## TASK #3 - Push button

Pushbuttons or switches connect two points in a circuit when you press them.

I make a circuit using tinkercad, pushbutton circuit using both of Arduino uno and

pushbutton and resistors.

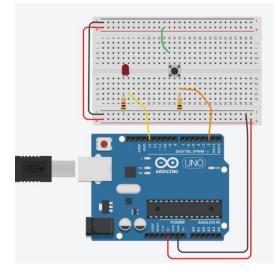


Figure 1 pushbutton CIRCUIT

## CODE

```
int buttonState = 0;

void setup()
{
   pinMode(2, INPUT);
   pinMode(13, OUTPUT);
}

void loop()
{
   // read the state of the pushbutton
   buttonState = digitalRead(2);
   // check if pushbutton is pressed. if it is, the
   // button state is HIGH
   if (buttonState == HIGH) {
        digitalWrite(13, HIGH);
   } else {
        digitalWrite(13, LOW);
   }
   delay(10); // Delay a little bit to improve simulation performance
}
```

Figure 2 CODE