

Undo™

—

Becoming a GDB Power User

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The history

I well remember [...] on one of my journeys between the EDSAC room and the punching equipment that "hesitating at the angles of stairs" the realization came over me with full force that a good part of the remainder of my life was going to be spent in finding errors in my own programs.

Sir Maurice Wilkes, 1913-2010





Disclaimer: random bunch of stuff

Learnt along the way, talking to customers

Lots I don't know, lots inevitably missing

please help me improve these slides!

Most of this is about knowing what you don't know

`info gdb` is quite a useful manual

GDB - more than you knew

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TUI: Text User Interface

- As useful as it is poorly named!

TUI top tips

ctrl-x-a: toggle to/from TUI mode

ctrl-l: refresh the screen

ctrl-p / ctrl-n: prev, next, commands

ctrl-x-2: second window; cycle through

GDB has Python!

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Full Python interpreter with access to standard modules

(Unless your gdb installation is messed up!)

The `gdb` python module gives most access to gdb

`(gdb) python gdb.execute()` to do gdb commands


`(gdb) python gdb.parse_and_eval()` to get data from inferior

`(gdb) python help('gdb')` to see online help

Python Pretty Printers

```
class MyPrinter(object):  
    def __init__(self, val):  
        self.val = val  
  
    def to_string(self):  
        return ( self.val['member'] )  
  
  
import gdb.printing  
  
pp = gdb.printing.RegexpCollectionPrettyPrinter('mystruct')  
  
pp.add_printer('mystruct', '^mystruct$', MyPrinter)  
  
gdb.printing.register_pretty_printer( gdb.current_objfile(), pp)
```

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UndoDB: perfect!

- But expensive :-)

.gdbinit

My ~/.gdbinit is nice and simple:

```
set history save on
```

```
set print pretty on
```

```
set pagination off
```

```
set confirm off
```

If you're funky, it's easy for weird stuff to happen.

Hint: have a project gdbinit with lots of stuff in it, and source that.

Multiprocess Debugging

Debug multiple 'inferiors' simultaneously

Add new inferiors

Follow fork/exec

Multiprocess Debugging

```
set follow-fork-mode child|parent
```

```
set detach-on-fork off
```

```
info inferiors
```

```
inferior N
```

```
set follow-exec-mode new|same
```

```
add-inferior <name>
```

```
clone-inferior
```


Non-stop mode



Other threads continue while you're at the prompt

Non-stop mode



Other threads continue while you're at the prompt

```
set non-stop on
```

```
continue -a
```

Make sure you set pagination off otherwise bad stuff happens!

Breakpoints and watchpoints

`watch foo` stop when foo is modified

`watch -l foo` watch location

`rwatch foo` stop when foo is read

`watch foo thread 3` stop when thread 3 modifies foo

`watch foo if foo > 10` stop when foo is > 10

thread apply

```
thread apply 1-4 print $sp
```

```
thread apply all backtrace
```

```
Thread apply all backtrace full
```

calling inferior functions

`call foo()` will call `foo` in your inferior

But beware, `print` may well do too, e.g.

```
print foo()
```

```
print foo+bar if C++
```

```
print errno
```

And beware, below will call `strcpy()` *and* `malloc()`!

```
call strcpy( buffer, "Hello, world!\n")
```

Dynamic Printf

Use `dprintf` to put `printf`'s in your code without recompiling, e.g.

```
dprintf mutex_lock, "m is %p m->magic is %u\n", m, m->magic
```

control how the `printf`s happen:

```
set dprintf-style gdb|call|agent
```

```
set dprintf-function fprintf
```

```
set dprintf-channel mylog
```

Catchpoints

Catchpoints are like breakpoints but catch certain events, such as C++ exceptions

e.g. `catch catch` to stop when C++ exceptions are caught

e.g. `catch syscall nanosleep` to stop at nanosleep system call

e.g. `catch syscall 100` to stop at system call number 100

More Python

Create your own commands

```
class my_command( gdb.Command):  
    '''doc string'''  
  
    def __init__( self):  
        gdb.Command.__init__( self, 'my-command', gdb.COMMAND_NONE)  
  
    def invoke( self, args, from_tty):  
        do_bunch_of_python()  
  
my_command()
```


Yet More Python

Hook certain kinds of events

```
def stop_handler( ev):  
    print( 'stop event!')  
    if isinstance( ev, gdb.SignalEvent):  
        print( 'its a signal: ' + ev.stop_signal)  
  
gdb.events.stop.connect( stop_handler)
```

Other cool things...

- `tbreak` temporary breakpoint
- `rbreak` reg-ex breakpoint
- `command` list of commands to be executed when breakpoint hit
- `silent` special command to suppress output on breakpoint hit
- `save breakpoints` save a list of breakpoints to a script
- `save history` save history of executed gdb commands
- `info line foo.c:42` show PC for line
- `info line * $pc` show line begin/end for current program counter

And finally...

- gcc's -g and -O are orthogonal; gcc -Og is optimised but doesn't mess up debug
- see also gdb dashboard on github