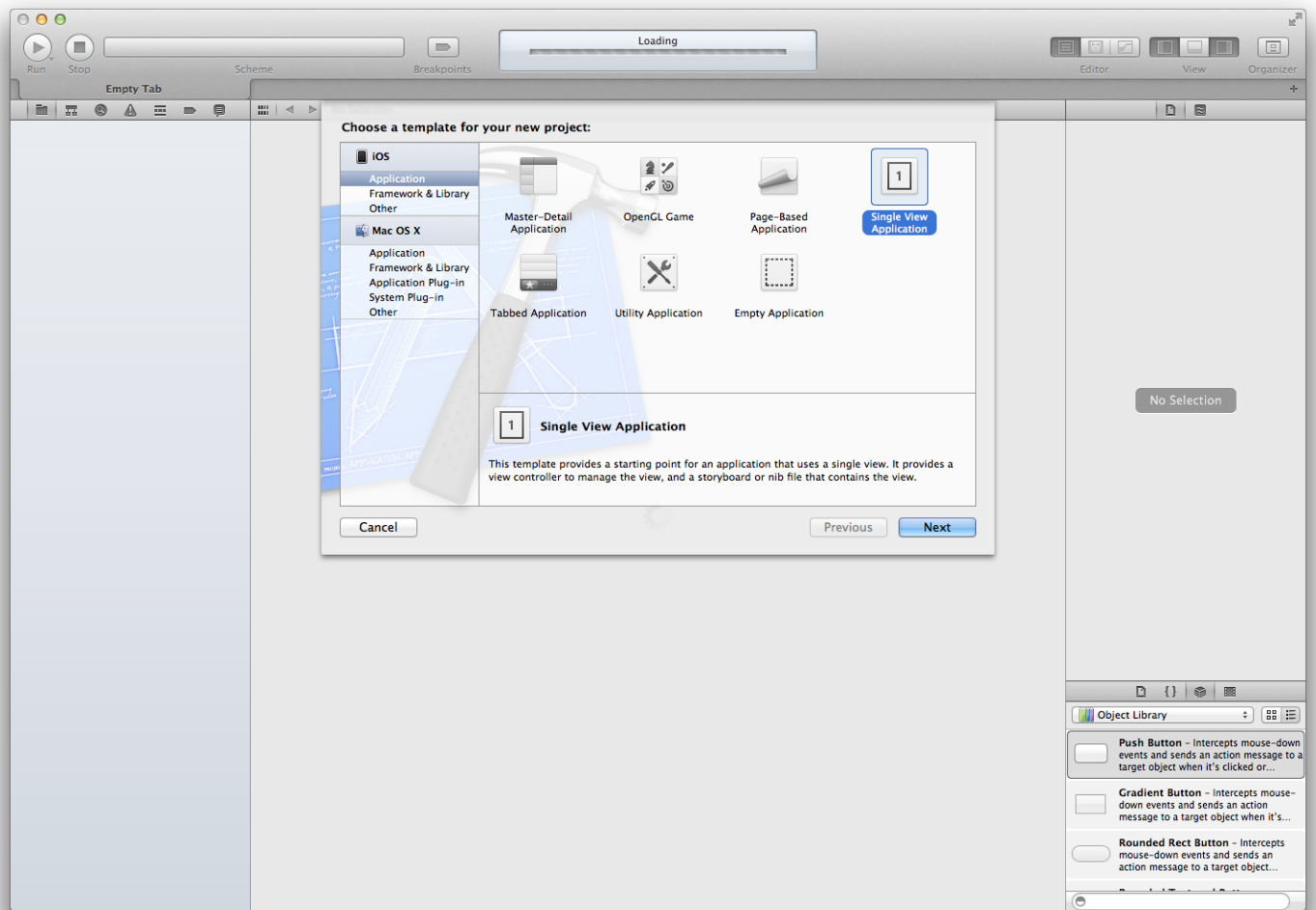


Key: "Filepicker APIKEY"  
Value: YOUR\_API\_KEY (from step 1)

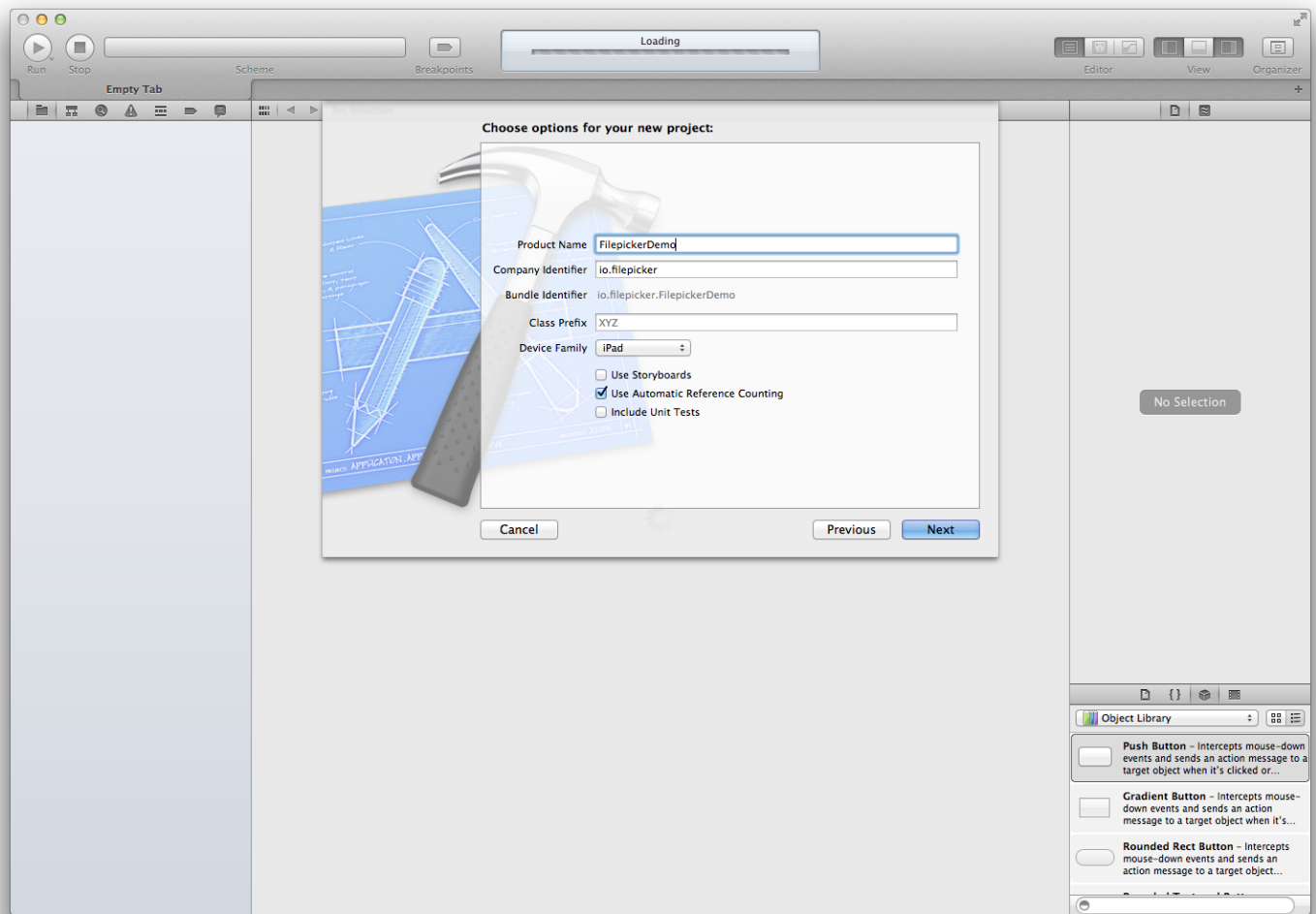
#### 4. Build and Run

### Starting from scratch:

1. Get an Api Key:
  - Go to [Filepicker.io](https://filepicker.io) to register an account
  - Api Keys are typically randomized and 20 characters long.
2. Start a new Project



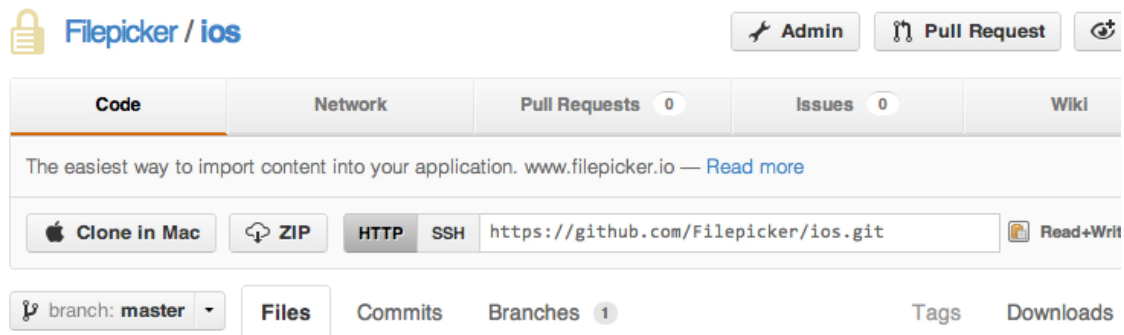
- File/New/Project or Shift-Apple N
- Single View Project



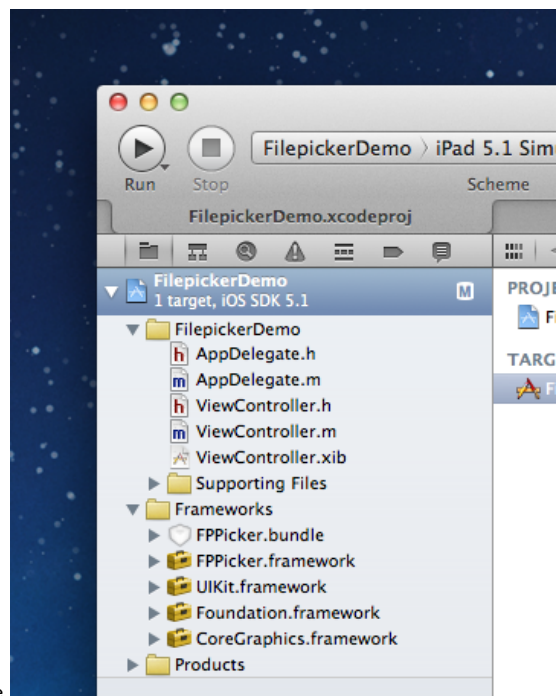
- Name: FilepickerDemo
- Device Family: iPad
- Use Storyboards: False
- Use Automatic Reference Counting: True

### 3. Insert the framework and bundle

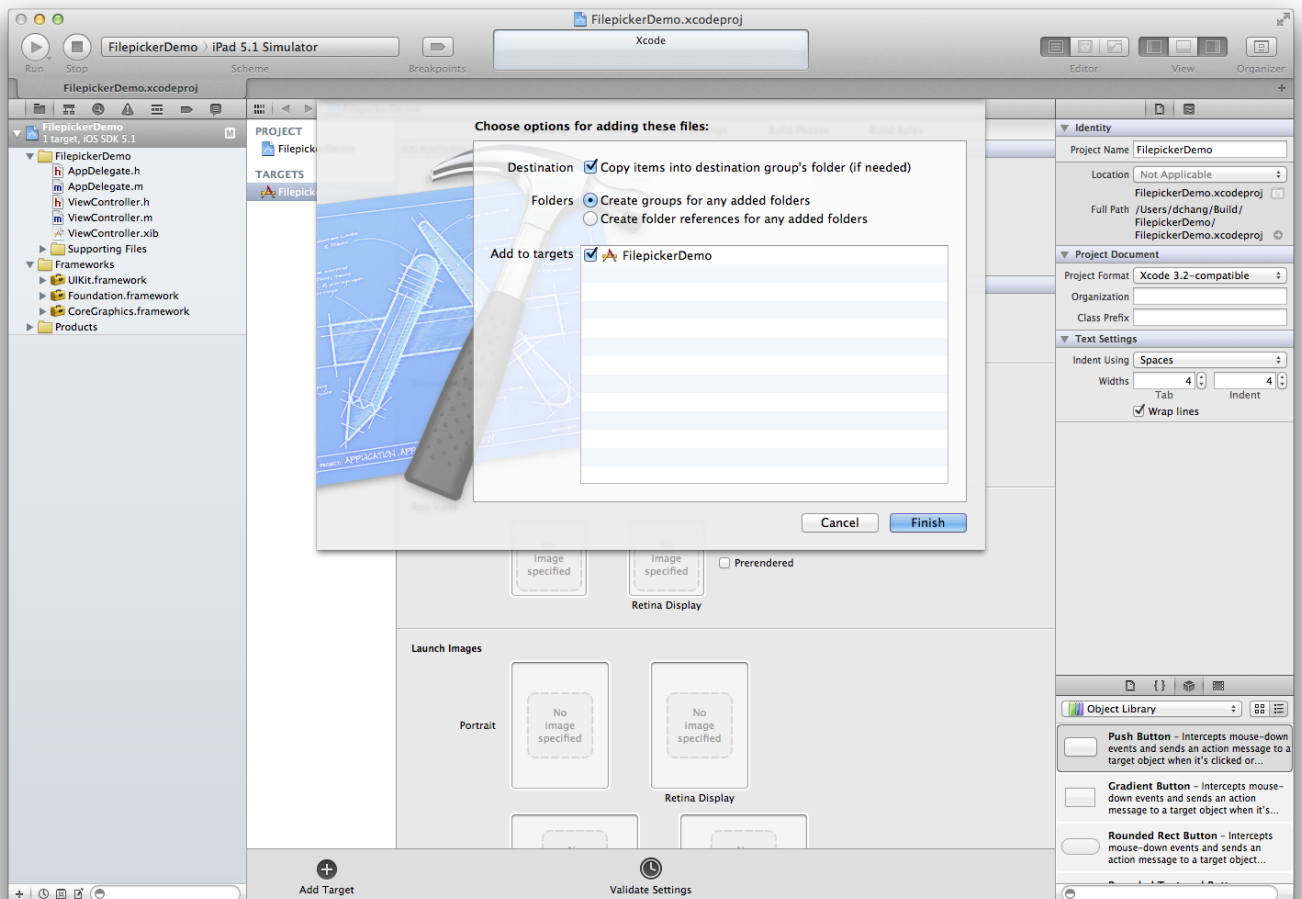
- Download or clone the repository.



- You can do this at the top of this git repository with either `ZIP` to get the zip or `git clone https://github.com/Filepicker/ios.git`.
- Open up the folder.

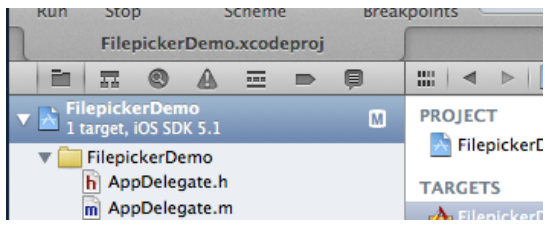


- Under library/, you'll find FPicker.framework and FPicker.bundle
- Drag both into your project, typically in your framework folder

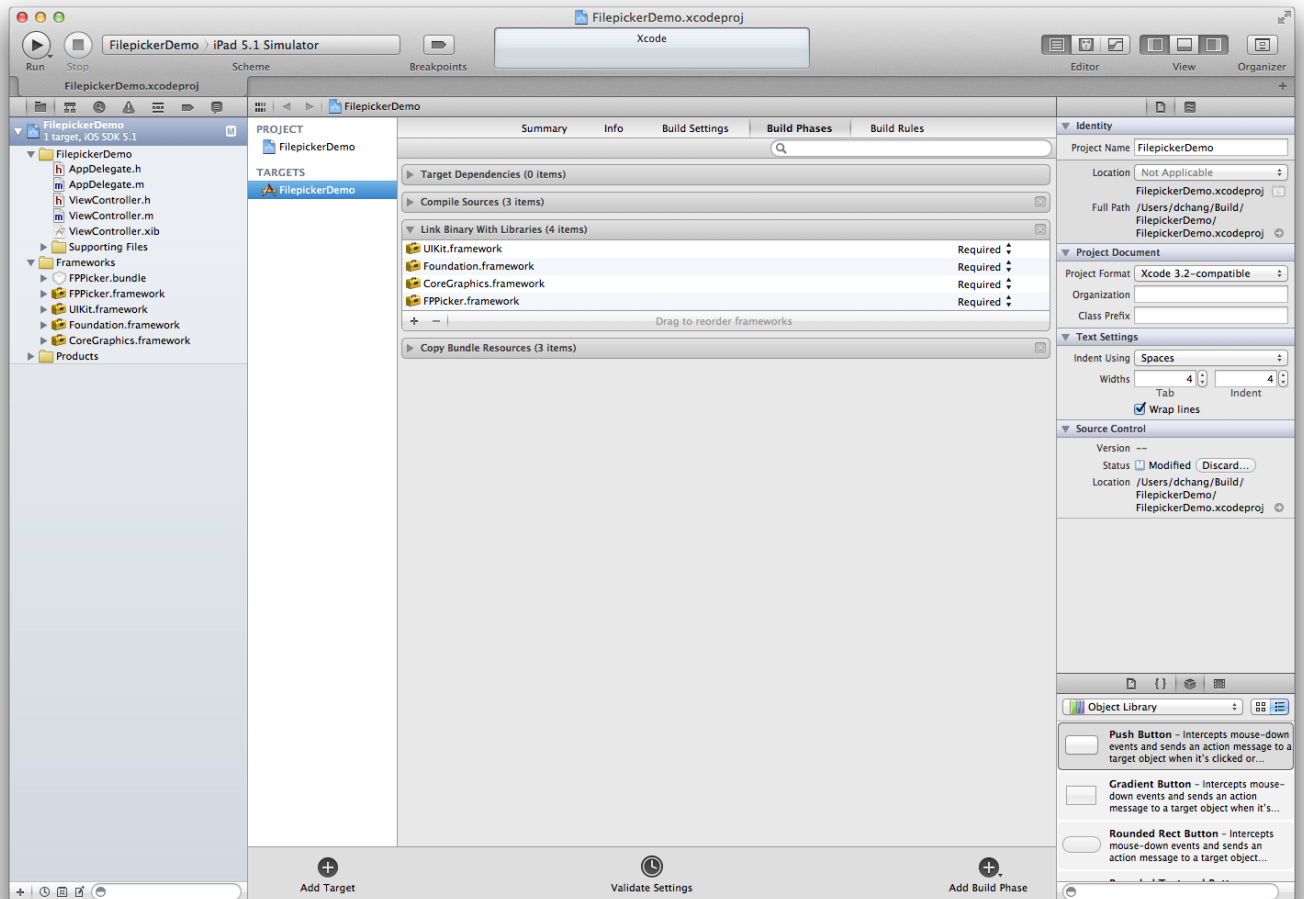


- Choose to Copy items into Destination Folder

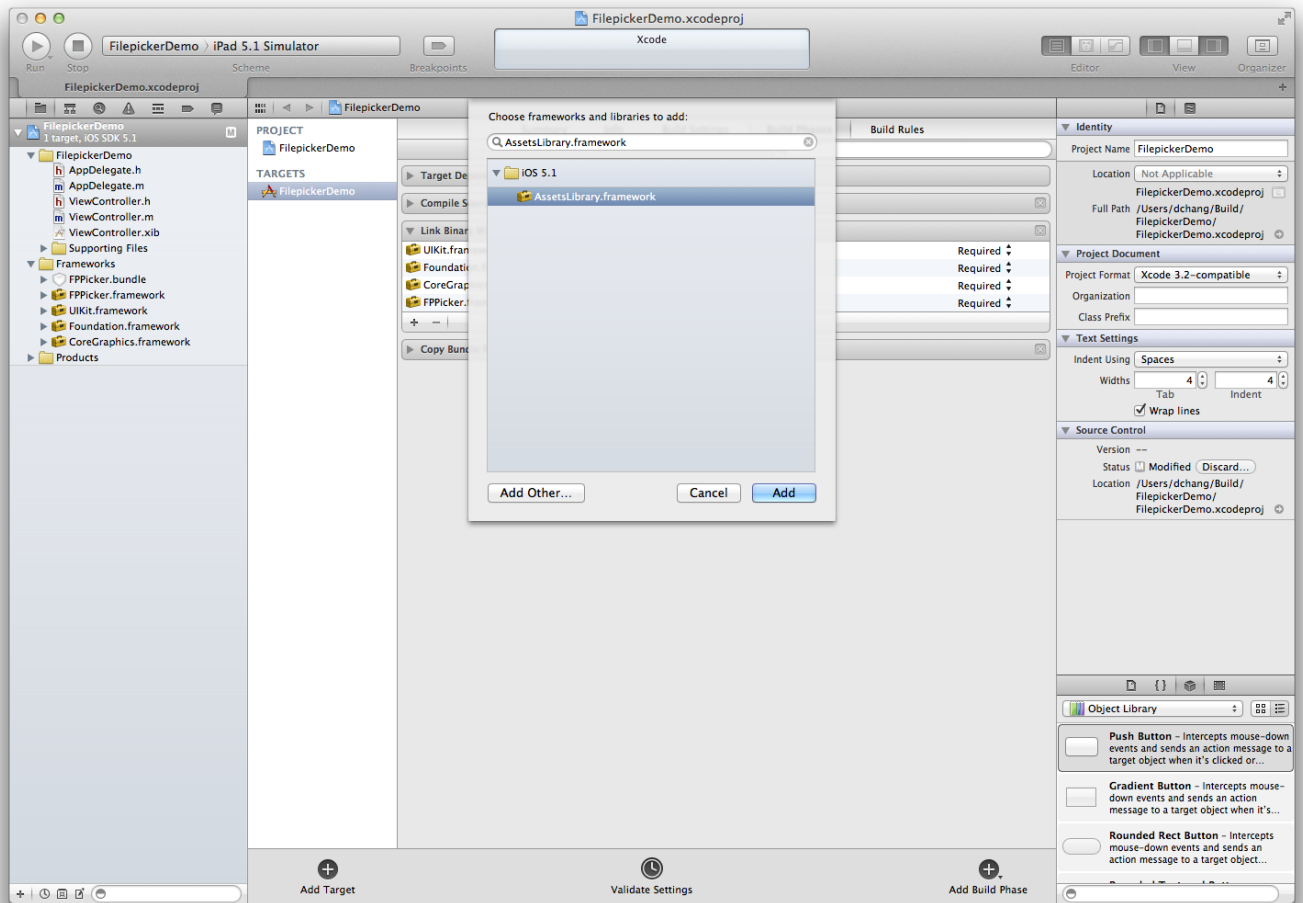
#### 4. Adding Additional Frameworks



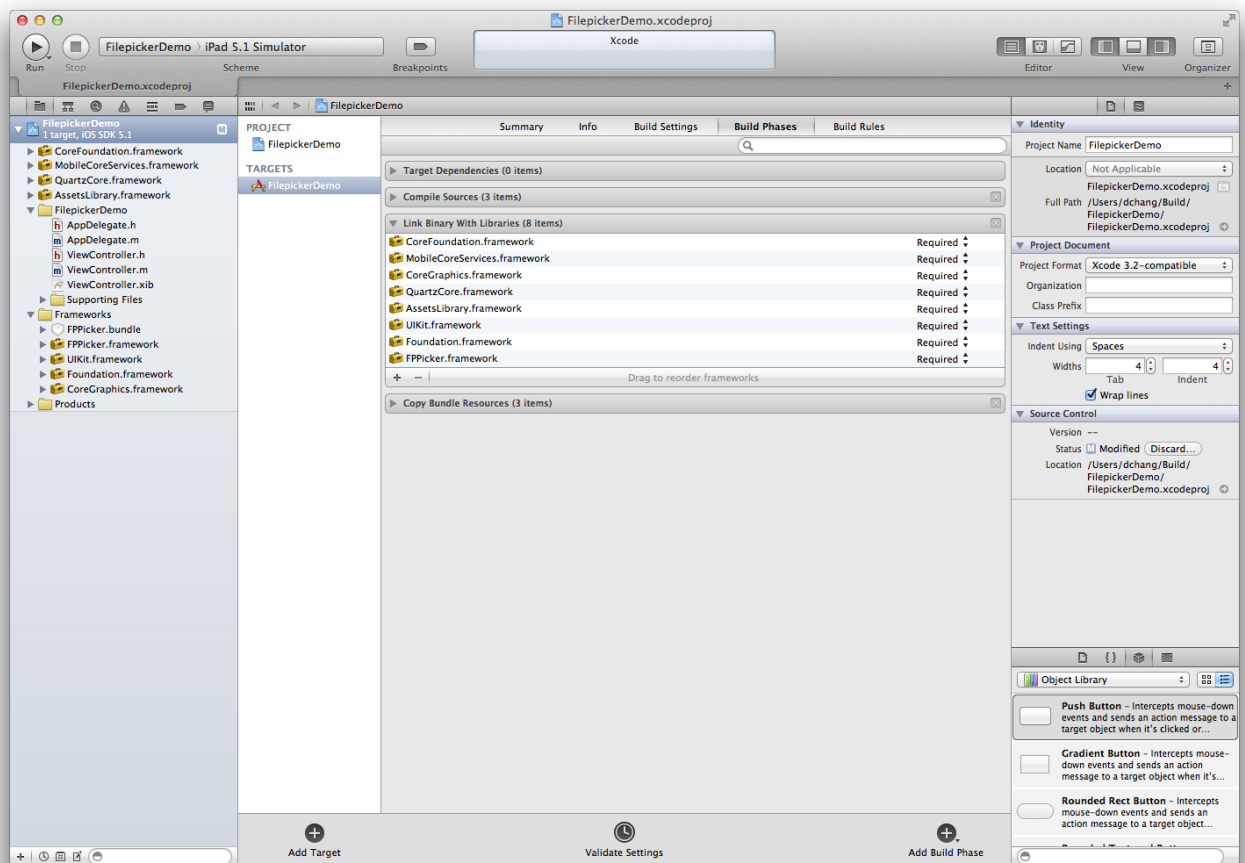
- Click on the .xcodeProj



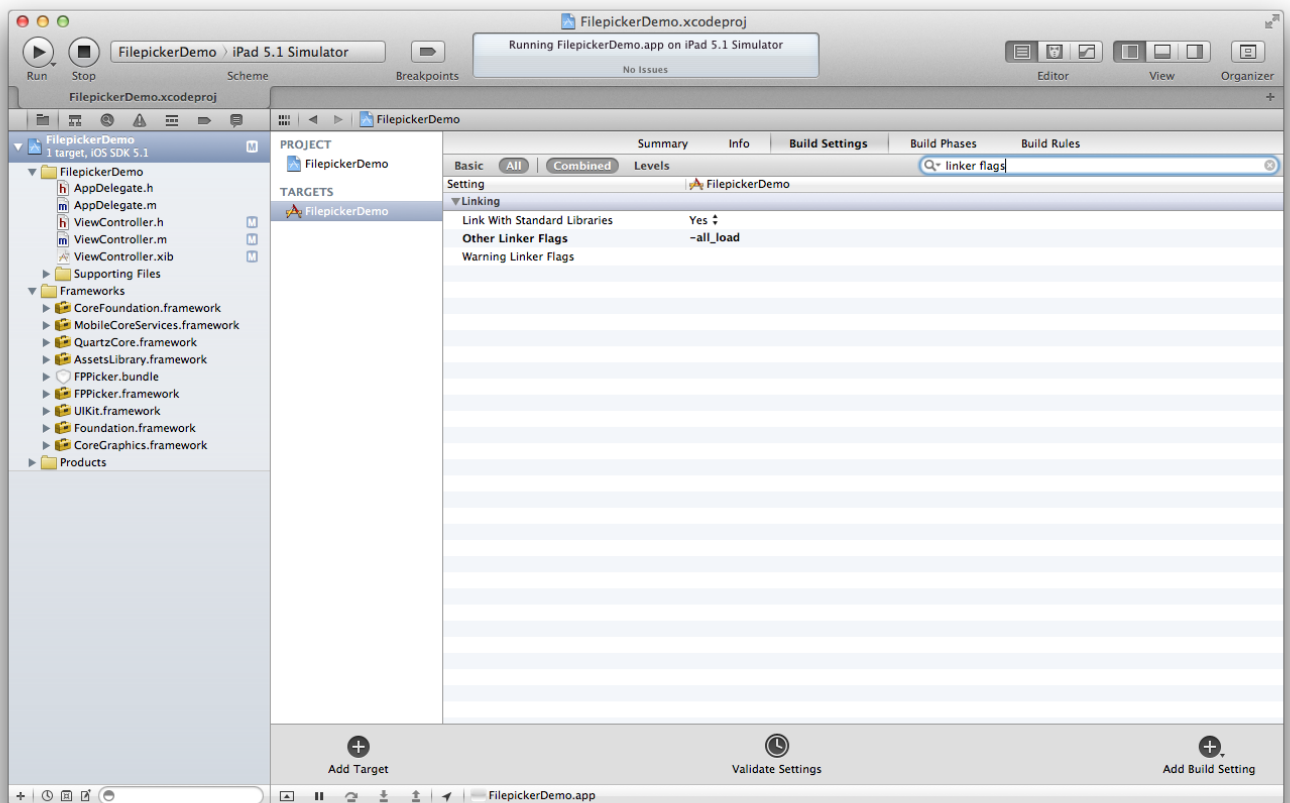




- Under Build Phases -> Link Binary with Libraries, add the following:
  - AssetsLibrary.framework
  - QuartzCore.framework
  - CoreGraphics.framework
  - MobileCoreServices.framework
  - Foundation.framework
  - CoreFoundation.framework



- o Under Build Settings, search for Other Linker Flags and set it to -all\_load

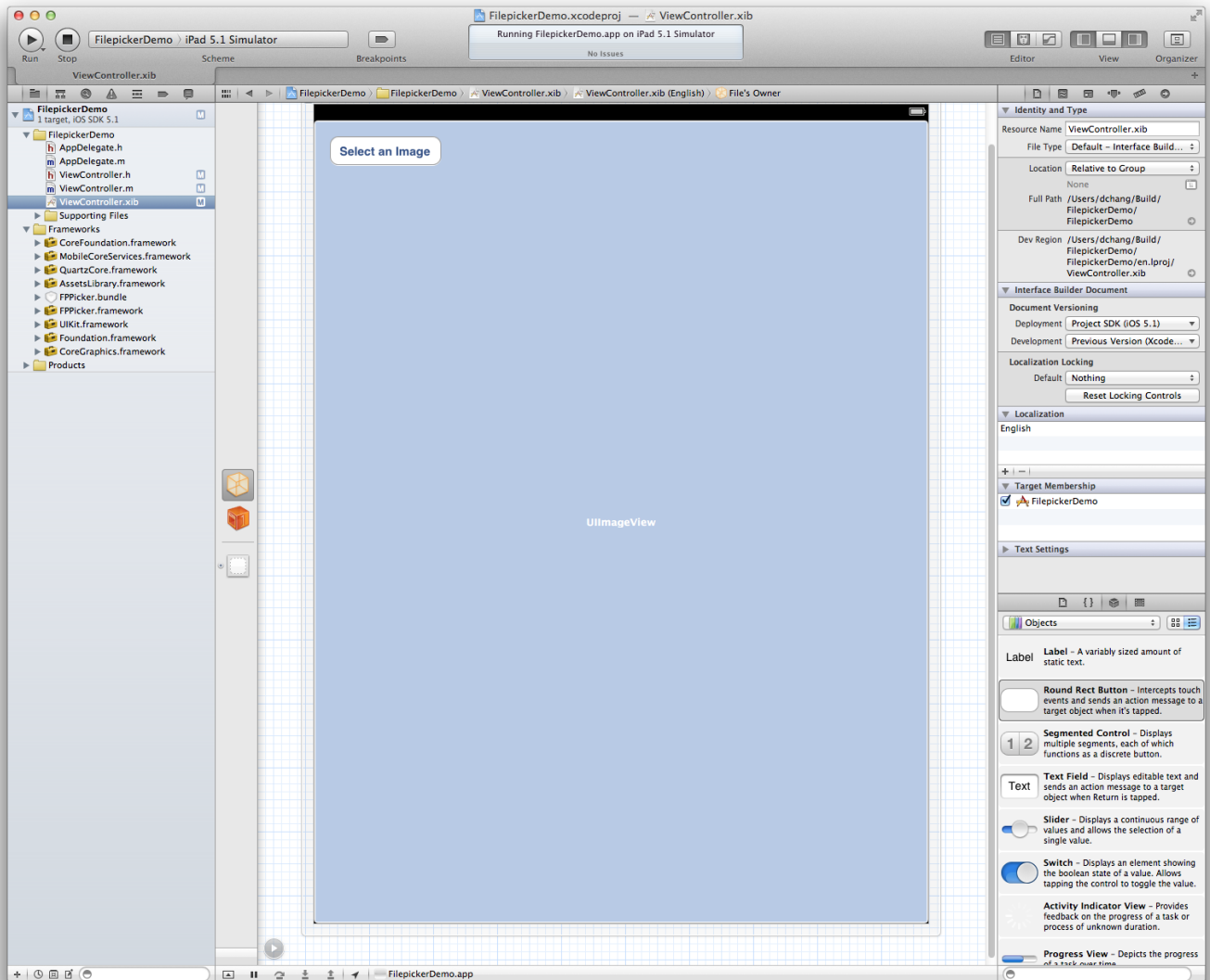


5. Write the code

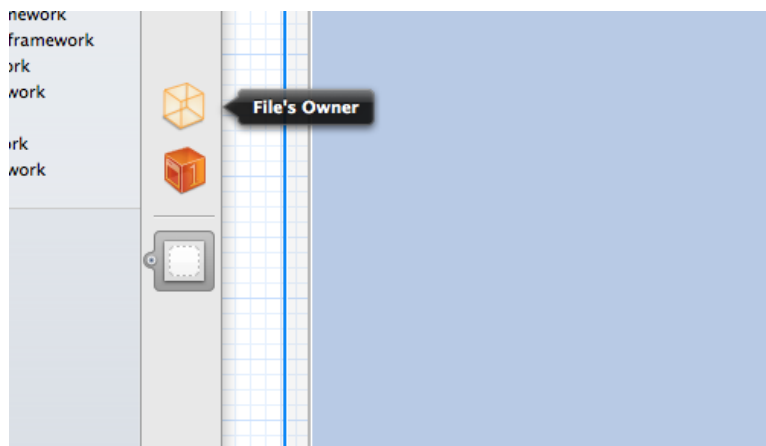
- You can copy and paste the following code into your `viewController.h` and `viewController.m` respectively.
- In `viewController.h`
  - We create a button, imageview, and a popover
- In `viewController.m`
  - We create an action when the button is pressed
  - We also have two delegates that respond when the Filepicker is finished.
- [ViewController.h Source](#)
- [ViewController.m Source](#)

## 6. Build the User Interface

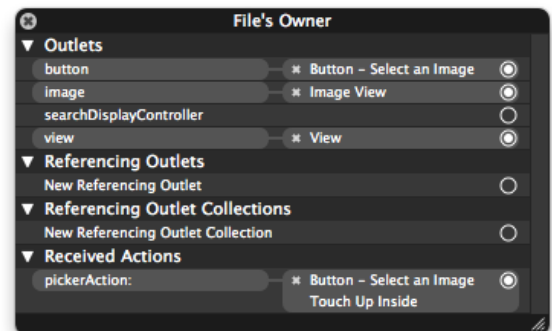
- Drag a 'Image View' and a 'Rounded Rectangle Button' from the objects draw on the right.



- Hook up the proper interfaces
  - On the right hand side, you'll notice three icons, one of which is the File's owner



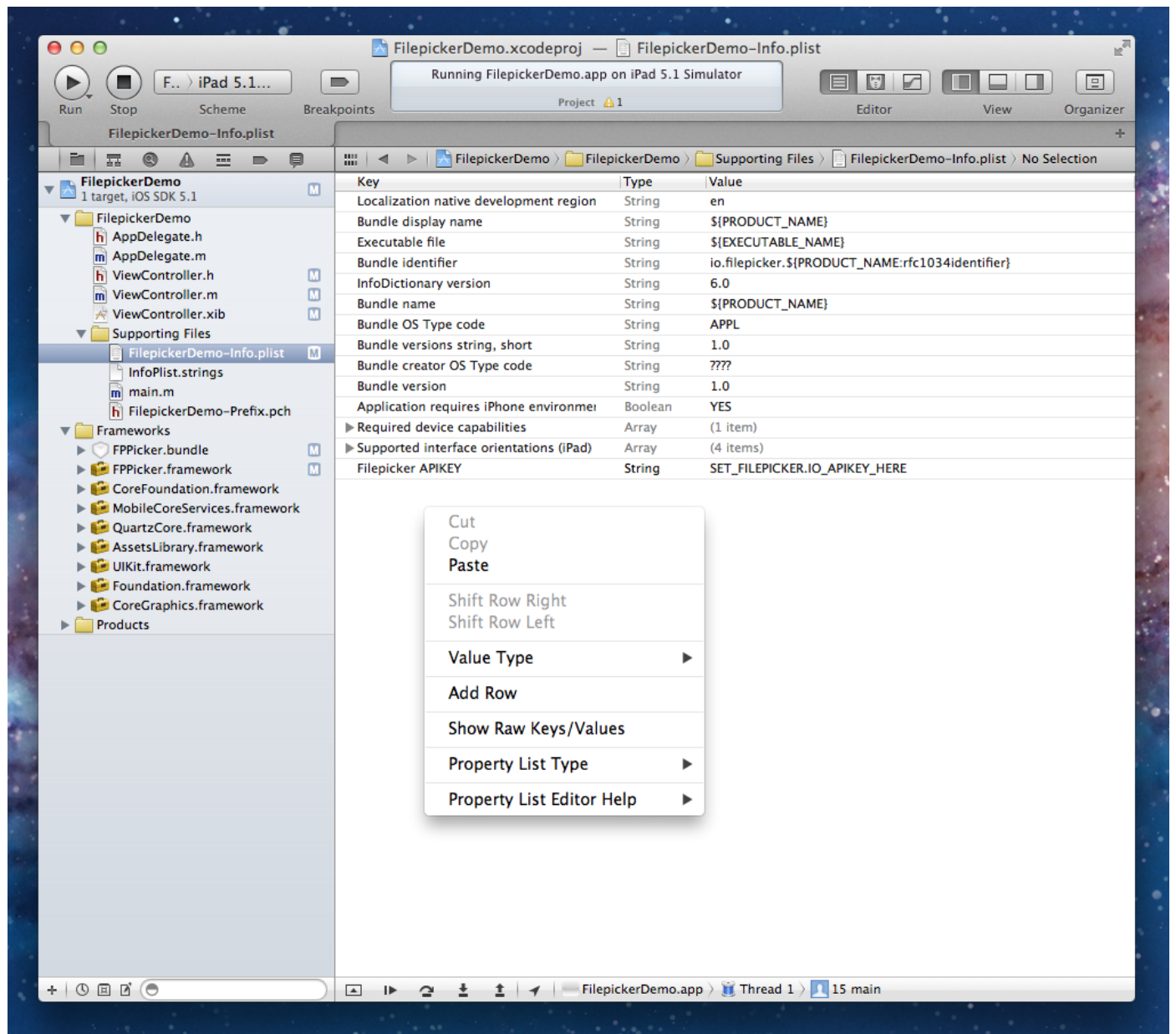
- Hold down Ctrl, click and hold down the File Owner Orange Cube, then drag to the Image. A small popup will ask you to connect the file owner to the image. Choose `Outlet: Image`.
- In a similar manner, ctrl drag from File Owner -> Button. Choose `Outlet: Button`.
- Now, in the opposite direction, ctrl dragging from the button to the file owner. Choose `pickerAction:`.



- Now if you right click on file owner, you should see the following.

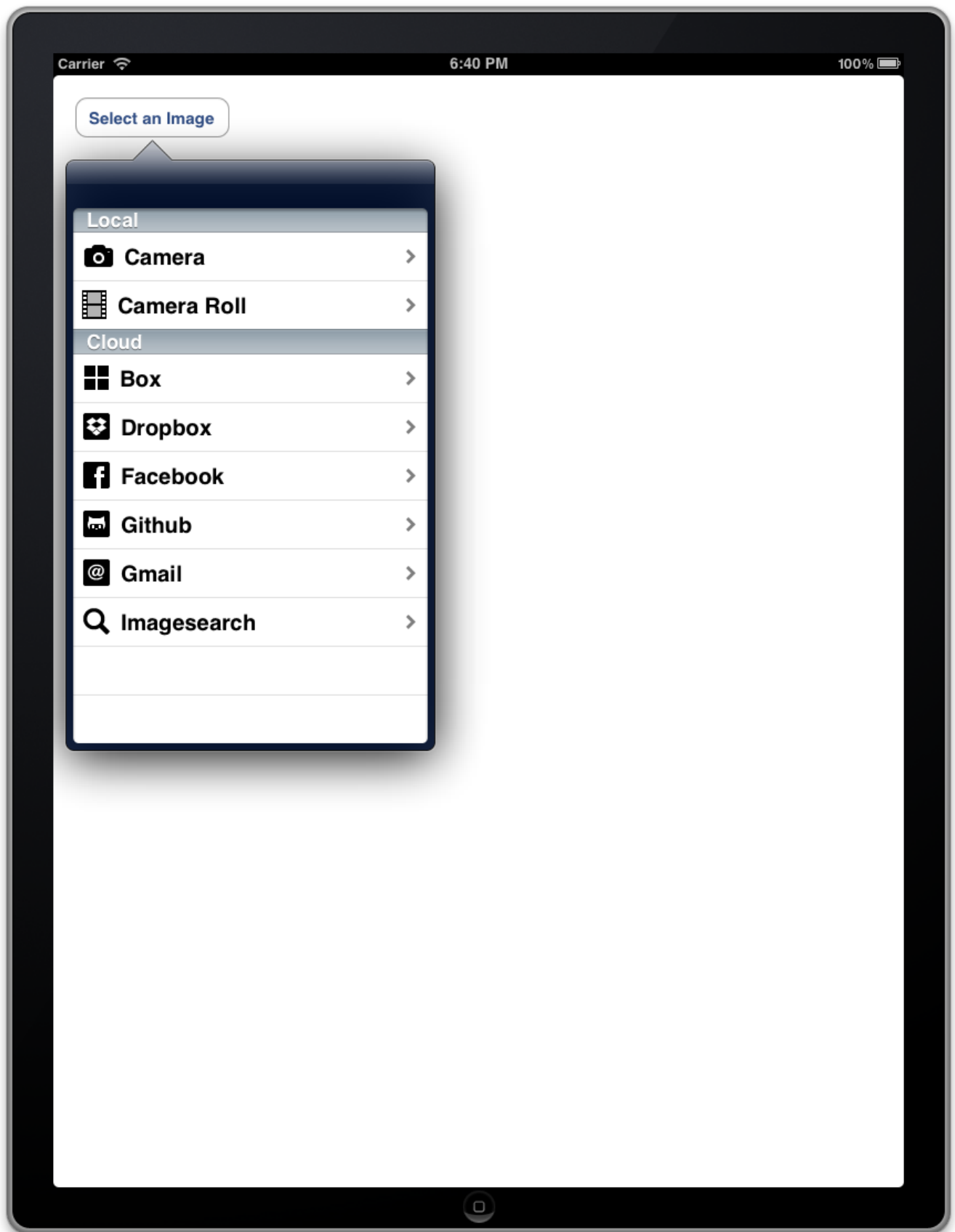
## 7. Add your API KEY

- Go to Supporting Files/FilepickerDemo-Info.plist. (Your's may vary if you didn't name it FilepickerDemo).
- Right click, Add Row.
- For the key: `Filepicker APIKEY`
- For the value, paste in your apikey that you got from filepicker.io



## 8. Run.

- Click the run button in the upper right corner of xcode.
- It should build and you can now choose a file!



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# Markdown Cheat Sheet

## Format Text

### Headers

```
# This is an <h1> tag
## This is an <h2> tag
##### This is an <h6> tag
```

### Text styles

```
*This text will be italic*
_This will also be italic_
**This text will be bold**
__This will also be bold__

*You **can** combine them*
```

## Lists

### Unordered

```
* Item 1
* Item 2
  * Item 2a
  * Item 2b
```

## Ordered

1. Item 1
2. Item 2
3. Item 3
  - \* Item 3a
  - \* Item 3b

## Miscellaneous

### Images

![GitHub Logo](/images/logo.png)  
Format: ![Alt Text](url)

### Links

<http://github.com> - automatic!  
[GitHub](http://github.com)

### Blockquotes

As Kanye West said:

> We're living the future so  
> the present is our past.

## Code Examples in Markdown

Syntax highlighting with [GFM](#)

```
```:javascript
function fancyAlert(arg) {
  if(arg) {
    $.facebox({div:'#foo'})
  }
}
```:
```

Or, indent your code 4 spaces

Here is a Python code example  
without syntax highlighting:

```
def foo:
    if not bar:
        return true
```

Inline code for comments

I think you should use an  
`<addr>` element here instead.

Something went wrong with that request. Please try again. [Dismiss](#)

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