#### Computer Vision

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## **Image Classification**



- Previously, we discussed Image Classification
- ► A core task in Computer Vision



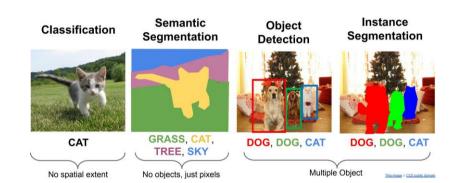
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(assume given a set of possible labels) {dog, cat, truck, plane, ...}

→ cat

#### Computer Vision Tasks





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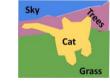
## Things and Stuff

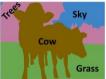


- Things: Object categories that can be separated into object instances (e.g. cats, cars, person)
- Stuff: Object categories that cannot be separated into instances (e.g. sky, grass, water, trees)









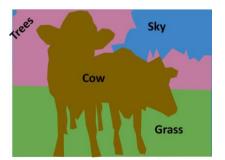
#### Computer Vision Tasks



Object Detection: Detects individual object instances, but only gives box(Only things!)



Semantic Segmentation:
Gives per-pixel labels, but
merges instances (Both things
and stuff)



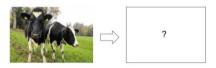
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GRASS, CAT, TREE, SKY, ...

Paired training data: for each training image, each pixel is labeled with a semantic category.



At test time, classify each pixel of a new image.



#### Full image





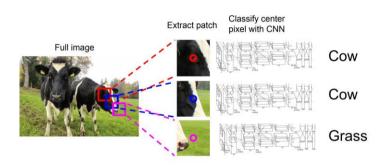
#### Full image



- Impossible to classify without context
- How do we include context?

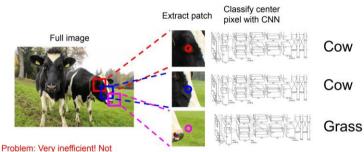
#### Semantic Segmentation Idea: Sliding Window





Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013
Pinheiro and Collobert, "Recurrent Convolutional Neural Networks for Scene Labeling", ICML 2014

# Semantic Segmentation Idea: Sliding Window (cont.)



reusing shared features between overlapping patches

Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013
Pinheiro and Collobert, "Recurrent Convolutional Neural Networks for Scene Labeling", ICML 2014

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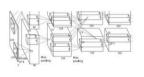
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#### Semantic Segmentation Idea: Convolution



Full image







An intuitive idea: encode the entire image with conv net, and do semantic segmentation on top.

#### Semantic Segmentation Idea: Convolution (cont.)



#### Full image







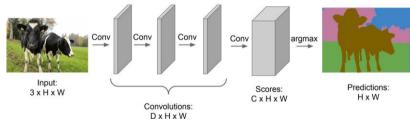
An intuitive idea: encode the entire image with conv net, and do semantic segmentation on top.

Problem: classification architectures often reduce feature spatial sizes to go deeper, but semantic segmentation requires the output size to be the same as input size.

#### Semantic Segmentation Idea: Fully Convolutional

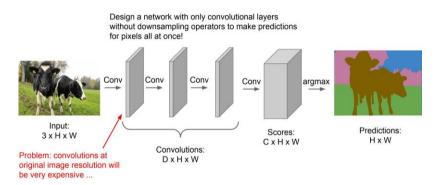


Design a network with only convolutional layers without downsampling operators to make predictions for pixels all at once!



# Semantic Segmentation Idea: Fully Convolutional (cont.)

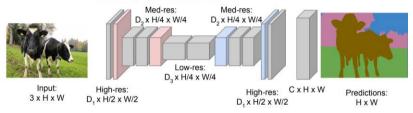




# Semantic Segmentation Idea: Fully Convolutional (cont.)





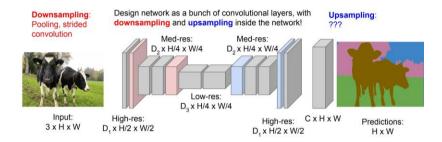


Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015 Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015

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# Semantic Segmentation Idea: Fully Convolutional (cont.)

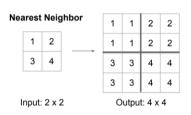


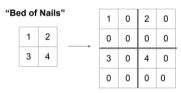


Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015 Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015

## In-Network Upsampling: Unpooling

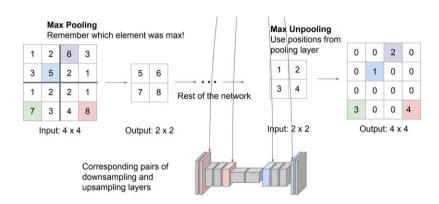






#### In-Network Upsampling: Max Unpooling

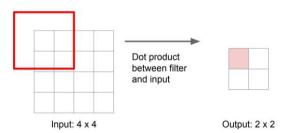




## Learnable Upsampling: Transposed Convolution



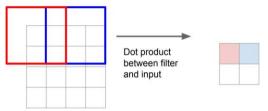
#### Recall: Normal 3 x 3 convolution, stride 2 pad 1



# Learnable Upsampling: Transposed Convolution (cont.)



#### Recall: Normal 3 x 3 convolution, stride 2 pad 1



Input: 4 x 4

Output: 2 x 2

Filter moves 2 pixels in the input for every one pixel in the output

Stride gives ratio between movement in input and output

We can interpret strided convolution as "learnable downsampling".



#### 3 x 3 transposed convolution, stride 2 pad 1



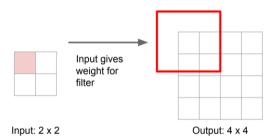
Input: 2 x 2



Output: 4 x 4

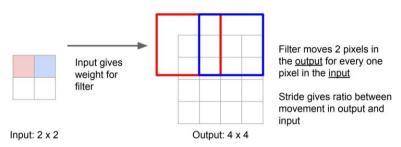
# Learnable Upsampling: Transposed Convolution (cont.)





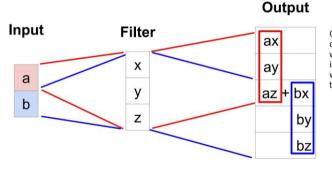


#### 3 x 3 transposed convolution, stride 2 pad 1



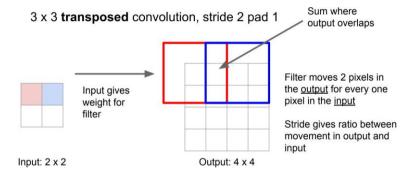
#### Transposed Convolution: 1D Example





Output contains copies of the filter weighted by the input, summing at where at overlaps in the output



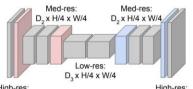


#### Semantic Segmentation Idea: Fully Convolutional





Design network as a bunch of convolutional layers, with downsampling and upsampling inside the network!



High-res: High-res: D<sub>1</sub> x H/2 x W/2 D<sub>1</sub> x H/2 x W/2

**Upsampling**: Unpooling or strided transposed convolution



Predictions: H x W

Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015 Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015

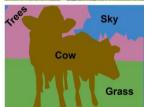


Label each pixel in the image with a category label



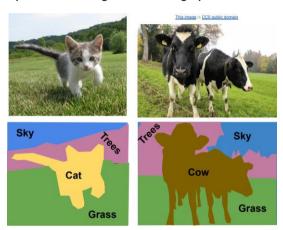








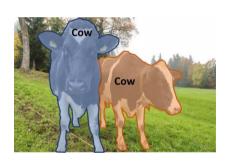
Label each pixel in the image with a category label



Does not differentiate instances, only care about pixels



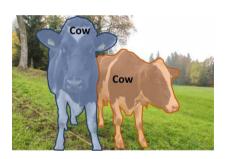
Detect all objects in the image, and identify the pixels that belong to each object (Only things!)



#### **Instance Segmentation**

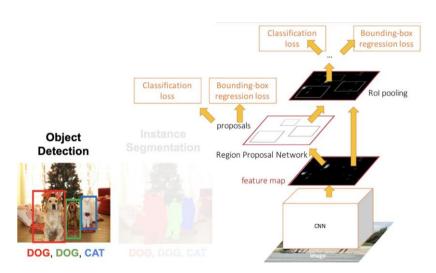


- Detect all objects in the image, and identify the pixels that belong to each object (Only things!)
- Approach: Perform object detection, then predict a segmentation mask for each object!



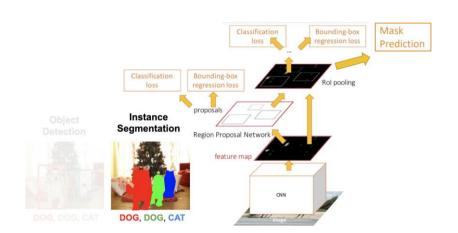
#### Object Detection: Faster R-CNN





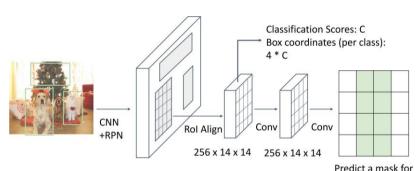
#### Instance Segmentation: Mask R-CNN





#### Instance Segmentation: Mask R-CNN

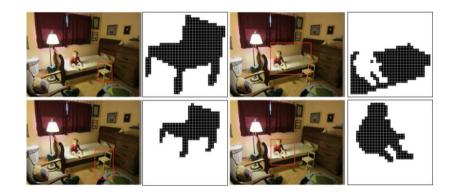




each of C classes: C x 28 x 28

# Mask R-CNN: Example Training Targets





# Mask R-CNN: Very Good Results!



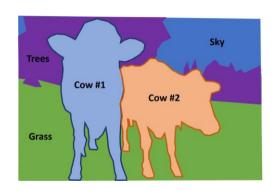






# Beyond Instance Segmentation: Panoptic Segmentation

- Label all pixels in the image (both things and stuff)
- ► For "thing" categories also separate into instances



# Beyond Instance Segmentation: Panoptic Segmentation



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### Beyond Instance Segmentation: Human Keypoints

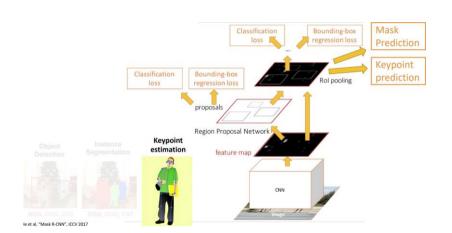


- Represent the pose of a human by locating a set of keypoint se.g. 17 keypoints:
- ► Nose
- Left / Right eye
- Left / Right earLeft / Right shoulder
- Left / Right elbow
- Left / Right wrist



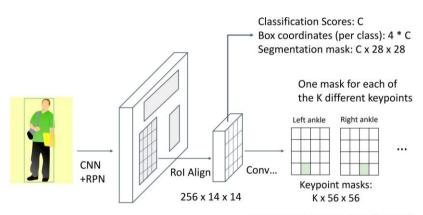
#### Mask R-CNN: Keypoint Estimation





#### Mask R-CNN: Keypoint Estimation





Joint of "March D. CNINE" ICCU 2017

Ground-truth has one "pixel" turned c per keypoint. Train with softmax loss

#### Joint Instance Segmentation and Pose Estimation



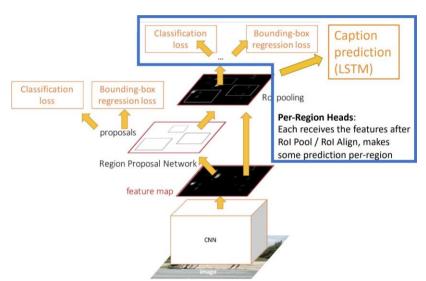






#### Captioning: Predict a caption per region!





#### Captioning: Predict a caption per region!



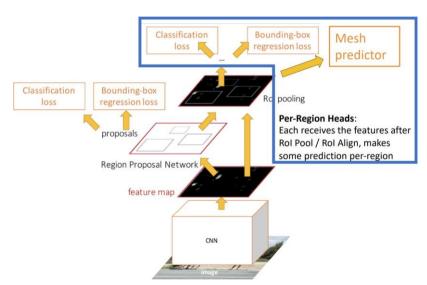
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Johnson, Karpathy, and Fei-Fei, "DenseCap: Fully Convolutional Localization Networks for Dense Captioning", CVPR 2016

#### 3D Shape Prediction





## 3D Shape Prediction



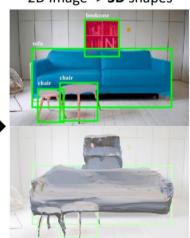
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Mask R-CNN: 2D Image -> 2D shapes





Mesh R-CNN: 2D Image -> **3D** shapes



Gkioxari, Malik, and Johnson, "Mesh R-CNN", ICCV 2019

## **Object Tracking**



- ► Goal: Track objects over a sequence of photos or a video
- Exceedingly challenging in multi-object tracking scenarios
- Need to take care of not mixing up or losing objects midway
- ▶ One Solution: Perform object detection and assign IDs to each object and store its feature vector. Then track the objects based on its ID and feature vector

#### **Object Tracking**



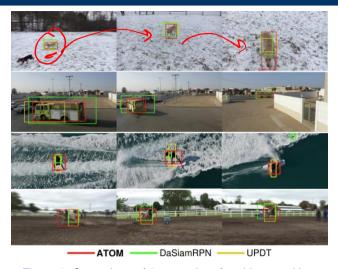


Figure 2: Comparison of 3 approaches for object tracking

<u>Danelljan et al.</u>

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#### References



#### These slides have been adapted from

- ► Fei-Fei Li, Yunzhu Li & Ruohan Gao, Stanford CS231n: <u>Deep Learning for Computer Vision</u>
- Assaf Shocher, Shai Bagon, Meirav Galun & Tali Dekel, WAIC DL4CV <u>Deep Learning for Computer Vision:</u> <u>Fundamentals and Applications</u>
- Justin Johnson, UMich EECS 498.008/598.008: <u>Deep Learning</u> for <u>Computer Vision</u>