Control Flow Structures: Loops

Suppose that you need to print a string (e.g., "Welcome to Java!") a hundred times. It would be tedious to have to write the following statement a hundred times:

System.out.println("Welcome to Java!");

So, how do you solve this problem?

Opening Problem

Problem:

100 times

```
System.out.println("Welcome to Java!");
```

Introducing while Loops

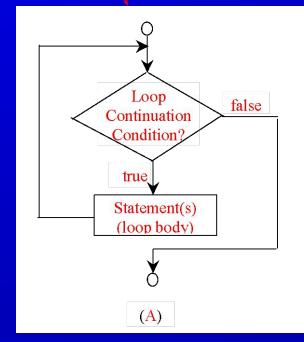
```
int count = 0;
while (count < 100) {
   System.out.println("Welcome to Java");
   count++;
}</pre>
```

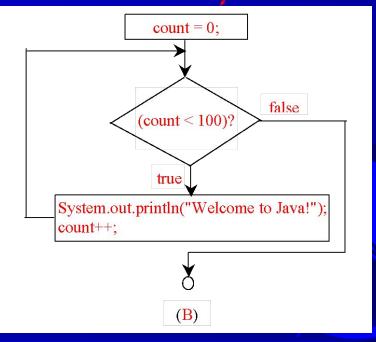


while Loop Flow Chart

```
while (loop-continuation-condition) {
  // loop-body;
  Statement(s);
}
```

```
int count = 0;
while (count < 100) {
   System.out.println("Welcome to Java!");
   count++;
}</pre>
```





Trace while Loop

Initialize count

```
int count = 0;
while (count < 2) {
   System.out.println("Welcome to Java!");
   count++;
}</pre>
```



```
int count = 0;
while (count < 2) {
   System.out.println("Welcome to Java!");
   count++;
}</pre>
```

(count \leq 2) is true



```
int count = 0;
while (count < 2) {
    System.out.println("Welcome to Java!");
    count++;
}</pre>
```

Print Welcome to Java



```
int count = 0;
while (count < 2) {
   System.out.println("Welcome to Java!")
   count++;
}</pre>
```

Increase count by 1 count is 1 now



```
int count = 0;
while (count < 2) {
   System.out.println("Welcome to Java!");
   count++;
}</pre>
```

(count < 2) is still true since count is 1



```
int count = 0;
while (count < 2) {
   System.out.println("Welcome to Java!");
   count++;
}</pre>
```

Print Welcome to Java



```
int count = 0;
while (count < 2) {
   System.out.println("Welcome to Java!")
   count++;
}</pre>
```

Increase count by 1 count is 2 now



```
int count = 0;
while (count < 2) {
   System.out.println("Welcome to Java!");
   count++;
}</pre>
```

(count < 2) is false since count is 2 now



Trace while Loop

```
int count = 0;
while (count < 2) {
   System.out.println("Welcome to Java!");
   count++;
}</pre>
```

The loop exits. Execute the next statement after the loop.



Problem: Guessing Numbers

Write a program that randomly generates an integer between <u>0</u> and <u>10</u>, inclusive. The program prompts the user to enter a number continuously until the number matches the randomly generated number. For each user input, the program tells the user whether the input is too low or too high, so the user can choose the next input intelligently. Here is a sample run:

Guessing Numbers

import java.util.Scanner;

```
public class GuessNumberUsingBreak {
    public static void main(String[] args) {
        // Generate a random number to be guessed
        int number = (int)(Math.random() * 11);
        Scanner input = new Scanner(System.in);
        System.out.println("Guess a magic number between 0 and 10");
```

Guessing Numbers

```
while (true) {
                // Prompt the user to guess the number
                System.out.print("\nEnter your guess: ");
                int guess = input.nextInt();
                if (guess == number) {
                      System.out.println("Yes, the number is " + number);
                      break;
                 } else if (guess > number)
                      System.out.println("Your guess is too high");
                else System.out.println("Your guess is too low");
           } // End of loop
     } // end main function
} // end of class
```



do-while Loop

```
Statement(s)
                                             (loop body)
                                                 Loop
                                       true
                                              Continuation
do {
                                               Condition?
  // Loop body;
                                                     false
   Statement(s);
```

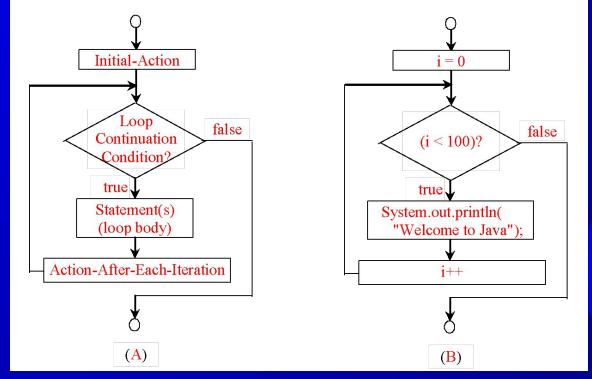
(loop-continuation-condition);

while

for Loops

```
for (initial-action;
  loop-continuation-condition;
  action-after-each-iteration) {
  // loop body;
  Statement(s);
```

```
int i;
for (i = 0; i < 100; i++) {
   System.out.println(
   "Welcome to Java!");
}</pre>
```





Trace for Loop

int i;
for (i = 0; i < 2; i++) {
 System.out.println(
 "Welcome to Java!");
}</pre>

Declare i



```
int i;
for (i = 0; i < 2; i++) {
    System.out.println(
    "Welcome to Java!");
}</pre>
```

Execute initializer i is now 0



```
int i;
for (i = 0; i < 2; i++) {
    System.out.println( "Welcome to Java!");
}</pre>
```

(i < 2) is true since i is 0



Print Welcome to Java

```
int i;
for (i = 0; i < 2; i++) {
   System.out.println("Welcome to Java!");
}</pre>
```



```
int i;
for (i = 0; i < 2; i++) {
   System.out.println("Welcome to Java!");
}</pre>
```

Execute adjustment statement i now is 1



```
int i;
for (i = 0; i < 2; i++) {
   System.out.println("Welcome to Java!");
}</pre>
```

(i < 2) is still true since i is 1



Print Welcome to Java

```
int i;
for (i = 0; i < 2; i++) {
   System.out.println("Welcome to Java!");
}</pre>
```



```
int i;
for (i = 0; i < 2; i++) {
   System.out.println("Welcome to Java!");
}</pre>
```

Execute adjustment statement i now is 2



```
int i;
for (i = 0; i < 2; i++) {
   System.out.println("Welcome to Java!");
}</pre>
```

(i < 2) is false since i is 2



```
int i;
for (i = 0; i < 2; i++) {
   System.out.println("Welcome to Java")
}</pre>
```

Exit the loop. Execute the next statement after the loop



Note

The <u>initial-action</u> in a <u>for</u> loop can be a list of zero or more comma-separated expressions. The <u>action-after-each-iteration</u> in a <u>for</u> loop can be a list of zero or more comma-separated statements. Therefore, the following two <u>for</u> loops are correct. They are rarely used in practice, however.

```
for (int i = 1; i < 100; System.out.println(i++));
```

```
for (int i = 0, j = 0; (i + j < 10); i++, j++) {
// Do something
```



Note

If the <u>loop-continuation-condition</u> in a <u>for</u> loop is omitted, it is implicitly true. Thus the statement given below in (a), which is an infinite loop, is correct. Nevertheless, it is better to use the equivalent loop in (b) to avoid confusion:

Caution

Adding a semicolon at the end of the <u>for</u> clause before the loop body is a common mistake, as shown below:

Logic Error

```
for (int i=0; i<10; i++);
{
    System.out.println("i is " + i);
}</pre>
```

Caution, cont.

```
Similarly, the following loop is also wrong:
int i=0;
while (i < 10); — Logic Error

{
   System.out.println("i is " + i);
   i++;
}
```

In the case of the <u>do</u> loop, the following semicolon is needed to end the loop.

```
int i=0;
do {
   System.out.println("i is " + i);
   i++;
} while (i<10); _____ Correct</pre>
```

Which Loop to Use?

The three forms of loop statements, while, do-while, and for, are expressively equivalent; that is, you can write a loop in any of these three forms. For example, a while loop in (a) in the following figure can always be converted into the following for loop in (b):

```
while (loop-continuation-condition) {
   // Loop body
}

(a)
Equivalent | for (; loop-continuation-condition; )
   // Loop body
}
(b)
```

A for loop in (a) in the following figure can generally be converted into the following while loop in (b) except in certain special cases (see Review Question 3.19 for one of them):

```
for (initial-action;
loop-continuation-condition;
action-after-each-iteration) {
// Loop body;
}

(a)

initial-action;
while (loop-continuation-condition) {
// Loop body;
action-after-each-iteration;
}

(b)
```

Recommendations

Use the one that is most intuitive and comfortable for you. In general, a for loop may be used if the number of repetitions is known, as, for example, when you need to print a message 100 times. A while loop may be used if the number of repetitions is not known, as in the case of reading the numbers until the input is 0. A do-while loop can be used to replace a while loop if the loop body has to be executed before testing the continuation condition.

Nested Loops

Problem: Write a program that uses nested for loops to print a multiplication table.

Using break and continue



Problem:

Finding the Greatest Common Divisor

Problem: Write a program that prompts the user to enter two positive integers and finds their greatest common divisor.

Solution: Suppose you enter two integers 4 and 2, their greatest common divisor is 2. Suppose you enter two integers 16 and 24, their greatest common divisor is 8. So, how do you find the greatest common divisor? Let the two input integers be $\underline{n1}$ and $\underline{n2}$. You know number 1 is a common divisor, but it may not be the greatest commons divisor. So you can check whether \underline{k} (for $\underline{k} = 2, 3, 4$, and so on) is a common divisor for $\underline{n1}$ and $\underline{n2}$, until \underline{k} is greater than $\underline{n1}$ or $\underline{n2}$.

<u>GreatestCommonDivisor</u>

Run